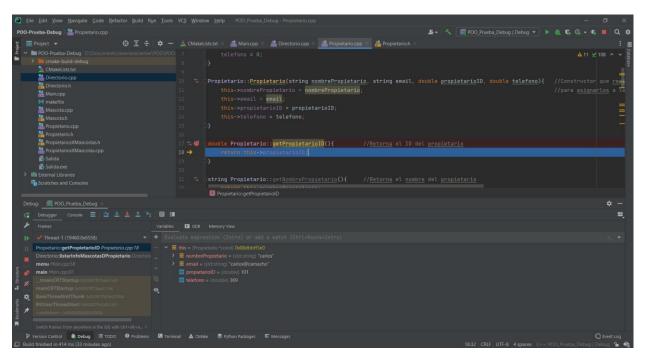
# Tarea debugger

1.

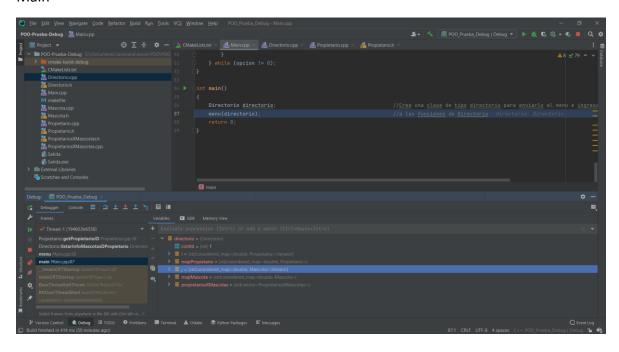


a)

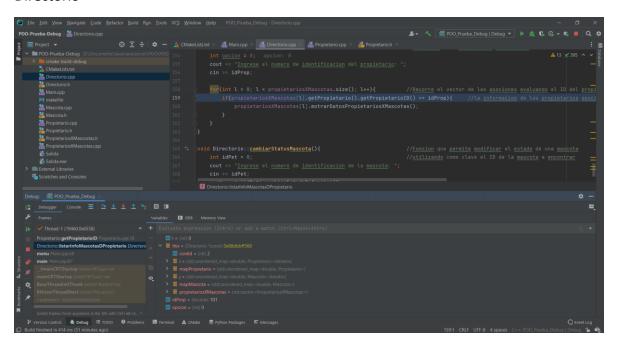
El método que inicia todo es listarInfoMascotasDPropietario

b)

Main

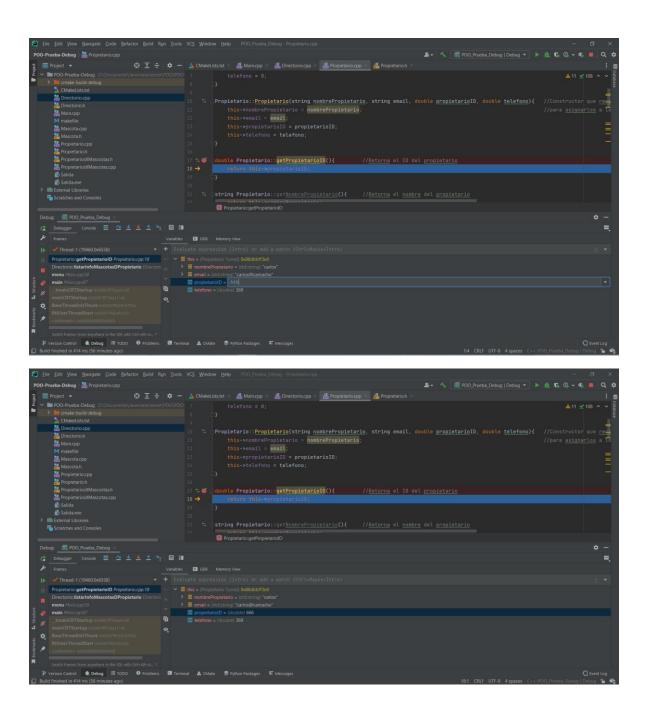


#### Directorio



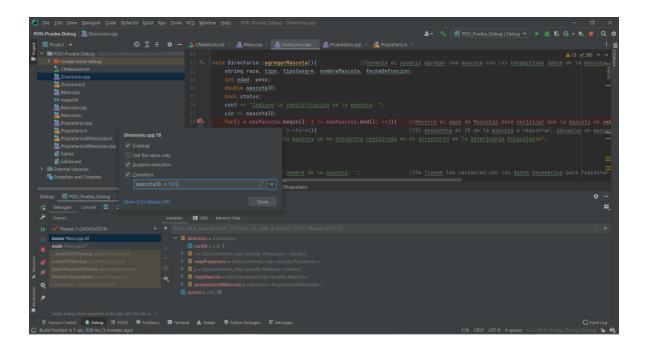
# Propietario

```
| Poperation year | Series | S
```



## 3.

Implementé el BreakPoint condicional en la función de agregar mascota al directorio utilizando la variable mascotaID



## Luego se detiene correctamente el programa

```
December (1900 heats Debug | 1000 meta Debug | 1000 WS Window Beig | POOD heats Debug | 1000 heats Debug | 1
```

4.

