

The Check class is used to check whether a resource's parameter is compliant to the application or not. If not, then it will be returned an error message string

## Check

- +geonameID(geoname\_id: int): String
- +name(n: String): String
- +asciiName(ascii\_name: String): String
- +countryCode(country\_code: String): String
- +countryName(country\_name: String): String
- +latitude(l: double): String
- +longitude(l: double): String
- +creationCenterID(center\_id: String): String
- +registrationCenterID(center\_id: String): String
- +address(city: int, street: String, house\_number: int): String
- +district(d: String): String
- +userID(user\_id: String): String
- +ssid(s: String): String
- +surname(sname: String): String
- +email(e: String): String
- +password(p: String): String
- +login(user\_id: String, password: String): String
- +monitors(center\_id: String, geoname\_id: int): String
- +employs(center\_id: String, user\_id: String): String
- +category(c: String): String
- +score(s: int): String
- +notes(n: String): String
- +isEmpty(str: String): String
- +noDashes(str: String): String