

Project | Info Colin Childers

For this project I did not add any special features besides the three functions described in the Bookstore Design File. This project overall was challenging but rewarding and fun. The easiest parts for me was designing the UML Diagram and creating all the class files and their methods.

I struggled with creating a way to implement a cart system in the program by making an array list of array list but decided to simplify it and give each store item its own array list.

I also struggled with having the user enter information into membership constructor but then I realized I just had to move the constructor statement outside of the switch statement it was in.