

Game Proposal Amendment

Since development, a few things have been changed / added.

Changes:

- Switched from first-person to third-person, as I felt as though first-person lost a lot of the unique details of the environment.
- Removed the rails along the floor, as it added unnecessary visual clutter to the main gameplay screen

Additions:

- Added smooth camera movements to the main menu navigation. It will pan around the environment as you go through the different menus
- Added an info section to the main menu, which explains the game and the controls.
- Added a settings menu, which allows you to change all aspects of the volume, across different groups.
 - o I.e., master volume, UI volume, etc.
- Added an entire scene for the podium which conditionally displays win/loss UI and music.
- Custom 7-Segment display for all numbered UI elements in the arena
 - o All of the 7-segment displays seen in the arena are hand-coded and can display a number from 0-9. It's not a font!