



# Chris Blazer

## Software Engineer & Developer

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Flagstaff

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http://cblazer.co/

I am a young, hard working professional looking to start my career in a fulfilling role. I am interested in software engineering, web development, network security, and everything in between. I love problem solving, interesting challenges, and working with a team.

## Work Experience

### Systems Assistant

Northern Arizona University ITS Department

2014 - 2016

Flagstaff, AZ

#### Tasks/Achievements

- Created, tested, and maintained all of the computer images for NAU with a team.
- Ensured all the applications and programs are ghosted, installed, and documented correctly.
- Extensive software and hardware troubleshooting.
- Enforced network permissions through group policy and registry profiles.

Contact: Heather Bell - heather.bell@nau.edu (928)853-6688

### Google Apps Deployment Specialist

ViWo Inc

2012 - 2014

Los Angeles, CA

#### Tasks/Achievements

- Data migration; email, calendars, and contacts- requiring in-depth knowledge of email protocols and mail clients.
- Project management handled from sale to completion requiring needs analysis, solution planning, scheduling, and execution.
- Daily handling of support tickets via phone/remote access tools.
- Hosted webinars with up to 40 attendees.

Contact: Rob Naficy - rob@viwoinc.com (888)898-4787 x202

### Systems Assistant

Northern Arizona University ITS Department

2006 - 2012

Flagstaff, AZ

Same position as 2014-2016

## Education

### Computer Science

Northern Arizona University

2013 - 2017

Flagstaff, AZ

#### Courses

- Software Engineering
- Advanced Web Programming
- Computer Networks
- Mobile App Development
- Principles of Database Systems
- Data Structures

## Skills & Competences

Terminal/Bash	●	●	●	●	●
Windows OS	●	●	●	●	●
Software/Hardware Troubleshooting	●	●	●	●	●
Git	●	●	●	●	●
Computer Networks	●	●	●	●	○
Frameworks/Libraries	●	●	●	●	○

## Personal Projects

### Senior Capstone (orchard) (2016 - 2017)

- Managed pipeline of modules sequencing terabytes of genetic data running for weeks on high performance computing clusters.
- Built in python with extensive use of 3rd party tools and libraries.

### ChitChat (2015)

- Location based chat using SQL, PHP, and HTML/CSS.

### Game of Tiles (2016)

- Browser game built in JavaScript.

### Personal Website (2017)

- Set up LAMP architecture through ssh from scratch. Built using JavaScript and HTML/CSS.

## Languages

Python	●	●	●	●	●
C	●	●	●	●	●
Java	●	●	●	●	○
JavaScript	●	●	●	●	○
SQL	●	●	●	●	○
HTML/CSS	●	●	●	●	○
PHP	●	●	●	○	○
C++	●	●	●	○	○

## Interests

Backpacking | Snowboarding | Travel | Sports