CHARLIE C. CHIN

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SUMMARY

I am a dedicated and passionate 4th year Computer Science student excited to enter the industry. I have attended several hackathons and programming competitions to better refine my interpersonal, soft skills in a group environment. I have experience creating websites and some familiarity with embedded systems that use the Atmega1284 microcontroller. I understand the importance of delivering high quality products to the end user and the significance of being able to explain technological jargon to a non-technical end user. My interests lie in web development, security and software development.

EMPLOYMENT

Freelance Web Developer

November 2017 – May 2018

www.kubotamortuarv.com

- Created website for mortuary in the Los Angeles area
- Collected and refined customer specifications for website in areas such as design, UI, scalability, SEO and merchandise shop
- Employed Wix CMS to create website and implement customer specifications
- Created dynamic database for 1,000+ obituary individuals
- Implemented user search bar for database using WixAPI and fixed a visual database flickering issue by adding a debounce timer to user keypresses
- Helped transfer all existing information from old website(<u>www.kubotanikkeimortuary.com</u>) and helped redirect domain and emails to new domain

Web Developer Intern Universal EC. Inc - New Taipei City, Taiwan

Summer 2017

Secondhand Electronics E-commerce Website

- Guided website through development lifecycle from planning to deploying
- Collected specifications from customer regarding design details to continuously refine product and employed Joomla CMS to implement requirements
- Worked under mentorship of head engineers to better understand and utilize company's proprietary website development methodologies to maximize efficiency and product quality
- Collaborated with fellow intern to broaden the scope of the project beyond barebones customer specs satisfaction. Collaboration enabled completion of project within one month.

EDUCATION

California, CA

University of California, Riverside

June 2019

- Computer Science, B.S.
- Overall GPA: 3.02/4.00
- Coursework: Data Structures & Algorithms, Discrete Mathematics, Machine Learning & Data Mining, Operating Systems, Embedded Systems, Software Construction

TECHNICAL EXPERIENCE

Projects

- Mini Galaga (2018). Miniature version of the Atari game Galaga. Created using an Atmega1284 microcontroller, joystick, push buttons and more. Programmed in C.
 <u>HTTPS://GITHUB.COM/CCHIN013/MINI-GALAGA</u>
- **rShell** (2017). Command shell written in C++. Mimics Unix commands through a C++ environment, e.g. ls, echo, mkdir, touch, exit, etc. Utilizes system calls to mimic the environment.

 HTTPS://GITHUB.COM/CCHINO13/RSHELL

ADDITIONAL EXPERIENCE

• Company translator (Chinese to English) (2017). Completely translated the company Universal EC Inc.'s website from Chinese to English. http://www.universalec.com/en/

Languages and Technologies

- Python (Proficient); C++ (Familiar); C (Familiar); HTML/CSS/Javascript (Familiar); SQL (Familiar); Flask (Familiar)
- English; Chinese(Conversational)