

# GitHub

## 정리 발표

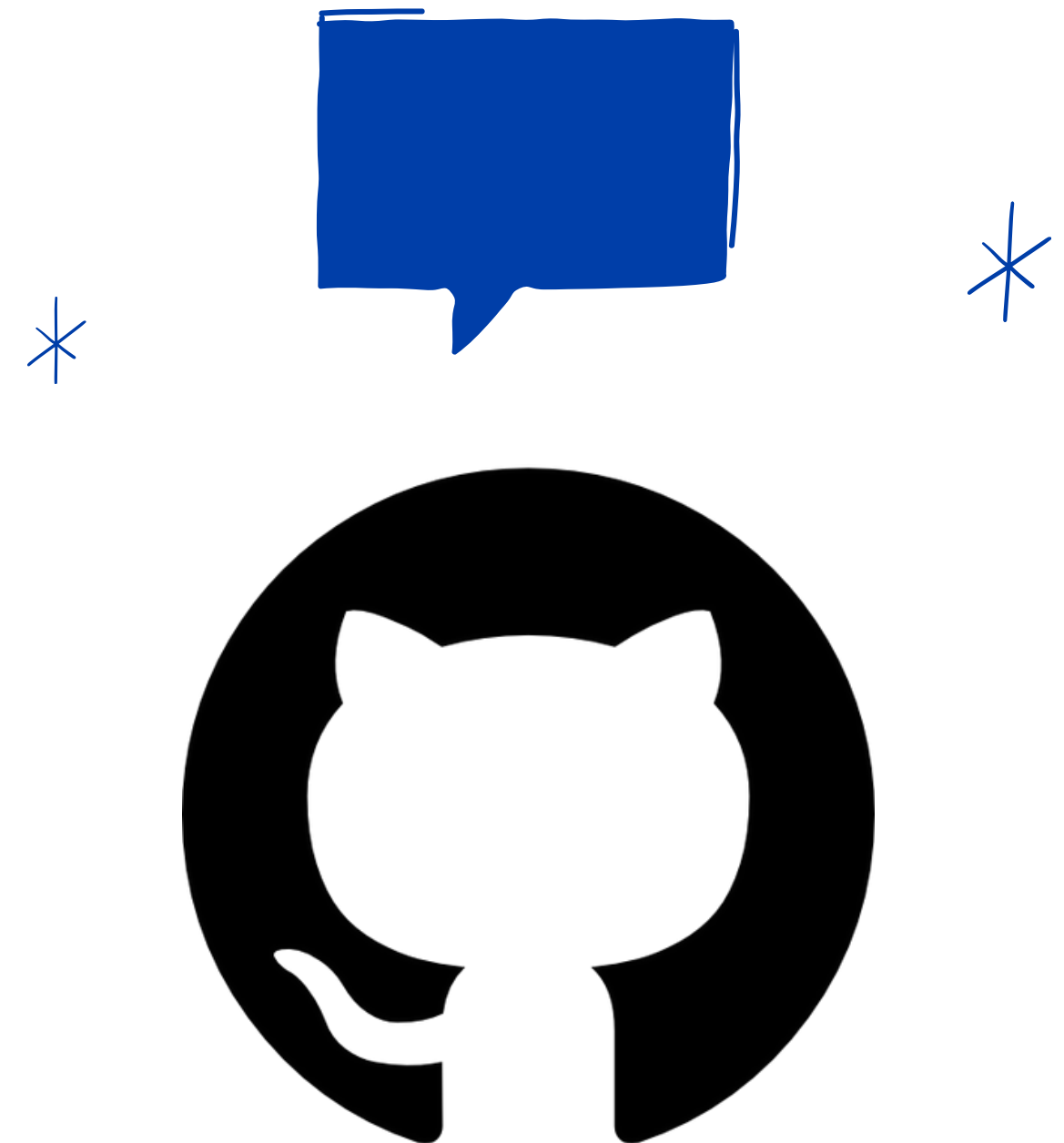
게임 프로그래밍 수업 관련 git 정리 요약



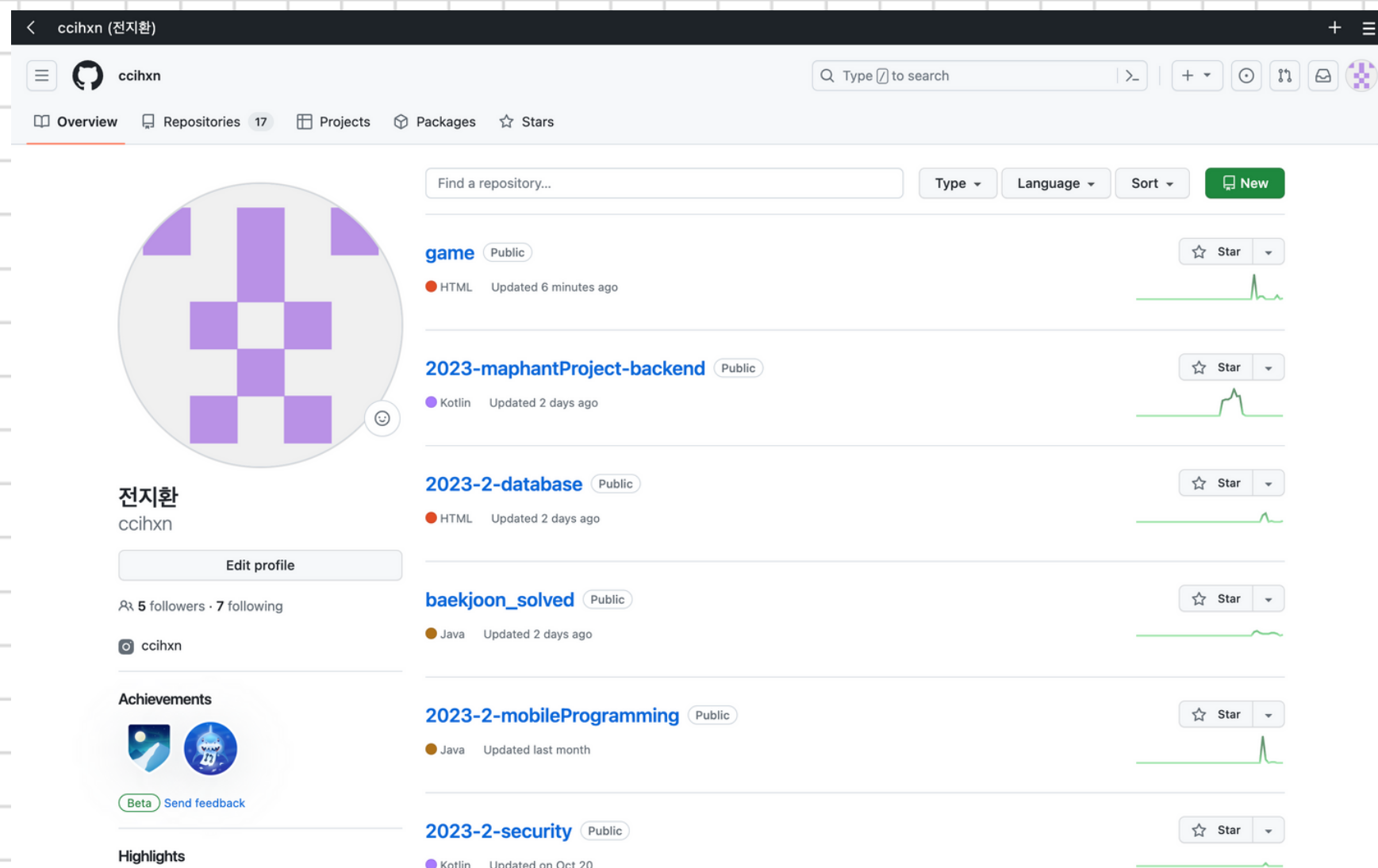
2018975058 전지환



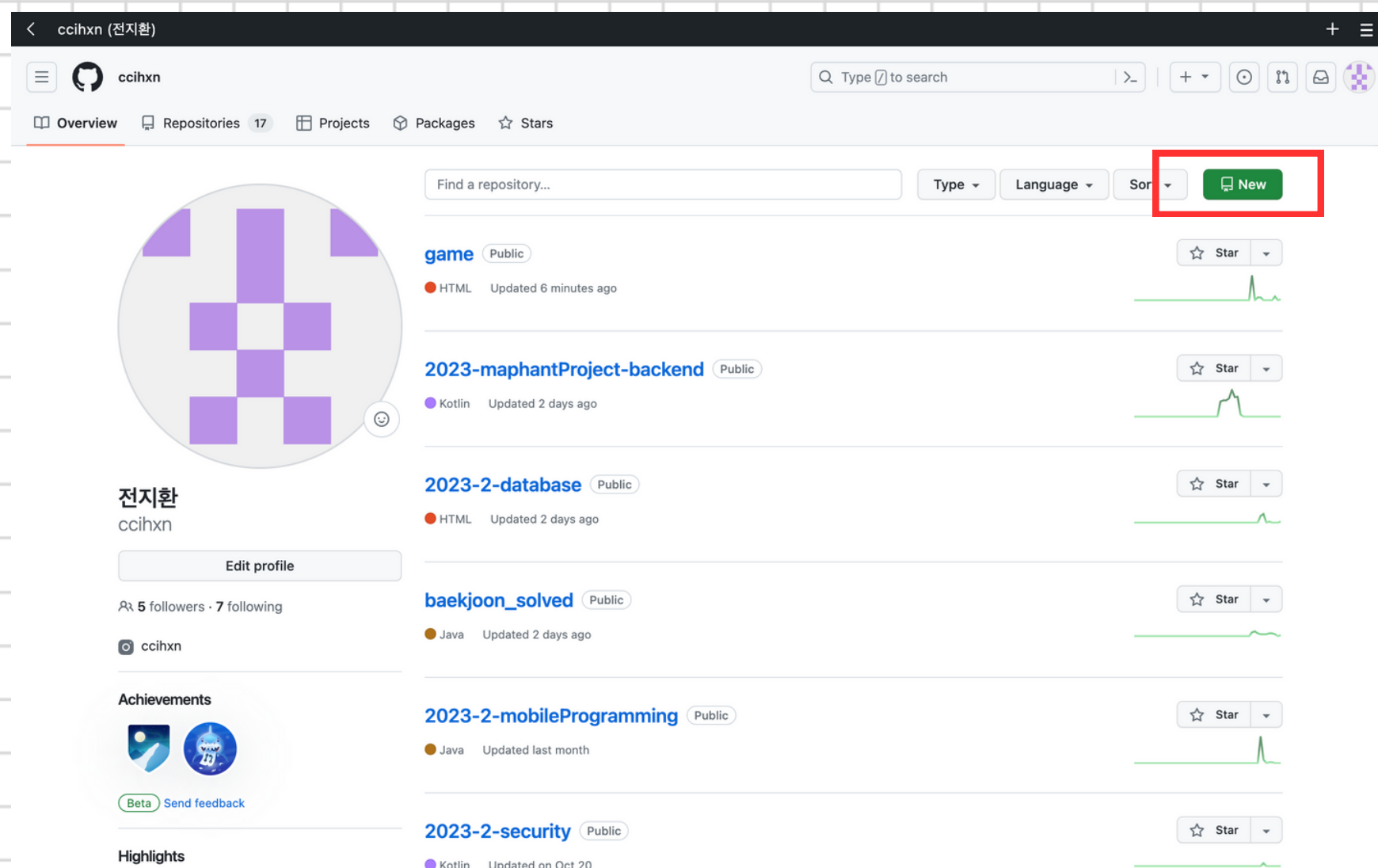
GitHub 주소



# git Repository 기본 셋팅



# New 클릭



# Repository 이름 설정 및 Create Repository 클릭

< New repository


+ ≡

Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository](#).


Required fields are marked with an asterisk (\*).

Owner \*

 ccihxn


 / 

game1


 game1 is available.

Great repository names are short and memorable. Need inspiration? How about [friendly-octo-spork](#) ?

Description (optional)

☒  **Public**

Anyone on the internet can see this repository. You choose who can commit.

☐  **Private**

You choose who can see and commit to this repository.

Initialize this repository with:

☐ **Add a README file**

This is where you can write a long description for your project. [Learn more about READMEs](#).

Add .gitignore


.gitignore template: None

Choose which files not to track from a list of templates. [Learn more about ignoring files](#).

Choose a license

License: None

A license tells others what they can and can't do with your code. [Learn more about licenses](#).

 You are creating a public repository in your personal account.

Create repository

# Terminal에서 해당 코드 입력

< ccihxn/game1

development environment.

Create a codespace

Invite collaborators

Quick setup — if you've done this kind of thing before

Set up in Desktop

 or 

HTTPS

SSH

git@github.com:ccihxn/game1.git

Get started by [creating a new file](#) or [uploading an existing file](#). We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

or create a new repository on the command line

```
echo "# game1" >> README.md
git init
git add README.md
git commit -m "first commit"
git branch -M main
git remote add origin git@github.com:ccihxn/game1.git
git push -u origin main
```

...or push an existing repository from the command line

```
git remote add origin git@github.com:ccihxn/game1.git
git branch -M main
git push -u origin main
```

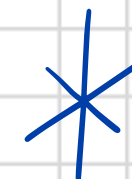
...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

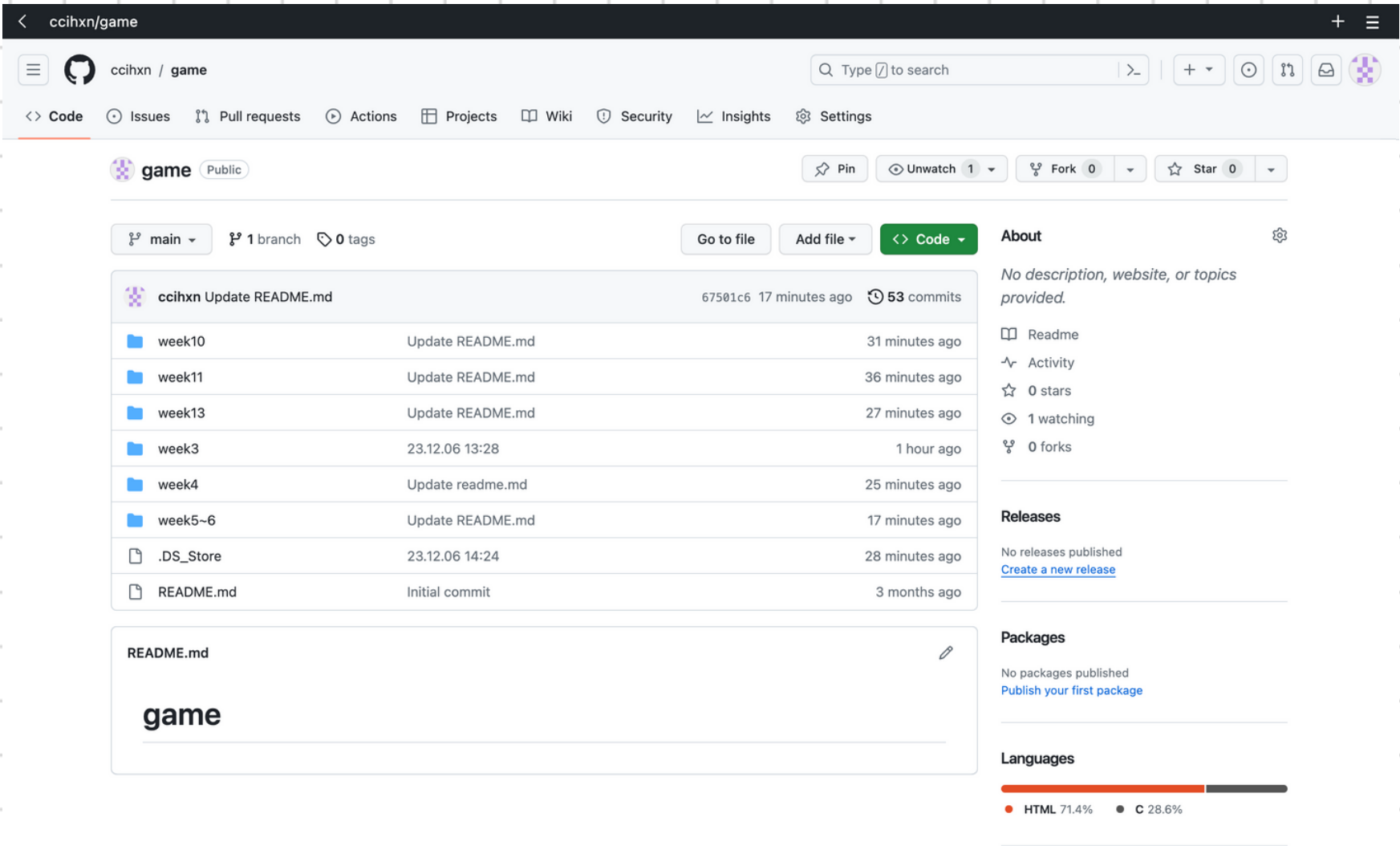
Import code

ProTip!

Use the URL for this page when adding GitHub as a remote.



# game



# game) README.md

☰ README.md	✎
2023-2 게임 프로그래밍 수업 관련 Repository입니다.	
3주차	
📄 hightolowprint.c	
📄 lowtohigh.c	
📄 makeSlideBar.c	
📄 numberPrintSerialAndReverse.c	
📄 numberPrintSerialAndReverseRecursion.c	
📄 printdigitNumber.c	
📄 readme.md	
📄 tetris.c	
• 해당 코드들을 git에 업로드 및 전반적인 출력 결과 화면을 readme 파일에 정리.	
4주차	
• 교수님의 C언어 수업 이후, 5주차에 분석 및 발표를 진행할 코드 선택	
5주차	
• 4주차에 선택한 코드를 분석 및 발표	
6주차	
• 5주차에 분석한 코드를 업그레이드 및 발표	
10주차	
• 교수님이 올려주신 링크 내의 html 게임을 분석 및 발표	
11주차	
• 10주차에 분석한 html 게임을 업그레이드 및 발표	
13주차	
• 교수님께서 내어주신 pdf파일의 코드를 unity에서 작성 및 실행	

