



Course:



Instructor:

P'Dune





## Download Python and set PATH IDE

- VS studio
- Python IDLE





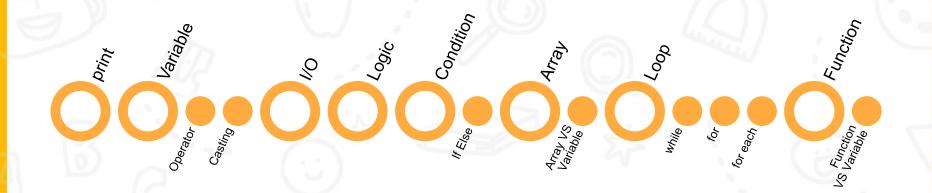












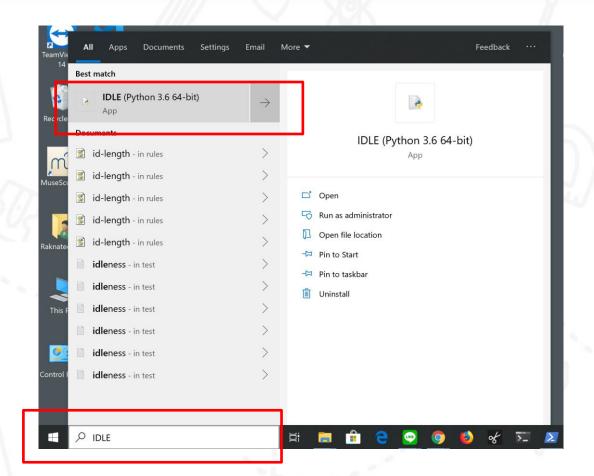




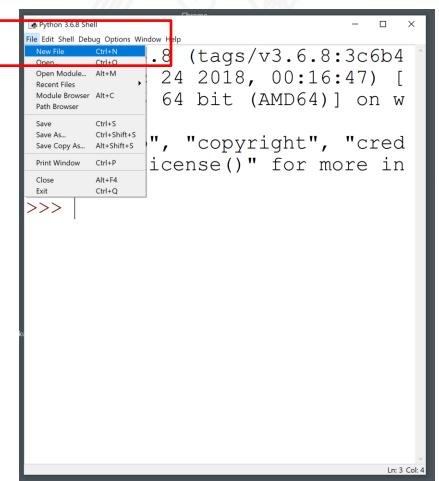


### 1. HelloWorld







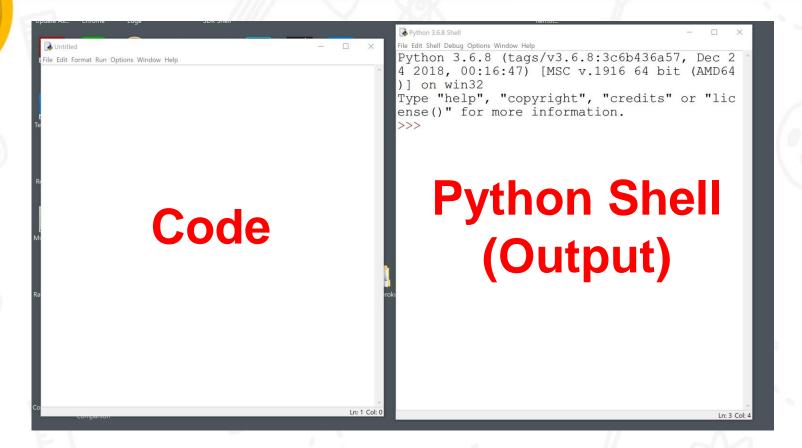


















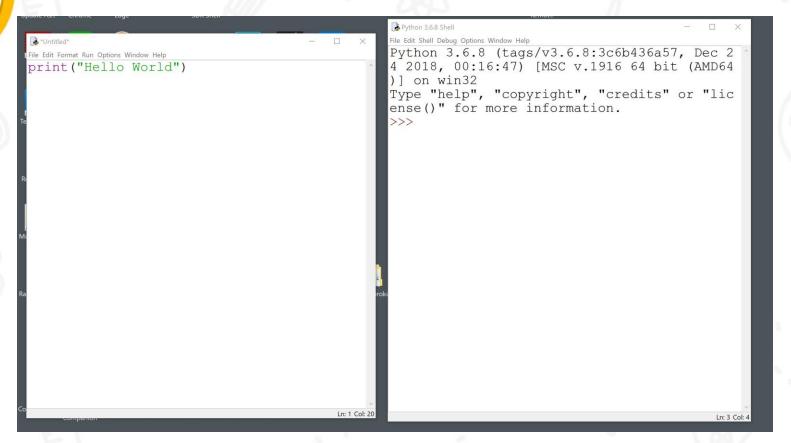
## print("Hello World")

















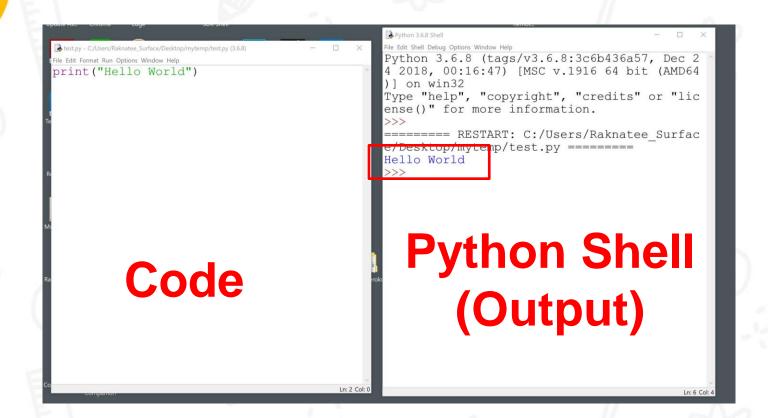
### press F5 to RUN

```
test.py - D:\Download\test.py (3.6.6)
File Edit Format Run Options Window Help
                Python Shell
import turt
                Check Module Alt+X
              Run Module
                              F5
  = turtle.
turtle.bgcolor("black")
```















## 2. Variable











#### Variable











3, 4, 100, 99





# Float/Double

3.5, 1.5, 1/2, 31.0



# String

"Dune", "Hello World"







# Boolean

True, False







Int

String

"10"









$$a = 10$$

$$a = 10$$

## print(a)

a = 10 print(a)

nickname= "Dune"
print(nickname)



# 3. Operator











#### Operator

```
A=4
B=5
print(A+B)
A="4"
B="5"
print(A+B)
```

### Quiz??



# 4. Casting







#### Casting

$$A=4$$

$$A=str(A) => "4"$$

$$C="4.5"$$
 $C=float(C) =>4.5$ 

Ex4.1

```
A="4"
A=int(A)
B=5
print(A+B)
```

```
A="4"
B=5
B=str(B)
print(A+B)
```

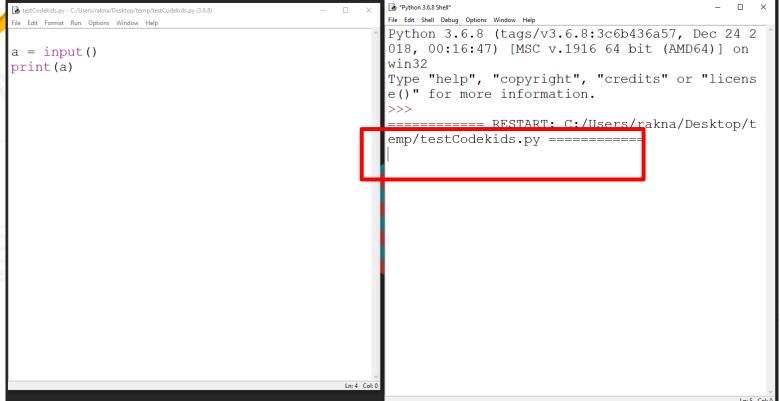


5. I/O















```
testCodekids.py - C:/Users/rakna/Desktop/temp/testCodekids.py (3.6.8)
  File Edit Format Run Options Window Help
  a = input()
  print(a)
Pvthon 3.6.8 Shell
                                                        П
File Edit Shell Debug Options Window Help
Python 3.6.8 (tags/v3.6.8:3c6b436a57, Dec 24 2
018, 00:16:47) [MSC v.1916 64 bit (AMD64)] on
win32
Type "help", "copyright", "credits" or "licens
e() " for more information.
>>>
======= RESTART: C:/Users/rakna/Desktop/t
emp/testCodekids.pv =======
Welcome to CodeKids
Welcome to CodeKids
                                                         Ln: 7 Col: 4
```

Ex5.1

A = input() print(A)

Ex5.2

A = input("What your name")
print(A)



Topic:

# 6. Basic Logic





# True or False

Game

































"and" gate

T and T == T

T and F == F

F and T == F

F and F == F

"or" gate

T or T == T

T or F == T

For T == T

F or F == F





Topic:

#### 7. Condition







## if(condition): do when condition is True





Ex7

```
1 Tab

if( True ):

print("Hi :D")
```

print("End")

Ex7

```
print("Start")
if( False ):
    print("Hi :D")
print("End")
```

Ex7.1

```
if( True ):
    print("Hi :D")
if( 5>1 ):
    print("Hi2 :D")
```

```
if( True ):
     print("Hi :D")
    print(":D:P")
if( 1>5):
     print("Hi2 :D")
```

```
if(False):
    print("Hi :D")
    print(":D:P")
if( 1<5 ):
    print("Hi2 :D")
```

$$A = 5$$
  
 $B = 2$ 

$$A = 5$$
  
 $B = 2$ 

```
if( A < B ):
print("A is more than B")
```



if(condition):
 do when condition is True
else :
 do when condition is False

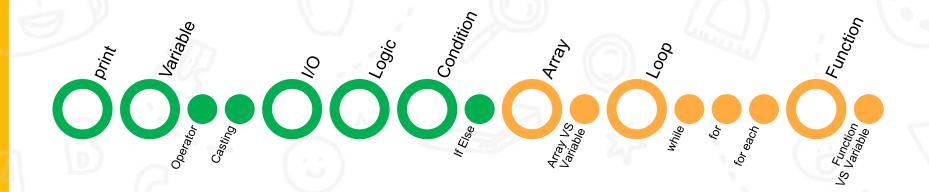




```
A = 5
B=2
if( A > B ):
    print("A is more than B")
else:
    print("A is less than B")
```

```
A = 5
B=2
if( A > B ):
    print("A is more than B")
else:
    print("A is less than B")
    print("I come from Else")
```









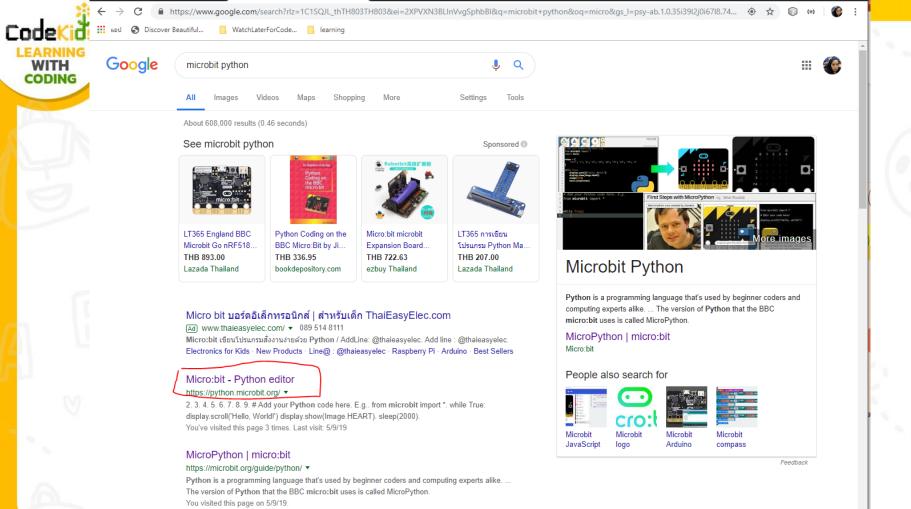


Topic:

### Play Micro:bit









#### micro:bit



```
# Add your Python code here. E.g.
from microbit import *

while True:
    display.scroll('Hello, World!')
    display.show(Image.HEART)
    sleep(2000)
```

ekids.co



```
# Add your Python code here. E.g.
from microbit import *
countA=0
while True:
    countA= countA+button_a.get_presses()
    display.scroll(str(countA))
```







#### Workshop

press A decrease counter press B increase counter









```
# Add your Python code here. E.g.
from microbit import *
counter = 0
while True:
    counter = counter - button a.get presses()
    counter = counter + button b.get presses()
    display.scroll(str(counter))
```





#### Workshop

Use IF statement









```
# Add your Python code here. E.g.
  from microbit import *
   while True:
       if(button_a.get_presses()>0):
           display.show(Image.HAPPY)
       else:
           if(button_b.get_presses()>0):
10
               display.show(Image.SQUARE)
```





```
# Add your Python code here. E.g.
from microbit import *
while True:
    a=button a.get presses()
    b=button_b.get_presses()
    if(a>0 and b>0):
        display.show(Image.FABULOUS)
    else:
        if(a>0):
            display.show(Image.HAPPY)
        else:
            if(b>0):
                 display.show(Image.SQUARE)
            else:
                 display.show(Image.NO)
    sleep(500)
```

6

10

11

12

13

14

15

16

17 18 19

66



#### Sample calculator

- 1) get 3 input [ [+,-], value1, value2]
- 2) get 3 input [ [+,-,\*,/],value1,value2]











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