

Abstract Algebra

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Comment on Assumed Knowledge

Throughout these notes, we will assume the reader is familiar with the division algorithm and fundamental properties of the determinant for square matrices. For reference, we list the particular facts that will be used throughout.

The Division Algorithm. For any integer n and any positive integer d , there are unique integers q and r with $0 \leq r < d$ such that $n = dq + r$.

Fact. For square matrices A and B , $\det(AB) = \det(A) \cdot \det(B)$.

1 Brief History and A Motivating Example

The following historical commentary has been gathered from the Wikipedia articles on [History of Algebra](#) and [Abstract Algebra](#).

The word *algebra* is derived from the Arabic *al-jabr* which appeared in the title of a treatise written in 830 by Al-Khwarizmi, a Persian mathematician. The treatise itself was about linear and quadratic equations. Note, however, that societies all around the world had independently developed their own studies of solving algebraic equations well before Al-Khwarizmi's treatise.

For the ancient Babylonians and the Greeks, algebraic concepts were largely geometric. In fact, Greek and Vedic Indian mathematicians used geometry to solve certain algebraic equations. Much later, Descartes (1596-1650) introduced modern notation and showed that problems of geometry can be expressed and solved in terms of algebra.

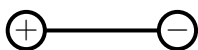
Diophantus and Brahmagupta, independently, moved away from the geometric perspective toward one focused on finding numbers that satisfied given equations.

Sharaf al-Din al-Tusi began the transition from static equation solving to a more functional approach, where functions are seen as dynamic entities representing motion.

It is not until the 19th and 20th centuries that *abstract algebra* is developed.

Abstract algebra, which we understand as the study of “algebraic structure,” emerged through the identification of common themes in problems of number theory, geometry, analysis, and algebraic equation solving. In this semester, we will be focusing on a branch of abstract algebra known as *group theory*. Loosely speaking, a group is a collection of objects with a particular kind of operation. We will define them carefully after considering some motivating examples and setting up our mathematical formalism.

Example 1.1. Consider, for example, the possible symmetric positions of a line segment:



There are two possible actions on this structure: “do nothing” or reversing the poles. Note that reversing the poles twice has the same effect as “doing nothing.”

Another way to model this example is to use “words.” Let **P** represent the “positive” side and **N** represent the “negative” side. As presented, the word **PN** represents the initial orientation. Reversing the poles yields the word **NP**. Thus, the possible states are thus **PN** and **NP**.

We can also abstract away the “actions” here of *doing nothing* and *reversing the poles*. Let **0** represent the action of “doing nothing” and **1** represent the action of “reversing the poles.” In the following table, consider the rows as indicating which of the two actions to be applied first, and then the columns indicate which operation is done afterwards.

	0	1
0	0	1
1	1	0

As noted above and displayed in the second row, second column of the table, reversing the poles twice results in the same action as the “doing nothing” action.

2 Brief Commentary on Mathematical Proofs

One of the primary activities in this course is proof-writing. Mathematical proofs are formal arguments that establish the logical necessity of a given statement. Generally speaking, a *statement* is any expression which has a truth value. For example, “2 is even” is a statement (and is true) and “ $12 + 5 = 60$ ” is a statement (which is false). An expression like $x + 5$ is not a statement because there is not a coherent way to assign a truth value to it.

The general structure of discourse here consists of two things: there are the objects of discourse and there are statements referring to the objects.

Of primary importance are conditional statements of the form “if p , then q ,” where p and q are statements themselves. We will also deal with quantified statements:

- $\forall x P(x)$ is the statement “for every x , x satisfies P ,” and
- $\exists x P(x)$ is the statement “there exists an x such that x satisfies P .”

2.1 Direct Proof

A standard mathematical proof proving that the implication “if p , then q ” is true starts by assuming p and deducing the logical necessity of the truth of q . We begin with a very basic example, introducing the conventional proof-writing format in the process.

Claim. Suppose x represents a real number. If $3x + 2 = 17$, then $x = 5$.

Proof. Suppose $3x + 2 = 17$. By subtracting 2 from both sides of the equation, we obtain that $3x = 15$. Then, dividing by 3 on both sides of the equation yields that $x = 5$. \square

Formal proofs are written in a narrative fashion using the expected natural language, sometimes assisted by some mathematical symbols. Like anything else, proof-writing is a skill that improves with practice.

2.2 Proof by Contrapositive

Another valid proof technique for proving “if p , then q ,” is to prove what is known as the corresponding *contrapositive* statement: “if it’s not true that q , then it’s not true that p .”

Let’s see a basic example.

Claim. Suppose x represents a real number. If $x^3 - 1 < 0$, then $x < 1$.

Proof. We proceed by way of the contrapositive. So, suppose $x \geq 1$. It follows that $x^3 \geq 1$ and, then, that $x^3 - 1 \geq 0$. \square

Sanity Check 2.1. If x is a real number and $x \geq 1$, why is it that $x^3 \geq 1$?

Exercise 2.2. An integer n is said to be *even* if there is an integer k such that $n = 2k$. In other words, n is even if 2 divides n with no remainder. Prove that, given an integer n , if n^2 is even, then n is even.

2.3 Proof by Contradiction

Proof by contradiction, also known as *reductio ad absurdum*, is an ancient argument style used often in Platonic dialogues. The basic format is this: First you pose the objection, “suppose what you claim to be true is false.” You then attempt to deduct a logical impossibility. The standard introductory proof by contradiction (known certainly to the ancient Greeks) is that of the irrationality of $\sqrt{2}$.

Claim. The number $\sqrt{2}$ is not rational.

Proof. By way of contradiction, suppose that $\sqrt{2}$ is rational. By taking out any common factors, we can thus write $\sqrt{2} = \frac{p}{q}$ where p and q are integers with no common factors.

Squaring both sides, we obtain that $2 = \frac{p^2}{q^2}$ and, thus, that $2q^2 = p^2$. It follows that p^2 is even and, thus, by Exercise 2.2, p is even. That is, $p = 2k$ for some integer k . It follows that

$$\begin{aligned} 2q^2 &= (2k)^2 \\ &= 4k^2. \end{aligned}$$

Dividing by 2 yields $q^2 = 2k^2$. Hence, q^2 is even which, again, by Exercise 2.2, asserts that q is even. We now see that p and q are both even, contradicting the assumption that p and q had no common factors. Therefore, $\sqrt{2}$ is irrational. \square

Sanity Check 2.3. Why can we write ratios of integers in so-called reduced terms? (*Hint.* See the *Fundamental Theorem of Arithmetic*.)

3 Sets, Relations, and Functions

The theory of sets provides us with a twofold benefit: they offer us a foundation on which to formalize our mathematics and they offer us a relatively simple structure with which to continue practicing the basics of proof-writing.

3.1 Sets

A *set* is a well-defined collection of primitive objects. In the case of pure set theory, the *only* primitive objects are sets, themselves. In the language of set theory, we use the symbol \in as a relation between an object (it can be a set) x and a set A in the following way: $x \in A$ is the statement that x is an element of the set A . For example, if we say that X is the set of all positive real numbers, then $1 \in X$ and $-5 \notin X$.

Guided by convention, we use \mathbb{R} to refer to the set of all real numbers, \mathbb{Z} to refer to the set of all integers, \mathbb{Q} to refer to the set of all rational numbers, and \mathbb{N} to refer to the set of all natural numbers. Not all mathematicians agree whether \mathbb{N} contains 0 or not. To align with our chosen textbook, we will observe the convention that \mathbb{N} consists of only the positive integers.

One can define (finite) or refer to sets using *set-roster* notation; e.g. $X = \{a, b, c\}$. Here, X is asserted to be the set containing as its elements a , b , and c .

The most common method to define or refer to sets is the *set-builder* notation;

$$X = \{x \in \mathbb{R} : x > 0\}.$$

Here, X is asserted to be the set of positive real numbers. The expression $\{x \in \mathbb{R} : x > 0\}$ can be read as:

► “The set of real numbers x such that x is positive.”

Another set that will be important to us is the set \mathbb{C} consisting of all complex numbers; that is, $\mathbb{C} = \{x + iy : x, y \in \mathbb{R}\}$ where i is chosen to be a solution to the equation $x^2 + 1 = 0$.

Note that our expression for \mathbb{C} above is not of the form $\{x \in X : P(x)\}$ where X is a set and P is a *predicate* of x . We won’t concern ourselves here with the details of this notation and will simply accept it as a valid incarnation of set-builder notation.

Definition 3.1. Two sets A and B are said to be *equal*, denoted $A = B$, if they consist of exactly the same elements.

Definition 3.2. For two sets A and B , we say that B is a *subset* of A , denoted by $B \subseteq A$, if every element of B is an element of A . If $B \subseteq A$ and $B \neq A$, then we say that B is a *proper subset* of A , which we may denote by $B \subsetneq A$.¹

Pro Tip. Two sets A and B are equal if and only if $A \subseteq B$ and $B \subseteq A$. Hence, a common strategy for proving that two sets are equal is to prove that they are both subsets of the other.

Definition 3.3. The *empty set*, denoted by either \emptyset or $\{\}$, is the unique set containing no elements.

3.2 Operations with Sets

We can form new sets from old with some basic operations.

Definition 3.4. Given two sets A and B , the *union* of A and B , denoted by $A \cup B$, is the set consisting of all x such that either $x \in A$ or $x \in B$.

Comment. In mathematics, the “or” is always the *inclusive* or. So, a phrase of the form “ p or q ” is only to be interpreted as meaning “ p , or q , or both.” We will address one way to deal with the exclusive or below.

Definition 3.5. Given two sets A and B , the *intersection* of A and B , denoted by $A \cap B$, is the set consisting of all x such that $x \in A$ and $x \in B$.

Exercise 3.1. Prove that, for sets A and B ,

- $A \cup B = B \cup A$ and

¹Our chosen textbook uses the notation \subset in place of \subseteq . As such, we must avoid using the visual relationships between \leq and \subseteq , and $<$ and \subset here.

- $A \cap B = B \cap A$.²

Exercise 3.2. Prove that, for sets A , B , and C ,

- $A \cup (B \cap C) = (A \cup B) \cap C$ and
- $A \cap (B \cup C) = (A \cap B) \cup C$.³

Definition 3.6. Given two sets A and B , we define the *set difference* $A \setminus B$ to be

$$\{x \in A : x \notin B\}.$$

When a given context U (referred to as the *universal set*) is understood, we define the *complement* of a set $A \subseteq U$ to be $A' = U \setminus A$.

The *symmetric difference* between two sets exemplifies the concept of the exclusive or. The standard convention for the symmetric difference is as follows:

$$A \Delta B = (A \cup B) \setminus (A \cap B).$$

We will return to this later.

Definition 3.7. Two sets A and B are said to be *disjoint* if $A \cap B = \emptyset$.

The operations of union and intersection extend well beyond contexts where only two sets are involved.

Definition 3.8. Suppose \mathcal{A} is a set of sets (that is, each $A \in \mathcal{A}$ is a set). We define

$$\bigcup \mathcal{A} = \bigcup_{A \in \mathcal{A}} A = \{x : \exists A \in \mathcal{A} (x \in A)\}.$$

Similarly, we define

$$\bigcap \mathcal{A} = \bigcap_{A \in \mathcal{A}} A = \{x : \forall A \in \mathcal{A} (x \in A)\}.$$

These will often show up over *countable* sets; e.g. if A_n is a set for each $n \in \mathbb{N}$, then

$$\bigcup_{n=1}^{\infty} A_n = \bigcup_{n \in \mathbb{N}} A_n = \{x : \exists n \in \mathbb{N} (x \in A_n)\}.$$

Proposition 3.9. For any set A ,

- $A \cup A = A \cap A = A \cup \emptyset = A$ and
- $A \setminus A = A \cap \emptyset = \emptyset$.

Proposition 3.10 (Distributive Properties). For sets A , B , and C ,

²That is, the union and intersection operations are *commutative*.

³That is, the union and intersection operations are *associative*.

- $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ and
- $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$.

Theorem 3.11 (DeMorgan's Laws). For any two subsets A and B of a given universal set U ,

- $(A \cap B)' = A' \cup B'$ and
- $(A \cup B)' = A' \cap B'$.

Exercise 3.3. Prove Theorem 3.11.

3.3 Cartesian Products, Relations, and Functions

Cartesian products inherit their name from Descartes.

Definition 3.12. Given sets X and Y , the *Cartesian product* of X with Y is

$$X \times Y = \{(x, y) : x \in X, y \in Y\}.$$

For example, the usual coordinate plane is $\mathbb{R} \times \mathbb{R} = \mathbb{R}^2$.

Definition 3.13. For sets X and Y , a *relation* between X and Y is a subset of $X \times Y$. When $R \subseteq X \times Y$, we sometimes use the notation xRy to mean $(x, y) \in R$.

Definition 3.14. Given two sets X and Y , a *function* f with *domain* X and *codomain* Y is a relation between X and Y with the following properties:

- For every $x \in X$, there is some $y \in Y$ such that $(x, y) \in f$.⁴
- For every $x \in X$ and $y, z \in Y$, if $(x, y) \in f$ and $(x, z) \in f$, then $y = z$.⁵

We use the notation $f : X \rightarrow Y$ to denote that f is a function from X to Y . We will also use the notation $f(x)$ to denote the unique member of Y such that $(x, f(x)) \in f$. The *image* or *range* of a function $f : X \rightarrow Y$ is defined to be $f[X] = \{f(x) : x \in X\}$.⁶

Comment. We will say that two functions f and g are *equal*, denoted $f = g$, if they are equal *as sets*.

Example 3.15. The relation

$$R = \{(x, y) \in \mathbb{R}^2 : x^2 = y^4\}$$

is not a function. Consider the fact that both $(1, 1) \in R$ and $(1, -1) \in R$.

⁴In some contexts, *partial* functions are used and only have to satisfy the second property listed here (that is, they need not have full domain).

⁵This is formally stating that there is a unique element $y \in Y$ which satisfies $(x, y) \in f$. In less formal language, this is a version of the Vertical Line Test.

⁶Note the divergence in the notation here from the chosen textbook's. Either is acceptable, though it is sometimes useful to distinguish between a function being applied to particular elements of its domain and sets consisting of such applications.

You may recall exercises from previous courses with the flavor of “rewrite *blah* as a function of *blech*” which involved algebraic manipulation of expressions. For example, in the equation $x = y^2$, x can be seen as a function of y , but y *cannot* be seen as a function of x . In these kinds examples, the issue of the domain tends to be ignored due to course focus, and they are typically intervals of real numbers, anyway.

We would like to point out here, though, that there are situations in which an equation can express y as a function of x , but cannot be rewritten using familiar algebraic tools in the form $y = f(x)$.

Exercise 3.4. Show that the relation

$$R = \{(x, y) \in \mathbb{R}^2 : x = y + y^5\}$$

is a function. (*Hint.* You can use techniques from Calculus to show that $y = x + x^5$ is a bijection. Then, by the discussion below, it must have an inverse function, and that inverse function is exactly R .)

Before we get to function inverses, we will need the notion of *composition*.

Definition 3.16. Suppose $R \subseteq X \times Y$ and $S \subseteq Y \times Z$. The *composition* relation $S \circ R \subseteq X \times Z$ is defined to be

$$S \circ R = \{(x, z) \in X \times Z : \exists y \in Y ((x, y) \in R, (y, z) \in S)\}.$$

Exercise 3.5. Suppose $f : X \rightarrow Y$ and $g : Y \rightarrow Z$. Show that the composition $g \circ f$ is a function $X \rightarrow Z$.

Since relations serve as a broader context than functions, we start by defining the *inverse* of a relation, which always exists and is, itself, a relation.

Definition 3.17. Given $R \subseteq X \times Y$, we define the *inverse relation* of R to be

$$R^{-1} = \{(y, x) \in Y \times X : (x, y) \in R\}.$$

Under what conditions is R^{-1} guaranteed to be a function from Y to X ? Examining Definition 3.14 in this context should naturally draw one to the following notions.

Definition 3.18. Suppose $f : X \rightarrow Y$ is a function. Then

- f is *injective* or *one-to-one* provided that, for $x_1, x_2 \in X$, if $f(x_1) = f(x_2)$, then $x_1 = x_2$.⁷
- f is *surjective* or *onto* if, for every $y \in Y$, there is some $x \in X$ such that $f(x) = y$.
- f is *bijective* if it is both injective and surjective.

Definition 3.19. For any space X , we define the *identity* map $\text{id}_X : X \rightarrow X$ by the rule $\text{id}_X(x) = x$. Note that id_X is a bijection.

⁷This is a version of the Horizontal Line Test.

Though the following does not align yet with Definition 3.17, we present it in this incarnation for the sake of familiarity.

Definition 3.20. Suppose $f : X \rightarrow Y$ and $g : Y \rightarrow X$. The function g is said to be the *inverse* function of f , denoted by f^{-1} , if $g \circ f = \text{id}_X$ and $f \circ g = \text{id}_Y$. In the case that a function $f : X \rightarrow Y$ has an inverse function, f is said to be *invertible*.

Theorem 3.21. A function is invertible if and only if it is bijective.

In other words, a function is invertible if and only if its inverse relation is, itself, a function.

Example 3.22. Consider $S : \mathbb{R} \rightarrow [0, \infty)$ defined by $S(x) = x^2$. Note that S is surjective but not injective. Hence, S is not invertible.

Note, however, that the standard square root function $\text{sqrt} : [0, \infty) \rightarrow [0, \infty)$, which chooses, for each $y \geq 0$, the *non-negative* solution to $x^2 = y$, is a function with the property that $S \circ \text{sqrt} = \text{id}_{[0, \infty)}$. On the other hand, for any $x \in \mathbb{R}$, $\text{sqrt} \circ S(x) = |x|$, the absolute value of x .

Exercise 3.6. Define $f : \mathbb{Z} \times \mathbb{N} \rightarrow \mathbb{Q}$ by the rule $f(k, n) = \frac{k}{n}$. Show that f is surjective but not injective.

Even when we restrict our attention to invertible functions, the composition operation fails to be commutative.

Example 3.23. Consider $f : \mathbb{R} \rightarrow \mathbb{R}$ defined by $f(x) = x + 2$ and $g : \mathbb{R} \rightarrow \mathbb{R}$ defined by $g(x) = x^3$. Note that

$$g \circ f(x) = (x + 2)^3$$

and that

$$f \circ g(x) = x^3 + 2.$$

Since $g \circ f(0) = 8$ and $f \circ g(0) = 2$, we see that $g \circ f \neq f \circ g$.

Exercise 3.7. Find a pair of functions $f, g : \mathbb{R} \rightarrow \mathbb{R}$ that aren't inverses of each other such that neither is the identity function $\text{id}_{\mathbb{R}}$ and the equation $g \circ f = f \circ g$ is satisfied.

Exercise 3.8. Suppose $f : W \rightarrow X$, $g : X \rightarrow Y$, and $h : Y \rightarrow Z$. Prove that composition is associative; that is, show that $(h \circ g) \circ f = h \circ (g \circ f)$.

Exercise 3.9. Suppose $f : X \rightarrow Y$ and $g : Y \rightarrow Z$. Prove each of the following.

- (a) If f and g are both injective, then so is $g \circ f$.
- (b) If f and g are both surjective, then so is $g \circ f$.
- (c) If f and g are both bijections, then so is $g \circ f$.

Exercise 3.10. Consider the set $X = \{0, 1\}$ consisting of two elements. List all of the bijections of X . Can you see any similarity here with Example 1.1?

Another important concept related to functions is that of pre-images or fibers, though the standard notation overloads the notation for function inverses.

Definition 3.24. For a function $f : X \rightarrow Y$, the *pre-image* or *fiber* of a point $y \in Y$ is defined to be

$$f^{-1}(y) = \{x \in X : f(x) = y\}.$$

So a function is invertible if and only if every fiber consists of exactly one element of the domain.

Sanity Check 3.11. When f is invertible, what is the discrepancy between $f^{-1}(y)$ used as the *inverse function value at y* and $f^{-1}(y)$ used as the *fiber of f at y* ?

3.4 Equivalence Relations

Definition 3.25. For a set X , a relation $\simeq \subseteq X \times X$ is said to be an *equivalence relation* if the following three properties hold:

- (Reflexivity) For every $x \in X$, $x \simeq x$.
- (Symmetry) For every $x, y \in X$, if $x \simeq y$, then $y \simeq x$.
- (Transitivity) For every $x, y, z \in X$, if both $x \simeq y$ and $y \simeq z$, then $x \simeq z$.

In this case, we will often use the phrasing “ \simeq is an equivalence relation *on* X .”

The equality relation itself is an equivalence relation.

Exercise 3.12. Show that, if $R \subseteq X \times X$ is an equivalence relation, then

- $R^{-1} = R$ and
- $R \circ R = R$.

Exercise 3.13. Suppose $f : X \rightarrow Y$ and define \simeq on X by the following rule: $x \simeq y$ provided that $f(x) = f(y)$. Show that \simeq is an equivalence relation.

Exercise 3.14. Let $X = \mathbb{Z} \times \mathbb{N}$ and define $(k, m) \simeq (\ell, n)$ by

$$kn = \ell m.$$

Show that \simeq is an equivalence relation.⁸

Definition 3.26. Suppose \simeq is an equivalence relation on a set X . For $x \in X$, we define the \simeq -*equivalence class* (or simply called the *equivalence class* when there is no possibility for confusion) to be

$$[x]_{\simeq} = \{y \in X : x \simeq y\}.$$

When the equivalence relation \simeq is understood, we may suppress the subscript and refer to the equivalence class of x as $[x]$.

⁸In fact, it is the standard notion of equivalence for rational numbers.

Comment. Using the notion of equivalence classes, we can formally define the rational numbers to be the set of equivalence classes of the \simeq relation defined in Exercise 3.14.

Exercise 3.15. Suppose \simeq is an equivalence relation on a set X . Show that, for any $x, y \in X$, either $[x] = [y]$ or $[x] \cap [y] = \emptyset$.

Example 3.27. Let $n \geq 2$, $n \in \mathbb{Z}$, and define, for $p, q \in \mathbb{Z}$, $p \equiv q \pmod{n}$ if there exists $k \in \mathbb{Z}$ with $p - q = nk$. Then $\cdot \equiv \cdot \pmod{n}$ is an equivalence relation.

Proof. For $p \in \mathbb{Z}$, note that $p - p = 0 = n \cdot 0$. Since $0 \in \mathbb{Z}$, $p \equiv p \pmod{n}$.

For symmetry, suppose $p \equiv q \pmod{n}$. By definition, that means there is some $k \in \mathbb{Z}$ for which $p - q = nk$. Note that $q - p = -nk = n \cdot (-k)$. Since $-k \in \mathbb{Z}$, we see that $q \equiv p \pmod{n}$.

Finally, for transitivity, suppose $p \equiv q \pmod{n}$ and $q \equiv r \pmod{n}$. Then let $k, \ell \in \mathbb{Z}$ be such that $p - q = nk$ and $q - r = n\ell$. Observe that

$$\begin{aligned} p - r &= p - q + q - r \\ &= nk + n\ell \\ &= n(k + \ell). \end{aligned}$$

Since $k + \ell \in \mathbb{Z}$, we see that $p \equiv r \pmod{n}$, finishing the proof. \square

For each $n \geq 2$, $n \in \mathbb{Z}$, we define \mathbb{Z}_n to be the set of equivalence classes for the equivalence relation $\cdot \equiv \cdot \pmod{n}$. We will also use the notation $k \% n$ to be the unique integer in the interval $[0, n)$ such that $k \equiv (k \% n) \pmod{n}$.

Exercise 3.16. Consider \mathbb{Z}_2 .

(a) Show that,

- for any even $n \in \mathbb{Z}$, $[n] = [0]$ and
- for any odd $n \in \mathbb{Z}$, $[n] = [1]$.

Conclude that \mathbb{Z}_2 consists of exactly two elements.

(b) Consider addition in \mathbb{Z}_2 to be defined as $[x] + [y] = [x + y]$. Can you see any similarity here with Example 1.1?

Let $\mathbb{Z}^{\mathbb{Z}}$ denote the set of all functions $\mathbb{Z} \rightarrow \mathbb{Z}$.⁹ For each $k \in \mathbb{Z}$, consider the function $g_k : \mathbb{Z} \rightarrow \mathbb{Z}$ defined by $g_k(n) = n + k$. Note that each g_k is a bijection and that $g_0 = \text{id}_{\mathbb{Z}}$. We can also see each g_k as a shifting of \mathbb{Z} . For example, if we envision \mathbb{Z} on a horizontal line ordered in increasing order, g_3 has the effect of shifting all points over by three units to the right, g_0 has the effect of doing nothing, and g_{-5} has the effect of shifting all points over by four units to the left.

Given the symbols above, we can define $\varphi : \mathbb{Z} \rightarrow \mathbb{Z}^{\mathbb{Z}}$ by $\varphi(k) = g_k$.¹⁰ We will return to this idea later.

⁹There is a connection here with Cartesian products, but we won't get into those details now.

¹⁰Formally speaking, g is already a function from \mathbb{Z} to $\mathbb{Z}^{\mathbb{Z}}$.

4 Introducing Groups

4.1 Getting to Know Groups

Definition 4.1. Let G be a set and $\diamond : G \times G \rightarrow G$ be a function, also referred to as a *binary operation*. The set G with the binary operation \diamond , (G, \diamond) , is said to be a *group* if the following properties hold:

- (Associativity) For any $a, b, c \in G$, $a \diamond (b \diamond c) = (a \diamond b) \diamond c$.
- (Identity) There exists $e \in G$ such that, for every $g \in G$, $g \diamond e = e \diamond g = g$. Any such $e \in G$ is referred to as the¹¹ *identity*.
- (Inverses) For any $g \in G$, there is some $h \in G$ such that $g \diamond h = h \diamond g = e$, where e is the identity. As will be shown in Proposition 4.2, inverse elements are unique so we will use g^{-1} to denote the *inverse* of g .

Sanity Check 4.1. Suppose (G, \diamond) is a group. Why is the identity $e \in G$ unique? (*Hint.* Suppose $e_1, e_2 \in G$ satisfy the identity condition for the group. Show that $e_1 = e_2$.)

Proposition 4.2. In any group, the inverse of a given element of the group is unique.

Proof. Let (G, \diamond) be a group with identity e . Suppose $g \in G$ and $h_1, h_2 \in G$ are such that $g \diamond h_1 = h_1 \diamond g = e$ and $g \diamond h_2 = h_2 \diamond g = e$. Observe that

$$\begin{aligned} h_1 &= h_1 \diamond e \\ &= h_1 \diamond (g \diamond h_2) \\ &= (h_1 \diamond g) \diamond h_2 \\ &= e \diamond h_2 \\ &= h_2. \end{aligned}$$

Therefore, $h_1 = h_2$. □

A common practice in algebra is to use juxtaposition for the “multiplicative” operation of the group. In particular, we may say that (G, \cdot) is a group and let $gh = g \cdot h$ for $g, h \in G$.

This convention also inspired “exponent” notation. For a group (G, \cdot) , we will consider $g^0 = e$, the identity, and $g^1 = g$. Then, for $n \in \mathbb{N}$, assuming g^n has been defined, we set $g^{n+1} = g^n g$. We also define $g^{-n} = (g^n)^{-1}$.

Exercise 4.2. Let (G, \cdot) be a group. Show that, for $g \in G$, $(g^{-1})^{-1} = g$.

Exercise 4.3. Let (G, \cdot) be a group and define $\varphi : G \rightarrow G$ by $\varphi(g) = g^{-1}$. Show that φ is a bijection.

Exercise 4.4. Let (G, \cdot) be a group and $g, h \in G$. Show that $(gh)^{-1} = h^{-1}g^{-1}$.

Exercise 4.5 (Left- and Right-cancellation Laws). Let (G, \cdot) be a group and $a, g, h \in G$. Show that

¹¹As will be shown in Sanity Check 4.1, there is only one element that satisfies the identity criterion.

- $ag = ah \implies g = h$ and
- $ga = ha \implies g = h$.

Exercise 4.6. Let (G, \cdot) be a group and $g, h \in G$. For $n, m \in \mathbb{Z}$, show that

- $g^n g^m = g^{n+m}$ and
- $(g^n)^m = g^{nm}$.

Exercise 4.7. Let (G, \diamond) be a group and let $p \in G$. Define $\varphi : G \rightarrow G$ by $\varphi(g) = g \diamond p$. Show that φ is a bijection and determine the inverse function of φ .

Example 4.3. The integers \mathbb{Z} with their usual binary operation of addition $+$ forms a group.

Definition 4.4. If a group (G, \diamond) satisfies the property that $g \diamond h = h \diamond g$ for all $g, h \in G$, then G is said to be *abelian* or *commutative*.

Note that the integer group $(\mathbb{Z}, +)$ is abelian.

Exercise 4.8. Suppose (G, \cdot) is an abelian group. Show that, for any $g, h \in G$ and $n \in \mathbb{Z}$, $(gh)^n = g^n h^n$.

Example 4.5. Let $\text{Sym}(\mathbb{R})$ consist of all bijections $\mathbb{R} \rightarrow \mathbb{R}$. With the operation of function composition \circ , $(\text{Sym}(\mathbb{R}), \circ)$ is a group with identity $\text{id}_{\mathbb{R}}$. By Example 3.23, this group is not commutative.

Example 4.6. Let $\mathbb{R}^+ = \{x \in \mathbb{R} : x > 0\}$. Then (\mathbb{R}^+, \cdot) , where \cdot is the standard multiplication operation, is an abelian group with identity 1.

Note that Examples 4.5 and 4.6 can justify the overloading of the \cdot^{-1} operator seen in, for example, Calculus courses. In some cases, it is used to refer to the functional inverse, and in other cases, it is used to refer to the multiplicative inverse.

Exercise 4.9. Show that (\mathbb{R}, \cdot) , where \cdot is multiplication, is not a group.

Exercise 4.10. Is (\mathbb{N}, \cdot) a group? Why or why not?

Example 4.7. Expanding on Exercise 3.16, let $n \geq 2$, $n \in \mathbb{Z}$, and define $\oplus : \mathbb{Z}_n \times \mathbb{Z}_n \rightarrow \mathbb{Z}_n$ by the rule

$$[x] \oplus [y] = [x + y].$$

Then (\mathbb{Z}_n, \oplus) is an abelian group with identity $[0]$. As is common, we can identify each $[x]$ with the unique $0 \leq y < n$ for which $x \equiv y \pmod{n}$. In Figure 1, we provide the particular *Cayley table* for each of the groups \mathbb{Z}_2 , \mathbb{Z}_3 , and \mathbb{Z}_5 , with the identifications specified above.

Example 4.8. For $n \geq 2$, $n \in \mathbb{Z}$, define $*$: $\mathbb{Z}_n \times \mathbb{Z}_n \rightarrow \mathbb{Z}_n$ by the rule

$$[x] * [y] = [x \cdot y].$$

In Figure 2, we consider two Cayley tables for this operation in the contexts $n = 5, 6$.

\oplus	0	1
0	0	1
1	1	0

\oplus	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

\oplus	0	1	2	3	4
0	0	1	2	3	4
1	1	2	3	4	0
2	2	3	4	0	1
3	3	4	0	1	2
4	4	0	1	2	3

Figure 1: Cayley tables for (\mathbb{Z}_2, \oplus) , (\mathbb{Z}_3, \oplus) , and (\mathbb{Z}_5, \oplus) , respectively.

Ignoring the zero rows and columns, we obtain the tables in Figure 3, highlighting zero entries in red. Note that $(\mathbb{Z}_5 \setminus \{0\}, *)$ forms a group but $(\mathbb{Z}_6 \setminus \{0\}, *)$ does not.

In fact, if we let $\mathbb{Z}_n^+ = \mathbb{Z}_n \setminus \{0\}$, then $(\mathbb{Z}_n^+, *)$ is a group if and only if n is prime. Recall that an integer $n \geq 2$ is said to be *composite* if there are integers $2 \leq a, b < n$ such that $ab = n$. If the integer $n \geq 2$ is not composite, it is *prime*.

Recall the standard notation of divisibility: if $n \in \mathbb{Z}$ and $d \in \mathbb{N}$, we write $d \mid n$ if there is an integer k such that $n = dk$.

A fact that we will use here without proof is

Theorem 4.9 (The Fundamental Theorem of Arithmetic). Every integer greater than 1 has a unique prime factorization.

Using The Fundamental Theorem of Arithmetic, one can prove

Lemma 4.10 (“Euclid’s Lemma”). If a prime p divides a product ab , then either $p \mid a$ or $p \mid b$.

Note that, by mathematical induction, Euclid’s Lemma can be extended to the following assertion:

$*$	0	1	2	3	4
0	0	0	0	0	0
1	0	1	2	3	4
2	0	2	4	1	3
3	0	3	1	4	2
4	0	4	3	2	1

$*$	0	1	2	3	4	5
0	0	0	0	0	0	0
1	0	1	2	3	4	5
2	0	2	4	0	2	4
3	0	3	0	3	0	3
4	0	4	2	0	4	2
5	0	5	4	3	2	1

Figure 2: Cayley tables for $(\mathbb{Z}_5, *)$ and $(\mathbb{Z}_6, *)$, respectively.

*	1	2	3	4		*	1	2	3	4	5
1	1	2	3	4		1	1	2	3	4	5
2	2	4	1	3		2	2	4	0	2	4
3	3	1	4	2		3	3	0	3	0	3
4	4	3	2	1		4	4	2	0	4	2
						5	5	4	3	2	1

Figure 3: Cayley tables for $(\mathbb{Z}_5 \setminus \{0\}, *)$ and $(\mathbb{Z}_6 \setminus \{0\}, *)$, respectively.

If a prime p divides a product $a_1 a_2 \cdots a_n$, then $p \mid a_j$ for some $j \in \{1, 2, \dots, n\}$.

The following lemma can be seen as a rephrasing of Euclid's Lemma.

Lemma 4.11. If p is a prime number, then, for integers $0 \leq a, b < p$, if $ab \equiv 0 \pmod{p}$, then either $a = 0$ or $b = 0$.

Theorem 4.12. Let $p \geq 2$, $p \in \mathbb{Z}$, and consider \mathbb{Z}_p^+ with the operation $*$ defined in Example 4.8. Then $(\mathbb{Z}_p^+, *)$ is a group if and only if p is prime.

Proof. First note that, if p is composite, then we can write $p = ab$ for some $2 \leq a, b < p$. Note then that $ab \equiv 0 \pmod{p}$ and so \mathbb{Z}_p^+ is not closed under the operation $*$. Consequently, $(\mathbb{Z}_p^+, *)$ is not a group.

Now suppose p is prime. By Lemma 4.11, \mathbb{Z}_p^+ is closed under $*$. We also know that 1 satisfies the identity criterion and that multiplication is associative. So the only thing to show is that every element of \mathbb{Z}_p^+ has an inverse. So consider $2 \leq n < p$ and the set $\{n^k : k \in \mathbb{N}\}$. Note that $\{n^k : k \in \mathbb{N}\}$ is an infinite subset of natural numbers. However, since \mathbb{Z}_p^+ is finite, $\{n^k \pmod{p} : k \in \mathbb{N}\}$ is also finite. Consequently, there must be some $j, k \in \mathbb{N}$, $j < k$, such that $n^j \equiv n^k \pmod{p}$. It follows that

$$p \mid n^j - n^k = n^j(1 - n^{k-j}).$$

Since $p \nmid n$, it must be the case that $p \mid 1 - n^{k-j}$, which is equivalent to $n^{k-j} \equiv 1 \pmod{p}$. Since $2 \leq n < p$, we must have that $k - j > 1$. Hence, $n \cdot n^{k-j-1} \equiv 1 \pmod{p}$. Therefore, n has a multiplicative inverse. \square

We are now equipped to prove

Theorem 4.13 (Wilson's Theorem). An integer $p > 1$ is prime if and only if

$$(p-1)! \equiv -1 \pmod{p}$$

where $x!$ is the factorial of x . Equivalently, the integer $p > 1$ is prime if and only if

$$\frac{(p-1)! + 1}{p}$$

is an integer.

Proof. ¹² First, suppose p is composite. We proceed here by cases.

First, suppose $p > 4$. Then we write $p = ab$ where $2 \leq a, b < p$. Since $p > 4$, we can assume without loss of generality that $a \geq 3$. Note now that $2 \leq a - 1$ and $1 \leq b - 1$, and, thus,

$$2 \leq (a - 1)(b - 1) = ab - a - b + 1 \implies a + b \leq ab - 1 = p - 1.$$

It follows that

$$(p - 1)! = 1 \cdot 2 \cdots a(a + 1) \cdots (a + b) \cdots (ab - 1).$$

In particular, there is an integer m for which

$$(p - 1)! = a(a + 1) \cdots (a + b)m.$$

Note that

$$b \mid (a + 1)(a + 2) \cdots (a + b)$$

since the right-hand expression is the product of b consecutive integers. Hence, there is an integer k for which

$$(a + 1)(a + 2) \cdots (a + b) = bk.$$

We can thus rewrite our equation above as

$$(p - 1)! = abkm = pkm.$$

It follows that $(p - 1)! \equiv 0 \pmod{p}$.

In the case that $p = 4$, note that $3! = 6 \equiv 2 \pmod{4}$. Since $2 \not\equiv -1 \pmod{4}$, we have finished this direction of the proof.

Finally, suppose p is prime. In this portion of the proof, we wish to show that the product $(p - 1)!$ consists of two types of elemental products, one of which produces a factor of -1 and the other producing a factor of 1 . So consider

$$P = \{(n, m) \in \mathbb{Z}_p^+ \times \mathbb{Z}_p^+ : n \leq m \wedge nm \equiv 1 \pmod{p}\}.$$

Since, by Theorem 4.12, $(\mathbb{Z}_p^+, *)$ is a group, we have that, for every $x \in \mathbb{Z}_p^+$ there is some $y \in \mathbb{Z}_p^+$ such that either $(x, y) \in P$ or $(y, x) \in P$.

We now consider

$$H = \{n \in \mathbb{Z}_p^+ : \exists m \in \mathbb{Z}_p^+ (n, m) \in P\}.$$

By the uniqueness of inverses, we know that $n \mapsto n^{-1}$, $H \rightarrow \mathbb{Z}_p^+$, is an injective function. Also, by the property mentioned above, note that, for any $x \in \mathbb{Z}_p^+ \setminus H$, there is some $y \in H$ such that $x = y^{-1}$.

We now split H into two disjoint subsets:

$$H_{id} = \{n \in H : n = n^{-1}\} \text{ and } H_{\star} = \{n \in H : n \neq n^{-1}\}.$$

We start by showing that $H_{id} = \{[1], [-1]\}$. So let $n \in H_{id}$ and note that $n = n^{-1}$ is equivalent to $n^2 \equiv 1 \pmod{p}$. It follows that

$$p \mid n^2 - 1 = (n + 1)(n - 1) \implies p \mid n + 1 \vee p \mid n - 1.$$

¹²This proof is adapted from comments appearing in [math.se/307](https://math.stackexchange.com/questions/307) and [math.se/164852](https://math.stackexchange.com/questions/164852).

Hence, if $n^2 \equiv 1 \pmod{p}$, then either $n \equiv 1 \pmod{p}$ or $n \equiv -1 \pmod{p}$. This establishes that $H_{id} \subseteq \{[1], [-1]\}$. For equality, simply note that $p-1 \equiv -1 \pmod{p}$ and that $(-1)^2 = 1$.

Finally, enumerate $H_\star = \{a_1, \dots, a_k\}$ and note that

$$(p-1)! = (p-1)a_1a_1^{-1}a_2a_2^{-1} \cdots a_ka_k^{-1} \equiv -1 \pmod{p}.$$

This finishes the proof. □

Example 4.14. Let \mathbb{F} be either \mathbb{R} or \mathbb{C} . Then define

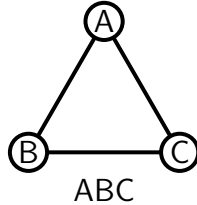
$$\text{GL}(2, \mathbb{F}) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} : ad - bc \neq 0 \right\}$$

and

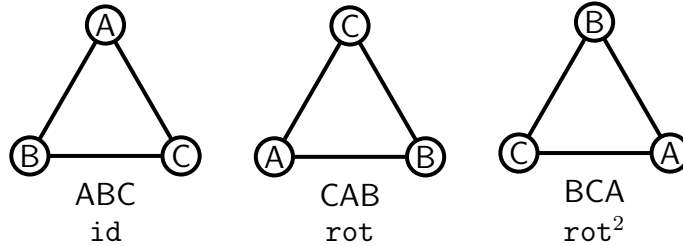
$$\text{SL}(2, \mathbb{F}) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} : ad - bc = 1 \right\}.$$

With the operation of matrix multiplication, both $\text{GL}(2, \mathbb{F})$ and $\text{SL}(2, \mathbb{F})$ are nonabelian groups. $\text{GL}(2, \mathbb{F})$ is referred to as the *general linear group* and $\text{SL}(2, \mathbb{F})$ is referred to as the *special linear group*.

Example 4.15. Consider the symmetries of an equilateral triangle with labeled vertices and code each state of the triangle with a word where the first letter corresponds to the top vertex, the second letter corresponds to the bottom left vertex, and the third letter corresponds to the bottom right vertex:



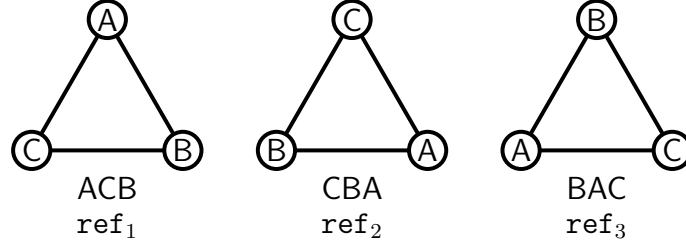
Let **id** represent the null action and let **rot** denote a counterclockwise rotation. We use juxtaposition to indicate actions done in succession, so the for orbit of **rot** looks like this:



Note here¹³ that $\text{rot}^{-1} = \text{rot}^2$ and that $\text{rot}^3 = \text{id}$.

We also identify three possible reflections:

¹³One clockwise rotation undoes one counter-clockwise rotation.



It is clear that $\text{ref}_j^2 = \text{id}$ for $j = 1, 2, 3$.

Now, for any two action \mathbf{a} and \mathbf{b} listed above, let $\mathbf{a} \cdot \mathbf{b}$ represent the action obtained by first applying \mathbf{a} and then applying \mathbf{b} . It can then be verified that

$$\begin{array}{lll} \text{rot} \cdot \text{ref}_1 = \text{ref}_2 & \text{rot} \cdot \text{ref}_2 = \text{ref}_3 & \text{rot} \cdot \text{ref}_3 = \text{ref}_1 \\ \text{rot}^2 \cdot \text{ref}_1 = \text{ref}_3 & \text{rot}^2 \cdot \text{ref}_2 = \text{ref}_1 & \text{rot}^2 \cdot \text{ref}_3 = \text{ref}_2 \end{array}$$

It can be verified directly as above, or by applying Exercise 4.4 to the equations above, that

$$\begin{array}{lll} \text{ref}_1 \cdot \text{rot} = \text{ref}_3 & \text{ref}_2 \cdot \text{rot} = \text{ref}_1 & \text{ref}_3 \cdot \text{rot} = \text{ref}_2 \\ \text{ref}_1 \cdot \text{rot}^2 = \text{ref}_2 & \text{ref}_2 \cdot \text{rot}^2 = \text{ref}_3 & \text{ref}_3 \cdot \text{rot}^2 = \text{ref}_1 \end{array}$$

Let¹⁴

$$S_3 = \{\text{id}, \text{rot}, \text{rot}^{-1}, \text{ref}_1, \text{ref}_2, \text{ref}_3\}.$$

Then (S_3, \cdot) is a nonabelian group and its corresponding Cayley table is:

\cdot	id	rot	rot^{-1}	ref_1	ref_2	ref_3
id	id	rot	rot^{-1}	ref_1	ref_2	ref_3
rot	rot	rot^{-1}	id	ref_2	ref_3	ref_1
rot^{-1}	rot^{-1}	id	rot	ref_3	ref_1	ref_2
ref_1	ref_1	ref_3	ref_2	id	rot^{-1}	rot
ref_2	ref_2	ref_1	ref_3	rot	id	rot^{-1}
ref_3	ref_3	ref_2	ref_1	rot^{-1}	rot	id

Comment. Note that every element of S_3 in Example 4.15 codes a bijection of a given set of three elements. In fact, (S_3, \cdot) is exactly the group of bijections on the set $\{A, B, C\}$ under function composition.

Another thing to note here is that a copy of (\mathbb{Z}_3, \oplus) lives inside of S_3 ; indeed,

$$(\{\text{id}, \text{rot}, \text{rot}^{-1}\}, \cdot)$$

can be verified to be a copy of (\mathbb{Z}_3, \oplus) .

Exercise 4.11. Let X be a non-empty set and, for $A, B \subseteq X$, define the *symmetric difference* between A and B to be

$$A \Delta B = (A \cup B) \setminus (A \cap B).$$

Let $\wp(X)$ be the set of all subsets of X . Show that $(\wp(X), \Delta)$ is an abelian group.

¹⁴More on the choice of notation later.

4.2 Subgroups

Definition 4.16. For a group (G, \cdot) , we say that $H \subseteq G$ is a *subgroup* of G if (H, \cdot) is a group. The singleton set consisting of the identity element is a subgroup of any given group, and is referred to as the *trivial subgroup*. If H is a proper subset of G and is a subgroup of G , we say that H is a *proper subgroup* of G .

Example 4.17. The integer group $(\mathbb{Z}, +)$ is a subgroup of $(\mathbb{R}, +)$.

Since the associativity of the operation is inherited, to determine whether a subset of a group is a subgroup, it suffices to check that the subset contains the group identity and is *closed* under the group operations.

Proposition 4.18. Suppose (G, \cdot) is a group and $H \subseteq G$. Then H is a subgroup of G if and only if the following three conditions are satisfied:

- $e \in H$.
- For $g, h \in H$, $gh \in H$.
- For $h \in H$, $h^{-1} \in H$.

In fact, there is a single condition to check that verifies whether a subset is a subgroup.

Proposition 4.19. Let (G, \cdot) be a group and $H \subseteq G$. Then H is a subgroup of G if and only if $H \neq \emptyset$ and, for $g, h \in H$, $gh^{-1} \in H$.

Proof. First, note that, if H is a subgroup, $e \in H$ so $H \neq \emptyset$. Then, for $g, h \in H$, $h^{-1} \in H$ and so $gh^{-1} \in H$.

For the reverse direction, we verify the conditions of Proposition 4.18. Since $H \neq \emptyset$ there is some $x \in H$. By the hypothesis, $xx^{-1} = e \in H$.

Now, for any $y \in H$, since $e \in H$, $ey^{-1} = y^{-1} \in H$.

Finally, consider $g, h \in H$. From Exercise 4.2, we know that $h = (h^{-1})^{-1}$. From the argument above, we also know that $h^{-1} \in H$. Hence, by the hypothesis, we have that

$$gh = g(h^{-1})^{-1} \in H,$$

finishing the proof. □

Exercise 4.12. Let \mathbb{F} be \mathbb{R} or \mathbb{C} . Show that, as defined in Example 4.14, $\text{SL}(2, \mathbb{F})$ is a subgroup of $\text{GL}(2, \mathbb{F})$. (*Hint.* There is an important property about determinants that can be helpful here.)

Example 4.20. The subgroups of (\mathbb{Z}_4, \oplus) are $\{0\}$, $\{0, 2\}$, and \mathbb{Z}_4 . It is straightforward to verify that each three of these are subgroups of \mathbb{Z}_4 . To see that they are the only ones, suppose you have a subgroup H . It will suffice to show that, if $1 \in H$, then $H = \mathbb{Z}_4$. Indeed, note that $-1 \equiv 3 \pmod{4}$ so $3 \in H$. Moreover, $1 + 1 = 2 \in H$.

Exercise 4.13. Let (G, \cdot) be a group and \mathcal{H} be a set of subgroups of G . Show that $\bigcap \mathcal{H}$ is a subgroup of G .

Exercise 4.14. Provide a counterexample to the following statement: Let (G, \cdot) be a group and suppose that H_1 and H_2 are subgroups of G . Then $H_1 \cup H_2$ is a subgroup of G .

4.3 An Introduction to Homomorphisms

Definition 4.21. Suppose (G, \diamond) and (H, \bullet) are groups. A function $\varphi : G \rightarrow H$ is said to be a *homomorphism* if, for all $g, h \in G$,

$$\varphi(g \diamond h) = \varphi(g) \bullet \varphi(h).$$

Exercise 4.15. Suppose $\varphi : G \rightarrow H$ is a homomorphism from the group (G, \diamond) to the group (H, \bullet) . Let e_G be the identity element of G and e_H be the identity element of H . Prove that $\varphi(e_G) = e_H$. (*Hint.* First establish that $\varphi(g) \bullet \varphi(e_G) = \varphi(g)$ for any $g \in G$.)

Exercise 4.16. Suppose $\varphi : G \rightarrow H$ is a homomorphism from the group (G, \diamond) to the group (H, \bullet) . Show that, for any $g \in G$, $\varphi(g^{-1}) = \varphi(g)^{-1}$.

Exercise 4.17. Suppose $\varphi : G \rightarrow H$ is a homomorphism from the group (G, \diamond) to the group (H, \bullet) . Let e_G be the identity element of G and e_H be the identity element of H . Prove that

$$K = \varphi^{-1}(e_H) = \{g \in G : \varphi(g) = e_H\}$$

is a subgroup of G .

Proposition 4.22. Suppose $\varphi : G \rightarrow H$ is a homomorphism from the group (G, \diamond) to the group (H, \bullet) . Suppose E is a subgroup of G . Show that

$$\varphi[E] = \{\varphi(g) : g \in E\}$$

is a subgroup of H .

Proof. To prove the proposition, we will apply Proposition 4.19.

Since E is a subgroup of G , $e_G \in E$. Then, by Exercise 4.15, $\varphi(e_G) = e_H \in \varphi[E]$. Hence, $\varphi[E] \neq \emptyset$.

To finish the proof, suppose $h_1, h_2 \in \varphi[E]$. By definition, there are $g_1, g_2 \in E$ such that $\varphi(g_1) = h_1$ and $\varphi(g_2) = h_2$. Since E is a subgroup of G and $g_1, g_2 \in E$, we see that $g_1 \diamond g_2^{-1} \in E$. By the corresponding application of Exercise 4.16, we see that

$$\begin{aligned} \varphi(g_1 \diamond g_2^{-1}) &= \varphi(g_1) \bullet \varphi(g_2^{-1}) \\ &= \varphi(g_1) \bullet \varphi(g_2)^{-1} \\ &= h_1 \bullet h_2^{-1}. \end{aligned}$$

Again, as $g_1 \diamond g_2^{-1} \in E$, we see that

$$h_1 \bullet h_2^{-1} = \varphi(g_1 \diamond g_2^{-1}) \in \varphi[E].$$

Conclusively, Proposition 4.19 applies, and $\varphi[E]$ is a subgroup of H . □

Exercise 4.18. Suppose $\varphi : G \rightarrow H$ is a homomorphism from the group (G, \diamond) to the group (H, \bullet) . Suppose E is a subgroup of H . Show that

$$\varphi^{-1}(E) = \{g \in G : \varphi(g) \in E\}$$

is a subgroup of G .

Definition 4.23. Suppose (G, \diamond) and (H, \bullet) are groups. A bijection $\varphi : G \rightarrow H$ is said to be an *isomorphism* if φ is a homomorphism and its inverse φ^{-1} is also a homomorphism. In such a case, we say that (G, \diamond) and (H, \bullet) are *isomorphic*.

In fact, the algebraic structure necessitates that any bijective homomorphism be an isomorphism.

Exercise 4.19. Suppose $\varphi : G \rightarrow H$ is a bijective homomorphism from the group (G, \diamond) to the group (H, \bullet) . Show that φ^{-1} is necessarily a homomorphism.

Exercise 4.20. Let $R = \{\text{id}, \text{rot}, \text{rot}^{-1}\}$, as in the context of Example 4.15.

- (a) Show that R is a subgroup of S_3 .
- (b) Show that (R, \cdot) and (\mathbb{Z}_3, \oplus) are isomorphic.

Example 4.24. Let $G = \mathbb{Z}_2 \times \mathbb{Z}_2$ and define $+$ by $(a, b) + (c, d) = (a \oplus c, b \oplus d)$.¹⁵ Note that

$$G = \{(0, 0), (0, 1), (1, 0), (1, 1)\},$$

so G consists of four distinct elements. We argue here that G and \mathbb{Z}_4 are not isomorphic.

Note that every element of G is its own inverse. However, in \mathbb{Z}_4 , the inverse of 1 is 3. So G and \mathbb{Z}_4 are not isomorphic.

Exercise 4.21. For the group G defined in Example 4.24, show that G has exactly 5 subgroups.

4.4 Cyclic Groups and Subgroups

The groups $(\mathbb{Z}, +)$ and (\mathbb{Z}_n, \oplus) , where $n \in \mathbb{N}$, are examples of what we call *cyclic groups* since they can be seen as *generated* by a single non-identity element. In these cases, the element 1 can be seen as the generating element.

Definition 4.25. For a group (G, \cdot) and $a \in G$, let $\langle a \rangle = \{a^k : k \in \mathbb{Z}\}$. We will refer to $\langle a \rangle$ as a *cyclic subgroup* of G , and we will say that a is the *generator* of $\langle a \rangle$.

If $G = \langle a \rangle$ for some $a \in G$, we say that G is a *cyclic group*.

Theorem 4.26. Let (G, \cdot) be a group and $a \in G$. Then $\langle a \rangle$ is a subgroup of G and, furthermore, $\langle a \rangle$ is the smallest (with respect to subset inclusion) subgroup of G which contains a .

Based on Exercise 4.13, letting \mathcal{H}_a be the set of all subgroups of a group (G, \cdot) containing $a \in G$, we can see that

$$\langle a \rangle = \bigcap \mathcal{H}_a.$$

Exercise 4.22. Let (G, \cdot) be a group and $a \in G$. Show that the mapping $k \mapsto a^k$, $\mathbb{Z} \rightarrow G$, is a homomorphism from the group $(\mathbb{Z}, +)$ to (G, \cdot) .

Conclude that every cyclic subgroup of a given group is a homomorphic image of $(\mathbb{Z}, +)$.

¹⁵This, as we will elaborate on later, is known as a *direct product*.

Theorem 4.27. Every cyclic group is abelian.

As the contrapositive of Theorem 4.27, if a group is nonabelian, then it is not cyclic. For example, $\text{GL}(2, \mathbb{R})$ is not cyclic since it is nonabelian.

Theorem 4.28. Every non-trivial subgroup of $(\mathbb{Z}, +)$ is of the form $n\mathbb{Z} = \{nk : k \in \mathbb{Z}\}$ for some $n \in \mathbb{N}$.

Proof. It is straight-forward to verify that $n\mathbb{Z}$, $n \in \mathbb{N}$, is a subgroup of $(\mathbb{Z}, +)$. So we need only show these are the only subgroups. Let H be a non-trivial subgroup of $(\mathbb{Z}, +)$. Since H is non-trivial, it must contain some $k \neq 0$. Moreover, as H is a subgroup, $-k \in H$. Since either k or $-k$ is positive, H contains at least one positive element. Let m be the smallest positive integer in H . Evidently, $m\mathbb{Z} \subseteq H$.

To finish the proof, we show that $H \subseteq m\mathbb{Z}$. So suppose $h \in H$. Since $h \in \mathbb{Z}$ and m is a positive integer, we can write $h = mq + r$ where $0 \leq r < m$. Note that $mq \in m\mathbb{Z} \subseteq H$, and so $h - mq = r \in H$. Since $0 \leq r < m$ and m was set to be the smallest positive element of H , $r = 0$. That is, $h = mq \in m\mathbb{Z}$. \square

Corollary 4.29. Every subgroup of a cyclic group is cyclic.

Some cyclic groups, like $(\mathbb{Z}, +)$ itself, are infinite. Others, like (\mathbb{Z}_n, \oplus) , $n \in \mathbb{N}$, are finite. In \mathbb{Z}_6 , note that the group “powers” of 2 forms the sequence $(2, 4, 0, 2, 4, 0, \dots)$. Similarly, note that the group “powers” of 5 forms the sequence $(5, 4, 3, 2, 1, 0, 5, 4, 3, 2, 1, 0, \dots)$. In both (cycling) sequences, we reach the identity. In the case of 2, we reach the identity as the third iterate. In the case of 5, we reach the identity as the sixth iterate.

Definition 4.30. Let (G, \cdot) be a group. For $a \in G$, we define the *order* of a to be the least positive integer n such that $a^n = e$, if any such integer exists. Otherwise, we say that the order of a is infinite.

The word *order* is also overloaded with the following definition, but the dependence on context should avoid potential confusion.

Definition 4.31. Let (G, \cdot) be a group. If G is finite, we use the *order* of G to mean the cardinality of G . When G is infinite, we say that the *order* of G is infinite.

The trivial group consisting of the identity element has order 1, the group $(\mathbb{Z}_7, +)$ has order 7, and the group $(\mathbb{Z}, +)$ has infinite order.

Example 4.32 (Roots of Unity). Recall that the complex numbers \mathbb{C} can be expressed in the form $x + iy$ where $x, y \in \mathbb{R}$ and i is chosen to be a solution to the equation $x^2 + 1 = 0$. After this choice has been made, there are two roots to the equation $x^2 + 1 = 0$ over \mathbb{C} : i and $-i$. Let $\mathbb{C}^* = \mathbb{C} \setminus \{0\}$. Then (\mathbb{C}^*, \cdot) , where \cdot is the usual multiplication of complex numbers, forms an abelian group. We define the *modulus* of a complex number $x + iy$ to be

$$|x + iy| = \sqrt{x^2 + y^2}.$$

It can then be shown that

$$\mathbb{S}^1 = \{z \in \mathbb{C} : |z| = 1\}$$

is a subgroup of (\mathbb{C}^*, \cdot) . \mathbb{S}^1 is known as the *circle group*.

Let $n \in \mathbb{N}$ and consider

$$H_n = \{z \in \mathbb{C} : z^n = 1\}.$$

The elements of H_n are referred to as the n^{th} *roots of unity*. As you will be asked to show in Exercise 4.23, H_n is a cyclic subgroup of \mathbb{S}^1 of order n ; indeed, (H_n, \cdot) is isomorphic to $(\mathbb{Z}_n, +)$.

Exercise 4.23. Show that, for $n \in \mathbb{N}$, (H_n, \cdot) is cyclic. (*Hint.* Use DeMoivre's Theorem.)

4.5 Permutation Groups

Permutation groups form another important category of groups and arise naturally from the study of geometric symmetries. Permutation groups also have applications to the theory of finding solutions to polynomial equations.

Definition 4.33. Given a set X , a *permutation* of X is a bijection $p : X \rightarrow X$.

Definition 4.34. For a set X with $n \in \mathbb{N}$ elements (which, without loss of generality, can be taken to be $\{1, 2, \dots, n\}$), we define S_n to be the set of all permutations of X . Then (S_n, \circ) , where \circ is function composition, is a group, and we refer to it as the *symmetric group* on n symbols.

Definition 4.35. A group is called a *permutation group* if it is a subgroup of (S_n, \circ) for some $n \in \mathbb{N}$.

Exercise 4.24. Show that (S_n, \circ) is of order $n!$.

Recall Example 4.15 and observe that (S_3, \circ) in our updated notation corresponds exactly to the group of symmetries of an equilateral triangle. Note also that (S_3, \circ) is not abelian. Hence:

Comment. In general, permutation groups are not abelian.

However, full symmetric groups tend to be strictly larger than groups of geometric symmetries. For example, a square has 8 symmetries (the identity, a counterclockwise rotation by 90° which generates three non-identity rotations, and four reflections), but (S_4, \circ) is a group of order $4! = 24$ by Exercise 4.24. By labeling the four corners of the square, we can see that the symmetries of the square naturally forms a subgroup of (S_4, \circ) , so the symmetries of the square is a non-trivial example of a permutation group.

When working with symmetric groups, it is convenient to employ *cycle notation*.

Definition 4.36. For a permutation p of a set X , we define the *support* of p to be

$$\text{supp}(p) = \{x \in X : p(x) \neq x\}.$$

That is, the support of p is the set of points of X that are moved to points other than themselves by p .

Definition 4.37. A *cycle* of length $k \geq 2$ is a permutation σ of $n \geq k$ symbols such that there exists a collection $\{a_1, a_2, \dots, a_k\}$ of distinct symbols such that $\sigma(a_j) = a_{j+1}$, for $1 \leq j < k$, $\sigma(a_k) = a_1$, and $\text{supp}(\sigma) = \{a_1, a_2, \dots, a_k\}$. In such a case, we use the *cycle notation*

$$(a_1 \ a_2 \ a_3 \ \cdots \ a_k)$$

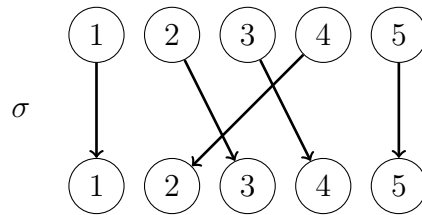
for σ . For convenience, we will use $()$ to denote the identity permutation, which we will call the *trivial* cycle or permutation.

Comment. Since we will generally be phrasing symmetric groups as the group of permutations of $\{1, 2, \dots, n\}$, for $n \in \mathbb{N}$, given any cycle σ of S_n , we can choose a_1 to be the minimal element of the support of σ . This uniquely determines a cycle notation for σ .

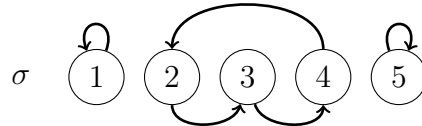
Example 4.38. Consider $X = \{1, 2, 3, 4, 5\}$. By $(2 \ 3 \ 4)$, we mean the permutation σ of X where

$$\sigma(1) = 1 \quad \sigma(2) = 3 \quad \sigma(3) = 4 \quad \sigma(4) = 2 \quad \sigma(5) = 5$$

Another representation of σ :



We may also describe σ using a directed graph:



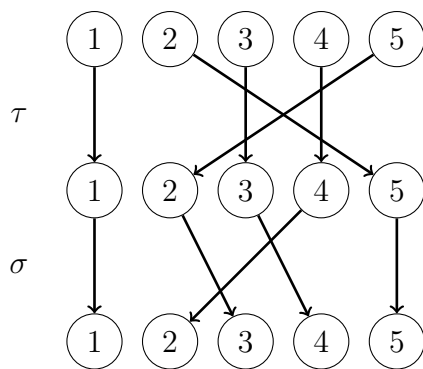
In this case, note that $\text{supp}(\sigma) = \{2, 3, 4\}$.

Remark. When using cycle notation, we will use juxtaposition to represent the operation of function composition.

Example 4.39. Let $X = \{1, 2, 3, 4, 5\}$, $\sigma = (2 \ 3 \ 4)$, and $\tau = (2 \ 5)$. Then we use the notation $\sigma\tau = (2 \ 3 \ 4)(2 \ 5)$ to be $\sigma \circ \tau$, which is the mapping

$$\sigma\tau(1) = 1 \quad \sigma\tau(2) = 5 \quad \sigma\tau(3) = 4 \quad \sigma\tau(4) = 2 \quad \sigma\tau(5) = 3$$

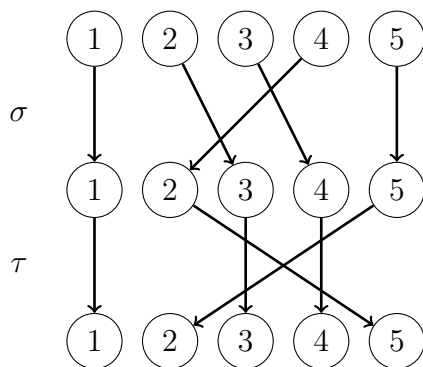
Note that this aligns with the following graphical representation (note that τ is applied *before* σ because of how we notate function composition):



We can express $\sigma\tau$ using cycle notation:

$$\sigma\tau = (2\ 5\ 3\ 4).$$

Note that switching the order generates a different permutation:



That is,

$$\tau\sigma(1) = 1 \quad \tau\sigma(2) = 3 \quad \tau\sigma(3) = 4 \quad \tau\sigma(4) = 5 \quad \tau\sigma(5) = 2$$

We can also express $\tau\sigma$ using cycle notation:

$$\tau\sigma = (2\ 3\ 4\ 5).$$

In this case, we have that $\sigma\tau \neq \tau\sigma$.

So, in general, cycles do not commute with each other. However, there are cases in which cycles *do* commute.

Definition 4.40. Two cycles σ and τ are said to be *disjoint* if $\text{supp}(\sigma) \cap \text{supp}(\tau) = \emptyset$.

Exercise 4.25. Show that, if σ and τ are disjoint cycles, then $\sigma\tau = \tau\sigma$.

Despite the scenario in Example 4.39 where $\sigma\tau$ and $\tau\sigma$ could be rewritten as single cycles, not all permutations can be expressed as a single cycle. Indeed, for $X = \{1, 2, 3, 4, 5\}$, the permutation $(1\ 2)(4\ 5)$ cannot be simplified into a single cycle.

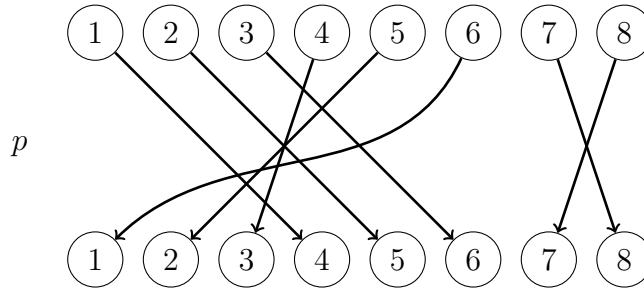
Theorem 4.41. Every permutation in S_n can be written as the product of disjoint cycles.

Proof. Let $X = \{1, 2, \dots, n\}$ and $\sigma \in S_n$. Then define $A_1 = \{\sigma^m(1) : m \in \mathbb{Z}\}$. Note that $1 \in A_1$, so $A_1 \neq \emptyset$. Also note that A_1 is the support of a cycle containing 1.

Now, for $k \in \mathbb{N}$, suppose we have defined $\{A_j : j \leq k\}$. If $X = \bigcup\{A_j : j \leq k\}$, then each A_j corresponds to a cycle, and these cycles are pair-wise disjoint, so we are done. Otherwise, we can let x be the minimal element of $X \setminus \bigcup\{A_j : j \leq k\}$. Then we define $A_{k+1} = \{\sigma^m(x) : m \in \mathbb{Z}\}$. Note that $x \in A_{k+1}$, so $A_{k+1} \neq \emptyset$.

Since X is finite and each A_k to be defined by the process above is non-empty and pair-wise disjoint, the process must terminate at some finite stage. It follows that σ can be rewritten as a product of disjoint cycles. \square

To see how the proof above functions in context, let $X = \{1, 2, 3, 4, 5, 6, 7, 8\}$ and consider the permutation p described by



Note that the *orbit* of 1 under p generates the cycle

$$(1\ 4\ 3\ 6).$$

Then $A_1 = \{1, 3, 4, 6\}$. Then $X \setminus A_1 = \{2, 5, 7, 8\}$. The smallest value of this set is 2 and the orbit of 2 under σ generates the cycle

$$(2\ 5).$$

Then $A_2 = \{2, 5\}$ and $X \setminus (A_1 \cup A_2) = \{7, 8\}$. The smallest of these values is 7, and 7 generates the final cycle

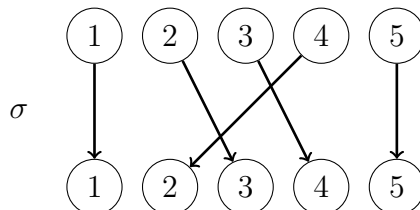
$$(7\ 8).$$

Therefore,

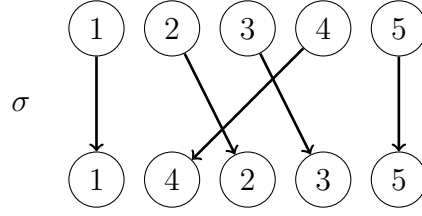
$$p = (1\ 4\ 3\ 6)(2\ 5)(7\ 8). \tag{1}$$

Another useful way to represent permutations is as matrices.

Example 4.42. Refer back to the σ and τ of Example 4.39. To faithfully capture the “action” of the permutation, we want to find a matrix for σ which describes the rearrangement of the symbols, as in the following diagram:



If we keep the same “action,” but shuffle the locations, then we obtain



Rewriting these as column matrices, we are looking for a matrix which accomplishes the following “action”:

$$\begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} \xrightarrow{\quad} \begin{bmatrix} 1 \\ 4 \\ 2 \\ 3 \\ 5 \end{bmatrix}$$

Adding subscripts to the right-hand column matrix indicating their position, we can recover the original bijection:

$$\begin{array}{c} 1_1 \\ 4_2 \\ 2_3 \\ 3_4 \\ 5_5 \end{array}$$

The value of the entry is mapped to its subscript under the original bijection.

Now, thinking of using row swapping operations, we can capture σ with

$$\hat{\sigma} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

and, in a similar way, τ can be captured with

$$\hat{\tau} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

Another way to read these matrices is to note that, for example, in $\hat{\sigma}$, the second column has the 1 in the third row. In the original bijection, 2 is mapped to 3. Similarly, the fourth column has the 1 in the second row, and the original bijection sent 4 to 2.

Now, we can verify that

$$\hat{\sigma} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \\ 2 \\ 3 \\ 5 \end{bmatrix}$$

and that

$$\hat{\tau} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \\ 3 \\ 4 \\ 2 \end{bmatrix}.$$

Note that

$$\hat{\sigma}\hat{\tau} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \\ 5 \\ 3 \\ 2 \end{bmatrix} \quad \text{and} \quad \hat{\tau}\hat{\sigma} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \\ 2 \\ 3 \\ 4 \end{bmatrix}.$$

Note that, interpreting the resulting column matrix, particular in the case $\hat{\sigma}\hat{\tau}$, we have a map which does the following:

$$1 \mapsto 1, \quad 4 \mapsto 2, \quad 5 \mapsto 3, \quad 3 \mapsto 4, \quad 2 \mapsto 5$$

Observe that this corresponds exactly to $\sigma\tau$ from Example 4.39.

Fact 4.43. For each $p \in S_n$, define

$$\hat{p} = \begin{bmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{n,1} & a_{n,2} & \cdots & a_{n,n} \end{bmatrix}$$

where

$$a_{j,k} = \begin{cases} 1, & j = p(k) \\ 0, & \text{otherwise} \end{cases}$$

Then the mapping $p \mapsto \hat{p}$, $S_n \rightarrow \text{GL}(n, \mathbb{R})$ is a group isomorphism from (S_n, \circ) to $(\text{GL}(n, \mathbb{R}), \cdot)$. Moreover, $\det(\hat{p}) = \pm 1$, which can be verified by considering cofactor expansions and the fact that each row/column of \hat{p} has exactly one occurrence of 1. At each recursive step in the cofactor expansion, one will be able to select a row/column with exactly one entry of 1 contributing a 1 or -1 to the determinant. At “the bottom” of the recursion, one is left computing either

$$\det \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = 1$$

or

$$\det \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = -1.$$

Hence, the final determinant is either 1 or -1 .

Definition 4.44. Given a permutation $p \in S_n$, we define the *sign* of p to be

$$\text{sgn}(p) = \det(\hat{p}).$$

By Fact 4.43, $\text{sgn}(p) = \pm 1$.

Exercise 4.26. Consider $G = \{-1, 1\}$. Show that the map $\text{sgn} : S_n \rightarrow G$ is a homomorphism from $(S_n, \circ) \rightarrow (G, \cdot)$.

Definition 4.45. For S_n , we define the *alternating group* A_n to consist of all $p \in S_n$ with $\text{sgn}(p) = 1$. Note that, by Exercise 4.17, A_n is a subgroup of S_n .

There is another way to motivate the alternation group, and that's via *transpositions*.

Definition 4.46. Any cycle of the form $(a \ b)$ (note that $a \neq b$ by convention) is called a *transposition*.

Comment. Note that any transposition is its own inverse. Hence, every transposition of order 2.

In the context of (S_3, \circ) , using the notation for the group elements in Example 4.15,

$$\begin{array}{lll} \text{id} = () & \text{rot} = (\text{A C B}) & \text{rot}^2 = (\text{A B C}) \\ \text{ref}_1 = (\text{B C}) & \text{ref}_2 = (\text{A C}) & \text{ref}_3 = (\text{A B}) \end{array}$$

Note from the corresponding Cayley table, that

$$(\text{A C B}) = (\text{A C})(\text{B C}) \quad \text{and} \quad (\text{A B C}) = (\text{A B})(\text{B C}).$$

So then the subgroup $\{(), (\text{A C})(\text{B C}), (\text{A B})(\text{B C})\}$ of (S_3, \circ) of order 3 consists of elements that can be written as the product of an even number of transpositions. In fact, this subgroup is exactly A_3 .

Exercise 4.27. Show that the subgroup $\{\text{id}, \text{rot}, \text{rot}^{-1}\}$ of S_3 is A_3 by computing the sign of every element of S_3 .

Proposition 4.47. Every non-trivial cycle can be written as a product of transpositions.

Proof. Consider the cycle $(a_1 \ a_2 \ \cdots \ a_k)$, where $k \geq 2$, and observe that

$$(a_1 \ a_2 \ \cdots \ a_k) = (a_1 \ a_2)(a_2 \ a_3) \cdots (a_{k-1} \ a_k).$$

Indeed, for a_j , where $1 \leq j < k$, the first transposition affecting a_j will be $(a_j \ a_{j+1})$, taking a_j to a_{j+1} . Then a_{j+1} appears in no further transpositions. In the case we have a_k , a_k first gets moved to a_{k-1} , which then gets moved to a_{k-2} in the transposition $(a_{k-2} \ a_{k-1})$. This continues in this way until we reach $(a_1 \ a_2)$, finally taking a_2 to a_1 . So, in the end, a_k is mapped to a_1 , finishing the proof. \square

We note however that the decomposition of cycles into a product of transpositions is not unique. Indeed, note that

$$(1\ 2\ 3\ 4\ 5) = (1\ 2)(2\ 3)(3\ 4)(4\ 5) = (3\ 4)(4\ 5)(1\ 5)(3\ 5)(1\ 2)(3\ 5).$$

Nevertheless, we have the following result governing the parity of products of transpositions.

Theorem 4.48. If a cycle σ can be written as the product of an even number of transpositions, then any decomposition of σ into a product of transpositions must consist of an even number of transpositions. Consequently, if a cycle σ can be written as the product of an odd number of transpositions, then any decomposition of σ into a product of transpositions must consist of an odd number of transpositions.

Proof. Note that every transposition τ has the property that $\text{sgn}(\tau) = -1$. Since the sgn function is a homomorphism, any product of an even number of transpositions has a positive sign, and any product of an odd number of transpositions has an odd sign. \square