Chanyu Choung

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Education City University of New York - Lehman College, New York Sept 2016 - Current

Computer Science, Bachelor of Science Hiatus (2018 - 2019)

Computer Graphics and Imaging, Bachelor of Science Overall GPA 3.81 / 4.0

Awards Honors Award - Academic Excellence May 2018

Dean's List Spring 2017 - Spring 2021

Skills React.js, Git, Node, LuaU, Python, Java, CSS, SQL

Cinema 4D, Blender, Photoshop, Illustrator, Final Cut Pro X

Language Korean (Native), English (Fluent)

Experience S&J Games (Software Engineer) Nov 2021 - Current

- A small startup gaming company focuses on creating 2D Visual Novel games through an open source engine called Ren.py. Hired as a volunteer developer, I work with another developer on creating the game. I'm responsible for adding any specific features or events that the storywriter wants in the game.

Roblox Game Development - The Professionals (Software Engineer)

May 2020 - June 2021

- I partnered with different groups through Discord and helped them make video games on Roblox. I was assigned to create an object and its script. Also worked on individual projects.
- + Showcase Players can interact with the shop, buy clothes. They can explore around the map.
- + Obbies Players have to overcome obstacles to move on to the next stage. It consists of many moving objects, unpredictable events, and NPCs. All the datas stored, so users can return and resume playing.

Hudson's Bay Company - Saks OFF 5th Tech Branch (Software Engineer)

Jan 2020 - May 2020

- I was a part of a group with 2 other interns and 3 mentors to create an internal employee's website from scratch. I worked as a front-end developer. My job was to create specific components that I was assigned to. + HBC Project Manager - Only employees have access to the site, where they can upload, track and update their project status to the VP. It's used when our VP meets with other higher-ups from different branches.

CUNY 2x TECH - Tech Talent Pipeline (Software Engineer)

Sep 2019 - Jan 2020

- 5-months intensive bootcamp covering the basics of git, react.js and sql. I dedicated myself to the front-end portion. Projects focus on collaborative teamwork and learning to use the tools used in CS fields.
- + City-Zip Search Fetches City/Zip from an API. Users get zip codes by searching a city name or vice versa.
- + GIPHY Project Fetches GIF from GIPHY API. Users can search a keyword or generate random/trending.
- + Campus Manager CRUD Application. Users can add a student and add it onto the campus.
- + Stock Portfolio CRUD Application. Users can login to purchase a stock and keep track of it, using the API.