



Introduction to Deep Learning

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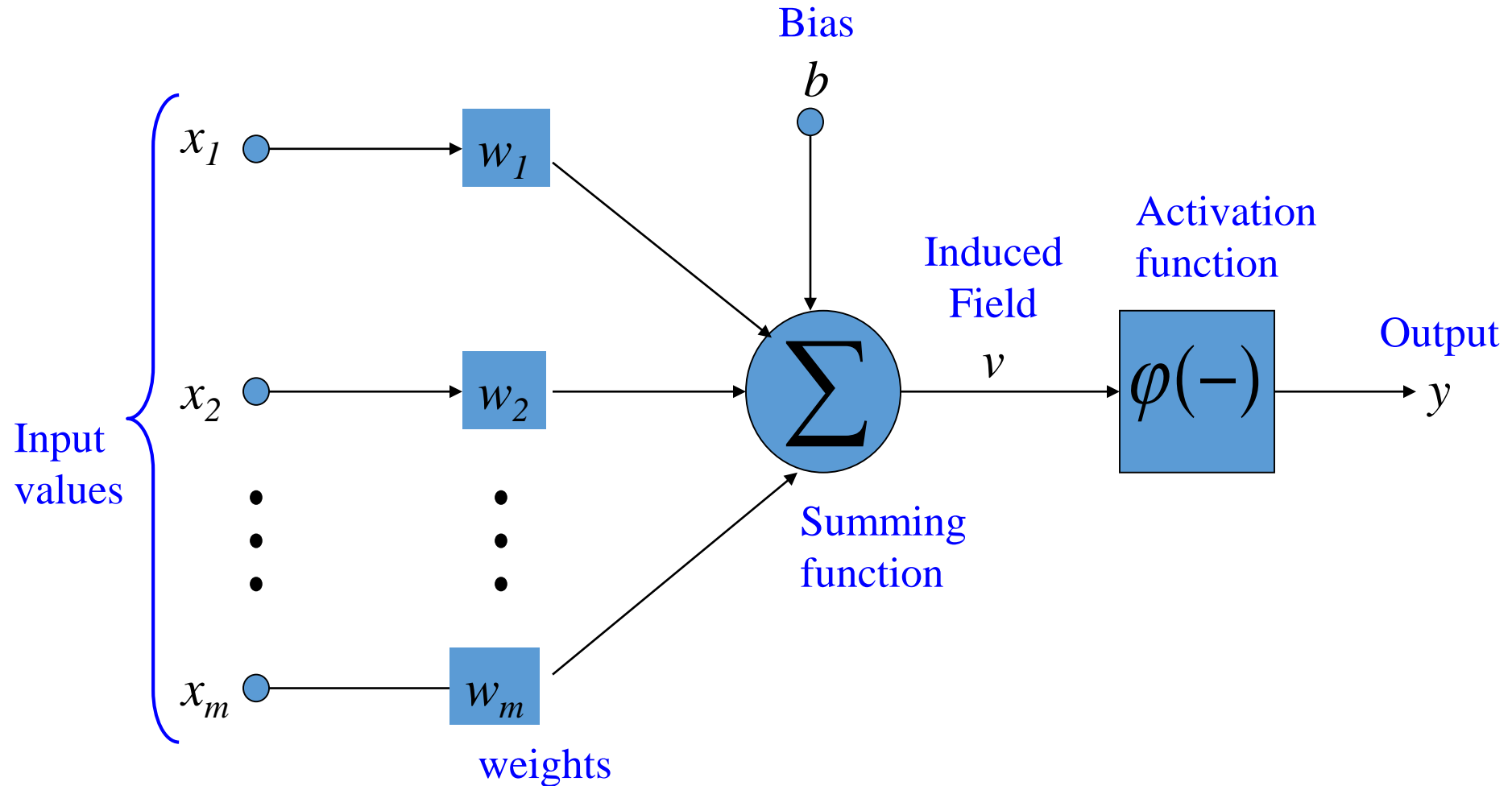
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NSM Workshop on Accelerated Data Science

Deep Learning

- Based on neural networks
- Uses deep architectures
- Very successful in many applications

Perceptron



Neuron Models

- The choice of activation function φ determines the neuron model.

Examples:

- step function:
$$\varphi(v) = \begin{cases} a & \text{if } v < c \\ b & \text{if } v > c \end{cases}$$

- ramp function:
$$\varphi(v) = \begin{cases} a & \text{if } v < c \\ b & \text{if } v > d \\ a + ((v - c)(b - a) / (d - c)) & \text{otherwise} \end{cases}$$

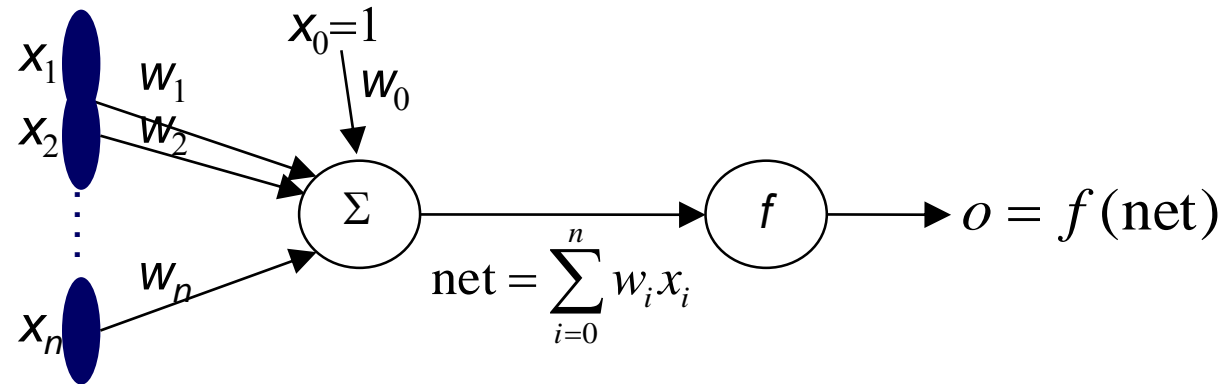
- sigmoid function with z,x,y parameters

$$\varphi(v) = z + \frac{1}{1 + \exp(-xv + y)}$$

- Gaussian function:

$$\varphi(v) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{1}{2}\left(\frac{v - \mu}{\sigma}\right)^2\right)$$

Sigmoid unit



- f is the sigmoid function
- Derivative can be easily computed:

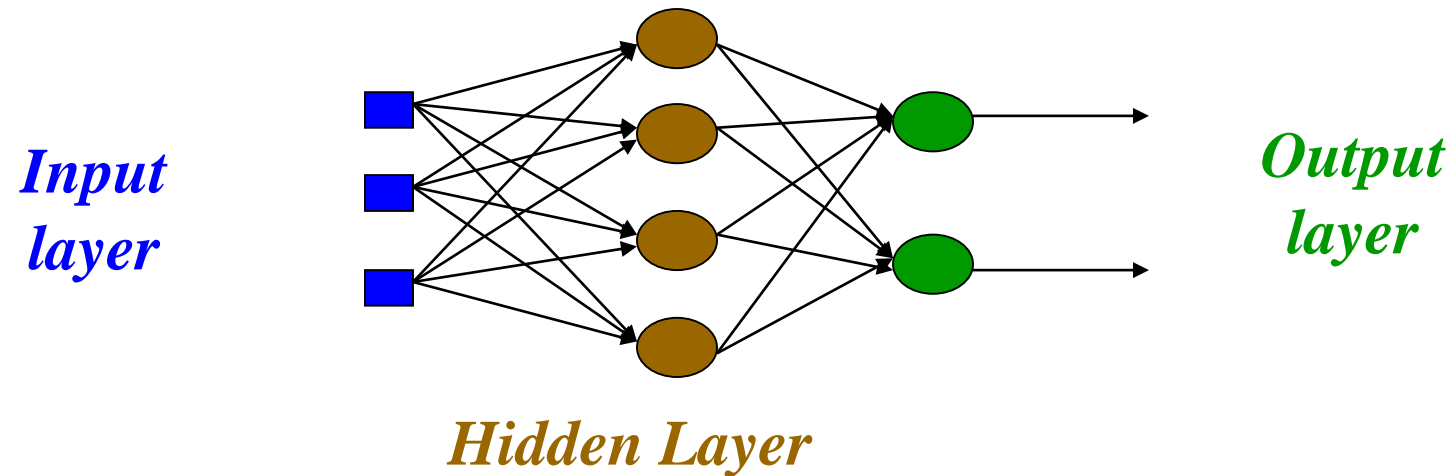
$$f(x) = \frac{1}{1 + e^{-x}}$$

- Logistic equation
 - used in many applications
 - other functions possible (tanh)
- Single unit:
 - apply gradient descent rule
- Multilayer networks: **backpropagation**

$$\frac{df(x)}{dx} = f(x)(1 - f(x))$$

Multi layer feed-forward NN (FFNN)

- FFNN is a more general network architecture, where there are hidden layers between input and output layers.
- Hidden nodes do not directly receive inputs nor send outputs to the external environment.
- FFNNs overcome the limitation of single-layer NN.
- They can handle non-linearly separable learning tasks.



3-4-2 Network

Backpropagation

- Initialize all weights to small random numbers
- Repeat
 - For each training example
 1. Input the training example to the network and compute the network outputs
 2. For each output unit k
$$\delta_k \leftarrow o_k (1 - o_k) (t_k - o_k)$$
 3. For each hidden unit h
$$\delta_h \leftarrow o_h (1 - o_h) \sum_{k \in \text{outputs}} w_{k,h} \delta_k$$
 4. Update each network weight $w_{j,i}$
$$w_{j,i} \leftarrow w_{j,i} + \Delta w_{j,i}$$
where $\Delta w_{j,i} = \eta \delta_j x_{j,i}$

NN DESIGN ISSUES

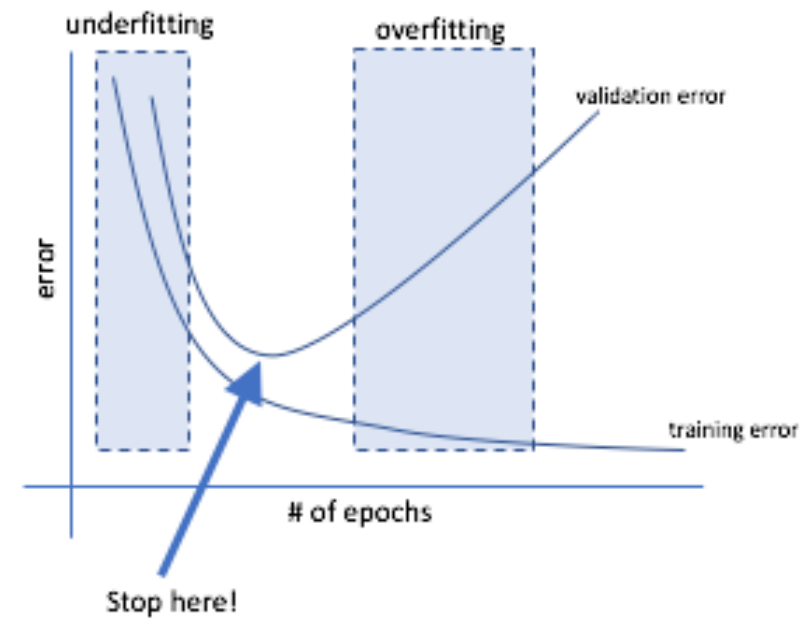
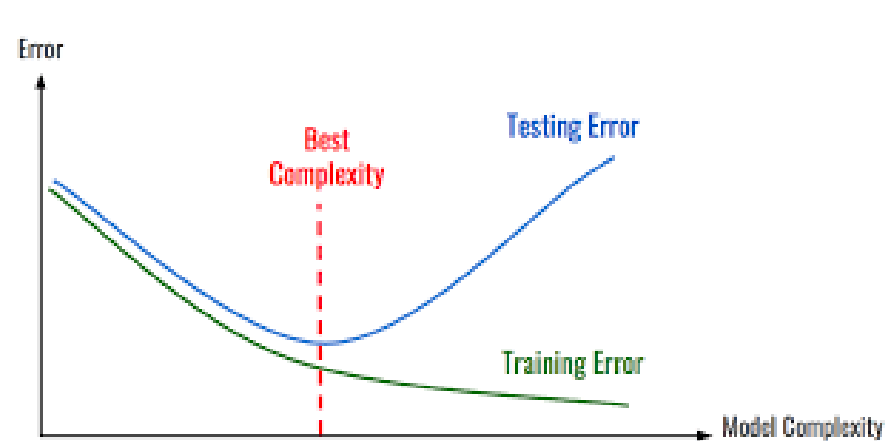
- Data representation
- Network Topology
- Network Parameters
- Training
- Validation

Expressiveness

- Every bounded continuous function can be approximated with arbitrarily small error, by network with **one hidden layer** (Cybenko et al '89)
 - Hidden layer of sigmoid functions
 - Output layer of linear functions
- Any function can be approximated to arbitrary accuracy by a network with **two hidden layers** (Cybenko '88)
 - Sigmoid units in both hidden layers
 - Output layer of linear functions

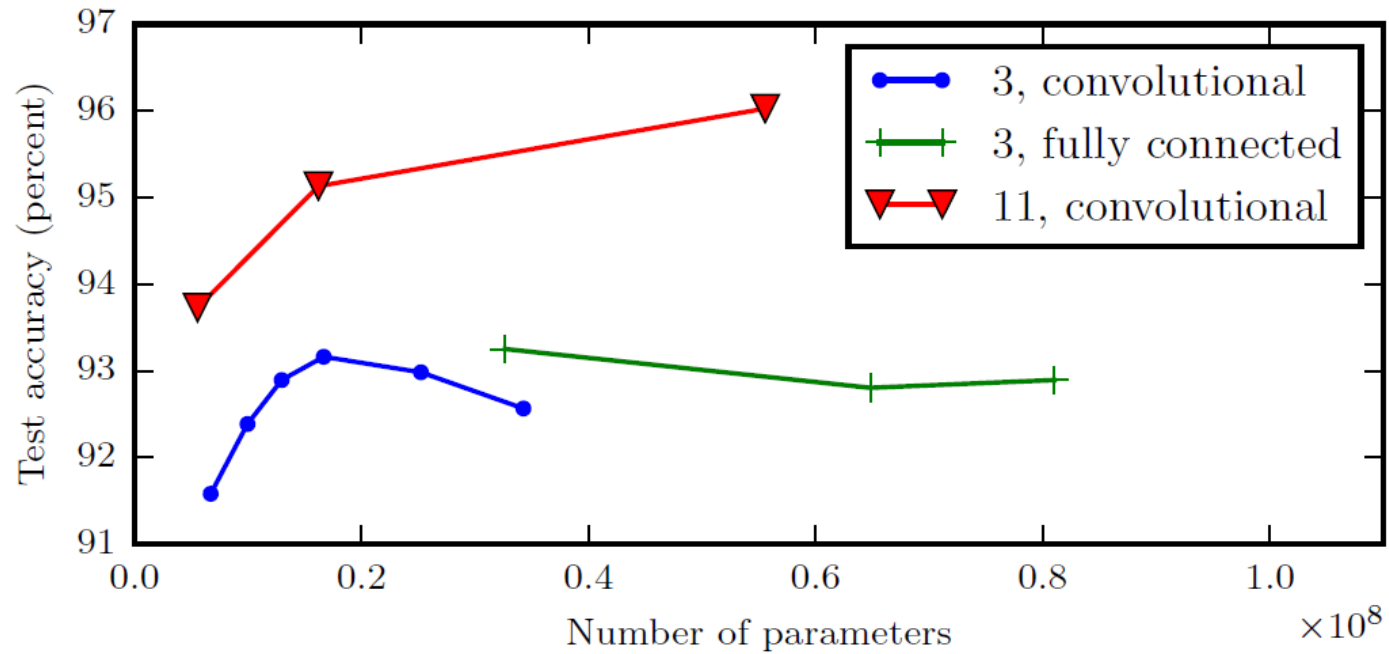
Choice of Architecture Neural Networks

- Training Set vs Generalization error

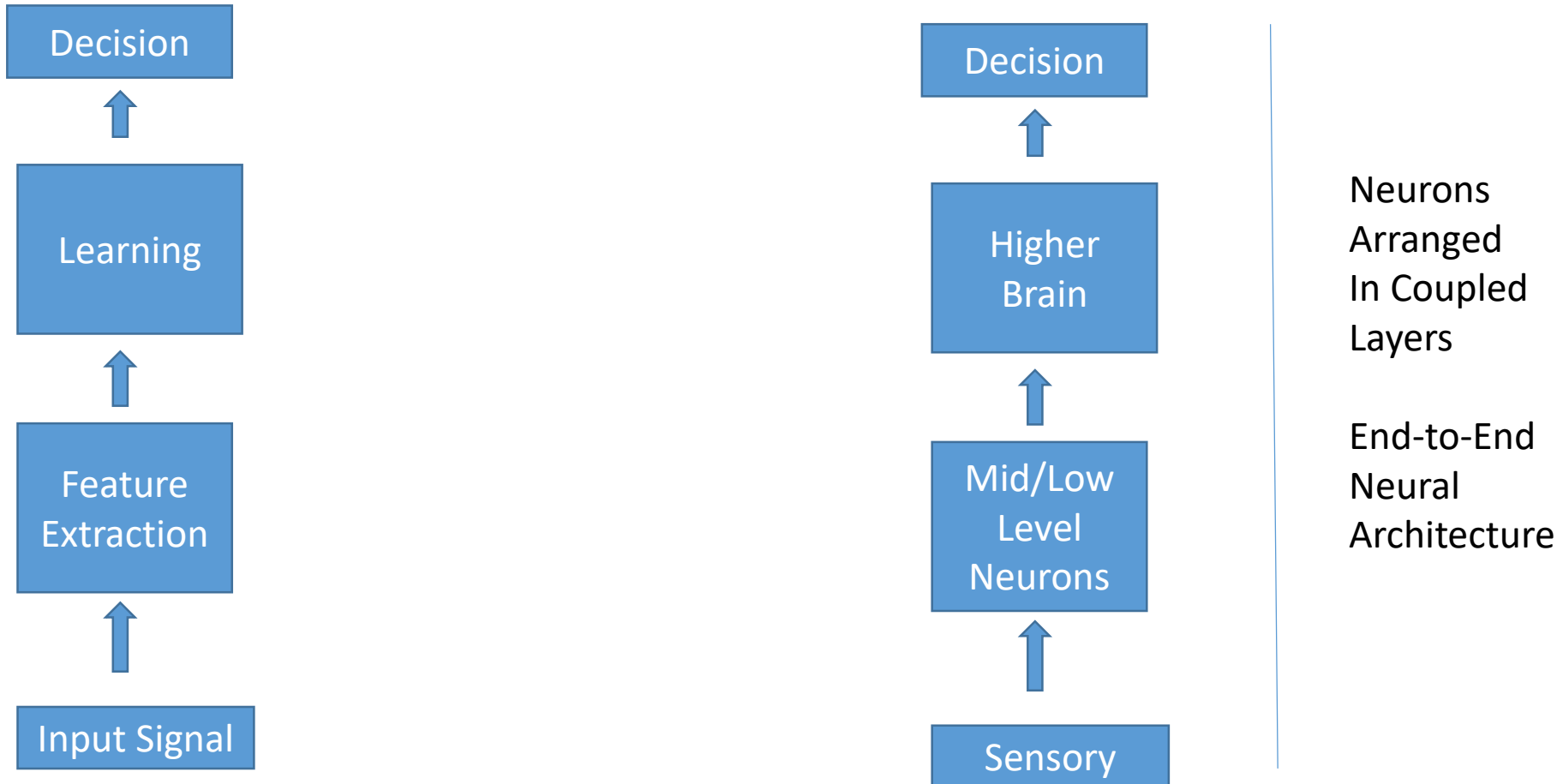


Motivation for Depth

Large, Shallow Models Overfit More



Motivation: Mimic the Brain Structure



Motivation

- Practical success in computer vision, signal processing, text mining
- Increase in volume and complexity of data
- Availability of GPUs

Convolutional Neural Network: Motivation

Hierarchical organization

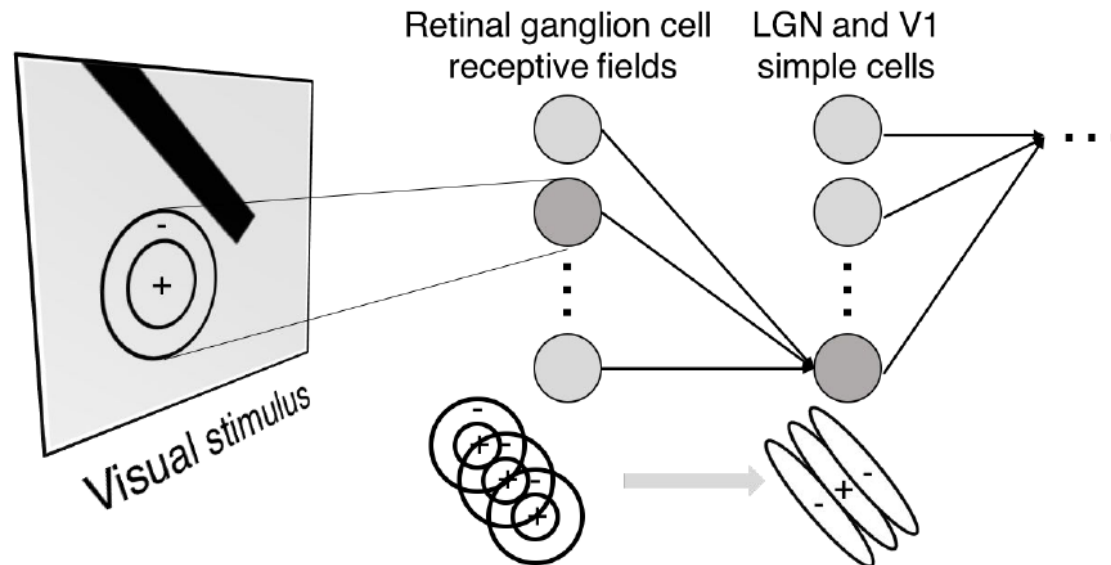
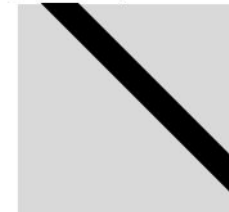


Illustration of hierarchical organization in early visual pathways by Lane McIntosh, copyright CS231n 2017

Simple cells:
Response to light
orientation

Complex cells:
Response to light
orientation and movement

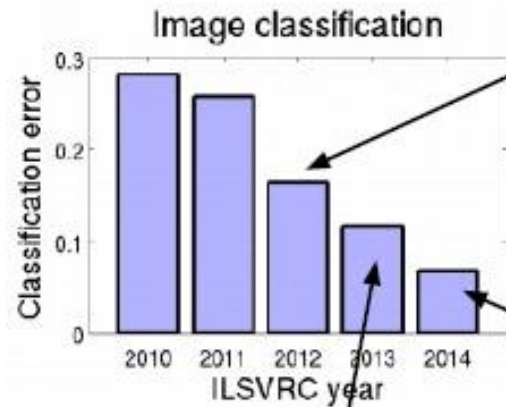
Hypercomplex cells:
response to movement
with an end point



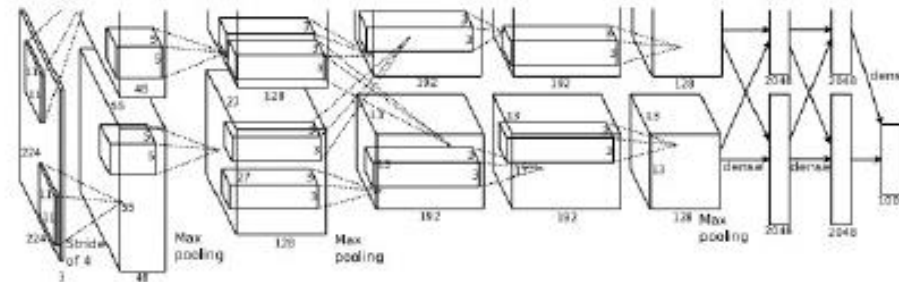
No response



Response
(end point)



[Krizhevsky, Sutskever, Hinton. 2012] **16.4% error**



[Szegedy et al., 2014] **6.6% error**

[Simonyan and Zisserman, 2014] **7.3% error**

[Zeiler and Fergus, 2013] **11.1% error**

CNN

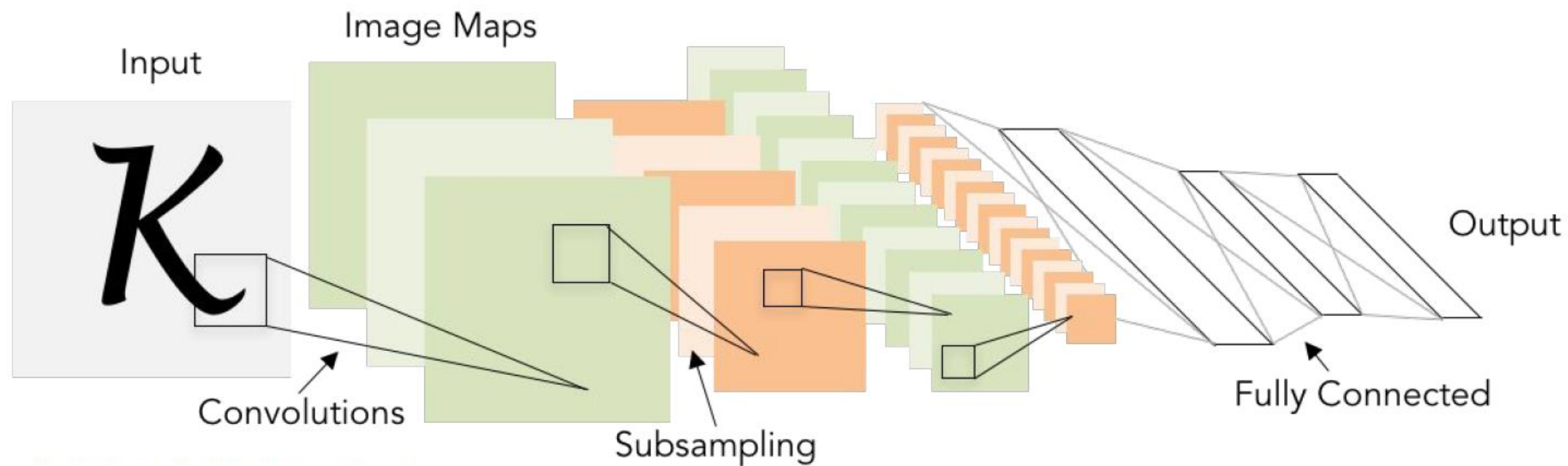
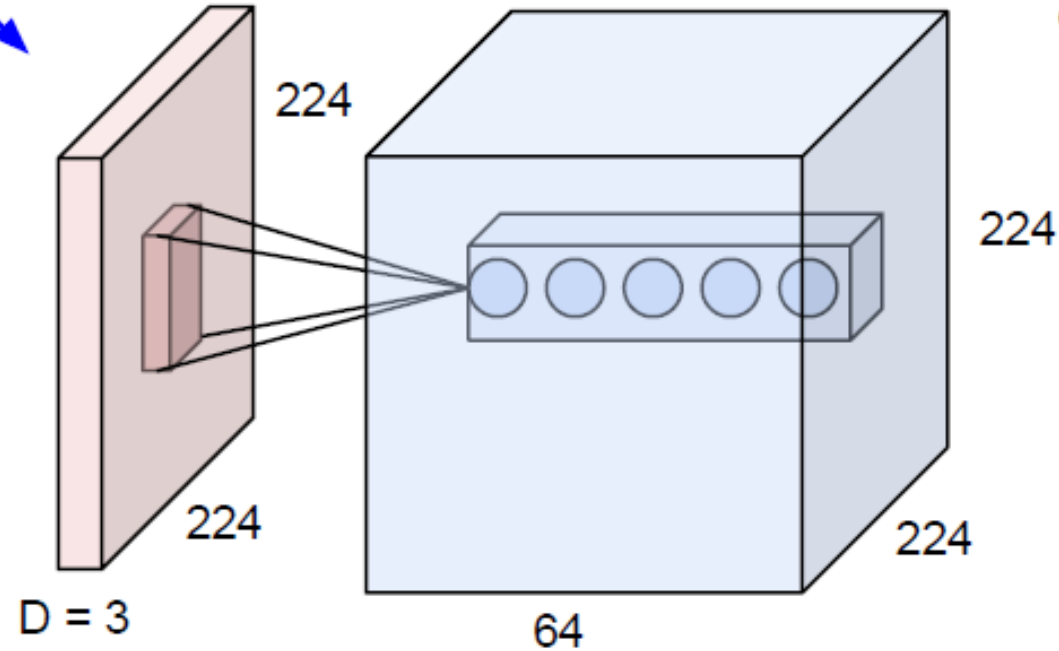


Illustration of LeCun et al. 1998 from CS231n 2017 Lecture 1



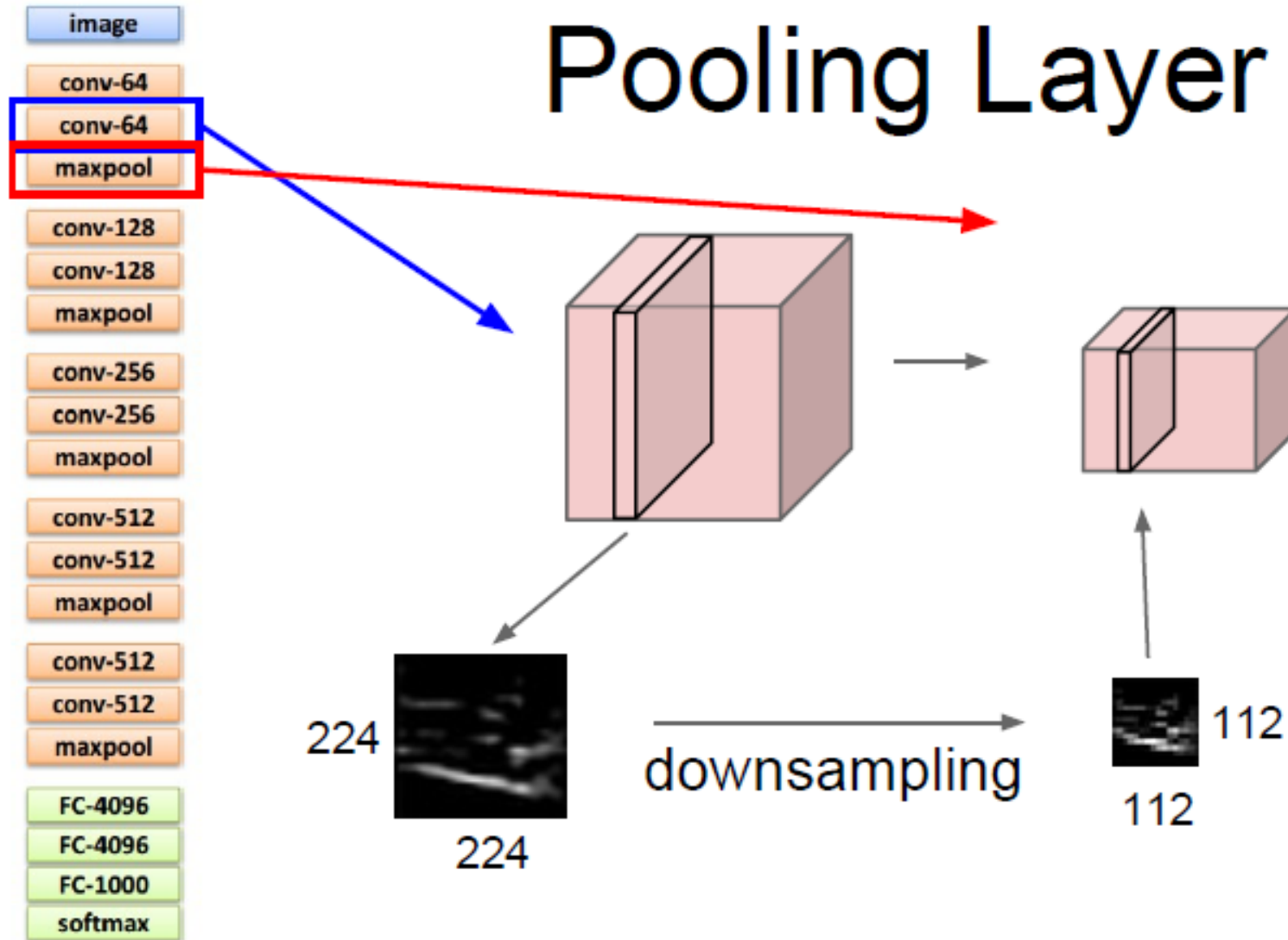
Convolutional Layer

Can be implemented efficiently with convolutions

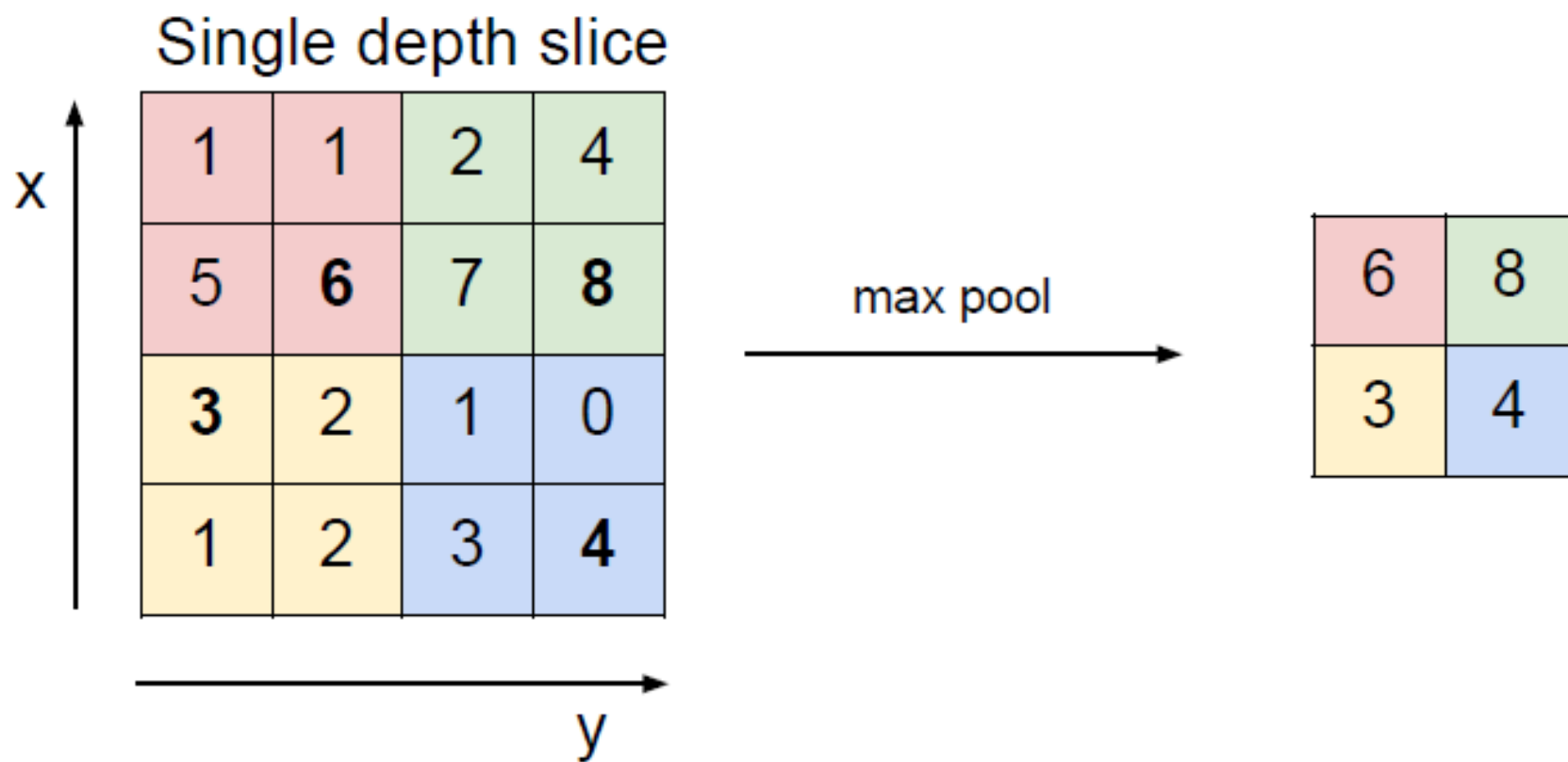


Every blue neuron is connected to a 3x3x3 array of inputs

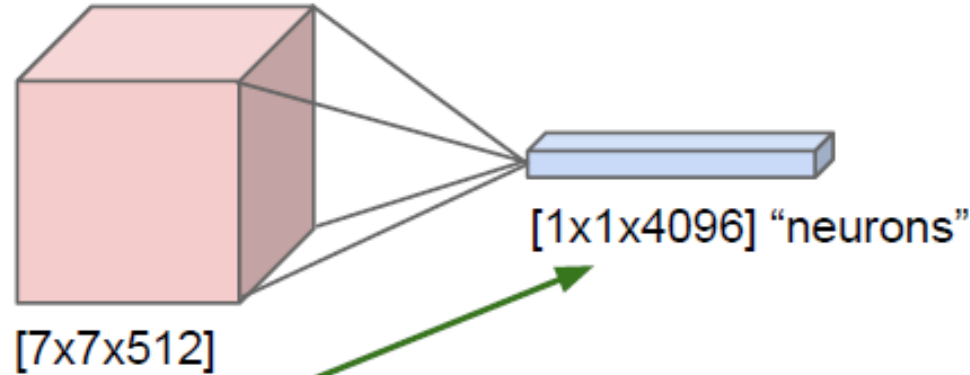
Pooling Layer



Max Pooling Layer



Fully Connected Layer

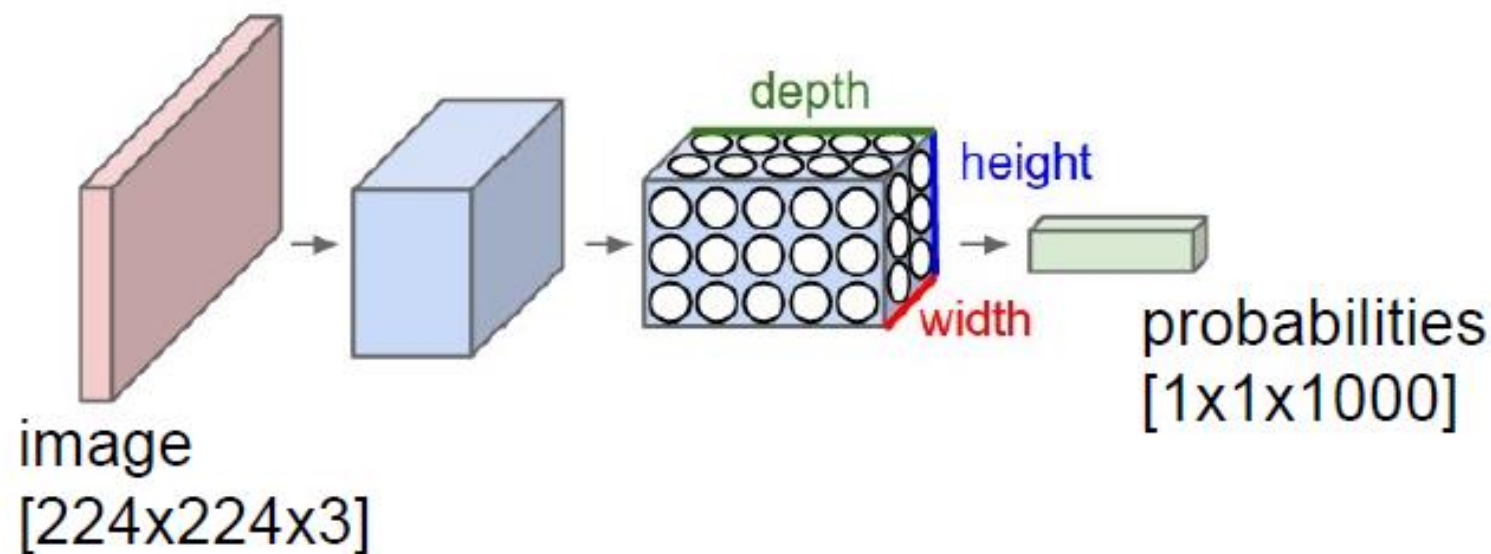


Every "neuron" in the output:

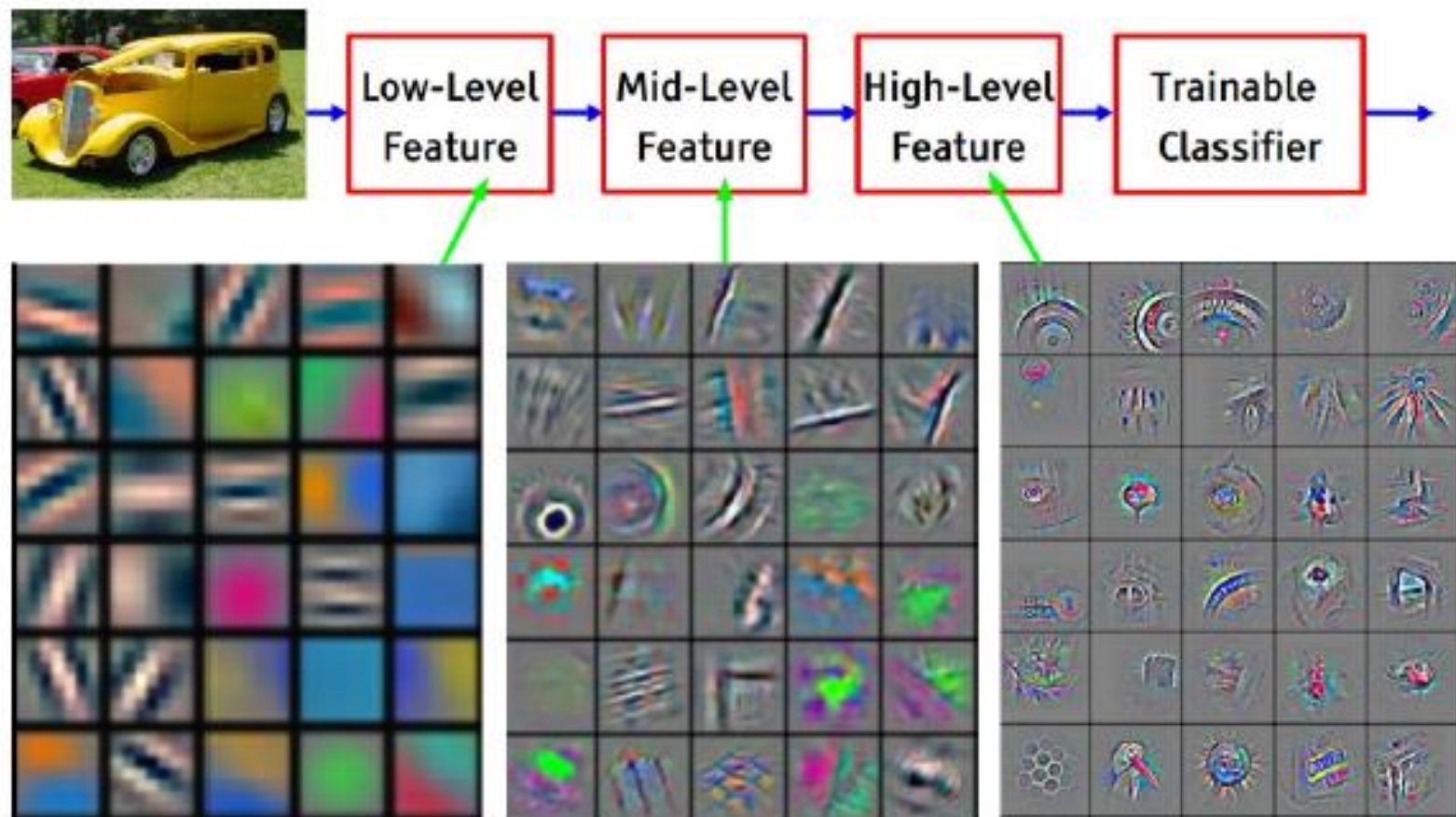
1. computes a **dot product** between the input and its weights $f = w^T x + b$
2. **thresholds** it at zero $f(x) = \max(0, x)$

Every layer of a ConvNet has the same API:

- Takes a 3D volume of numbers
- Outputs a 3D volume of numbers
- Constraint: function must be **differentiable**

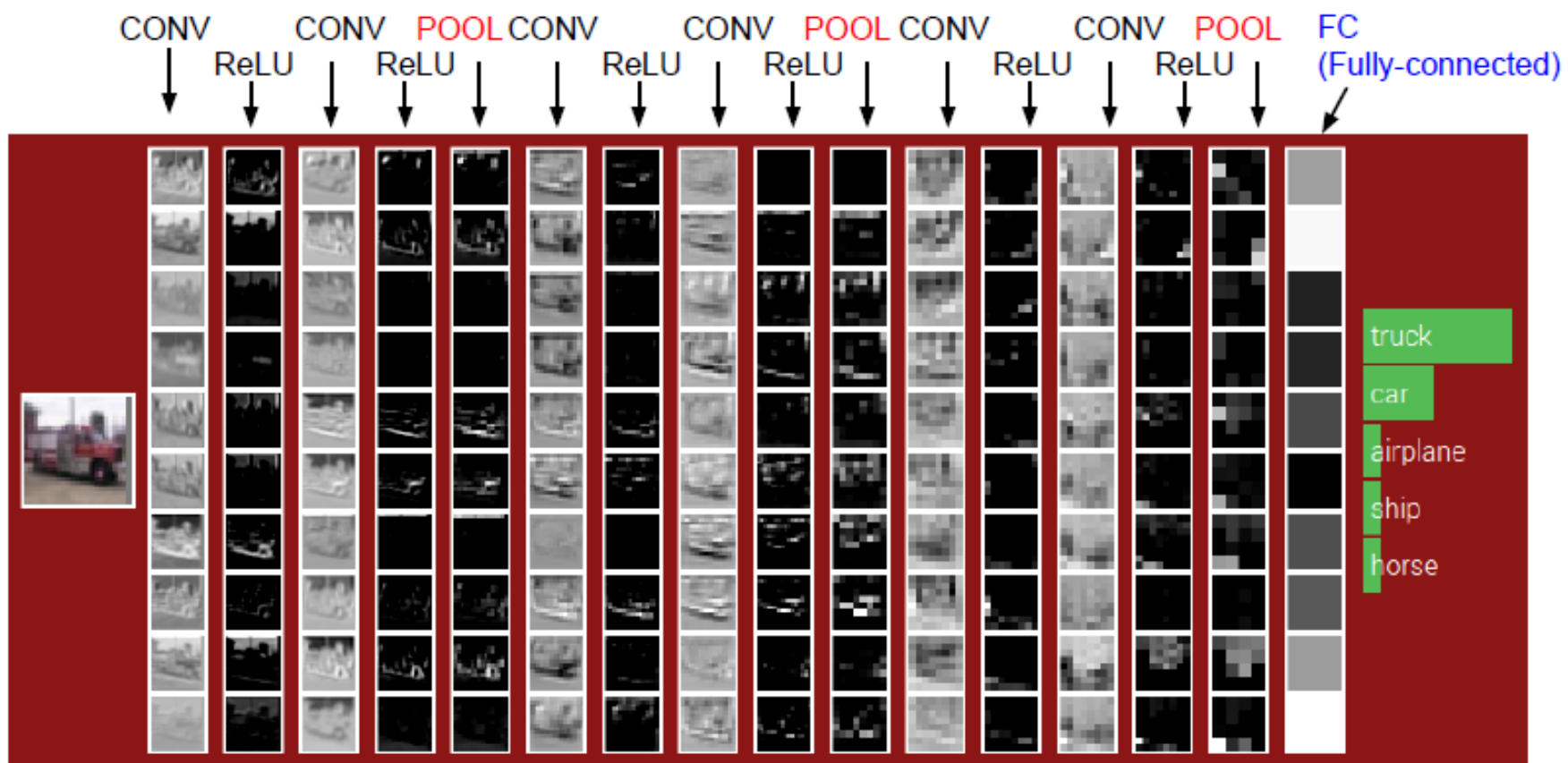


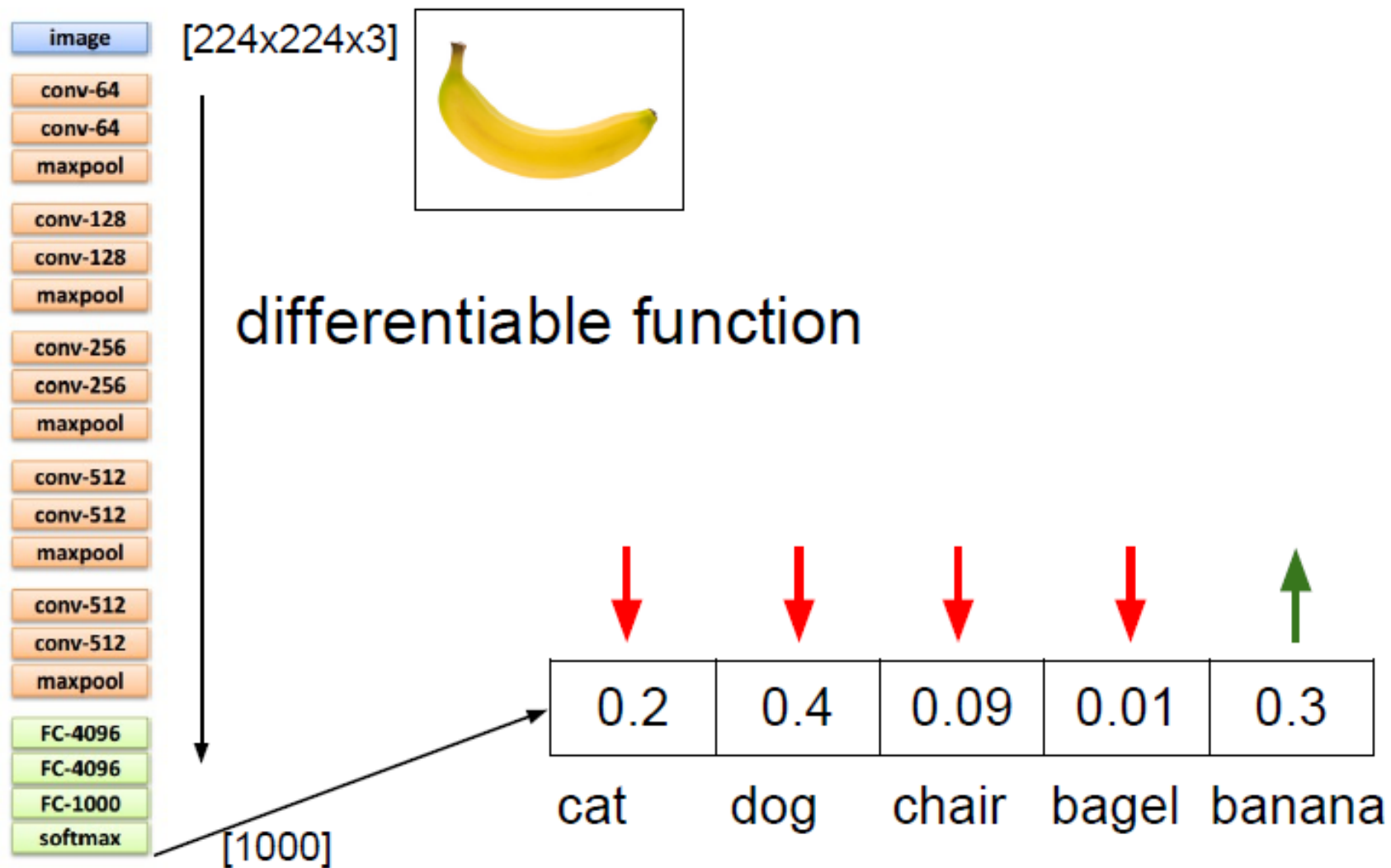
What do the neurons learn?



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

Example activation maps



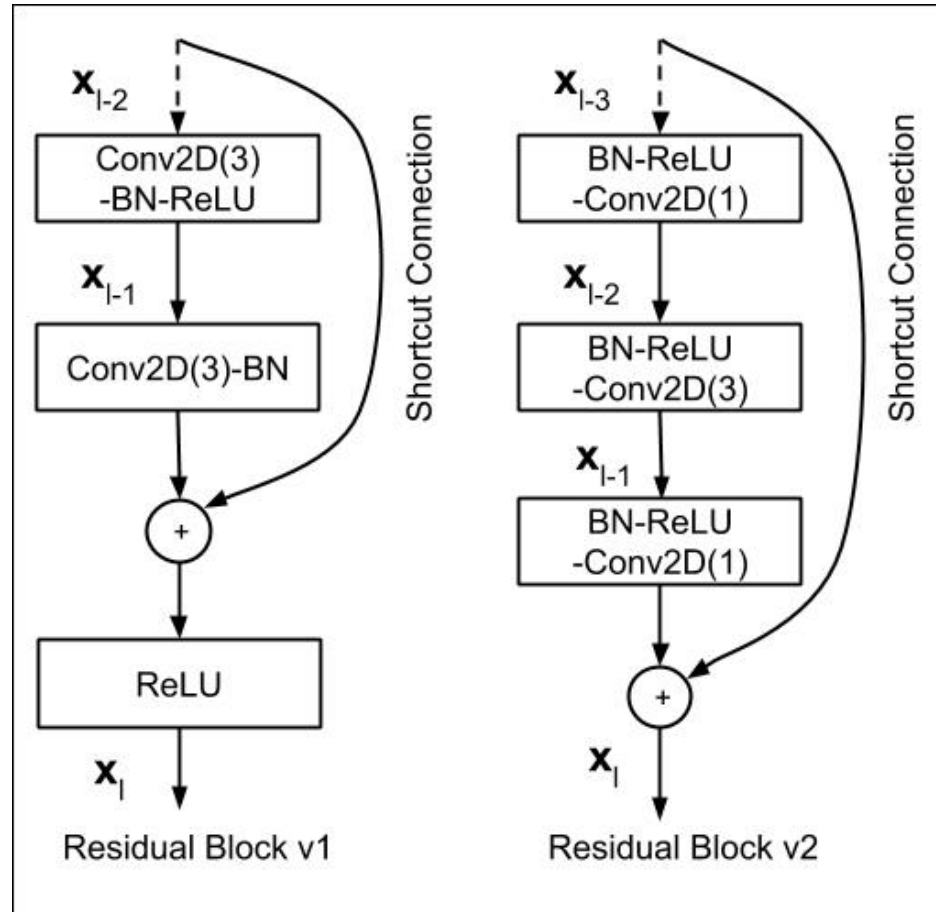


Training

Loop until tired:

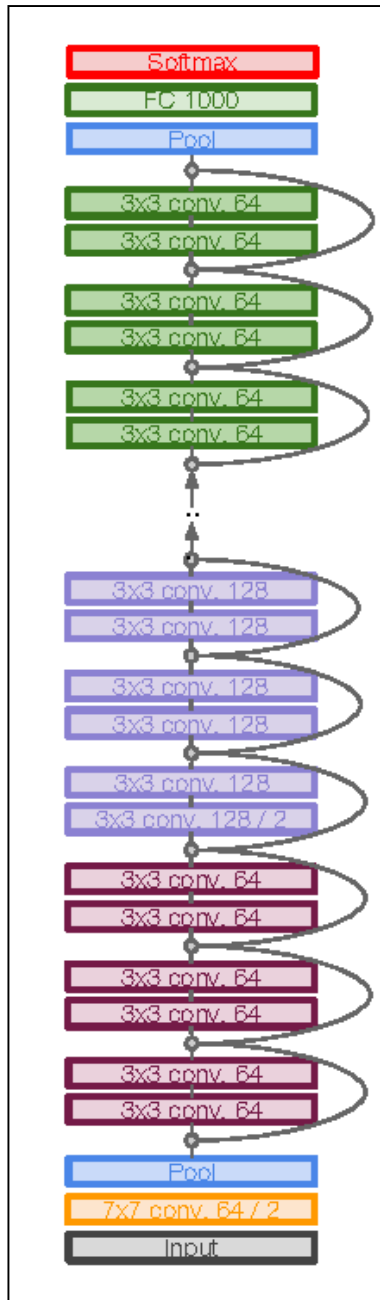
1. **Sample** a batch of data
2. **Forward** it through the network to get predictions
3. **Backprop** the errors
4. **Update** the weights

ResNet



CNN + Skip Connections

Pyramidal cells in cortex



Full ResNet architecture:

- Stack residual blocks
- Every residual block has two 3x3 conv layers
- Periodically, double # of filters and downsample spatially using stride 2 (in each dimension)
- Additional conv layer at the beginning
- No FC layers at the end (only FC 1000 to output classes)

Densenet

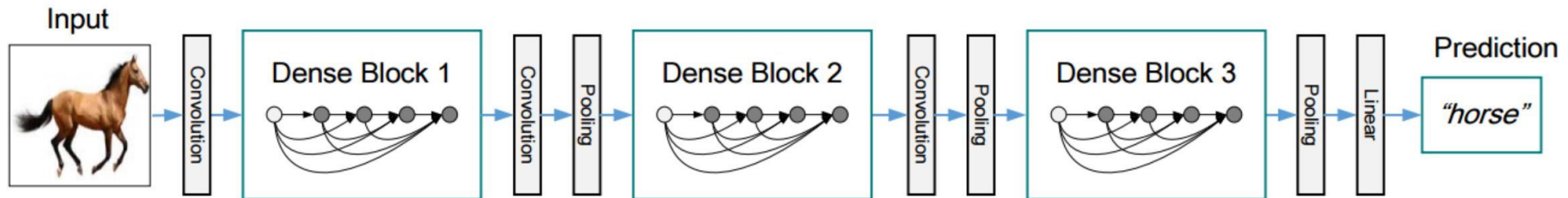
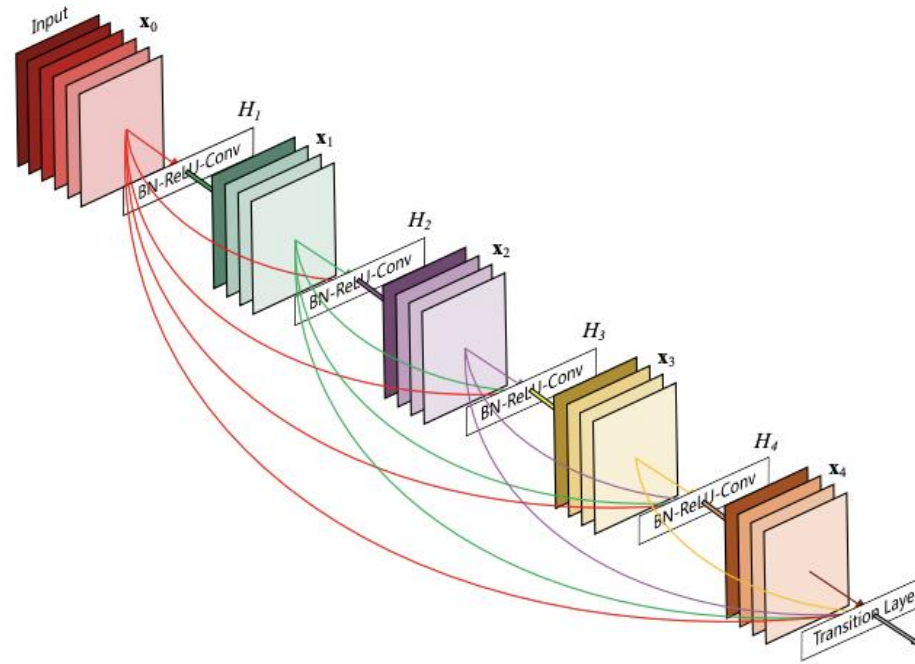


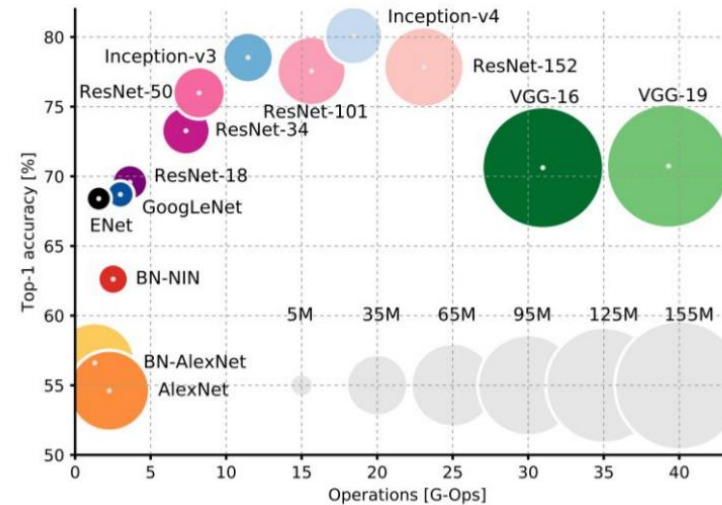
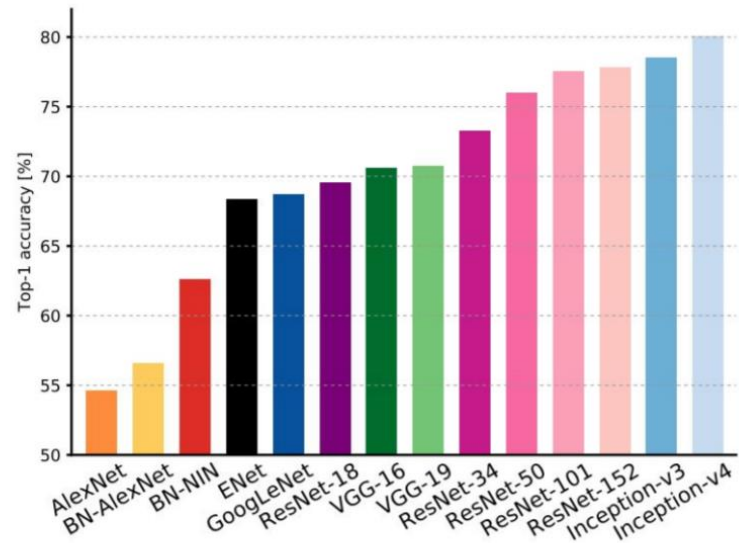
Figure 2. A deep DenseNet with three dense blocks. The layers between two adjacent blocks are referred to as transition layers and change feature map sizes via convolution and pooling.

Challenges of Depth

- Overfitting – dropout
- Vanishing gradient – ReLU activation
- Accelerating training – batch normalization
- Hyperparameter tuning

Computational Complexity

Comparing complexity...



An Analysis of Deep Neural Network Models for Practical Applications, 2017.

Types of Deep Architectures

- RNN, LSTM (sequence learning)
- Stacked Autoencoders (representation learning)
- GAN (classification, distribution learning)
- Combining architectures – unified backprop if all layers differentiable
 - Tensorflow, PyTorch

References

- Introduction to Deep Learning – Ian Goodfellow
- Stanford Deep Learning course