Testing equivalence between distributions using conditional samples

(when testers get to be picky)

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January 6, 2014

Plan of the talk

- Introduction
- 2 Testing Uniformity and Identity
- Tools and subroutines
- 4 Conclusion

Background and motivation

What is distribution testing?

Property testing

Given a big, hidden "object" X one can only access by local, expensive inspections (e.g., oracle queries), and a property \mathcal{P} , the goal is to check in sublinear number of inspections if (a) X has the property or (b) X is "far" from all objects having the property.

 $^{^{1}}$ wrt to some specified metric, and parameter $\varepsilon > 0$ given to the tester.

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Testing distributions (standard model)

X is an unknown probability distribution D over some N-element set; the testing algorithm has blackbox sample access to D.

¹wrt to some specified metric, and parameter $\varepsilon > 0$ given to the tester.

In more detail.

Distance criterion: total variation distance ($\propto L_1$ distance)

$$\mathsf{d}_{\mathrm{TV}}(D_1,D_2) \stackrel{\mathrm{def}}{=} \frac{1}{2} \|D_1 - D_2\|_1 = \frac{1}{2} \sum_{i \in [N]} |D_1(i) - D_2(i)|.$$

Definition (Testing algorithm)

Let \mathcal{P} be a property of distributions over [N], and ORACLE $_D$ be some type of oracle which provides access to D. A $q(\varepsilon,N)$ -query ORACLE testing algorithm for \mathcal{P} is a (randomized) algorithm T which, given ε,N as input parameters and oracle access to an ORACLE $_D$ oracle, and for any distribution D over [N], makes at most $q(\varepsilon,N)$ calls to ORACLE $_D$, and:

- if $D \in \mathcal{P}$ then, w.p. at least 2/3, T outputs ACCEPT;
- if $d_{\text{TV}}(D, \mathcal{P}) \geq \varepsilon$ then, w.p. at least 2/3, T outputs REJECT.

Comments

A few remarks

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- "gray" area for $d_{\mathrm{TV}}(D,\mathcal{P}) \in (0,\varepsilon)$;
- 2/3 is completely arbitrary;
- extends to several oracles and distributions;
- our measure is the sample complexity (not the running time).

Concrete example: testing uniformity

Property \mathcal{P} ("being \mathcal{U} , the uniform distribution over [N]") \Leftrightarrow set $\mathcal{S}_{\mathcal{P}}$ of distributions with this property $(\mathcal{S}_{\mathcal{P}} = \{\mathcal{U}\})$

Distance to \mathcal{P} :

$$\mathsf{d}_{\mathrm{TV}}(D,\mathcal{S}_{\mathcal{P}}) = \min_{D' \in \mathcal{S}_{\mathcal{P}}} \mathsf{d}_{\mathrm{TV}}(D,D') \underset{\mathsf{here}}{=} \mathsf{d}_{\mathrm{TV}}(D,\mathcal{U})$$

General outline

- Draw a bunch of samples from D;
- "Process" them (for instance by counting the number of points drawn more than once: collision-based tester);
- Output ACCEPT or REJECT based on the result.

Background and motivation

Well, it's more or less settled.

Fact

In the standard sampling model, most (natural) properties are "hard" to test; that is, require a strong dependence on N (at least $\Omega(\sqrt{N})$).

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Example

Testing uniformity has $\Theta(\sqrt{N}/\varepsilon^2)$ sample complexity [GR00, BFR⁺10, Pan08], equivalence to a known distribution $\tilde{\Theta}(\sqrt{N}/\varepsilon^2)$ [BFF⁺01, Pan08]; equivalence of two unknown distributions $\Omega(N^{2/3})$ [BFR⁺10, Val11, CDVV13] (and essentially matching upperbound)...

More power to the tester

We consider a new model where the tester can specify a subset of the domain, and then get a draw conditioned on it landing in that subset. Models natural applications where a scientist/experimenter has some control over an 'experiment' to restrict the range of possible outcomes – e.g., by tuning the conditions or the setting: this is not captured by the SAMP model.

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Definition (COND oracle)

Fix a distribution D over [N]. A COND oracle for D, denoted COND_D , is defined as follows: The oracle is given as input a *query set* $S \subseteq [N]$ that has D(S) > 0, and returns an element $i \in S$, where the probability that element i is returned is $D_S(i) = D(i)/D(S)$, independently of all previous calls to the oracle.

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Question

Do COND oracles enable more efficient testing algorithms than SAMP oracles? And what does it reveal about testing distributions?

Our results

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Do COND oracles enable more efficient testing algorithms than SAMP oracles? Yes, they do.

Our results

Comparison of the COND and SAMP models on several testing problems

Problem	Our results		Standard model
Is $D = D^*$ for a known D^* ?	$COND_D$	$ ilde{O}\!\left(rac{1}{arepsilon^4} ight)$	$ ilde{\Theta}igg(rac{\sqrt{N}}{arepsilon^2}igg)$ [BFF $^+$ 01, Pan08]
	$PCOND_D$	$\tilde{O}\left(\frac{\log^4 N}{\varepsilon^4}\right)$	
		$\Omega\left(\sqrt{\frac{\log N}{\log\log N}}\right)$	
Are D_1, D_2 (both unknown) equivalent?	$COND_{D_1,D_2}$	$ ilde{O}igg(rac{\log^5 N}{arepsilon^4}igg)$	$\Theta\!\left(\max\left(\tfrac{N^{2/3}}{\varepsilon^{4/3}},\tfrac{\sqrt{N}}{\varepsilon^2}\right)\right)\\ [BFR^+10,Val11,CDVV13]$
	$PCOND_{D_1,D_2}$	$ ilde{O}\!\left(rac{\log^6 N}{arepsilon^{21}} ight)$	

Table : Comparison between the COND model and the standard model for these problems. The upper bounds are for testing $d_{\rm TV}=0$ vs. $d_{\rm TV}\geq \varepsilon$.

Rest of the talk

Plan for rest of talk:

- sketch of testing uniformity and testing D vs. D^* (with pairwise queries)
- introducing tools: ESTIMATE-NEIGHBORHOOD and APPROX-EVAL
- using them: testing equivalence of two unknown distributions

Testing Uniformity (1)

Special case of testing identity to D^*

Theorem (Testing Uniformity with PCOND)

There exists a $\tilde{O}(1/\varepsilon^2)$ -query PCOND_D tester for uniformity, i.e. it accepts w.p. at least 2/3 if $D = \mathcal{U}$ and rejects w.p. at least 2/3 if $d_{TV}(D, \mathcal{U}) \geq \varepsilon$.

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High-level idea

Intuitively, if D is ε -far from uniform, it must have (a) a lot of points "very light"; and (b) a lot of weight on points "very heavy". Sampling $O(1/\varepsilon)$ points both uniformly and according to D, we obtain whp both light and heavy ones; and use PCOND to compare them.

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Not good enough $(O(1/\varepsilon^4)$ queries) \leadsto refine this approach to get $\tilde{O}(1/\varepsilon^2)$.

Testing Uniformity (2) – generalizing to D^*

From uniform to arbitrary distribution: $\operatorname{poly}(1/arepsilon)$ -query algorithm

Approach does not work for general D^* ...

The ratios can be arbitrarily big or small: e.g., if $D^*(x)/D^*(y) = \sqrt{N}$, need $\Omega(\sqrt{N})$ calls to $PCOND_D(\{x,y\})$ to distinguish $D(x)/D(y) = \sqrt{N}$ from $D(x)/D(y) = 2\sqrt{N}$

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However, cannot do this with PCOND (Lower bound: $\log^{\Omega(1)} N$ samples)): a COND oracle is needed.

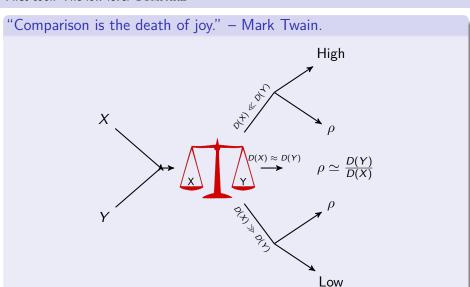
Building tools (1)

- COMPARE
 - Low-level procedure: compares the relative weight of disjoint sets X, Y, given some accuracy parameter η .
- ESTIMATE-NEIGHBORHOOD

 On input a point $i \in [N]$ and parameter γ , estimates the weight under D of the γ -neighborhood of i that is, points with probability mass within a factor $(1 + \gamma)$ of D(i).
- APPROX-EVAL Given $i \in [N]$ and accuracy parameter η , returns an approximation of D(i) succeeds whp for most points i.

Building tools (2)

First tool: The low-level COMPARE



Building tools (3)

Second tool: ESTIMATE-NEIGHBORHOOD procedure

Definition (γ -Neighborhood)

$$U_{\gamma}(x) \stackrel{\mathrm{def}}{=} \Big\{ y \in [N] : \ \frac{1}{1+\gamma} D(x) \leq D(y) \leq (1+\gamma) D(x) \Big\}, \qquad \gamma \in [0,1]$$

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Goal

Given a point $x \in [N]$ and a parameter γ , ESTIMATE-NEIGHBORHOOD gives a multiplicative approximation of $D(U_{\gamma}(x))$ – i.e., "how much weight does D put on points like x?"

Building tools (4)

Third tool: APPROXIMATE-EVAL oracle

EVAL oracle

A δ -EVAL_D simulator for D is a randomized procedure ORACLE such that w.p. $1 - \delta$ the output of ORACLE on input $i^* \in [N]$ is $D(i^*)$.

Building tools (4)

Third tool: APPROXIMATE-EVAL oracle

(Approximate) EVAL oracle

Ideally, an (ε, δ) -approximate EVAL $_D$ simulator for D would be a randomized procedure ORACLE such that w.p. $1 - \delta$ the output of ORACLE on input $i^* \in [N]$ is a value $\alpha \in [0,1]$ such that $\alpha \in [1 - \varepsilon, 1 + \varepsilon]D(i^*)$.

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(Approximate) EVAL oracle

Actually, an (ε, δ) -approximate EVAL_D simulator for D is a randomized procedure ORACLE s.t for each ε , there is a fixed set $S^{(\varepsilon)} \subsetneq [N]$ with $D(S^{(\varepsilon)}) < \varepsilon$ for which the following holds. For all $i^* \in [N]$, ORACLE (i^*) is either a value $\alpha \in [0,1]$ or Unknown, and furthermore:

- (i) If $i^* \notin S^{(\varepsilon)}$ then w.p. 1δ the output of ORACLE on input i^* is a value $\alpha \in [0,1]$ such that $\alpha \in [1-\varepsilon,1+\varepsilon]D(i^*)$;
- (i) If $i^* \in S^{(\varepsilon)}$ then w.p. 1δ the procedure either outputs Unknown or outputs a value $\alpha \in [0,1]$ such that $\alpha \in [1-\varepsilon,1+\varepsilon]D(i^*)$.

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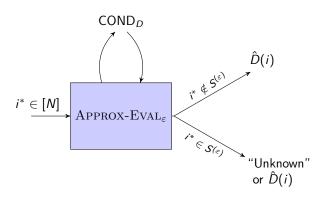
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The high-level blackbox APPROX-EVAL

There is an algorithm APPROX-EVAL which uses $\tilde{O}\left(\frac{(\log N)^5 \cdot (\log(1/\delta))^2}{\varepsilon^3}\right)$ calls to COND_D, and is an (ε, δ) -approximate EVAL_D simulator.



Building tools (5)

Third tool: APPROXIMATE-EVAL oracle

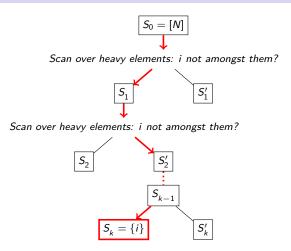


Figure: Execution of APPROX-EVAL on some i: scan over heavy elements, randomly partition the light ones, recurse; finally get an estimate of D(i) by multiplying estimates at each branching.

Testing equivalence of two unknown distributions D_1 , D_2

Blackbox access to D_1 and D_2 (two oracles); distinguish $D_1 = D_2$ vs. $d_{\mathrm{TV}}(D_1, D_2) \geq \varepsilon$.

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Two different approaches:

- with PCOND and ESTIMATE-NEIGHBORHOOD finding "representatives" points for both distributions;
- with COND and APPROX-EVAL adapting an EVAL algorithm from [RS09].

Other uses: estimating distance to uniformity (ESTIMATE-NEIGHBORHOOD), testing monotonicity² (APPROX-EVAL)...

²(extension of the original results)

Testing $D_1 \equiv D_2$ with PCOND and ESTIMATE-NEIGHBORHOOD

Idea: get a succinct representation

• Get a "cover for D_1 " in $\tilde{O}(\log N/\varepsilon^2)$ representatives r_1, \ldots, r_ℓ ;

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- If $D_1 = D_2$, cover perfect for D_2 ; but
- If $d_{TV}(D_1, D_2) \ge \varepsilon$, then for one of the representatives r^* (covering a set of points R^* under D_1), either
 - "many" $y \in R^*$ are not covered by r^* under D_2 (mismatching representative); or
 - ② $D_2(R^*)$ differs significantly from $D_1(R^*)$ (mismatching neighborhoods)

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 - ② $D_2(R^*)$ differs significantly from $D_1(R^*)$ (mismatching neighborhoods)

Both can be detected efficiently; try it for each $r_i \rightsquigarrow \text{poly}(\log N, 1/\varepsilon)$ sample and time complexity.

Conclusion

- new model for studying probability distributions
- arises naturally in a number of settings
- allows significantly more query-efficient algorithms
- generalizing to other structured domains? (e.g., the Boolean hypercube $\{0,1\}^n$)
- what about distribution learning in this framework
- ullet more properties? (entropy, independence, monotonicity † ...)

The end.

Thank you.

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Backup slides

Testing Uniformity (3)

Getting our hands dirty.

Algorithm 1: PCOND_D-TEST-UNIFORM

```
Set t = \Theta(\log(\frac{1}{a})).
Select q = \Theta(1) points i_1, \ldots, i_q uniformly
                                                                                    {Reference points}
for j = 1 to t do
   Call the oracle s_i = \Theta(2^j t) times to get h_1, \ldots, h_{s_i} \sim D
                                                                                      {Heavy points?}
   Draw s_i points \ell_1, \ldots, \ell_{s_i} uniformly from [N]
                                                                                       {Light points?}
   for all pairs (x, y) = (i_r, h_{r'}) and (x, y) = (i_r, \ell_{r'}) do
       Get a good estimate of D(x)/D(y).
                                                                                 {Ideally, should be 1}
       Reject if the value is not in [1-2^{j-5}\frac{\varepsilon}{4}, 1+2^{j-5}\frac{\varepsilon}{4}]
   end for
end for
```

Accept

Testing Uniformity (4)

Proof (Outline).

Sample complexity by the setting of t, q and the calls to COMPARE Completeness unless COMPARE fails to output a correct value, no rejection Soundness Suppose D is ε -far from \mathcal{U} ; refinement of the previous approach by bucketing low and high points:

$$H_{j} \stackrel{\text{def}}{=} \left\{ h \left| \left(1 + 2^{j-1} \frac{\varepsilon}{4} \right) \frac{1}{N} \leq D(h) < \left(1 + 2^{j} \frac{\varepsilon}{4} \right) \frac{1}{N} \right. \right\}$$

$$L_{j} \stackrel{\mathrm{def}}{=} \left\{ \ \ell \ \bigg| \ \left(1 - 2^{j} \frac{\varepsilon}{4}\right) \frac{1}{N} < D(\ell) \leq \left(1 - 2^{j-1} \frac{\varepsilon}{4}\right) \frac{1}{N} \ \right\}$$

for $j \in [t-1]$, with also H_0, L_0, H_t, L_t to cover everything; each loop iteration on I.3 "focuses" on a particular bucket.

+ Chernoff and union bounds.



Building tools (6)

The (slightly) higher-level subroutine ESTIMATE-NEIGHBORHOOD

Given as input a point x, parameters $\gamma, \beta, \eta \in (0, 1/2]$ and PCOND_D access, the procedure ESTIMATE-NEIGHBORHOOD outputs a pair $(\hat{w}, \alpha) \in [0, 1] \times (\gamma, 2\gamma)$ such that w.h.p

- If $D(U_{\alpha}(x)) \geq \beta$, then $\hat{w} \in [1 \eta, 1 + \eta] \cdot D(U_{\alpha}(x))$, and (\dots)
- ② If $D(U_{\alpha}(x)) < \beta$, then $\hat{w} \leq (1 + \eta) \cdot \beta$, and (...)

ESTIMATE-NEIGHBORHOOD performs $\tilde{O}(\frac{1}{\gamma^2 n^4 \beta^3})$ queries.

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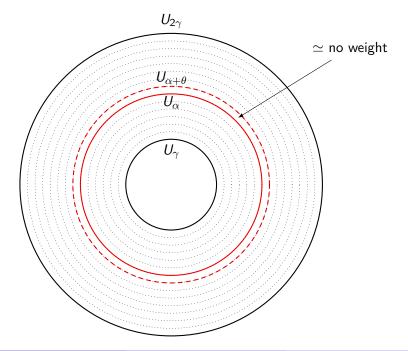
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Estimate-Neighborhood performs $\tilde{O}\left(\frac{1}{\gamma^2\eta^4\beta^3}\right)$ queries.

Remark

Does not estimate exactly $D(U_{\gamma}(x))$.



Building tools (7)

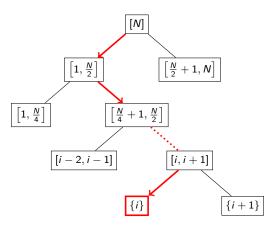


Figure : (Rough) idea of the "binary descent" on i for APPROX-EVAL: get an estimate of D(i) by multiplying estimates at each branching.