

Use case diagram 2

Battleship

Area 51 Block Party:

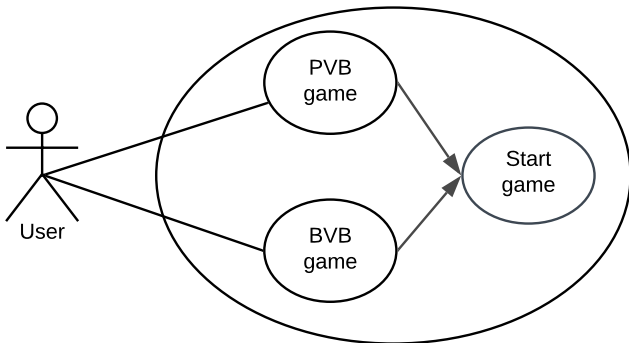
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Title: Start game

Actors: User

Purpose: Show what happens when the user hits the start game button



Scenario 1

Pre Condition(s): User has application running and is currently at the start game screen

Procedure: User clicks PVB button
User clicks Start game button

Post Condition(s): The game will start with 1 player and 1 bot.
The user will be at the ship selection screen

Scenario 2

Pre Condition(s): User has application running and is currently at the start game screen

Procedure: User clicks BVB button, or does not press a button
User clicks Start game button

Post Condition(s): The game will start with 2 bots.
The user will be at the battle ship board screen and the bots will begin playing