

Distributed ElGamal Encryption

- $\text{KeyGen}(\lambda, n)$; choose a large prime p and $g \xleftarrow{\$} \mathbb{Z}_p^*$.

Each player chooses $s_i \xleftarrow{\$} \mathbb{Z}_p^*$.

computes $y_i = g^{s_i}$ (along with ZKP, PoK_{DL} of y_i)

output $pk = (p, g, \prod y_i)$ and $sk = (\sum s_i)$

- $\text{Enc}(pk, m)$; choose a random $r \xleftarrow{\$} \mathbb{Z}_p^*$.

output $(g^r, m \cdot y^r)$ where $y = \prod y_i$.

- $\text{Dec}(sk, c)$; parse c as (c_1, c_2) .

partial decryption (Each player computes and publish $c_1^{s_i}$ (along with ZKP, PoK_{DL} of y_i and $c_1^{s_i}$))
msg reconstruction output $c_2 \cdot (\prod c_1^{s_i})^{-1}$.

Note.

- In order to multiply two ciphertexts, ^{the} underlying public key should be the same.
- Every player should take part in the decryption phase.