## CHARLIE C. CHIN

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## **SUMMARY**

I am a dedicated and passionate 4<sup>th</sup> year Computer Science student excited to enter the industry. I have attended several hackathons and programming competitions to better refine my interpersonal, soft skills in a group environment. I have experience creating websites and some familiarity with embedded systems that use the Atmega1284 microcontroller. I understand the importance of delivering high quality products to the end user and the significance of being able to explain technological jargon to a non-technical end user. My interests lie in web development, security and software development.

#### **EMPLOYMENT**

## Freelance Web Developer

November 2017 - May 2018

#### www.kubotamortuarv.com

- Created website for mortuary in the Los Angeles area
- Collected and refined customer specifications for website in areas such as design, UI, scalability, SEO and merchandise shop
- Employed Wix CMS to create website and implement customer specifications
- Created dynamic database for 1,000+ obituary individuals
- Implemented user search bar for database using WixAPI and fixed a visual database flickering issue by adding a debounce timer to user keypresses
- Helped transfer all existing information from old website(<u>www.kubotanikkeimortuary.com</u>) and helped redirect domain and emails to new domain

# **Web Developer Intern** Universal EC. Inc - New Taipei City, Taiwan Summer 2017 Secondhand Electronics E-commerce Website

- · Guided website through development lifecycle from planning to deploying
- Collected specifications from customer regarding design details to continuously refine product and employed Joomla CMS to implement requirements
- Worked under mentorship of head engineers to better understand and utilize company's proprietary website
  development methodologies to maximize efficiency and product quality
- Collaborated with fellow intern to broaden the scope of the project beyond barebones customer specs satisfaction. Collaboration enabled completion of project within one month.

## **EDUCATION**

## California, CA

## University of California, Riverside

June 2019

- · Computer Science, B.S.
- Overall GPA: 3.00/4.00
- Coursework: Data Structures & Algorithms, Discrete Mathematics, Machine Learning & Data Mining, Operating Systems, Embedded Systems, Software Construction

## TECHNICAL EXPERIENCE

## **Projects**

- **Mini Galaga** (2018). Miniature version of the Atari game Galaga. Created using an Atmega1284 microcontroller, joystick, push buttons and more. Programmed in C. <a href="https://GITHUB.COM/CCHIN013/MINI-GALAGA">https://GITHUB.COM/CCHIN013/MINI-GALAGA</a>
- **rShell** (2017). Command shell written in C++. Mimics Unix commands through a C++ environment, e.g. ls, echo, mkdir, touch, exit, etc. Utilizes system calls to mimic the environment.

  HTTPS://GITHUB.COM/CCHINO13/RSHELL

#### **ADDITIONAL EXPERIENCE**

Company translator (Chinese to English) (2017). Completely translated the company Universal EC Inc.'s website from Chinese to English.
 http://www.universalec.com/en/

## **Languages and Technologies**

- C++ (Proficient); C (Familiar); Python (Familiar); HTML/CSS/Javascript (Familiar); SQL (Familiar); Flask (Familiar)
- English; Chinese(Conversational)