Efficient Greybox Fuzzing of Applications in Linux-Based IoT Devices via Enhanced User-Mode Emulation

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Background - Emulation-Based Fuzzing

full-system emulation vs user-mode emulation

- •AFL + QEMU user-mode emulation compatibility
- •AFL + QEMU full-system emulation efficiency
- AFL + QEMU hybrid emulation(Firm-AFL)

Background - Emulation-Based Fuzzing

AFL + QEMU user-mode emulation

- Wrong launch variables
- Missing dynamically generated files
- Inconsistent NVRAM configurations
- Inconsistent network behaviors
- Inconsistent process resource limits
- Lack of hardware

Goals

High compatibility

Applications should behave the same as in full-system emulation

• High efficiency:

The speed of fuzzing should be as fast as possible

Solution

EQUAFL

AFL based framework through Enhanced QEMU User-mode emulation

observation and replay

observation

execute the PUT with full system emulation and observes the key behaviors of the system

replay

carry out the replay during the user-mode emulation

- Wrong launch variables
- Missing dynamically generated files
- Inconsistent NVRAM configurations
- Inconsistent network behaviors
- Inconsistent process resource limits

Overview

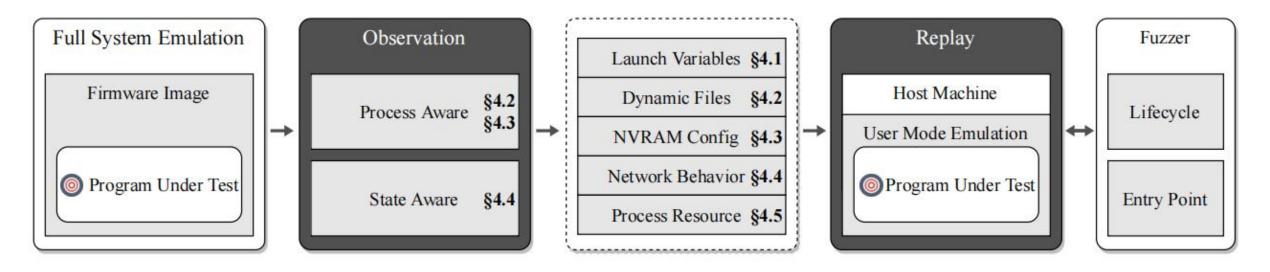


Figure 1: The workflow of EQUAFL

Contributions

• a novel technique

- automatically set up the execution environment to emulate embedded programs fully in user-mode
- guarantee both high compatibility and high efficiency.

• a new system

- EQUAFL
- a coverage-guided greybox fuzzing framework based on AFL and QEMU

extensive evaluation

• ten 0-day vulnerabilities including six CVEs

• source code

https://github.com/zyw-200/EQUAFL

Approaches - Launch Variables Settlement

observation

- dump *p_{name}*, *p_{vars}* and *p_{envs}* of the newly starting program
- instrument the kernel function *do_execve* during the full-system emulation

replay

ullet recognize p_{vars} and p_{envs} as the target $p*_{vars}$ and $p*_{envs}$, where p_{name} equals to $p*_{name}$

Approaches - Filesystem State Synchronization

In full-system emulation, many firmware images mount a temporary filesystem and <u>constantly</u> <u>change the filesystem state</u> during the initialization phase

observe <u>file-related system call execution</u> in the guest machine and re-execute it on the host machine

Accurate Process Identification

identify the current executing process in the guest machine

- process collection PGD, PID, PPID (from task_struct)
- process inference acquire the PGD value of current executing process and match

Process-aware observation

- observe the relation of files with process awareness to get file descriptor on the host machine
- M: $P \times FD_{guest} \longrightarrow fd_{host}$

Approaches - NVRAM Configuration

regular files are allocated to store the data of NVRAM configuration

emulation of NVRAM access: redirecting related APIs to the data access in such regular files

observation

achieved in the filesystem state synchronization

replay

 redirecting the NVRAM access of the PUT to the NVRAM configuration files on the host machine

Approaches - Network Behavior

regular files are allocated to store the data of NVRAM configuration

emulation of NVRAM access: redirecting related APIs to the data access in such regular files

state-aware observation

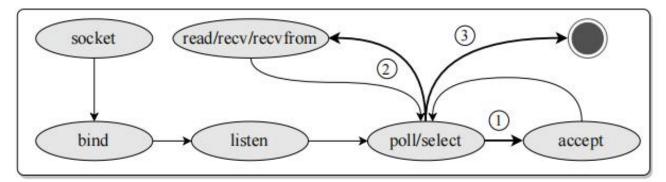
- collect network related <u>system call sequences</u> of the PUT during full-system emulation
- carry out the state machine to guide the emulation of network behaviors

replay

follow the state machine to emulate the network-related system calls

• instrument at the beginning of network-related system calls, and then feed the expected

result



Approaches - Process Resource Limits

observation

- the Linux kernel provides **setrlimit** and **getrlimit** system calls to set or get values of process resource limits
- monitor **getrlimit** during fullsystem emulation

replay

• provide the observed values directly to PUT

Implementation - observation

- full-system emulation: FIRMADYNE
- instrument full-system mode of QEMU at the end system calls execution
 - firmware executes to a system call
 - treats it as the starting point of system call execution
 - record current execution context
 - firmware executes to the kernel space
 - instruments at the end of each basic block to detect whether the firmware execution returns back to the user-space
 - firmware executes to the user-space and the execution context are equal to the previous records
 - treats it as the end of the system execution
 - collect the argument and the return value of each system call execution

Implementation - replay

- deploy the related resource directly on the host machine
 - launch variables, filesystem state synchronization, NVRAM configuration
- instrument the user-mode mode of QEMU
 - network behavior, process resource limits

Implementation - fuzzing

• PUT lifecycle management

	Fuzzing entry point	Fuzzing iteration end point			
Before	main function	PUT executes to end			
After	system call that receive the network input	PUT executes to <i>poll</i> or <i>select</i> system call			

• Entry point of fuzzing

- AFL: feed the test input as a **file** to the PUT
- EQUAFL: feed the input to the **memory buffer** that store the network input

Evaluation

Benchmarks

- standard benchmarks: nbench and lmbench
- real-world benchmarks: 70 embedded firmware images(D-Link, TRENDnet and NETGEAR)

• Baselines

- AFL-User
- AFL-Full
- Firm-AFL

Evaluation - Compatibility

Real-world Dataset

Vendor	NUM	EQUAFL				AFL-User			
		SUCC	ERR	HAN	CRA	SUCC	ERR	HAN	CRA
D-Link	30	28	1	1	0	0	27	3	0
TRENDnet	11	9	0	2	0	0	7	4	0
NETGEAR	29	29	0	0	0	0	2	25	2
SUM	70	66	1	3	0	0	36	32	2

Emulation Accuracy

comparing the execution traces of the same seed with EQUAFL and with AFL-Full

identical: 44 / 66

high similarity: 16 / 66

totally different: 6 / 66 inter-process communication

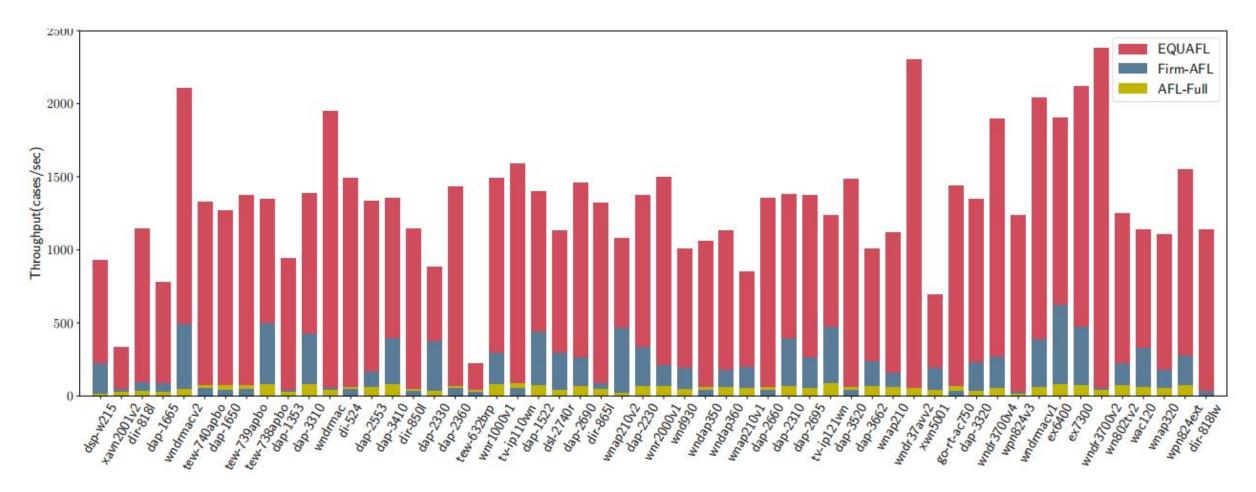
Standard Dataset

execute all the programs in nbench correctly

Evaluation - Efficiency

-相比AFL-Full: 提高5.1-78倍 (平均26倍) -相比Firm-AFL: 提高2.3-48倍 (平均14倍)

Real-world Dataset



Evaluation - Efficiency

Standard Dataset

nbench

CPU and memory capabilities of a system

RESULT: similar to the performance of pure user-mode emulation

lmbench

system call overhead

RESULT: the overhead is for both file-related and network-related system calls

Evaluation - Vulnerability Discovery

Vendor	Vulnerable Product & Firmware Version	Vulnerable Application	Vulnerability NUM (Unknown)	CVE	
NETGEAR	WN2000RPTv1 (1.0.1.20), WPN824EXT (1.1.1), WNR2000v1 (1.1.3.9), WNR1000v1 (1.0.1.5), WPN824v3 (1.0.8)	/bin/boa	1 (1)	N/A	
NETGEAR	WNDRMACv1 (1.0.0.20), WNDRMACv2 (1.0.0.4), WNDR3700v2 (1.0.0.8), WNDR37AVv2 (1.0.0.10), WNCE4004(1.0.0.22)	/usr/sbin/uhttpd	2 (2)	N/A	
D-Link	DIR-825 (2.01EU)				
TRENDnet	TEW-632BRP (1.10.31), TEW-634GRU (1.01.06), TEW-652BRP (1.10.14), TEW-673GRU (1.00.36)	sbin/httpd	1 (1)	CVE-2021-29296	
D-Link	DSP-W215	/usr/bin/lighttpd	1 (1)	CVE-2021-29295	
D-Link	DSL-2740R (UK_1.01)	/userfs/bin/boa	1 (1)	CVE-2021-29294	
				CVE-2021-28838	
D-Link	DAP-2330 (1.01)	/sbin/httpd	4 (3)	CVE-2021-28839	
				CVE-2021-28840	

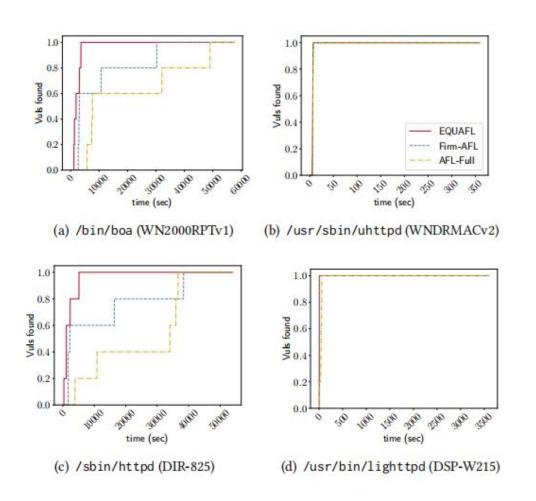
9 NULL pointer dereference vulnerabilities

1 integer overflow vulnerability

6 CVEs

Evaluation - Vulnerability Discovery

the average number of unique vulnerabilities found over time



EQUAFL can find all vulnerabilities faster than both Firm-AFL and AFL-Full

Evaluation - Vulnerability Discovery

the time to expose the first vulnerability for each technique

Product	EQUAFL	Fi	irm-AFL		AFL-Full		
Trouder	μ TTE	μ TTE	Factor	Â12	μ TTE	Factor	Â12
WN2000RPTv1	2220 s	9916 s	4.47	0.76	20409 s	9.19	1.0
WNDRMACv2	5.0 s	5.2 s	1.04	0.60	5.0 s	1.00	0.50
DIR-825	2011 s	12082 s	6.01	0.76	24266 s	12.06	0.96
DSP-W215	5 s	5 s	0.96	0.4	39 s	7.37	1.0
DSL-2740R	214 s	391 s	1.82	1.0	1400 s	6.52	1.0
DAP-2330 (vul #1)	42293 s	86400 s	N/A	1.0	86400 s	N/A	1.0
DAP-2330 (vul #2)	52002 s	86400 s	N/A	1.0	86400 s	N/A	1.0
DAP-2330 (vul #3)	51972 s	86400 s	N/A	1.0	86400 s	N/A	1.0
DAP-2330 (vul #4)	80700 s	86400 s	N/A	1.0	86400 s	N/A	1.0

EQUAFL can find first vulnerability significantly faster than both AFL-Full and Firm-AFL

THREATS TO VALIDITY

- not support access to <u>customized hardware peripherals</u>
- coarse-grained heuristic strategies to bypass the <u>inter-process</u>
 <u>communication</u> with other applications
- vulnerabilities that spread <u>across multiple applications</u> cannot be revealed

QUESTIONS

- Filesystem State Synchronization部分:为什么要采用本文的方法?为什么不使用更加简单的方法,直接将full-system mode启动后生成的文件系统dump下来使用?
- Network Behavior部分: 状态机是如何生成的? 具体是如何利用状态机对 user-mode下的网络行为进行指导的?
- 本文方法相比Firm-AFL方法的改进在哪些方面?