CPSC 1301, Computer Science I Lab Assignment

Lab 05b Solutions

Problem 1

```
1
   \# gambler.py
3
4
5
   import sys
   import random
   {\it\# Accept integer command-line arguments stake}\,,\,\, {\it goal}\,,\,\, {\it and trialCount}\,.
9 # Run trialCount experiments that start with stake dollars and
10
   \# terminate on 0 dollars or goal. Write to standard output the
   # percentage of wins and the average number of bets per experiment.
12
13 stake = int(sys.argv[1])
   goal = int(sys.argv[2])
15
   trials = int(sys.argv[3])
17 # Run trialCount experiments that start with stake and terminate on
18 \# 0 \text{ or } goal.
19
   bets = 0
20
   wins = 0
21
   for t in range(trials):
        # Run one experiment.
22
        cash = stake
        while cash > 0 and cash < goal:
24
            \# Simulate one bet.
25
26
            bets += 1
27
            if random.randrange(0, 2) = 0:
28
                cash += 1
29
            else:
30
                cash = 1
        if cash == goal:
31
32
            wins += 1
   print(str(100 * wins//trials) + '%_wins')
34
    print('Avg_#_bets:_' + str(bets//trials))
```

Problem 2

```
1 #
2 # factors.py
3 #
4
5 import sys
6
7 # Accept integer n as a command-line argument. Write to standard
8 # output the prime factors of n.
9
10 n = int(sys.argv[1])
11
12 factor = 2
```

```
13
    while factor * factor <= n:
14
        while n \% factor == 0:
             # Cast out and write factor.
15
16
             n //= factor
             print(str(factor) + '-')
17
18
        factor += 1
        # Any factors of n are greater than or equal to factor.
19
20
21
    if n > 1:
22
        \mathbf{print}(n)
23
   print()
```

Problem 3

```
2
   \# makechange.py
3
   #
4
5
   import sys
6
   import random
   # accept two floating point numbers to 2 decimal places, price and tender
8
9
   \# where price <= tender, and
10 # calculate the difference between price and tender in coins
11
12
   price = float (sys.argv[1])
13
   tender = float (sys.argv[2])
   change = 0
14
15
   dollars = 0
   quarters = 0
16
   dimes = 0
17
18
   nickles = 0
19
   cents = 0
20
21
   print("the_price_is_%.2f,_you_tendered_%.2f" % (price, tender))
22
23
   if price > tender:
24
        print("price_is_greater_than_tender,_exiting_...")
25
        sys.exit(1)
26
27
   price = int(price * 100)
28
   tender = int(tender * 100)
29
   change = tender - price
30
31
   #print("DEBUG"> the price is %d, you tendered %d, change is %d" % (price, tender, change))
32
    dollars = change // 100
33
   if dollars > 0:
34
        dollars = dollars
        change -= (dollars * 100)
35
36
   \#print("DEBUG>"the price" is \%d, you tendered \%d, change is \%d, dollars is \%d" \% (price,
37
        tender, change, dollars))
38
    quarters = change // 25
39
   if quarters > 0:
40
        quarters = quarters
        change -= (quarters * 25)
41
42
43
   #print("DEBUG"> the price is %d, you tendered %d, change is %d, quarters is %d" % (price,
        tender, change, quarters))
44
    dimes = change // 10
45
    if dimes > 0:
46
        dimes = dimes
47
        change -= (dimes * 10)
48
```

```
#print("DEBUG"> the price is %d, you tendered %d, change is %d, dimes is %d" % (price, tender
49
         change, dimes))
   nickles = change // 5
50
51
   if nickles > 0:
52
       nickles = nickles
53
       change -= (nickles * 5)
54
   #print("DEBUG the price is %d, you tendered %d, change is %d, nickles is %d" % (price,
55
       tender, change, nickles))
   cents = change
56
   #print("DEBUG"> the price is %d, you tendered %d, change is %d, cents is %d" % (price, tender
        , change, cents))
   print ("Your_change_is_%d_dollars,_%d_quarters,_%d_dimes,_%d_nickles,_and_%d_cents" % (
        dollars, quarters, dimes, nickles, cents))
```

Problem 4

```
1
   # sample.py
3
   #
4
5
   import sys
6
   import random
   \# Accept integers m and n as command-line arguments. Write to standard
   \# output a random sample of m integers in the range 0...n-1 (no
10
  \# duplicates).
11
12
   m = int(sys.argv[1]) # choose this many elements
   n = int(sys.argv[2]) # from 0, 1, ..., n-1
13
15
   \# Initialize perm.
16
   \#perm = stdarray.create1D(n, 0)
17
   \#for \ i \ in \ range(n):
18 \# perm[i] = i
   perm = list(range(0, n))
20
   # Create random sample in perm[0], perm[1], ..., perm[m-1]
21
22
   for i in range(m):
23
24
        \# Choose a random integer r between i and n-1.
25
        r = random.randrange(i, n)
26
27
        \# Swap perm[i] and perm[r].
        \mathrm{temp} \, = \, \mathrm{perm} \, [ \, \mathrm{r} \, ]
28
29
        perm[r] = perm[i]
30
        perm[i] = temp
31
   # Write the results.
32
   for i in range(m):
34
        print(str(perm[i]), end = '_-')
35
   print()
```

Problem 5

```
8 # Accept integer n as a command-line argument. Write to standard
9
   # output the number of coupons you collect before obtaining one of
10
   \# each of n types.
11
12 \quad n = int(sys.argv[1])
13
    {\tt count} \, = \, 0
14
15
    collectedCount = 0
    \#isCollected = stdarray.create1D(n, False)
16
17
    isCollected = [None] * (n + 1)
18
    \mathbf{while} \ \ \mathbf{collectedCount} \ < \ \mathbf{n} \colon
19
20
        # Generate another coupon.
21
         value = random.randrange(0, n)
22
        count += 1
23
         if not isCollected[value]:
24
             collectedCount += 1
25
             isCollected [value] = True
26
27
    print(count)
    for e in isCollected:
28
        print(e, end = '..')
29
    print()
```

Problem 6

Write a prime number finder — seive of Eratosthenes

```
1
2
    # isprime.py
3
    #
5
    import sys
6
    import \ \mathrm{math}
    x = int(sys.argv[1])
8
10
    \mathbf{def} prime(x):
         top = int(math.sqrt(x))
11
        #print("top is", top)
if x in [0, 1]:
12
13
14
             return False
         if x == 2:
15
             return True
16
17
         for n in range (2, top+1):
18
             \#print(x, n, x \% n)
19
             if x \% n == 0:
                  return False
20
21
         return True
22
23
    result = prime(x)
    answer = "true" if result else "false"
^{24}
25
    print("Is _%d_a_prime_number? _%s" % (x, answer))
```