CPSC 3125, Operating Systems Homework 24

Chapter 30, Operating Systems, Three Easy Pieces

Readings

Read chapter 30 in the Operating Systems, Three Easy Pieces book.

Discussion Questions

Answer the discussion questions in writing.

- 1. What is a *condition* as we use that term in computer science? What do we use conditions for?
- 2. What is a condition variable?
- 3. What does it mean to "signal on the condition?"
- 4. What are the arguments to wait()? What is the return value? What does it do?
- 5. What are the arguments to signal()? What is the return value? What does it do?
- 6. Give a general description of the producer/consumer problem? Give one real life example of a producer/consumer application.
- 7. Why does using while work, but using if does not work? See page 359 of the book.
- 8. What are the arguments to pthread_cond_broadcast()? What is the return value? What does it do?