

1. Title of the piece: Release
2. Project's Theme: Fantasy, Perseverance, Hope
3. How it works: Basic idle clicker game, where the player can earn money and upgrades to finish the game.
4. Groups included:
 - 1) Four text functions
 - 2) Three images
5. Sources:
 - Flame: <http://www.sporistics.com/index.php?p=user:SundanceC>
 - Flame 2: <https://www.pngaaa.com/detail/1727634>
 - Question Mark: https://www.pngjoy.com/preview/h7m6a3n4p0q8x0_question-mark-question-mark-icon-pixel-transparent-png/
 - Dungeon Wall: <https://pahiroarts.artstation.com/projects/n3n5o>
 - Castlevania Holy Water: <https://www.deviantart.com/nonhovoglia/art/Holy-Water-Castlevania-Pixel-Art-670271392>
6. Credits:
 - p5.js reference: <https://p5js.org/reference/>