GlyphsController & GlyphsModel

UI side
- Build Task in Script
- Act asynchronously
- Publish on event bus
- Update following steps

Data side
- Permanency

User Gesture

GlyphMenu

BarMenu

GlyphBoard

GlyphsController

locationService

+asyncAssignGlyphs:AssignTask
+asyncDeassignGlyphs

#publish(Glyph)
#publish(Glyphs)
#syncAssign(AssignTask)

GlyphsModel

lag
sheet
relatedStep
latestShape

getGlyphById
assignGlyph
assignGlyphs
assignSections
deassignGlyph
deassignGlyphs

BasicController
(deassign=delete)

VerticalsController
(for Stems)

BarsController
(for Barlines)

+asyncModifyBoundaries:BoundaryTask

LinesBuilder

HorizontalsBuilder

SystemsBuilder

SymbolsController
(for most symbols)

+asyncAssignRationals:RationalTask
+asyncAssignTexts:TextTask
+asyncFixLargeSlurs:SlurTask
+asyncSegment:SegmentTask

SymbolsModel

assignGlyph
assignRational
assignText
cancelStems
deassignGlyph
fixLargeSlurs
segmentGlyphs