# CPSC 3125, Operating Systems Lab Assignment

Lab 06

## 1 Instructions

Using the starter code below, implement a linked list. You are given these four functions:

```
→ int menu();
→ void dowhat(int);
→ Node *create_ll(Node *);
→ Node *display(Node *);
You are to implement these four functions:
→ Node *insert_beg(Node *);
→ Node *insert_end(Node *);
→ Node *insert_before(Node *);
→ Node *insert_after(Node *);
```

I have given you an executable you can use as a guide. This is a strenuous exercise, but you will learn a lot about pointer manipulatio.

## 2 Starter Code

```
/***************
    * Name: linked_list_lab.c
3
    * Author: C data structures
4
    * October 23, 2021
    * Purpose: Write a program to create a linked list and perform insertions and deletions of
5
        all cases.
6
    * Write functions to sort and finally delete the entire list at once.
7
    * Compile with: linked_list_lab.c -o linked_list_lab.exe -Wall
      ***************
10 \quad \#include < stdio.h>
11
   \#include < stdlib.h>
   \#include < malloc.h >
12
   struct node
14
15
   {
16
       int data;
17
       struct node *next;
18
19
20
   typedef struct node Node;
21
22
   //variable declarations
23
   int option;
   Node *start = NULL;
24
   //function declarations
26
   int menu();
28
   void dowhat(int);
   Node * create_ll(Node *);
   Node *display(Node *);
31
   Node *insert_beg(Node *);
   Node *insert_end(Node *);
```

```
Node *insert_before(Node *);
 34
 35
     Node *insert_after(Node *);
 36
 37
     int main()
 38
     {
 39
         system("clear");
40
         do
41
42
              option = menu();
 43
              printf("start = \sqrt[3]{p} n", start);
 44
              dowhat (option);
 45
         while (option != 13);
 46
 47
         return 0;
 48
 49
     }
50
 51
     int menu()
52
     {
53
          printf("\n\n\_******MAIN\_MENU\_*****");
          printf("\n_1:_Create_a_list");
54
          printf("\n_2:_Display_the_list");
55
          printf("\n_3: _Add_a_node_at_the_beginning");
 56
          printf("\n_4: _Add_a_node_at_the_end");
57
          printf("\n_5: _Add_a_node_before_a_given_node");
printf("\n_6: _Add_a_node_after_a_given_node");
printf("\n_13: _EXIT");
58
59
60
 61
          int option;
          print\bar{f}\left(" \n\n\_Enter\_your\_option\_: \_"\right);
62
 63
          scanf("%d", &option);
64
 65
         return option;
 66
    }
67
     void dowhat (int option)
 68
69
70
          switch (option)
71
 72
              case 1: start = create_ll(start);
 73
                   printf("\n_LINKED_LIST_CREATED");
 74
                   break:
 75
              case 2: start = display(start);
 76
                   break;
 77
              case 3: start = insert_beg(start);
 78
                  break;
79
              case 4: start = insert_end(start);
 80
                   break;
 81
              case 5: start = insert_before(start);
 82
                   break:
 83
              case 6: start = insert_after(start);
84
                   break:
         }
 85
     }
 86
 87
     Node *create_ll(Node *start)
88
89
 90
          Node *new_node, *ptr;
         int num;
91
92
          printf("_Enter_the_data__(-1_to_end):_");
          scanf("%d", &num);
93
 94
          while (num != -1)
 95
          {
              new\_node = (Node*) malloc(sizeof(Node));
 96
 97
              new_node->data = num;
98
              if(start==NULL)
99
100
                   //printf("if_branch,_start_=_NULL\n");
101
                   new\_node->next = NULL;
```

```
102
                                     start = new_node;
103
104
                            else
105
                                     // printf("else\_branch,\_start = -\%p\n", start);
106
107
                                     ptr = start;
                                     while (ptr->next!=NULL)
108
109
                                            ptr = ptr -> next;
110
                                     ptr->next = new_node;
111
                                     new\_node -> next = NULL;
112
                            printf("_Enter_the_data_:_");
113
                           scanf("%d", &num);
114
115
                   return start;
116
117
         }
118
119
         Node *display(Node *start)
120
                   Node \ *ptr;
121
122
                   ptr = start;
                   printf("\nLinked_List_-
123
                                                                                                                                     -\n");
                   printf(" _- _start ->%p\n", start);
124
                   while (ptr != NULL)
125
126
127
                            printf(" -- \%p <- \%d -> \%p \ n", ptr , ptr -> data, ptr -> next);
128
                           ptr = ptr -> next;
129
130
                   printf("\n-
                                                                                                                                     -\n");
131
                   return start;
132
         }
133
134
         Node *insert_beg(Node *start)
135
         {
136
                   //declare a pointer to a ne Node
                   //declare a new integer as a data value
137
138
                   printf("\n_Enter_the_data_:_");
139
                   //get user input for the data
140
                   //malloc memory for a new Node
141
                   //initialize the data member to the new integer
                   //initialize the next member to the start of the list
142
                   //set start to the address of the new Node
143
                   144
                           \n", new_node, new_node->data, new_node->next);
145
                   return start;
146
         }
147
         Node *insert_end(Node *start)
148
149
150
                   //declare a pointer to a new Node, and a pointer to a iteration node
151
                   //declare a new integer as a data value
                   printf("_Enter_the_data_:_");
152
                   //get user input for the data
153
                   //malloc memory for a new Node
154
                   //initialize the data member to the new integer
155
                   //initialize the next member to NULL (the end of the list)
156
157
                   //set the iteration pointer to start
158
                   while (ptr->next != NULL)
159
                           ptr = ptr -> next;
160
                   //set the iteration pointer next member to the new Node
                   printf("in\_insert\_end() \_----new\_node\_address: \_\%p, \_new\_node-> data: \_\%d, \_new\_node-> next: \_\%p, \_new\_node-> data: \_\%d, \_new\_node-> next: \_\%p, \_new\_node-> next: \_\%p, \_new\_node-> next: \_\%p, \_nexp, \_nexp,
161
                           \n", new_node, new_node->data, new_node->next);
162
                   return start;
163
         }
164
165
         Node *insert_before (Node *start)
166
167
                   //declare a pointer to a new Node, a pointer to a iteration node, and a pointer to the
```

```
"pre" insertion Node
168
         //declare a new integer as a data value, and a new integer to hold the value before
             which the new Node is to be inserted
169
         printf("\n_Enter_the_data_:_");
170
         //get the data value from the user
171
         printf("\n_Enter_the_value_before_which_the_data_has_to_be_inserted_:_");
         //get the ''before'' value from the user
172
173
         //malloc memory for a new Node
174
         //initialize the data member to the new integer
175
         //\mathbf{set} the iteration pointer to start
176
         while (ptr->data != val)
177
178
             preptr = ptr;
179
             ptr = ptr->next;
180
181
         //set the next member of the pre-pointer to the new Node
         //set the next member of the new Node to the pointer
182
         printf("in_insert_before() _-__new_node_address: _%p,_new_node->data: _%d,_new_node->next:
183
             _%p\n", new_node, new_node->data, new_node->next);
         return start;
184
185
    }
186
187
    Node *insert_after(Node *start)
188
    {
189
         Node *new_node, *ptr, *preptr;
190
         int num, val;
         printf("\n_Enter_the_data_:_");
191
         scanf("%d", &num);
192
193
         printf("\n_Enter_the_value_after_which_the_data_has_to_be_inserted_:_");
         scanf("%d", &val);
194
         new_node = (Node *) malloc(sizeof(Node));
195
196
         new_node->data = num;
197
         ptr = start;
198
         preptr = ptr;
199
         while (preptr->data != val)
200
201
             preptr = ptr;
202
             ptr = ptr->next;
203
204
         preptr->next = new_node;
205
         new\_node \rightarrow next = ptr;
         printf("in_insert_after() _-__new_node_address: _%p,_new_node->data: _%d,_new_node->next: _
206
            p\n, new_node, new_node->data, new_node->next);
207
         return start;
208
    }
```

# 3 Output

See the demonstration in class and the accompanying executable.

## 4 Lab deliverable

Your deliverable consists of (1) the C source code, and (2) a text document showing the output of the program.