1   Symptom-related information changes the decision-making policy in eating disorders

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5   Author Note

14   Abstract

15   One or two sentences providing a **basic introduction** to the field, comprehensible to a

16   scientist in any discipline.

17   Two to three sentences of **more detailed background**, comprehensible to scientists

18   in related disciplines.

19   One sentence clearly stating the **general problem** being addressed by this particular

20   study.

21   One sentence summarizing the main result (with the words "**here we show**" or their

22   equivalent).

23   Two or three sentences explaining what the **main result** reveals in direct comparison

24   to what was thought to be the case previously, or how the main result adds to previous

25   knowledge.

26   One or two sentences to put the results into a more **general context**.

27   Two or three sentences to provide a **broader perspective**, readily comprehensible to

28   a scientist in any discipline.

29   *Keywords:* keywords

30   Word count: X

Symptom-related information changes the decision-making policy in eating disorders

Introduction

Eating disorders (EDs) are severe psychiatric disorders that are frequent in adolescents and young adults (up to 15% of young women and 5% of young men), which substantially impair physical health and disrupt psychosocial functioning. EDs are associated with a roughly five-to-six-fold risk of suicide attempts relative to those without EDs (Udo, Bitley, & Grilo, 2019) and show an increased mortality rate which, in the case of anorexia nervosa (AN), can be as high as 5–20% (Qian et al., 2022). Because EDs are extremely difficult to treat (Chang, Delgadillo, & Waller, 2021), it is urgent to reach a better comprehension about the basic mechanisms underlying this disorder.

Dysfunctional executive processes have often been proposed as a putative risk and maintaining factor for the disease (cognitive inflexibility impairments: Wu et al., 2014; decision-making impairments: Guillaume et al., 2015; inhibitory-control impairments: Bartholdy, Dalton, O'Daly, Campbell, & Schmidt, 2016). Among the possible aberrant executive processes in EDs, cognitive inflexibility has been studied the most, especially in terms of a reinforcement learning (RL) paradigm. Although the hypothesis of maladaptive associative learning is theoretically appealing – given that it would suggest a viable route of clinical interventions – the supporting evidence has been mixed (for a recent discussion, see Caudek, Sica, Cerea, Colpizzi, & Stendardi, 2021). The present study intends to contribute to this area of research area by asking whether ED patients can exhibit a maladaptive decision-making strategy in the presence of computationally intact decision-making abilities. Specifically, we will ask whether *task-irrelevant* symptom-related information can distort decision-making in EDs. If confirmed, our hypothesis would show that, at least in some circumstances, disordered eating behavior should not be attributed to a deficit (*i.e.*, to the under-functioning of decision-making abilities), but rather to the effect of extraneous variables (*e.g.*, long term goals, temperamental variables, ecc.) on decision-making behavior.

57 The potential translational impact of this result would be noteworthy, when considering that

58 . . .

Influence of outcome-irrilevant variables on RL

60 RL is the ability to infer causal associations between actions and outcomes in a

61 trial-and-error manner. Learning the consequences of past actions is usually studied in the

62 laboratory with a 2-armed bandit task, where a decision maker is given the choice of two

63 responses. One response has a higher win probability. The decision maker needs to learn

64 which response to choose to reap maximum reward.

65 In the 2-armed bandit task, the optimal policy which maximizes its long-term expected

66 reward *only* depends on the past history of action-outcome contingencies. However, it has

67 been recently shown that human RL learning can be affected by outcome-irrelevant features.

68 For example, Shahar et al. (2019) examined the impact of spatial-motor associations on

69 participants' RL learning. In terms of optimal decision making, the effect of reward should

70 be the same regardless of spatial-motor mapping (*i.e.*, the response-key selection on the

71 previous trial). Instead, Shahar et al. (2019) found a larger effect of reward on the

72 probability of choosing one of two images presented in each trial, when the chosen image was

73 associated with the same response key on both the $n-1$ and n trials. This result shows that,

74 in the general population, the decision-making process can be affected by outcome-irrelevant

75 features (in the study of Shahar et al., 2019, the image/effector response mapping when only

76 the image identity was predictive of the reward; see also Ben-Artzi, Luria, & Shahar, 2022).

77 The demonstration of possible effects of outcome-irrelevant features on action

78 value-updating opens the possibility of re-interpreting previously RL findings in EDs. Rather

79 than understanding RL underperformance as due to a deficit, the sub-optimal decision

80 strategy in EDs may be attributed to the influence of outcome-irrelevant features. The

81 presence/absence of such extraneous factors may explain, at least in part, why aberrant

82 decision making has been observed in some EDs studies, but not in others (*e.g.*, Caudek et

83 al., 2021).

84 We posit that AN patients (given their rigid weight-control behavior and the

85 importance attributed to the long-term goal of thinness) and BN patients (given their

86 impulsivity) should be affected by the interference deriving from the processing of

87 food-related information in a 2-bandit task where they are asked to choose between a food or

88 a non-food item. Therefore, long-term goals (in AN) or temperamental factors (in BN) could

89 lead to an altered decision-making process in EDs, when the food/not food dimension is

90 present in the task, but is outcome-irrelevant, *even in the absence of any decision-making*

91 *deficit* (see also Haynos, Widge, Anderson, & Redish, 2022).

92 We make two predictions concerning the effects of outcome-irrelevant features on PRL

93 performance. First, we expect food information to be processed in a more conservative

94 manner than neutral information, for both ED patients and HCs, consistently with the

95 differences in attention orienting and cognitive control mechanisms for food and non-food

96 information (*e.g.*, Schiff, Testa, Rusconi, Angeli, & Mapelli, 2021). Second, we predict a

97 decrease in learning-rate with the symptom-induced arousal evoked by disease-specific, but

98 outcome-irrelevant, information (domain-specific policy hypothesis).

Methods

99

100 We report how we determined our sample size, all data exclusions (if any), all

101 manipulations, and all measures in the study.

Participants

Material

Procedure

Participants completed a reinforcement learning bandit task in two conditions: neutral (two neutral images on each trial) and symptom-specific (a symptom-specific and a neutral image on each trial). This design allowed us to examine outcome-irrelevant learning associated to a symptom-specific context.

Participants completed a total of 2 blocks of the reinforcement learning task. Each block included a different set of image stimuli and had XX trials. Participants did not received any bonus at the end of the task based on their performance.

Data analysis

Results

Quality Control

Trials were excluded for extreme RTs (<150 ms, >2500 ms), or if the remaining (log transformed) RT exceeded the participant's mean $\pm$ 3S.D. Participants' datasets were excluded if, in any block, there were more than 20 RT outliers, fewer than 24 rich or 7 lean rewards, a rich-to-lean reward ratio lower than 2.5, or lower than 40% correct accuracy. In Study 1, 258 depressed adults and 36 controls passed the QC criteria. Study 2 data are from participants who passed these QC checks.

Estimating outcome-irrelevant learning

Spatial-motor associations.   We start by asking whether there is an effect of spatial-motor associations on participants' choices (Ben-Artzi et al., 2022). We found extreme evidence for spatial-motor outcome-irrelevant learning: The difference in 'stay'

125 probability between previously rewarded and previously unrewarded response was larger for

126 'same' (.426) than for 'flipped' (.219) response/key mapping (posterior $\beta = 0.92$, $SE = 0.07$,

127 $\text{HDI}_{.95} = [0.79, 1.05]$; probability of direction (pd) 1.0; 0% in ROPE (-0.10, 0.10) and Bayes

128 Factor (BF) of > 100 against the null; Fig. 1). These results replicate those found by Shahar

129 et al. (2019) and Ben-Artzi et al. (2022). There was no group (HC, AN, BN) $\times$ previous

130 outcome $\times$ mapping interaction (see Supplementary Materials).

Reinforcement learning and drift diffusion modeling

132 To capture the drift towards a two-choice decision (image A and image B) over time,

133 we employed a hierarchical reinforcement learning drift diffusion model (RLDDM; Pedersen

134 et al., 2017; Pedersen and Frank, 2020). The RLDDM was estimated in a hierarchical

135 Bayesian framework using the `HDDMrl` module of the `HDDM` (version 0.9.7) Python package

136 (Fengler et al., 2021; Wiecki et al., 2013).

137 RLDDM has six basic parameters: positive learning rate ($alpha^+$), negative learning

138 rate ($alpha^-$), drift rate (v), decision threshold (a), non-decision time (t), and starting point

139 bias (z) parameters. The α parameter quantifies the learning rate in the Rescorla-Wagner

140 delta learning rule (Rescorla, 1972); a higher learning rate results in rapid adaptation to

141 reward expectations, while a lower learning rate results in slow adaptation. The parameter

142 α^+ is computed from reinforcements, whereas α^+ is computed from punishments. The drift

143 rate v is the average speed of evidence accumulation toward one decision. The decision

144 boundary is the distance between two decision thresholds; an increase of a increases the

145 evidence needed to make a decision. The increase of a leads to a slower but more accurate

146 decision; a decrease in a results in a faster but error-prone decision. The non-decision time t

147 is the time spent for stimuli encoding or motor execution (*i.e.*, time not used for evidence

148 accumulation). The starting point parameter z captures a potential initial bias toward one

149 or the other boundary in absence of any stimulus evidence.

To test the impact of disease-related information on the decision process, we built linear models over each RLDDM parameter. First, we compared models in which we conditioned either none, each or all model's parameters on diagnostic category (group) and image category (neutral, symptom-related). For each model, we computed the Deviance Information Criterion (DIC) and we selected the model with the best trade-off between the fit quality model complexity (*i.e.*, the model with the lowest DIC). The following models were examined. M1: standard RLDDM; M2: adds to model M1 separate learning rates for positive and negative reinforcements; M3: the α^+ and α^- parameters are conditioned on diagnostic group; M4: the α^+ and α^- parameters of M3 are conditioned on both diagnostic group and image category (both images neutral or one neutral image and one symptom-related image); M5: all the parameters of M4 and the a parameter is conditioned on both diagnostic group and image category; M6: all the parameters of M5 and the v parameter is conditioned on both diagnostic group and image category; M7: all the parameters of M6 and the t parameter is conditioned on both diagnostic group and image category; M8: all the parameters of M7 and estimate a possible bias of the z parameter. All models were estimated with Bayesian methods using weakly informative priors. The winning RLDDM is M7. The winning RLDDM (with lowest DIC), M7, had all its six parameters conditioned on both diagnostic group and image category.

Model	DIC
M1	103209.264
M2	101590.157
M3	101613.877
M4	99133.675
M5	96150.581
M6	95434.070
M7	92808.856

Model	DIC
M8	93157.611

168   Convergence of Bayesian model parameters was assessed via the Gelman-Rubin

169   statistic; all parameters had $\hat{R}$ below 1.1 (max = 1.076, mean = 1.002), which does not

170   suggest convergence issues.

171   To quantify the impact of outcome-irrelevant image category on decision-making, we

172   examined, within each diagnostic group, the difference between of the posterior estimates of

173   the RLDDM parameters in the neutral and symptom-related image conditions. As expected

174   from the policy hypotheses H1, evidence threshold (a) was higher for food information,

175   relative to neutral information, for the HC group ($\Delta a_{\text{food-neutral}} = 0.9$, $CI_{95} = [0.5, 1.5]$), for

176   the AN group (), and for the BN group (). Consistent with the policy hypotheses H2,

177   learning rate from rewards (α^+) was lower for food information, relative to neutral

178   information, for the AN group ($\Delta\alpha^+_{\text{food-neutral}} = -2.7$, $CI_{95} = [-5.2, -0.5]$), but not for the BN

179   group (), nor for the HC group ().

180   We found that – relative to neutral outcome-irrelevant information –, decision-making

181   concerning food information increased the posterior estimate of the a parameter

182   evidence threshold and accumulation rate, we computed the difference between music

183   conditions (averaged over task, for threshold). While the main prediction of the timing

184   hypothesis (H1) was to observe increasingly higher evidence- accumulation rates with faster

185   music, relative to silence (without changes in evidence threshold), the main prediction of the

186   policy hypotheses was either a tempo-dependent (H2a) or tempo-independent (H2b)

187   reduction of the evidence threshold –which indexes the decision policy-, relative to silence

188   (without changes in the accumulation rate)

189   **Biased Choices.**

	Food/neutral image pairs	Two-neutral image pairs
AN	1.417, 95% CI (1.339, 1.491)	1.260, 95% CI (1.182, 1.336)
Recovering anorexics	1.340, 95% CI (1.186, 1.488)	1.311, 95% CI (1.167, 1.449)
BN	1.440, 95% CI (1.304, 1.570)	1.230, 95% CI (1.087, 1.365)
Recovering bulimics	1.367, 95% CI (1.157, 1.561)	1.289, 95% CI (1.085, 1.482)
HC	1.340, 95% CI (1.308, 1.373)	1.258, 95% CI (1.225, 1.291)
At Risk	1.325, 95% CI (1.236, 1.412)	1.233, 95% CI (1.136, 1.328)

To determine whether the domain-specific under-performance of AN patients in the RL task was due to a bias towards not-food choices, regardless of previous action-outcome history, we examined the frequencies of food choices in the PRL block pairing a food image with a neutral image. There was an overall tendency towards the neutral image: proportion of food choices = 0.484, 95% CI [0.477, 0.492]. However, we found no differential bias in the three groups, as indicated by the following three contrasts: AN - HC: prop = -0.00126, 95% CI [-0.0277, 0.0267]; BN - HC: prop = 0.01537, 95% CI [-0.0278, 0.0587]; BN - AN: prop = 0.01668, 95% CI [-0.0323, 0.0661].

Discussion

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