

# Investigation of Satellite-Based Quantum Communication for FSO-QKD Systems in GEO-to-LEO Links

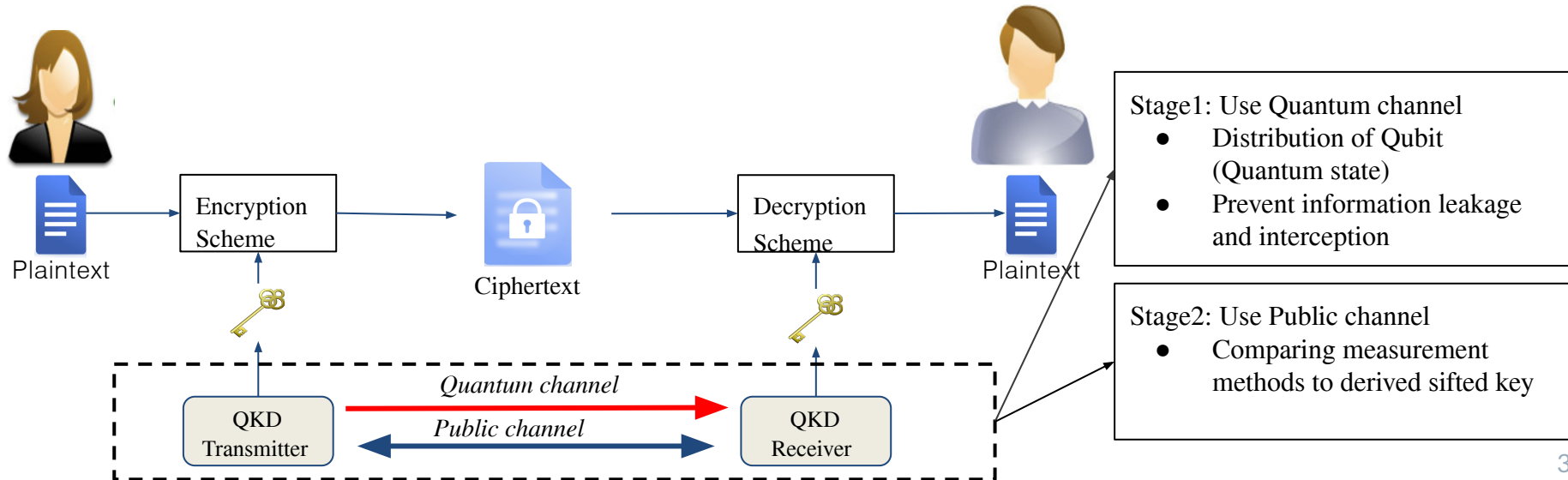


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- Introduction: QKD
- Why Is LEO-GEO Communication Essential for QKD?
- Photon Source
- Future works: Quantum channel loss

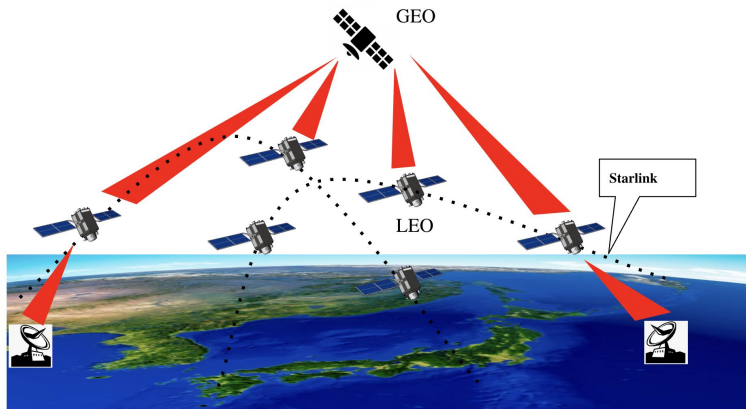
- QKD is a promising method to distribute secure keys secretly between legitimate users
  - It bases on the laws of quantum physics
  - Some of best-known Japanese companies have been working on various QKD projects, e.g., Toshiba, NEC, and NTT
  - Toshiba has succeeded in building a QKD system for quantum communication at a distance of 600 km.[1]  
([1]: <https://www.nature.com/articles/s41566-021-00811-0>)



# Why Is LEO-GEO Communication Essential for QKD?

## Major challenge of current QKD System

- The limitation of distance for secret key distribution in optical fiber communications



**Solution:** LEO-GEO satellite-based QKD offers a promising solution for long-distance key distribution.

- *E.g., Starlink* enables global internet coverage by using a constellation of LEO satellites.

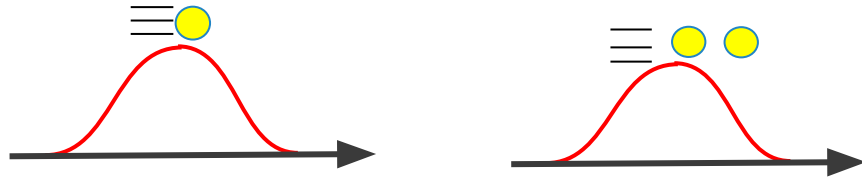
## Challenge for Satellite-based QKD

- **Photon Source Generation Challenges**
- **Quantum Channel Loss on Long-Distance QKD**

# Photon Source(1)

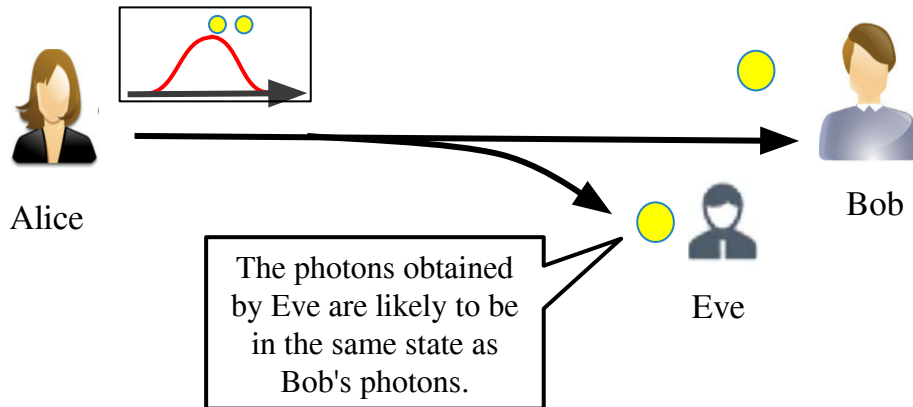
QKD (e.g., BB84 and BBM92) protocol inherently assume a *Single Photon Source*.

- One pulse (a wave of electrical signals with a certain width) should contain **one photon**.



But, Non-zero probability of multiple photons in a single pulse (Multiphoton pulse)

- A **Photon Number Splitting (PNS)** attack could be exploited by Eve.



Reason for Non-detection

- Eve steal without disturbing Bob's the quantum state.

- To counter PNS attacks, a new method for generating photon sources is required.

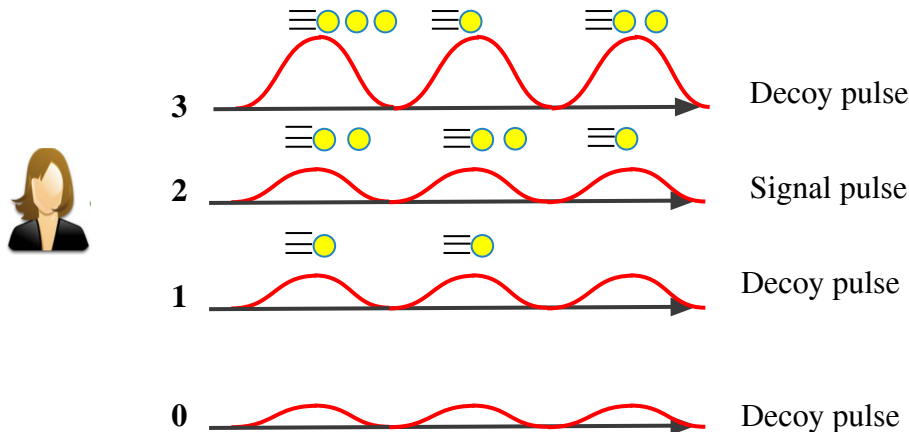
## Solution:

**Decoy State method:** Method of transmitting a mixture of pulses with different photon numbers (decoy pulses).

- Eve cannot distinguish which pulses are real signal pulses, making it more difficult to attack.

How Decoy State method works:

1. Alice transmits a mixture of normal *signal pulses* and *decoy pulses*
  - a. Signal pulses → normal light pulses for key generation
  - b. Decoy pulses → dummy pulses of different intensity or number of photon



Alice sends the these pulse randomly to Bob

## **Solution:**

**Decoy State method:** Method of transmitting a mixture of pulses with different photon numbers (decoy pulses).

- Eve cannot distinguish which pulses are real signal pulses, making it more difficult to attack.

How Decoy State method works:

2. Bob records the detection of each pulse from Alice and analyzes the statistics of the received pulses.
    - a. Without Eve, the detection rate of signal and decoy pulses is close to a pre-designed theoretical ratio.
    - b. If Eve has carried out a PNS attack, the ratio of the detection rate of decoy pulses to signal pulses collapses because the number of photons received by Bob changes.
- **Bob can detect anomalies.**

The system mixes decoy pulses to make it easier to detect statistical discrepancies caused by Eve's PNS attacks.

- Modelling quantum channel losses in LEO-GEO long-distance QKD
  - Use the **Lossy Bosonic Channel** to correctly model ‘photon loss’  
(Lossy Bosonic Channel: a theory for modelling quantum communication using photons)
  - Transmissivity of lossy bosonic channels:  $\eta b$  ( $0 < \eta b \leq 1$ )
    - **Percentage of photons that arrive at the receiver** through the channel.
  - The  $n$  probability distribution of the number of photons in the coherent state  $|\mu\rangle$  follows a Poisson distribution:

$$P(n) = \frac{\mu^n e^{-\mu}}{n!} \quad \mu: \text{the average number of photons}$$

- If the input coherent state  $|\mu\rangle$  passes through a channel with transmission  $\eta b$ , the average photon number at the output:  $\mu' = \eta b \mu$

So, the probability distribution of  $n'$  is

$$P(n') = \frac{(\eta b \mu)^{n'} e^{-\eta b \mu}}{n'!}$$



**Thank you for your listening**