Chris Blazer
Software Engineer & Developer

ccblazer44@gmail.com
(925)708-9451
Flagstaff
www.linkedin.com/in/chrisblazer/
www.github.com/ccblazer44

I am a young, hard working professional looking to start my career in a fulfilling role. I am interested in software engineering, web development, network security, and everything in between. I love problem solving, interesting challenges, and working with a team.

Work Experience

Systems Assistant
Northern Arizona University ITS Department
2014 - 2016   *Flagstaff, AZ*

Tasks/Achievements
- Created, tested, and maintained all of the computer images for NAU with a team.
- Ensured all the applications and programs are ghosted, installed, and documented correctly.
- Extensive software and hardware troubleshooting.
- Enforced network permissions through group policy and registry profiles.

Contact: Heather Bell - heather.bell@nau.edu (928)853-6688

Google Apps Deployment Specialist
ViWo Inc
2012 - 2014   *Los Angeles, CA*

Tasks/Achievements
- Data migration; email, calendars, and contacts- requiring in-depth knowledge of email protocols and mail clients.
- Project management handled from sale to completion requiring needs analysis, solution planning, scheduling, and execution.
- Daily handling of support tickets via phone/remote access tools.
- Hosted webinars with up to 40 attendees.

Contact: Rob Naficy - rob@viwoinc.com (888)898-4787 x202

Systems Assistant
Northern Arizona University ITS Department
2006 - 2012   *Flagstaff, AZ*
Same position as 2014-2016
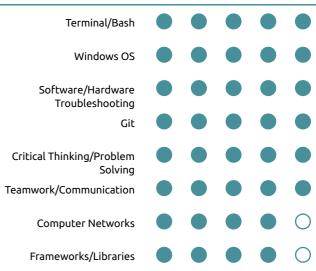
Education

Computer Science
Northern Arizona University
2013 - 2017   *Flagstaff, AZ*

Courses
- Software Engineering
- Web Programming
- Computer Networks
- Object Oriented Programming
- Principles of Database Systems
- Data Structures

Skills & Competences

Skill	Level
Terminal/Bash	●●●●●
Windows OS	●●●●●
Software/Hardware Troubleshooting	●●●●●
Git	●●●●●
Critical Thinking/Problem Solving	●●●●●
Teamwork/Communication	●●●●●
Computer Networks	●●●●○
Frameworks/Libraries	●●●●○

Personal Projects

Senior Capstone (orchard) (2016 - 2017)
- Managed pipeline of modules sequencing terabytes of genetic data running for weeks on high performance computing clusters.
- Built in python with extensive use of 3rd party tools and libraries.

ChitChat (2015)
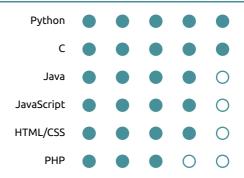- Location based chat using SQL, PHP, and HTML/CSS.

Game of Tiles (2016)
- Browser game built in JavaScript.

Personal Website (2017)
- Set up LAMP architecture from scratch. Built using JavaScript and HTML/CSS.

Languages

Language	Level
Python	●●●●●
C	●●●●●
Java	●●●●○
JavaScript	●●●●○
HTML/CSS	●●●●○
PHP	●●●○○

Interests

Backpacking | Snowboarding | Travel | Sports