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# 深度學習模型的比較研究 — 以 MNIST 為例

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開放原始碼論文

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## 摘要

本論文的開放原始碼專案網址為：<https://github.com/cccresearch/nnModelCompare>

不同的神經網路模型，經訓練之後的正確率可能差異很大。本文針對手寫數字辨識的 MNIST 資料庫進行測試，以便觀察模型的表現，並分析其背後的原因。

關鍵字 神經網路 · 深度學習 · MNIST

## 1 簡介

近幾年深度學習技術讓人工智慧領域有了很大的進展，也吸引到了學術界與產業界共同投入研究，相繼開發出更好，但也相對更複雜的模型。

為何有些模型表現好，有些模型表現差，各個網路層的效用是甚麼，為何需要加入某些層，若拿掉的話會有甚麼不良反應嗎？這就是本研究所想要探討的問題！

## 2 背景

手寫數字辨識的 MNIST 是影像辨識領域中最常被拿來測試的資料集，而 CNN 卷積神經網路架構的 LeNet 則是 Yann Le Cun 1989 年在研究手寫辨識問題時，提出來的辨識模型，實驗發現 LeNet 在手寫辨識上有相當高的正確率。

不過，其他的模型，像是使用多層感知器，也可以達到 90% 以上的正確率，

## 3 方法

簡易的『爬山演算法』如下圖所示 1 所示。

```
Algorithm Hill-Climbing(pi)
  p = pi // 設定粒子 p 為起始粒子 pi
  while not isEnd()
    pn = p.neighbor(step) //選擇粒子 p 的鄰居 pn
    if pn.fitness()>=p.fitness() //如果更好，就接受
      p = pn;
  End Algorithm
```

---

```
def hillClimbing(s, maxGens, maxFails): # 爬山演算法的主體函數
```

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\*Use footnote for providing further information about author (webpage, alternative address)—*not* for acknowledging funding agencies.

```

print("start:␣", s.str())          # 印出初始解
fails = 0                          # 失敗次數設為 0
# 當代數  $gen < maxGen$ ，且連續失敗次數  $fails < maxFails$  時，就持續嘗試尋找更好的解。
for gens in range(maxGens):
    snew = s.neighbor()            # 取得鄰近的解
    sheight = s.height()           #  $sheight$ =目前解的高度
    nheight = snew.height()        #  $nheight$ =鄰近解的高度
    if (nheight >= sheight):        # 如果鄰近解比目前解更好
        print(gens, ':', snew.str()) # 印出新的解
        s = snew                  # 就移動過去
        fails = 0                 # 移動成功，將連續失敗次數歸零
    else:                           # 否則
        fails = fails + 1         # 將連續失敗次數加一
    if (fails >= maxFails):
        break
print("solution:␣", s.str())       # 印出最後找到的那個解
return s                          # 然後傳回。

```

```

1  import torch.nn as nn
2  import torch.nn.functional as F
3
4  class Net(nn.Module):
5      def __init__(self):
6          super(Net, self).__init__()
7          self.fc1 = nn.Linear(28*28, 10)
8
9      def forward(self, x):
10         x = x.view(-1, 28*28)
11         x = self.fc1(x)
12         return x

```

### 3.1 高度函數如何設計

[illegible]

$$\xi_{ij}(t) = P(x_t = i, x_{t+1} = j | y, v, w; \theta) = \frac{\alpha_i(t) a_{ij}^{w_t} \beta_j(t+1) b_j^{v_{t+1}}(y_{t+1})}{\sum_{i=1}^N \sum_{j=1}^N \alpha_i(t) a_{ij}^{w_t} \beta_j(t+1) b_j^{v_{t+1}}(y_{t+1})} \quad (1)$$

### 3.1.1 如何選取好的鄰居？

任何的參數變動，都可以創造出新的鄰居模型，因此，鄰居的選擇性是無限多的，我們面臨的問題是，該如何從無限多的鄰居當中，選擇一個有可能更好的適當鄰居呢？

在此、我們用了一些啟發式法則如下

1. 加一個新層
2. 將一層換成另一層
3. 調整某層的參數

**Paragraph** Paragraph Paragraph Paragraph Paragraph Paragraph Paragraph Paragraph Paragraph Para-  
graph Paragraph Paragraph Paragraph Paragraph Paragraph Paragraph

Table 1: 不同模型的 MNIST 正確率

模型	正確率	說明
fc1	74%	
fc1s	92%	
fc2	10%	損失負無限大
fc2s	92%	
fc2net	95%	
fc2signet	91%	
LeNet	97%	

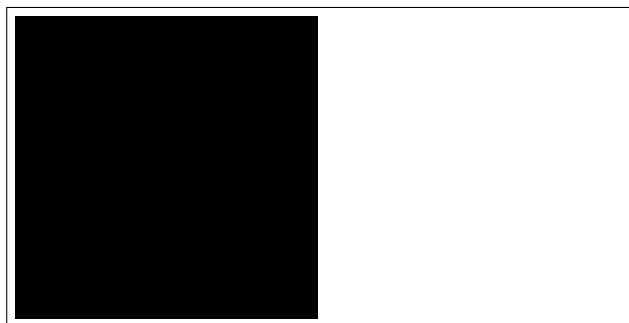


Figure 1: Sample figure caption.

## 4 實驗

[1, 2] and see [3].

The documentation for `natbib` may be found at

<http://mirrors.ctan.org/macros/latex/contrib/natbib/natnotes.pdf>

Of note is the command `\citet`, which produces citations appropriate for use in inline text. For example,

```
\citet{hasselmo} investigated\dots
```

produces

Hasselmo, et al. (1995) investigated...

<https://www.ctan.org/pkg/booktabs>

### 4.1 Figures

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<sup>2</sup>Sample of the first footnote.

Table 2: Sample table title

Part		
Name	Description	Size ( $\mu\text{m}$ )
Dendrite	Input terminal	$\sim 100$
Axon	Output terminal	$\sim 10$
Soma	Cell body	up to $10^6$

## 4.2 Tables

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## 4.3 Lists

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- consectetur adipiscing elit.
- Aliquam dignissim blandit est, in dictum tortor gravida eget. In ac rutrum magna.

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