

In-class Lab 04

ASP.NET Core MVC

1 Beginning the lab

1. Create a new project. The target framework should be .NET Core 2.0. Select File ► New ► Project ► Visual C# ► Web. Select ASP.NET Core Web Application. Name the application LanguageFeatures and save it in your /aspnetcore/projects directory. See figure 1. Click OK.

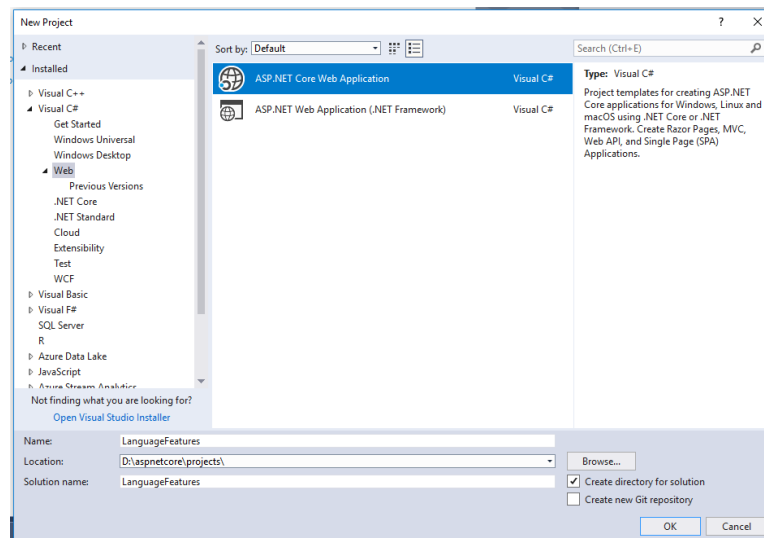


Figure 1: Create a Web Application

2. Select the Empty template. Make sure that **No Authentication** is selected and that Docker support is unselected. See figure 2. Click OK.
3. Edit Startup.cs like listing 1.

Listing 1: Edit Startup.cs

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using Microsoft.AspNetCore.Builder;
6 using Microsoft.AspNetCore.Hosting;
7 using Microsoft.AspNetCore.Http;
8 using Microsoft.Extensions.DependencyInjection;
9
10 namespace LanguageFeatures
11 {
12     public class Startup
13     {
14         public void ConfigureServices(IServiceCollection services)

```

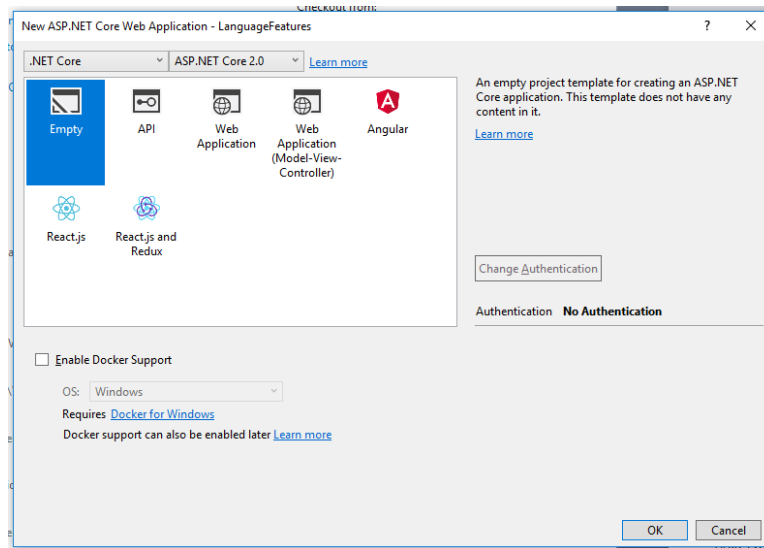


Figure 2: Select the Empty template

```

15     {
16         services.AddMvc();
17     }
18
19     public void Configure(IApplicationBuilder app, IHostingEnvironment env)
20     {
21         if (env.IsDevelopment())
22         {
23             app.UseDeveloperExceptionPage();
24         }
25
26         app.UseMvcWithDefaultRoute();
27     }
28 }
29 }

```

4. Create a model by right clicking on the **LanguageFeatures** project and selecting Add ► New Folder. See figure 3. The new folder will appear in the Solution Explorer. Name the new folder Models.
5. Create a new Model by right clicking on the Models folder and selection Add ► Class. See figure 4. Name the new class **Product.cs**. See figure 5. Click Add.
6. Edit the Product class like listing 2. Build the project to check for errors.

Listing 2: Edit class Product

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5
6 namespace LanguageFeatures.Models
7 {
8     public class Product
9     {
10         public string Name { get; set; }
11         public decimal? Price { get; set; }
12     }

```

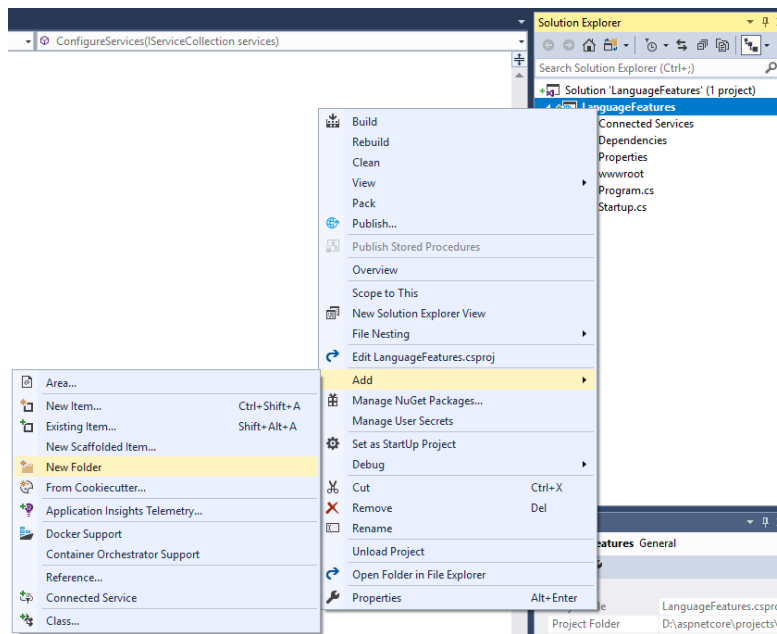


Figure 3: Adding a Models folder

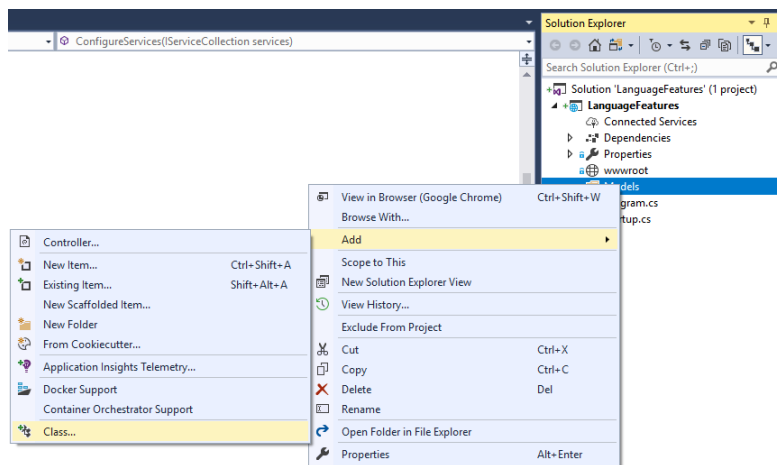


Figure 4: Adding a Model class

```

13 public static Product[] GetProducts()
14 {
15     Product kayak = new Product
16     {
17         Name = "Kayak",
18         Price = 275M
19     };
20
21     Product lifejacket = new Product
22     {
23         Name = "Lifejacket",
24         Price = 48.95M
25     };
26

```

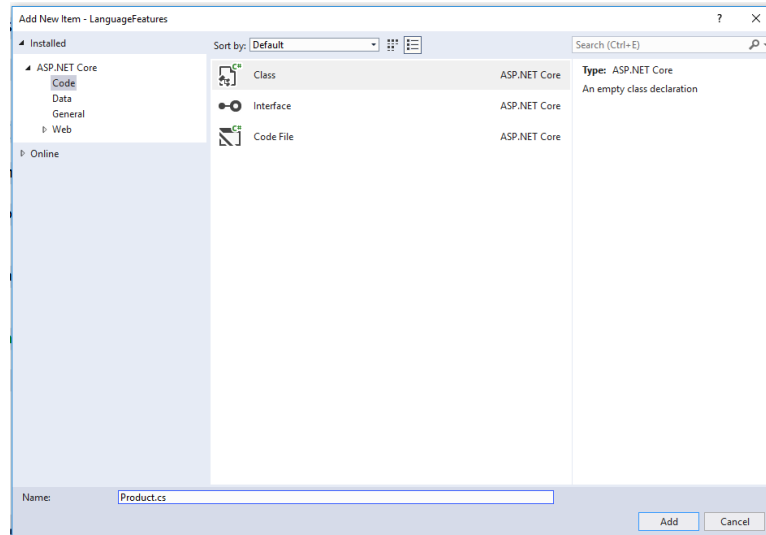


Figure 5: Adding the Model class

```

27         return new Product[] { kayak, lifejacket, null };
28     }
29 }
30 }

```

7. Create a Controllers folder under the **LanguageFeatures** project the same way you created the Models folder. Make sure you rename the new folder to Controllers.
8. Add a new controller to the Controllers folder by right clicking the Controllers folder and selecting Add ► Controller. See figure 6. Select MVC Controller – Empty ► Add. See figure 7. Name the controller HomeController and click Add.

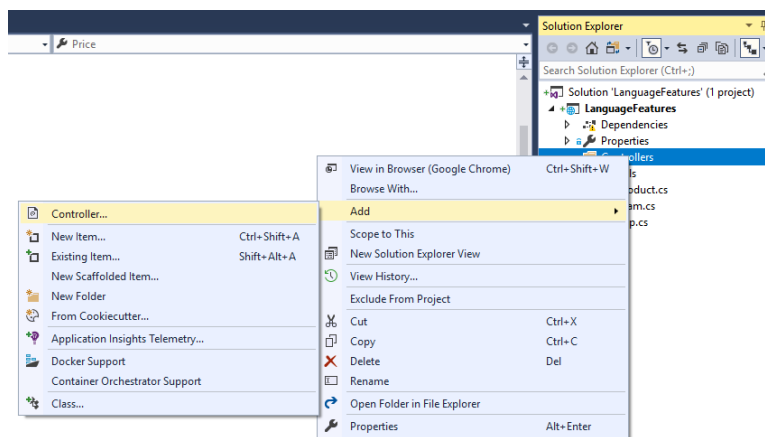


Figure 6: Adding HomeController

9. Edit the HomeController like listing 3.

Listing 3: Editing the HomeController

```

1 using System;

```

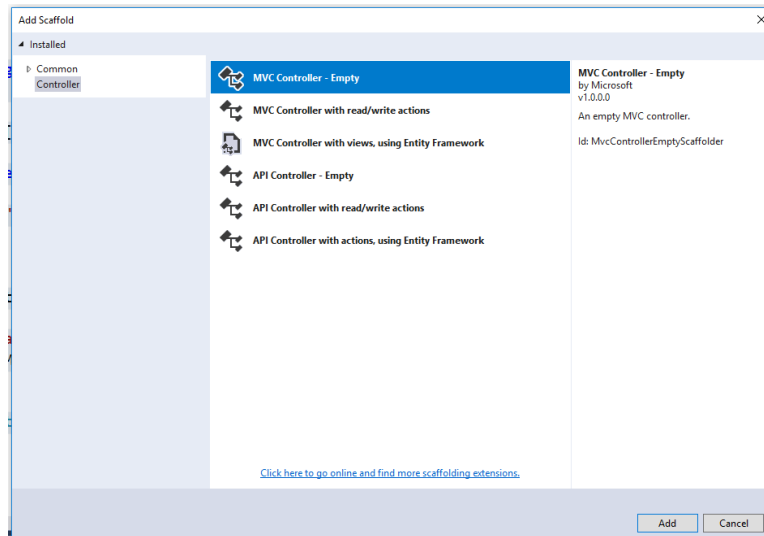


Figure 7: Adding the HomeController

```

2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using Microsoft.AspNetCore.Mvc;
6
7 namespace LanguageFeatures.Controllers
8 {
9     public class HomeController : Controller
10     {
11         public IActionResult Index()
12         {
13             return View(new string[] { "C#", "Language", "Features" });
14         }
15     }
16 }

```

10. Add a Views folder by right clicking the **LanguageFeatures** project and selecting Add ► New Folder. Change the name of the new folder to Views. Then, add a sub-folder to Views, named Home. See figure 8. When you are done, your Solution Explorer should look like figure 9.
11. Add a view named Index.cshtml to Views/Home by right clicking the Home folder and selecting Add ► View. Name the view Index.cshtml. See figure ???. Edit the view like listing ???. Start without debugging. What happens? Why? Close the browser window.

```

1 @model IEnumerable<string>
2 @{ Layout = null; }
3
4 <!DOCTYPE html>
5 <html>
6     <head>
7         <meta name="viewport" content="width=device-width" />
8         <title>Language Features</title>
9     </head>
10    <body>
11        <ul>
12            @foreach (string s in Model)
13            {
14                <li>@s</li>
15            }
16        </ul>

```

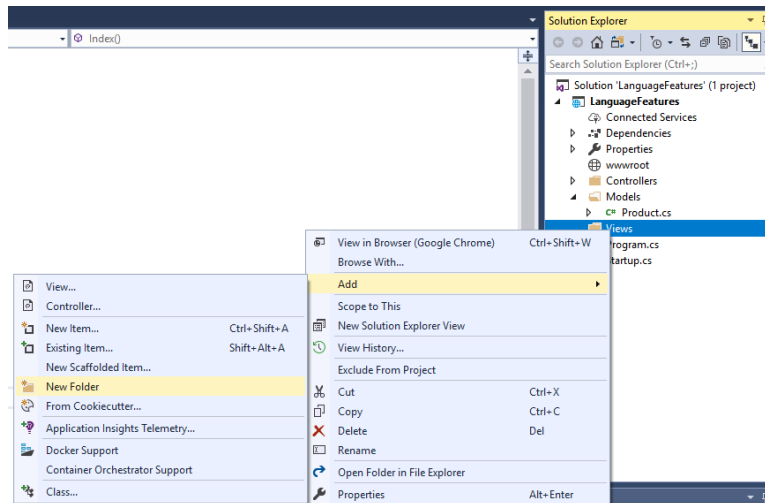


Figure 8: Adding folder Views/Home

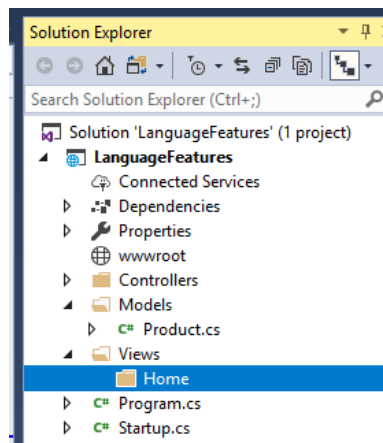


Figure 9: Solution Explorer showing Views/Home

```

17     </body>
18 </html>

```

2 Using the null conditional Operator

12. Edit the `HomeController.cs` file as in listing 4. Start without debugging. What happened? Why?

Listing 4: Edits to HomeController

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using Microsoft.AspNetCore.Mvc;
6 using LanguageFeatures.Models;
7
8 namespace LanguageFeatures.Controllers

```

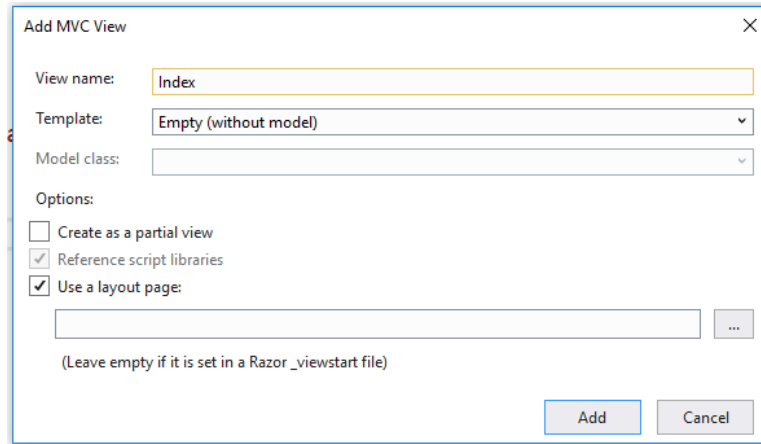


Figure 10: Adding Index.cshtml

```

9  {
10     public class HomeController : Controller
11     {
12         public ActionResult Index()
13         {
14             List<string> results = new List<string>();
15
16             foreach (Product p in Products.GetProducts())
17             {
18                 string name = p?.Name;
19                 decimal? price = p?.Price;
20                 results.Add(string.Format("Name: 0, Price: 1", name, price));
21             }
22             return View(results);
23         }
24     }
25 }

```

13. Edit the `Product.cs` file like listing 5 by addig a new `Related` property and initializing that property for kayak..

Listing 5: Editing `Product.cs`

```

1  public class Product
2  {
3      public string Name { get; set; }
4      public decimal? Price { get; set; }
5      public Product Related { get; set; }
6
7      public static Product[] GetProducts()
8      {
9          Product kayak = new Product
10         {
11             Name = "Kayak",
12             Price = 275M
13         };
14
15         Product lifejacket = new Product
16         {
17             Name = "Lifejacket",
18             Price = 48.95M
19         };
20
21         kayak.Related = lifejacket;

```

```

22         return new Product[] { kayak, lifejacket, null };
23     }

```

14. In the `HomeController.cs` file, edit the `foreach` loop as in listing 6. Start without debugging. What happened? Close the browser window.

Listing 6: Editing the `foreach` loop

```

1     foreach (Product p in Product.GetProducts())
2     {
3         string name = p?.Name;
4         decimal? price = p?.Price;
5         string relatedName = p?.Related?.Name;
6         results.Add(string.Format("Name: 0, Price: 1, Related: 2", name, price,
7                                 relatedName ));
8     }

```

15. Finally, in the `HomeController.cs` file, edit the `foreach` loop as in listing 7. Start without debugging. What happened? Close the browser window.

Listing 7: Editing the `foreach` loop

```

1     foreach (Product p in Product.GetProducts())
2     {
3         string name = p?.Name ?? "<No Name>";
4         decimal? price = p?.Price ?? 0;
5         string relatedName = p?.Related?.Name ?? "<None>";
6         results.Add(string.Format("Name:_{0},_Price:_{1},_Related:_{2}", name,
7                                 price, relatedName ));
8     }

```

3 Using automatically implemented properties

16. Adding an auto implemented property: Edit the `Product.cs` file to match listing 8

Listing 8: Adding an auto implemented property to `Product.cs`

```

1 public string Name { get; set; }
2 *(\cd\bff{public string Category { get; set; } = "Watersports";}*)
3 public decimal? Price { get; set; }
4 public Product Related { get; set; }
5
6 public static Product[] GetProducts()
7 {
8     Product kayak = new Product
9     {
10         Name = "Kayak",
11         *(\cd\bff{Category = "Water_Craft",}*)
12         Price = 275M
13     };

```

17. Adding a read only property: Edit the `Product.cs` file to match listing 9

Listing 9: Adding a read only property to `Product.cs`

```

1 public string Name { get; set; }
2 public string Category { get; set; } = "Watersports";
3 public decimal? Price { get; set; }
4 public Product Related { get; set; }
5 public bool InStock { get; } = true;

```

18. Assigning a value to a read only property: Edit the `Product.cs` file to match listing 10

Listing 10: Assigning a value to a read only property to Product.cs

```

1 public class Product
2 {
3     public Product(bool stock = true)
4     {
5         InStock = stock;
6     }
7
8     public string Name { get; set; }
9     public string Category { get; set; } = "Watersports";
10    public decimal? Price { get; set; }
11    public Product Related { get; set; }
12    public bool InStock { get; }
13
14    public static Product[] GetProducts()
15    {
16        Product kayak = new Product
17        {
18            Name = "Kayak",
19            Category = "Water_Craft",
20            Price = 275M
21        };
22
23        Product lifejacket = new Product(false)
24        {
25            Name = "Lifejacket",
26            Price = 48.95M
27        };
28
29        kayak.Related = lifejacket;
30        return new Product[] { kayak, lifejacket, null };
31    }
32 }

```

19. In the HomeController.cs file, edit the foreach loop as in listing 11. Start without debugging. What happened? Close the browser window.

Listing 11: Using string interpolation to print variables

```

1 foreach (Product p in Product.GetProducts())
2 {
3     string name = p?.Name ?? "<No_Name>";
4     decimal? price = p?.Price ?? 0;
5     string relatedName = p?.Related?.Name ?? "<None>";
6     string category = p?.Category ?? "<No Category>";
7     results.Add(string.Format($"Name: {name}, Price: {price}, Related: {relatedName}, Category: {category}"));
8 }

```

4 Using object and collection initializers

20. Revise HomeController.cs to match listing ??

Listing 12: Revision to HomeController, collection initializer

```

1 public IActionResult Index()
2 {
3     Dictionary<string, Product> products = new Dictionary<string, Product>
4     {
5         ["Kayak"] = new Product { Name = "Kayak", Price = 275M },
6         ["Lifejacket"] = new Product { Name = "Lifejacket", Price = 48.95M }
7     };
8     return View("Index", products.Keys);
9 }

```

5 Using extension methods

21. Create a new class in the Models folder. Name it `ShoppingCart.cs` Edit it to match listing 13. We will extend this class using an extension method.

Listing 13: Class `ShoppingCart.cs`

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5
6 namespace LanguageFeatures.Models
7 {
8     public class ShoppingCart
9     {
10         public IEnumerable<Product> Products { get; set; }
11     }
12 }

```

22. Create a new class in the Models folder. Name it `MyExtensionMethods.cs` Edit it to match listing 14. This class extends the `ShoppingCart` class.

Listing 14: The extension class `MyExtensionMethods`

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5
6 namespace LanguageFeatures.Models
7 {
8     public static class MyExtensionMethods
9     {
10         public static decimal TotalPrices(this ShoppingCart cartParam)
11         {
12             decimal total = 0;
13             foreach (Product prod in cartParam.Products)
14             {
15                 total += prod?.Price ?? 0;
16             }
17             return total;
18         }
19     }
20 }

```

23. Edit the `HomeController.cs` class to match listing 15. Start without debugging. After you examine the results, close the browser window.

Listing 15: Using the extension method

```

1 public class HomeController : Controller
2 {
3     public IActionResult Index()
4     {
5         ShoppingCart cart = new ShoppingCart {Products = Product.GetProducts()};
6         decimal cartTotal = cart.TotalPrices();
7         return View("Index", new string[] { $"Total:_{cartTotal:C2}" });
8     }
9 }

```

24. Now, we apply the extension method to an interface. Edit class `ShoppingCart.cs` as shown in listing 16.

Listing 16: Implementing an interface

```

1 using System;
2 using System.Collections;
3 using System.Collections.Generic;
4 using System.Linq;
5 using System.Threading.Tasks;
6
7 namespace LanguageFeatures.Models
8 {
9     public class ShoppingCart : IEnumerable<Product>
10    {
11        public IEnumerable<Product> Products { get; set; }
12        public IEnumerator<Product> GetEnumerator()
13        {
14            return Products.GetEnumerator();
15        }
16
17        IEnumerator IEnumerable.GetEnumerator()
18        {
19            return GetEnumerator();
20        }
21    }
22 }

```

25. Now, edit the MyExtensionMethods class as in listing 25.

```

1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5
6 namespace LanguageFeatures.Models
7 {
8     public static class MyExtensionMethods
9     {
10        public static decimal TotalPrices(this IEnumerable<Product> products)
11        {
12            decimal total = 0;
13            foreach (Product prod in products)
14            {
15                total += prod?.Price ?? 0;
16            }
17            return total;
18        }
19    }
20 }

```

26. Finally, edit the HomeController class as in listing 17.

Listing 17: Edit to class HomeController

```

1 public class HomeController : Controller
2 {
3     public IActionResult Index()
4     {
5         ShoppingCart cart = new ShoppingCart {Products = Product.GetProducts()};
6         Product[] productArray =
7         {
8             new Product {Name = "Kayak", Price = 275M},
9             new Product {Name = "Lifejacket", Price = 48.95M}
10        };
11        decimal cartTotal = cart.TotalPrices();
12        decimal arrayTotal = productArray.TotalPrices();
13
14        return View("Index", new string[] { $"Cart Total: {cartTotal:C2}",
15                                             $"Array Total: {arrayTotal:C2}" });
16    }
17 }

```

```

16     }
17 }

```

27. To create a filtering example of an extension method, edit class `MyExtensionMethods` by adding a method `FilterByPrice()` like listing 18.

Listing 18: Filtering extension method, `FilterByPrice()`

```

1 public static IEnumerable<Product> FilterByPrice( this IEnumerable<Product> productEnum,
   decimal minimumPrice)
2 {
3     foreach (Product prod in productEnum)
4     {
5         if ((prod?.Price ?? 0) >= minimumPrice)
6         {
7             yield return prod;
8         }
9     }
10 }

```

28. Then, edit class `HomeController.cs` as in listing 19.

Listing 19: Revised class `HomeController.cs`

```

1 public IActionResult Index()
2 {
3     Product[] productArray =
4     {
5         new Product { Name = "Kayak", Price = 275M },
6         new Product { Name = "Lifejacket", Price = 48.95M },
7         new Product { Name = "Soccer ball", Price = 19.50M },
8         new Product { Name = "Corner flag", Price = 34.95M }
9     };
10    decimal priceTotal = productArray.FilterByPrice(20).TotalPrices();
11    return View("Index", new string[] { $"Array Total: {priceTotal:C2}" });
12 }

```

6 Using lambda expressions

29. To add a `FilterByName()` method, add the method in listing 20 to `MyExtensionMethods`.

Listing 20: The `FilterByName()` method

```

1 public static IEnumerable<Product> FilterByName(this IEnumerable<Product> productEnum, char
   firstLetter)
2 {
3     foreach (Product prod in productEnum)
4     {
5         if ((prod?.Name?[0]) == firstLetter)
6         {
7             yield return prod;
8         }
9     }
10 }

```

30. Complete the name filtering by revising the `HomeController.cs` class as in listing 21.

Listing 21: Revision to `HomeController`

```

1 public IActionResult Index()
2 {
3     Product[] productArray =
4     {

```

```

5         new Product { Name = "Kayak", Price = 275M },
6         new Product { Name = "Lifejacket", Price = 48.95M },
7         new Product { Name = "Soccer_ball", Price = 19.50M },
8         new Product { Name = "Corner_flag", Price = 34.95M }
9     };
10    decimal priceTotal = productArray.FilterByPrice(20).TotalPrices();
11    decimal nameFilter = productArray.FilterByName('S').TotalPrices();
12
13    return View("Index", new string[] { $"Array_Total:_{priceTotal:C2}",
14        $"Name Total: {nameFilter:C2}" });
15 }

```

31. To use a lambda expression to filter products, and to generalize the filtering function, first add a `Filter()` method to `MyExtensionMethods`, as shown in listing 22.

Listing 22: The `Filter()` method

```

1 public static IEnumerable<Product> Filter(this IEnumerable<Product> productEnum, Func<
    Product, bool> selector)
2 {
3     foreach (Product prod in productEnum)
4     {
5         if (selector(prod))
6         {
7             yield return prod;
8         }
9     }
10 }

```

32. Then, make the following changes in class `HoneController` to complete the generalization of the filter function with lambda expressions, shown in listing 23.

Listing 23: Lambda expression in `HomeController`

```

1 public ActionResult Index()
2 {
3     Product[] productArray =
4     {
5         new Product { Name = "Kayak", Price = 275M },
6         new Product { Name = "Lifejacket", Price = 48.95M },
7         new Product { Name = "Soccer_ball", Price = 19.50M },
8         new Product { Name = "Corner_flag", Price = 34.95M }
9     };
10    decimal priceFilterTotal = productArray.Filter(p => (p?.Price ?? 0) >= 20).TotalPrices();
11    decimal nameFilterTotal = productArray.Filter(p => p?.Name?[0] == 'S').TotalPrices();
12    return View("Index", new string[] { $"Array Total: priceFilterTotal:C2", $"Name Total:
    nameFilterTotal:C2" });
13 }

```

7 Using anonymous types

33. To illustrate anonymous types, the use of the `var` keyword, edit `HoneController.cs` as shown in listing 24. What is the result when you run this code?

Listing 24: Use of the keyword `var`

```

1 public ActionResult Index()
2 {
3     var products = new[]
4     {
5         new { Name = "Kayak", Price = 275M },
6         new { Name = "Lifejacket", Price = 48.95M },
7         new { Name = "Soccer_ball", Price = 19.50M },

```

```

8         new { Name = "Corner_flag", Price = 34.95M }
9     };
10    return View(products.Select(p => p.Name));
11 }

```

34. Why when you use `var`, what is the type of the object? In order to see the type, change the return statement to **`return View(products.Select(p => p.GetType().Name));`** Run the code, and explain the result.

8 Getting names

35. Change the return statement in `HomeController.cs` to matching listing 25. What happens when you run this? Why?

Listing 25: Use of `nameof()` method

```

1 return View(products.Select(p => $"{nameof(p.Name)}:{_}{p.Name},{_}{nameof(p.Price)}:{_}{p.Price}"
    ));

```
