## Homework, Week 0, part C

## September 12, 2014

Invoke clisp and type the following commands. Remember, a ':q' (COLON QUE), ':a' (COLON AIGH), CONTROL-BREAK, or CONTROL-C will restore the top level prompt if you make a mistake. This explores the Lisp functions, (minusp), (zerop), (plusp), (evenp), (oddp), (rem), (mod), (random), and (ash). Write down each result and see if you can't figure out what each one does.

```
(minusp -1)
                                     (rem 9 6)
                                     (rem 9 7)
(minusp 0)
(\mathbf{minusp} \ 1)
                                     (rem 9 8)
(\mathbf{zerop} -1)
                                     (rem 9 9)
                                     (rem 9 4)
(\mathbf{zerop} \ 0)
(zerop 1)
(\mathbf{plusp} -1)
                                     ;; run these several times
(plusp 0)
                                     (random 1)
(plusp 1)
                                     (random 11)
                                     (random 101)
(evenp 4)
                                     (random 1.0)
(evenp 5)
                                     (random 11.0)
(oddp 6)
                                     (random 101.0)
(oddp 7)
                                     (ash \ 4 \ 0)
;; run with (rem) and (mod)
                                     (ash 4 1)
                                      (ash 4 2)
(\mathbf{rem} \ 4 \ 9)
(rem 5 9)
                                     (ash 4 3)
(rem 6 9)
                                     (ash 4 4)
(rem 7 9)
(rem 8 9)
                                     (ash 28 0)
(\mathbf{rem} \ 0 \ 9)
                                     (ash 28 -1)
                                     (ash 28 -2)
(rem 9 4)
                                     (ash 28 -3)
                                     (ash 28 -4)
(\mathbf{rem} \ 9 \ 5)
```