Web Science: Collective Intelligence & Recommender Systems

(Part 1 - Collective Intelligence)

CS 432/532

Old Dominion University

Permission has been granted to use these slides from Frank McCown, Michael L. Nelson, Alexander Nwala, Michael C. Weigle

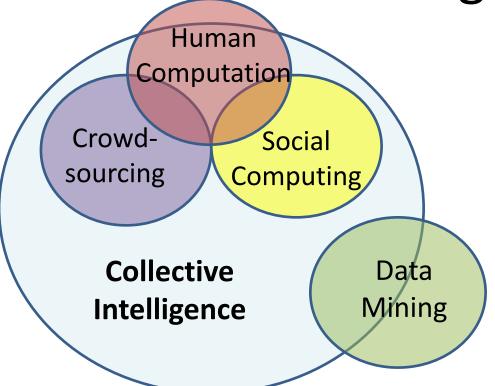


Main reference:

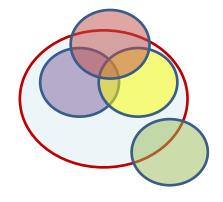
Ch 1 from <u>Programming Collective</u> <u>Intelligence</u> by Toby Segaran

(abbreviated as PCI)

What is Collective Intelligence?



Quinn and Bederson, "Human computation: A survey and taxonomy of a growing field", CHI 2011



Collective Intelligence

"groups of individuals doing things collectively that seem intelligent."

Thomas Malone, Director of MIT Center for Collective Intelligence, 2006

"when technologists use this phrase they usually mean the combining of behavior, preferences, or ideas of a group of people to create novel insights."

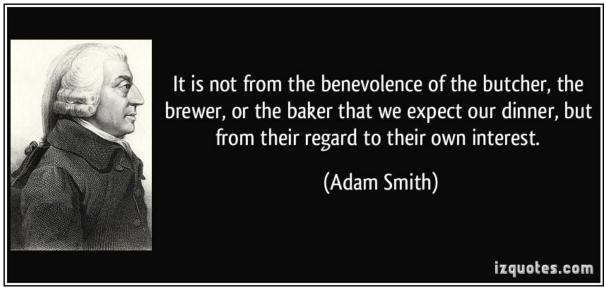
Segaran, Programming Collective Intelligence (PCI), p. 2



img source: https://www.shutterstock.com/image-photo/guess-how-many-jelly-beans-mason-121109632

Crowd-sourced strategies: How to Count Jelly Beans in a Jar, How to win a guess the number of jelly beans in a jar contest

Collective Intelligence in Classical Economic Theory



<u>Invisible hand</u> (Wikipedia)

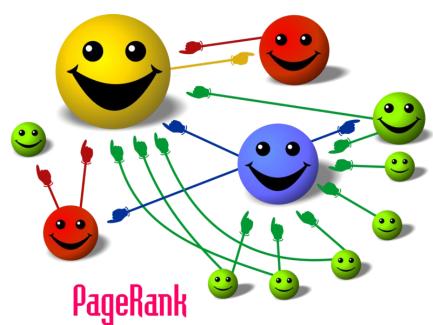
<u>The Wealth of Nations</u> (Wikipedia)

Google

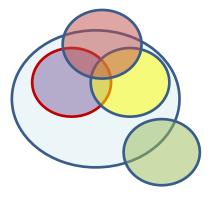
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Google Search

I'm Feeling Lucky



Img source: http://organicseoexpert.org/wp-content/uploads/2012/03/pagerank.png



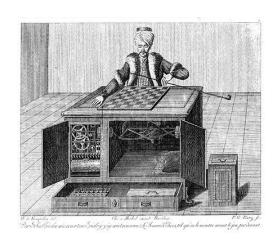
Crowdsourcing

"the act of taking a job traditionally performed by a designated agent (usually an employee) and outsourcing it to an undefined, generally large group of people in the form of an open call."

Jeff Howe, "The Rise of Crowdsourcing", Wired, Jun 2006

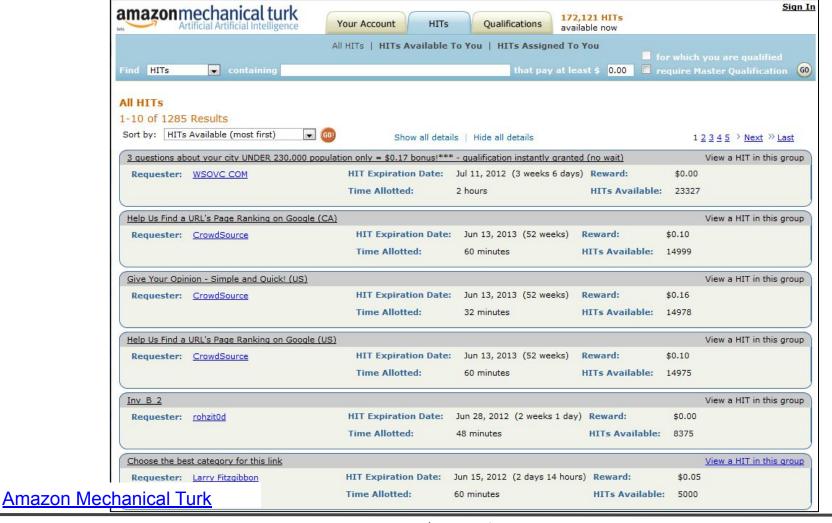
Mechanical Turk



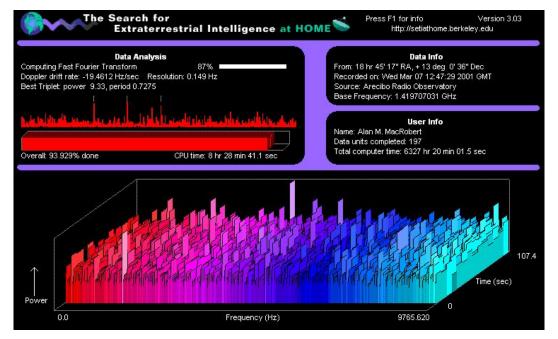




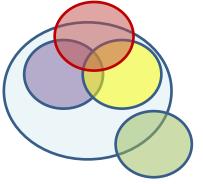
The Turk (Wikipedia)



SETI@home Harvests Cycles From Idle Computers



SETI@home



Human Computation

"a paradigm for utilizing human processing power to solve problems that computers cannot yet solve."

Luis van Ahn, Doctoral Dissertation at Carnegie Mellon, 2005

"Human computation:

The problems fit the general paradigm of computation, and as such might *someday* be solvable by computers.

The human participation is directed by the computational system or process."

Quinn and Bedderson, CHI 2011



reCAPTCHA v3, Google's New Street View Image Recognition Algorithm Can Beat Most CAPTCHAs

Goodfellow et al., "Multi-digit Number Recognition from Street View Imagery using Deep Convolutional Neural

Networks", 2014



How Google Cracked House Number Identification in Street View



IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

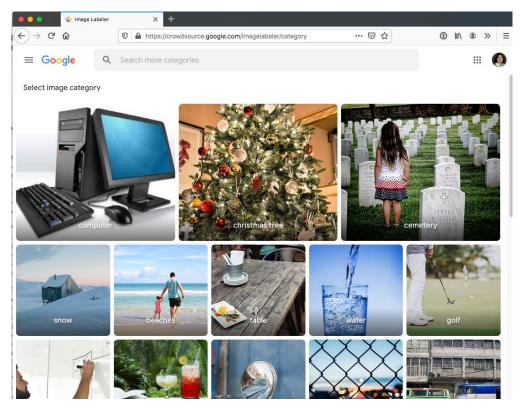
Tasks (XKCD)

In the 60s, Marvin Minsky assigned a couple of undergrads to spend the summer programming a computer to use a camera to identify objects in a scene. He figured they'd have the problem solved by the end of the summer. Half a century later, we're still working on it.



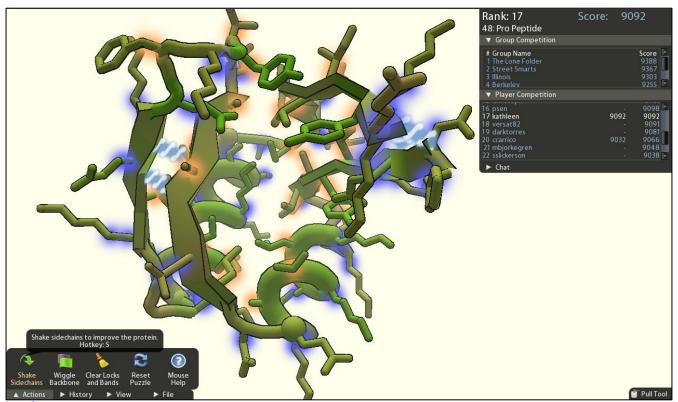
ESP game (Wikipedia)

Google licensed ESP for ImageLabeler



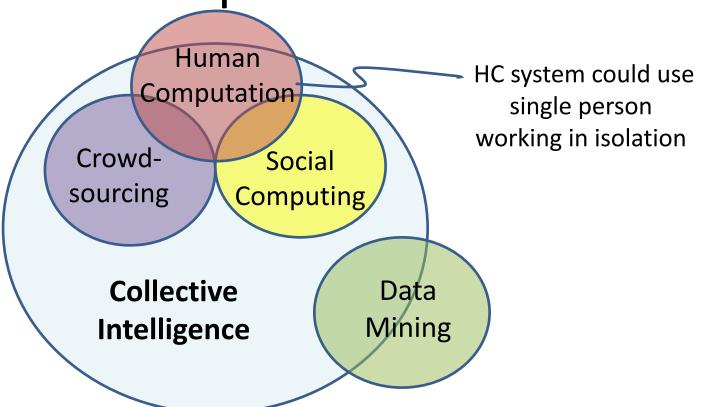
ImageLabeler (Google)

FoldIt



Foldit: Solve Puzzles for Science

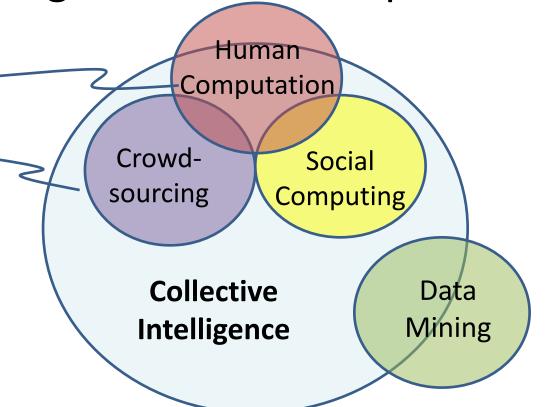
CI not superset of HC



Crowdsourcing vs. Human Computation

"Whereas human computation replaces computers with humans, crowdsourcing replaces traditional human workers with members of the public."

Quinn and Bedderson, CHI 2011



DARPA Network Challenge



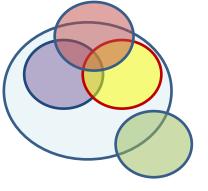
DARPA Network Challenge (Wikipedia)

Challenge: Find 10 red weather balloons set up by DARPA, from 10am - 5pm EST, Dec 5, 2009. They were prepared to run the challenge for 1 week.

MIT placed first (of 10 teams). They found all 10 in less 9 hours.

MIT's Strategy: invitation-based network (with 4 initial members), finder gets \$2000, with everyone in the invitation network getting 0.5 of the previous amount, with the remainder donated to charity.

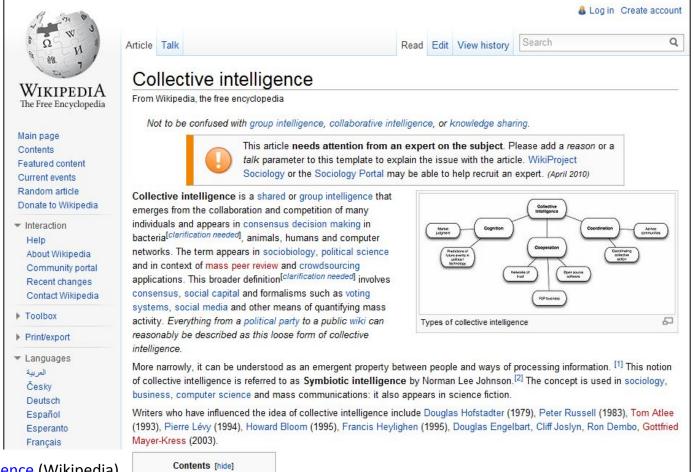
MIT site: MIT Red Balloon Challenge (archived)



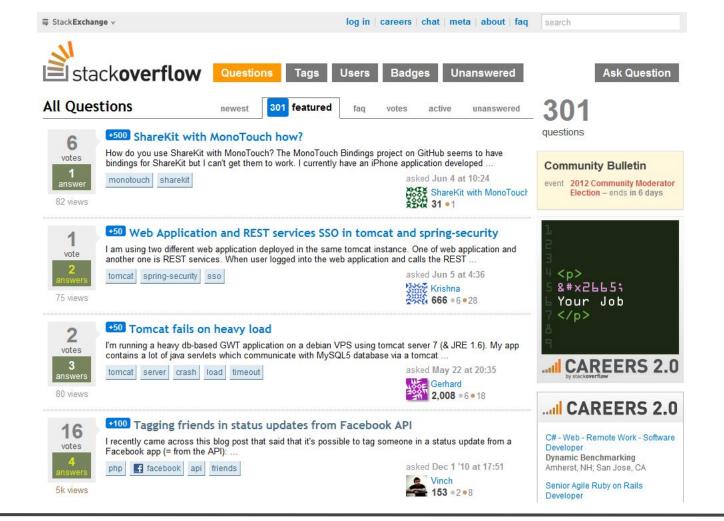
Social Computing

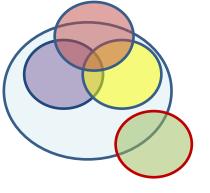
"applications and services that facilitate collective action and social interaction online with rich exchange of multimedia information and evolution of aggregate knowledge."

Parameswaran and Whinston, Social Computing: An Overview, CAIS 19:37, 2007



<u>Collective intelligence</u> (Wikipedia)

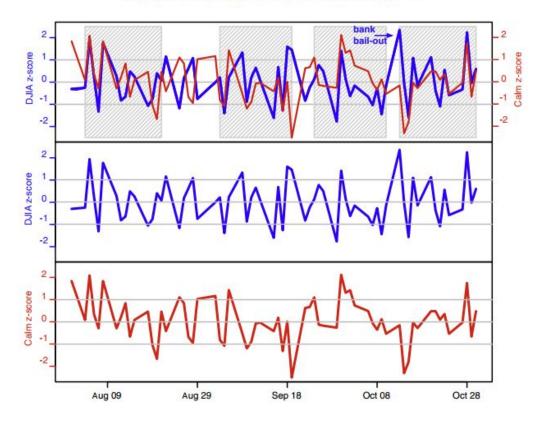




Data Mining

"the application of specific algorithms for extracting patterns from data."

Fayyad, Piatetsky-Shapiro, and Smyth, Knowledge Discovery and Data Mining: Towards a Unifying Framework, *Proc. KDD*, 1996



Bollen et al., Twitter mood predicts the stock market, 2011

Web Science: Collective Intelligence & Recommender Systems

(Part 2 - Intro to Recommender Systems)

CS 432/532

Old Dominion University

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Main reference this week:

Ch 2 from <u>Programming Collective</u> <u>Intelligence</u> by Toby Segaran

(abbreviated as PCI)

Recommender Systems

- Recommender (recommendation) systems recommend things to people based on their preferences or past behavior
- Two general approaches:
 - Collaborative filtering
 - You'll like X because other people like you also liked X
 - Content-based (not covered in these slides)
 - You'll like X because it is very similar to other things you like

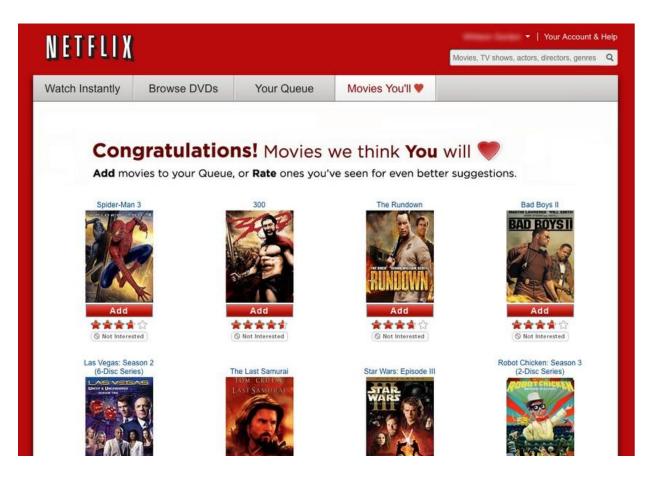
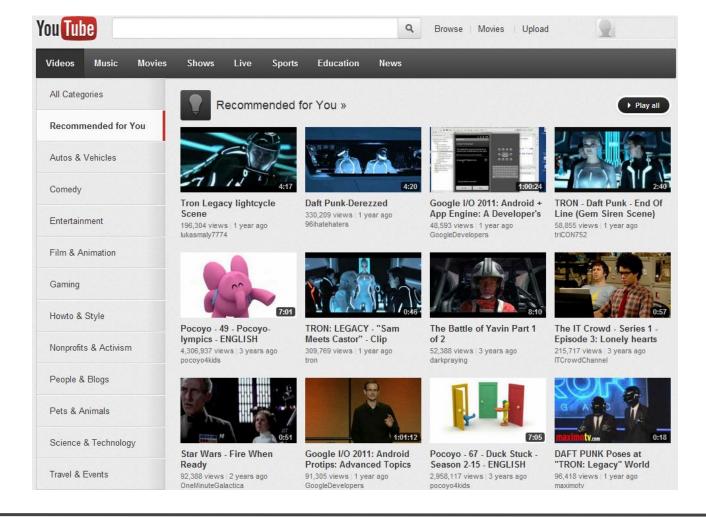


Image: http://lifehacker.com/5642050/five-best-movie-recommendation-services

Datio Laws 9 Cardon

These recommendations are based on items you own and more. **Just For Today** view: All | New Releases | Coming Soon Browse Recommended Recommendations Quiet: The Power of Introverts in a World That Can't Stop Talking 1. by Susan Cain (January 24, 2012) Amazon Instant Video Average Customer Review: **** (261) **Appliances** In Stock Appstore for Android List Price: \$26.00 Arts, Crafts & Sewing Add to Wish List Price: \$15.60 Add to Cart Automotive 110 used & new from \$14.00 Baby I own it Not interested XXXXXX Rate this item Beauty Recommended because you added Introverts in the Church to your Wishlist and more (Fix this) Books Books on Kindle **Imagine: How Creativity Works** 2. Camera & Photo by Jonah Lehrer (March 19, 2012) Jonah Lehrer Cell Phones & Accessories Average Customer Review: **** (107) Clothing & Accessories In Stock Computers List Price: \$26.00 Electronics Price: \$15.60 Add to Cart Add to Wish List Grocery & Gourmet Food 83 used & new from \$13.42 Health & Personal Care I own it Not interested Xxxxxxx Rate this item Home & Kitchen Recommended because you added Thinking, Fast and Slow to your Wishlist and more (Fix this) Home Improvement Industrial & Scientific 3. The Power of Habit: Why We Do What We Do in Life and Business LOOK INSIDE! by Charles Duhigg (February 28, 2012) Jewelry Average Customer Review: **** (253) Kitchen & Dining In Stock MP3 Downloads List Price: \$28.00 Magazine Subscriptions Add to Wish List Price: \$15.40 Add to Cart Movies & TV 110 used & new from \$14.91 Music Musical Instruments I own it Not interested □ ☆☆☆☆☆ Rate this item Office & School Supplies Recommended because you added Thinking, Fast and Slow to your Wishlist and more (Fix this)



COMPUTING

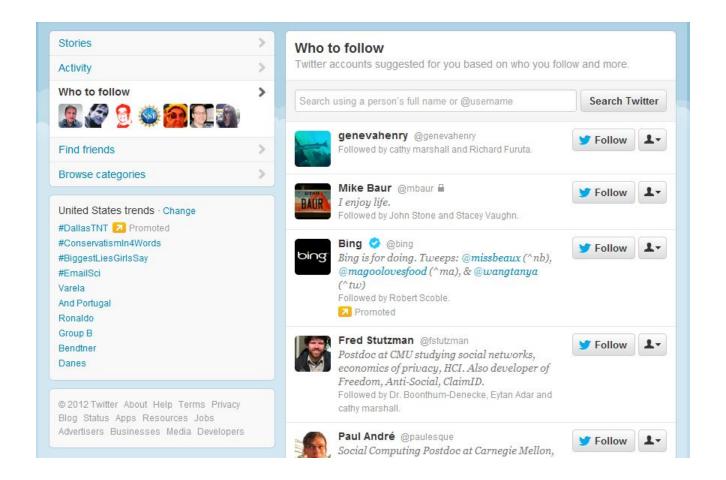
YouTube's Recommendation Algorithm Has a Dark Side

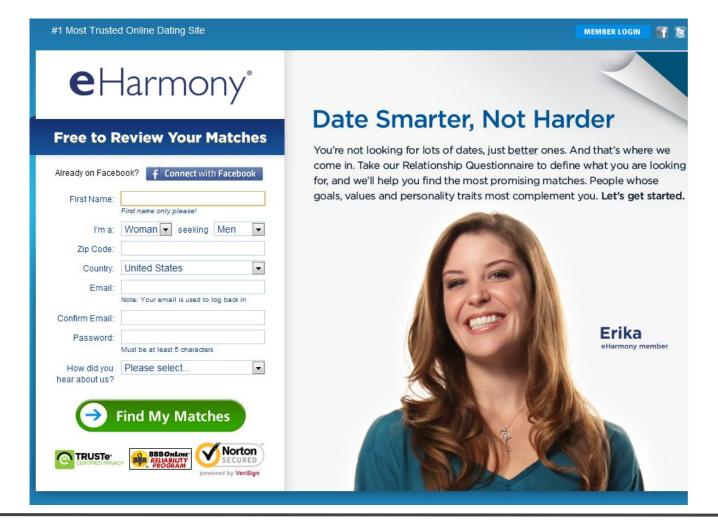
It leads users down rabbit holes

أعرض هذا باللغة العربية By Zeynep Tufekci on April 1, 2019

These "recommended" videos play one after the other. Maybe you finished a tutorial on how to sharpen knives, but the next one may well be about why feminists are ruining manhood, how vaccinations are poisonous or why climate change is a hoax—or a nifty explainer "proving" the *Titanic* never hit an iceberg.

Zeynep Tufekci, YouTube's Recommendation Algorithm Has a Dark Side, Scientific American, 2019





Collaborative Filtering

- We often seek recommendations from people we trust (family, friends, colleagues, experts)
- But who to ask for a recommendation is also based on similarity in taste
 - I trust my sister with my life, but she doesn't like the same movies I like
 - People with my tastes are likely to recommend things I will like
- CF searches a large group of people for those that like the things you like, and it combines the things they like into a ranked list of suggestions

Web Science: Collective Intelligence & Recommender Systems

(Part 3 - Recommending a Movie)

CS 432/532

Old Dominion University

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Main reference this week:

Ch 2 from <u>Programming Collective</u> <u>Intelligence</u> by Toby Segaran

(abbreviated as PCI)

<u>GitHub repo</u>

Example Data: Movie Ratings

	Lady in the Water	Snakes on a Plane	Just My Luck	Superman Returns	You, Me and Dupree	The Night Listener
Rose	2.5	3.5	3.0	3.5	2.5	3.0
Seymour	3.0	3.5	1.5	5.0	3.5	3.0
Puig		3.5	3.0	4.0	2.5	4.5
LaSalle	3.0	4.0	2.0	3.0	2.0	3.0
Matthews	3.0	4.0		5.0	3.5	3.0
Toby		4.5		4.0	1.0	

Example from Ch 2 of *PCI* (data in code on pg. 8)

Let's visualize the data on a scatterplot...

Ratings for Snakes... and ... Dupree

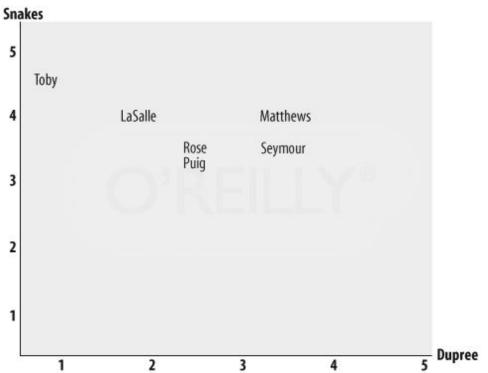
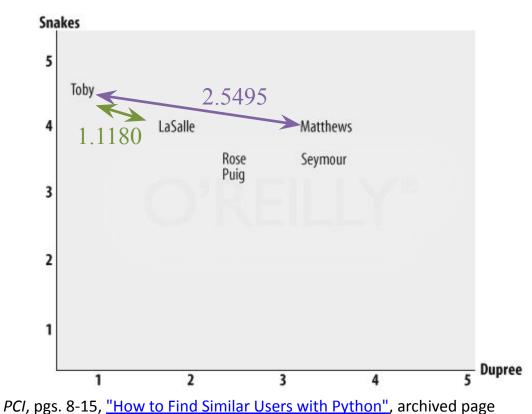


Fig 2-1, PCI, "How to Find Similar Users with Python", archived page

Euclidean Distance Score



$$D(x,y) = \sqrt{\sum_{i=1}^{n} (x_i - y_i)^2}$$

D(Toby, Matthews)
=
$$\sqrt{(1-3.5)^2 + (4.5-4)^2}$$

= 2.5495

D(Toby, LaSalle)
=
$$\sqrt{(1-2)^2 + (4.5-4)^2}$$
= 1.1180

archived page

Modified Euclidean Distance Score

• Most similarity metrics use range [0,1]

0 = no similarity

1 = exactly the same

Modify Euclidean Distance (to measure similarity)

$$D(x,y) = 1/(1+\sqrt{\sum_{i=1}^{n}(x_i-y_i)^2})$$

Modified Euclidean Distance Score

	Lady in the Water	Snakes on a Plane	Just My Luck	Superman Returns	You, Me and Dupree	The Night Listener
LaSalle	3.0	4.0	2.0	3.0	2.0	3.0
Matthews	3.0	4.0		5.0	3.5	3.0
Toby		4.5		4.0	1.0	

Distance(Toby, LaSalle) - original distance value was 1.1180

$$1/(1+\sqrt{(4.5-4)^2+(4-3)^2+(1-2)^2})=0.4$$

Distance(Toby, Matthews) - original distance value was 2.5495

$$1/(1+\sqrt{(4.5-4)^2+(4-5)^2+(1-3.5)^2})=0.2675$$

Pearson Correlation Coefficient

Problem with Euclidean distance

```
Ratings for A: 5, 4, 3 Ratings for B: 3, 2, 1 
although A and B seem to share roughly same opinions, distance between ratings are significant
```

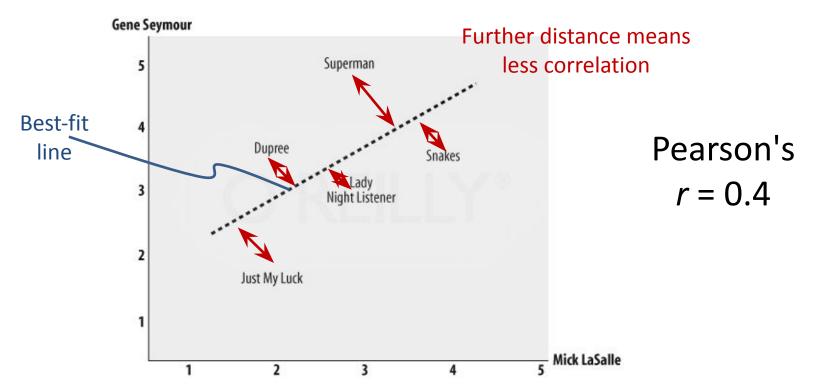
- Pearson's r corrects for "grade inflation"
- Yields values between 1 and -1
 - 1 = perfect correlation
 - 0 = no correlation
 - -1 = inverse correlation

Calculating Pearson's r

x = User 1's ratings of all items rated by both users y = User 2's ratings of all items rated by both users \overline{x} = mean of all User 1's ratings \overline{y} = mean of all User 2's ratings

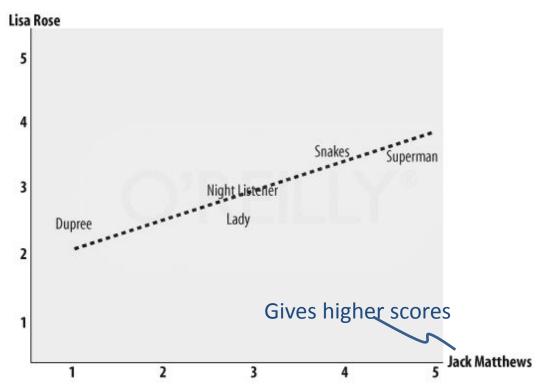
$$r = \frac{\sum_{i=1}^{n} (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^{n} (x_i - \bar{x})^2} \sqrt{\sum_{i=1}^{n} (y_i - \bar{y})^2}}$$

Comparing Two Critics' Ratings



PCI, pgs. 8-15, "How to Find Similar Users with Python", archived page

Comparing Two Critics' Ratings



Pearson's r = 0.75

PCI, pgs. 8-15, "How to Find Similar Users with Python", archived page

Pearson's r in R

```
+ Code + Text
                                                                               Editing
 [1] cor.test(c(5, 4, 3), c(3,2,1))
 C+
             Pearson's product-moment correlation
     data: c(5, 4, 3) and c(3, 2, 1)
     t = Inf, df = 1, p-value < 2.2e-16
     alternative hypothesis: true correlation is not equal to 0
     sample estimates:
     cor
                                                                      1 4 G E # 1
     cor.test(c(5, 4, 3), c(3,1,2))
 C→
             Pearson's product-moment correlation
     data: c(5, 4, 3) and c(3, 1, 2)
     t = 0.57735, df = 1, p-value = 0.6667
     alternative hypothesis: true correlation is not equal to 0
     sample estimates:
     cor
     0.5
```

Create new R Google Colab notebook

Python: <u>scipy.stats.pearsonr — SciPy v1.5.3 Reference Guide</u>, and pg. 13 in *PCI*

Other Similarity Measures

• Cosine similarity (Wikipedia)

Jaccard coefficient (Wikipedia)

• Manhattan (taxicab) distance (Wikipedia)

Others...

Moving On...

	Lady in the Water	Snakes on a Plane	Just My Luck	Superman Returns	You, Me and Dupree	The Night Listener
Rose	2.5	3.5	3.0	3.5	2.5	3.0
Seymour	3.0	3.5	1.5	5.0	3.5	3.0
Puig		3.5	3.0	4.0	2.5	4.5
LaSalle	3.0	4.0	2.0	3.0	2.0	3.0
Matthews	3.0	4.0		5.0	3.5	3.0
Toby		4.5		4.0	1.0	

Should Toby see these movies?

PCI, pgs. 15-19

Who Should We Ask?

- To find recommendations for movies we have not seen, we could...
 - 1. Find a *single* critic whose taste best matches ours What if they haven't rated a movie we are interested in?
 - Get all critics' input but give critics with similar tastes more impact on decision

 For option 2, use similarity metric to compare all ratings with ours, and compute average rating based on weighted similarity

Should Toby See "Lady in the Water"? Higher values influence

Weighted Avg more All Toby's ratings compared to other critics' Weighted Similarity Lady in the (Pearson's r) Water Score 0.99×2.5 Rose 0.99 2.5 2.48 0.38 3.0 1.14 Seymour Not included in Total since no \longrightarrow Puig rating for Lady LaSalle 0.92 3.0 2.77 in the Water Matthews 0.66 3.0 1.99 Total 2.95 8.38

Weighted Avg = Weighted Total / Similarity Total = 8.38/2.95 = 2.83

Toby is likely to rate this movie 2.83

Product Recommendations

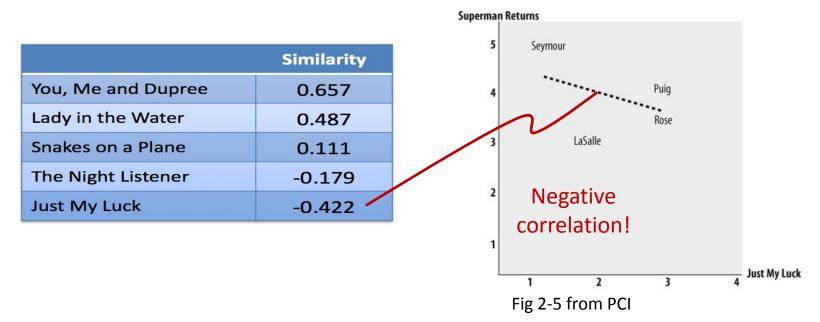
- Previous example used distance metric to find critics with similar taste
- What if we want to find movies that are similar to some given movie?
- Solution: Use same method but swap rows and columns

Rows and Columns Swapped

	Rose	Seymour	Puig	LaSalle	Matthews	Toby
Lady in the Water	2.5	3.0		3.0	3.0	
Snakes on a Plane	3.5	3.5	3.5	3.5	4.0	4.0
Just My Luck	3.0	1.5	3.0	2.0		
Superman Returns	3.5	5.0	4.0	3.0	5.0	4.0
You, Me and Dupree	2.5	3.5	2.5	2.0	3.5	1.0
The Night Listener	3.0	3.0	4.5	3.0	3.0	

Find movies like *Superman Returns* by comparing its row with all other rows...

Movies Similar to Superman Returns



If you like *Superman Returns*, you probably won't like *Just My Luck* (and vice versa)!

Web Science: Collective Intelligence & Recommender Systems

(Part 4 - Challenges for Collaborative Filtering)

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Challenges for Collaborative Filtering

- Ratings data is often sparse
 - Large data sets required
 - Cold start problem: new users must first rate a number of items before CF can work
- Comparing all items against all users is not efficient/scalable
 - Compare against a sample
 - Use clustering algorithm to locate best neighbors

Clustering algorithms are covered in Ch 3 of <u>Programming Collective Intelligence</u>

Challenges for Collaborative Filtering

Susceptible to cheating (Shilling attacks)

Rate your own products higher and your competitors

lower

Rate like everyone else except a select few items you want recommended to others



Lam and Riedl, <u>"Shilling Recommender Systems for Fun and Profit"</u>, WWW 2004 Img source: http://www.somethingawful.com/d/photoshop-phriday/cheating-in-sports.php

Say it isn't true!

Hidden Industry Dupes Social Media Users

Paying people to influence discussions in social media is big business in China and the U.S.

By Tom Simonite on December 12, 2011

A trawl of Chinese crowdsourcing websites – where people can earn a few pennies for small jobs such as labeling images – has uncovered a multimillion-dollar industry that pays hundreds of thousands of people to distort interactions in social networks and to post spam.



Hidden Industry Dupes Social Media Users

Astroturfing (Wikipedia)

OSoMe (Observatory on Social Media), Indiana University

Some reviews are sarcastic...



5.0 out of 5 stars Received As Wedding Gift- LOVE THEM!

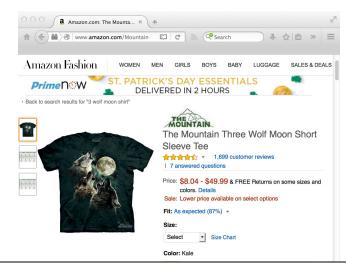
By agilerton on August 28, 2012 Style Name: BlueSize: 1 - Pack

I received a set of these pens for my wedding. Unfortunately I can't write or type (my husband is actually typing for me.)

However, I do so love the pretty colors. I've been learning how to

write with them. ...

BIC For Her Retractable Ball Pen at Amazon.com



 $5.0\ \mathrm{out}\ \mathrm{of}\ 5\ \mathrm{starsGreat}\ \mathrm{compliment}\ \mathrm{for}\ \mathrm{my}\ \mathrm{skin}\ \mathrm{art}$

By overlook1977 on May 19, 2009

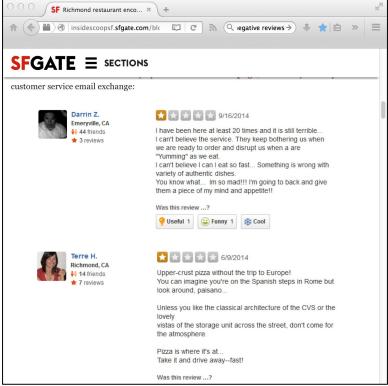
Size: MediumColor: Dark Green

Unfortunately I already had this exact picture tattooed on my

chest, but this shirt is very useful in colder weather.

The Mountain Men's Three Wolf Moon Short Sleeve Tee at Amazon.com

Some are protests.



Richmond restaurant encourages bad Yelp reviews
Botto Italian Bistro (yelp)

Netflix Prize

 Netflix Prize (Oct 2006): \$1M for beating Netflix's collaborative filtering algorithm by 10%

• Dataset: 100,480,507 ratings that 480,189 anonymized

users gave to 17,770 movies

Started with 50,051 contestants

 Only two teams had winning solutions by contest closing (July 2009)



Img source: http://www.wired.com/images_blogs/business/2009/09/p1010915.jpg

How Did They Do It?

- Insights that gave winning algorithms an edge:
 - People who rate a large number of movies at once are usually rating movies they saw a long time ago
 - People use different criteria when rating movies they saw a long time ago vs. recently seen
 - Some movies get better over time, others get worse
 - People rate movies differently depending on which day of the week it is
- Combined hundreds of other algorithms which were precisely weighed and tuned

How the Netflix Prize Was Won by Buskirk, Wired 2009

Netflix Prize 2

- Second prize announced in 2009
- FTC and lawsuits against Netflix about privacy
- I thought the data was anonymized?



Img source: http://laist.com/2008/02/10/photo_essay_ano.php

Anonymizing Data Is Hard To Do...

- In 2007 Narayanan and Shmatikov (Univ of Texas) were able to re-identify a number of the anonymous users in Netflix dataset by correlating movie ratings with IMDb ratings (<u>full paper</u>)
- This has happened before...
 - In 2006 users in anonymized AOL search data were re-identified
 - In 2000 Latanya Sweeney showed 87% of all Americans could be uniquely identified with only zip code, birthdate, and gender

See Why Anonymous Data Sometimes Isn't by Bruce Schneier (2007)

Netflix gave up... no more prizes!



Objectives

- Describe and define the four components of collective intelligence.
- Explain how collaborative filtering is related to recommender systems.
- Differentiate between Euclidean distance and the Pearson correlation coefficient.
- List three challenges for collaborative filtering.