

# Testing Software

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- ▶ **Verification** building the thing right, i.e., does it contain any defects?
- ▶ **Validation** building the right thing, i.e., does it do what it is supposed to do?

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- ▶ **White Box** testing with knowledge of the program, that is, looking at state and flow of control



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- ▶ **Acceptance tests** test whether the user find the software acceptable for the intended purposes

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- ▶ How do you test VOID methods?

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- ▶ Test all return values against their “correct” values
- ▶ How do you test subprocedures (named blocks called for their side effects)?

# Afterword

Software quality assurance (SQA) is as important as implementing software, if not more so. This presentation briefly covers only unit testing. Study of testing (as a software discipline) is lengthy and arduous.