

+setNoSpaces(enable: boolean)

+setReadOnly(enable: boolean)

+setPassword(enable: boolean)

+setErrorMsg(msg: String)

+getString()

+showErrorMsg(enable: boolean)

+setNumbersOnly(enable: boolean)

+setAlwaysUpperCase(enable: boolean)

+setEnterReturnsTrue(enable: boolean)

g)

```
The result box class renders to screen a list box containing a specified String array
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-m_label: String
-m_list: String[]
-m_currentItem: int = -1

+ResultBox(label: String, list: String[])
+ResultBox(label: String)
+render(width: float, height: float, x: float, y: float): int
+render(width: float, height: float): int
+render(): int
+setList(list: String[])
+setCurrentItem(current_item: int)
+qetCurrentItem(): int
```

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messages or to request input from the user through the terminal. It is mainly used for a headless application
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Console

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+DEBUG: int = 1 {readOnly}

+INFO: int = 2 {readOnly}

+WARN: int = 3 {readOnly}

+ERROR: int = 4 {readOnly}

+DISABLE: int = 5 {readOnly}
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+RED: String = "\u001B[31m" {readOnly}

+read(msg, color: String): String

+write(msg: String, color: String)

+read(msg): String

+write(msg: String) +debug(msg: String) +info(msg: String) +warn(msg: String) +error(msg: String)

+read(): String

-Console()

Console is used to loa

+GREEN: String = "\u001B[32m" {readOnly}
+YELLOW: String = "\u001B[33m" {readOnly}
+BLUE: String = "\u001B[34m" {readOnly}
+PURPLE: String = "\u001B[35m" {readOnly}
+CYAN: String = "\u001B[36m" {readOnly}
+WHITE: String = "\u001B[37m" {readOnly}
-RESET: String = "\u001B[0m" {readOnly}
-s instance: Console = new Console()
-m\_logLevel: int = 1
-m\_in: Scanner
+setLogLevel(level: int)