

# Analysis and Qiskit-based Simulation for QKD Satellite-to-Ground Systems with BB84 Protocol



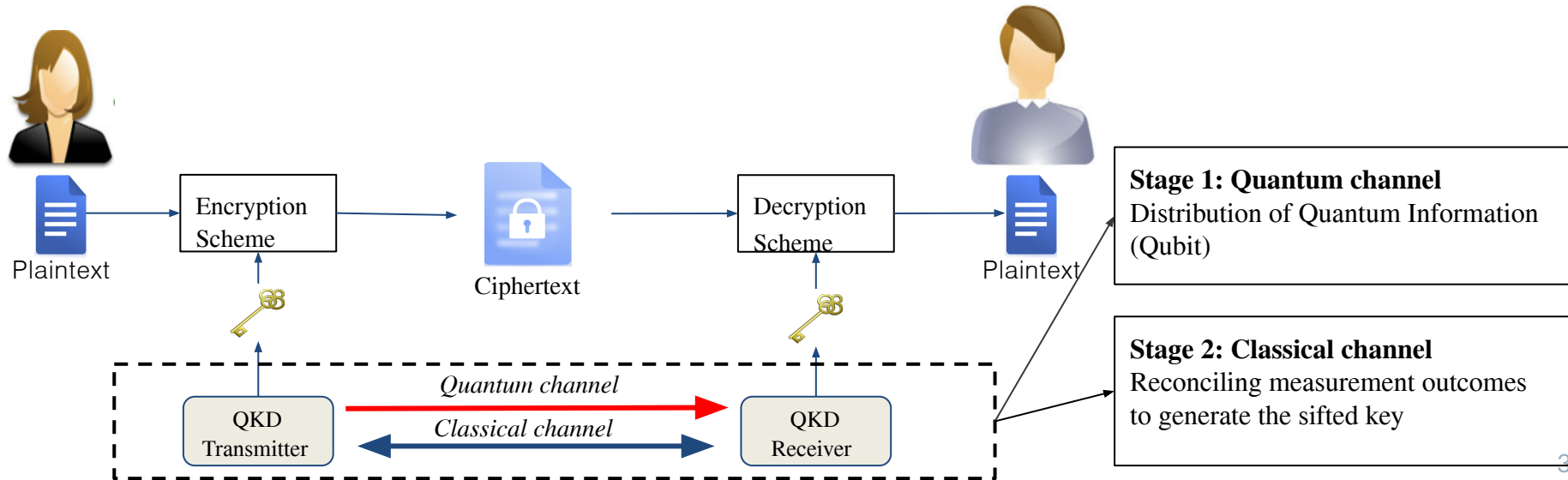
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- Quantum Key Distribution (QKD)
- Satellite-to-Ground QKD Systems
- Goals
- Our simulation framework based on Qiskit
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# Quantum Key Distribution (QKD)

- QKD is a promising method to distribute secure keys secretly between legitimate users
  - It bases on the laws of quantum physics.
  - First QKD protocol proposed by C. Bennett and G. Brassard in 1984, i.e., BB84 Protocol
  - Some of best-known Japanese companies have been working on various QKD projects, e.g., Toshiba, NEC, and NTT



# Satellite-to-Ground QKD Systems : Motivation

QKD can be implemented through terrestrial networks or satellite (non-terrestrial) platforms.

Conventional QKD systems mainly rely on optical fibers

>> Inflexible for mobile users and limited in transmission distance ...

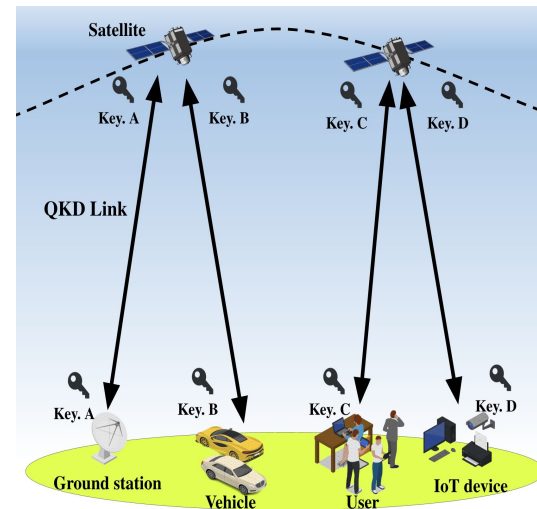
## Challenge:

Limited support for global QKD services and scalable networks, particularly for mobile users

## Solution:

Use satellite-based approaches for QKD systems, which offer flexible deployment and can cover wide geographic areas.

>> Enables support for applications such as mobile users and devices (e.g., self-driving cars) by providing secure communication by QKD.



1. Design a quantum channel for communication between a LEO (Low Earth Orbit) satellite and a ground station
  - a. Make a transmittance model that accounts for various effects, such as beam misalignment and atmospheric turbulence.
2. Investigate the performance of channel model by applying a QKD protocol developed with Qiskit.
  - a. *IBM Quantum Experience (IQX)* is used to implement *BB84* protocol using Qiskit.
  - b. Simulations are conducted using *Starlink LEO satellite* data

# Our System Implementation

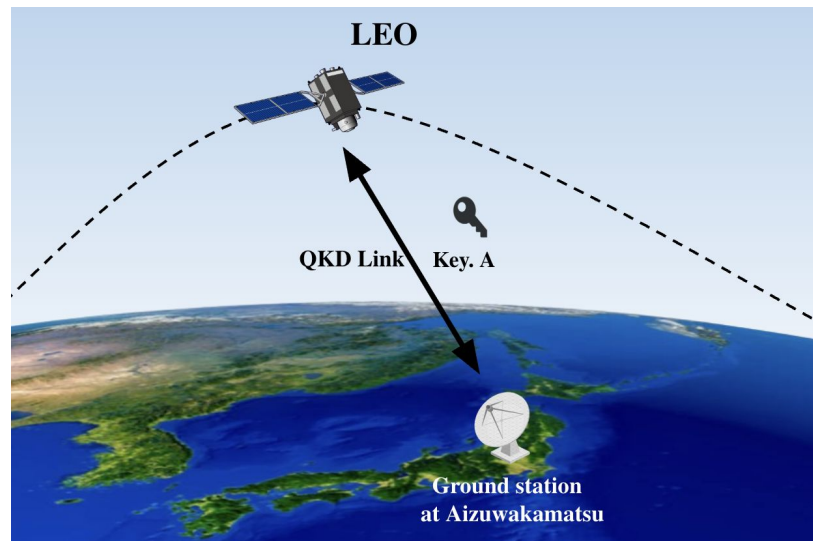
Our scenario:

P2P communication between LEO and ground station

1. LEO satellite transmits photons to Ground station(GS).
2. GS detect the photons, then create secret key.

QKD Protocol:

- Our system implements **BB84** QKD Protocol based on *Qiskit*.
- Qiskit is a Python SDK developed by IBM that helps build QKD application, and is available on *IQX*

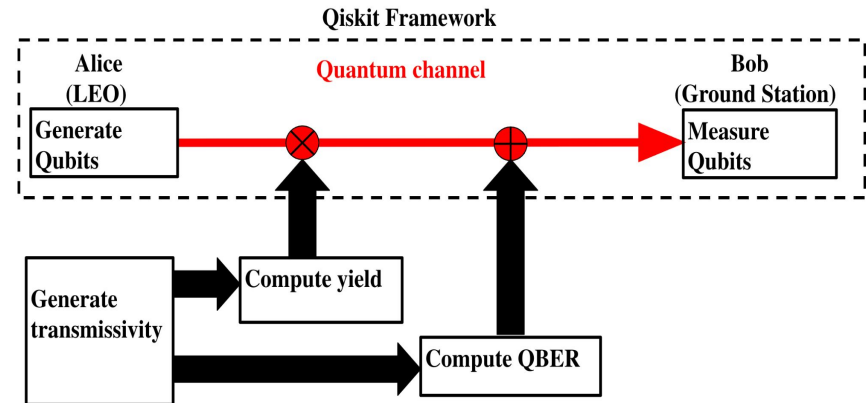


To investigate the performance of QKD system, a framework for simulation is built using Qiskit.

- Alice generate the Qubits and Bob measures them.

## Integration of the channel model with the framework

1. Generate the transmittance of a quantum channel in a LEO satellite-to-ground link
2. Compute yield
  - a. Measure probability of a detection given conditions of transmittance
3. Compute *Quantum Bit Error Rate(QBER)*
  - a. Estimate the ratio of erroneous bits among detected signals at receiver based on the yield



- These steps allow us to evaluate the performance and reliability of satellite-based quantum communication within the Qiskit framework.

The transmittance of the quantum channel in the LEO satellite-to-ground link, taking into account the some impairments, is derived as follows.

$$\eta = \eta_\ell I_a \eta_p$$

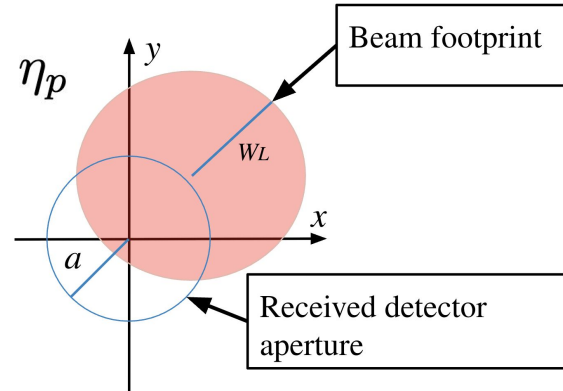
$\eta_\ell$ : atmospheric attenuation due to absorption and scattering

$I_a$ : random intensity fluctuations caused by atmospheric turbulence

$\eta_p$ : fluctuating received power fraction at a aperture due to pointing errors and beam divergence

$$\eta_\ell = \tau_{\text{zen}}^{\text{sec}(\theta_{\text{zen}})}$$

Visibility (km)	$\tau_{\text{zen}}$ (=deterministic transmittance efficiency at zenith)
23	0.81
15	0.75
5	0.55





QBER, representing the mismatch probability between sifted keys, is expressed with respect to the transmittance  $\eta$ .

$$\overline{E}_\mu = \frac{\overline{EQ}_\mu}{\overline{Q}_\mu} = \frac{\int_0^\infty EQ_\mu(\eta) f(\eta) d\eta}{\int_0^\infty Q_\mu(\eta) f(\eta) d\eta},$$

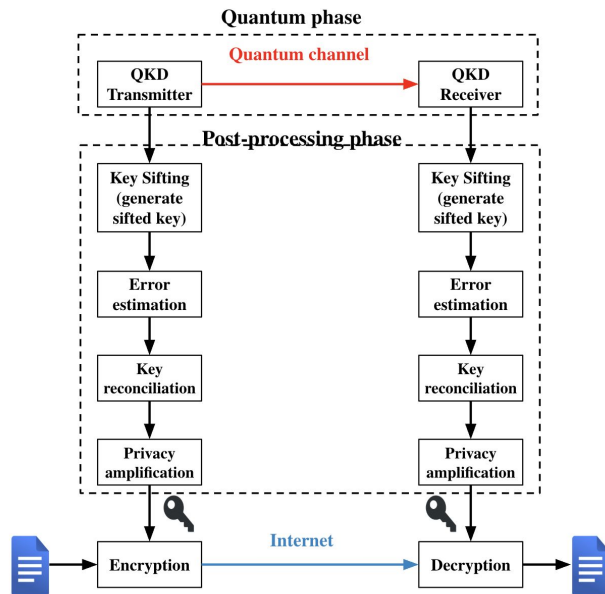
$EQ_\mu(\eta)$  : Conditional probability of erroneous detections per pulse, given a transmittance value  $\eta$

$Q_\mu(\eta)$  : Conditional probability of a detection event given the transmittance value  $\eta$

$f(\eta)$  : Probability density of the transmittance under atmospheric fading

The SKR is defined as the average number of secret bits per second

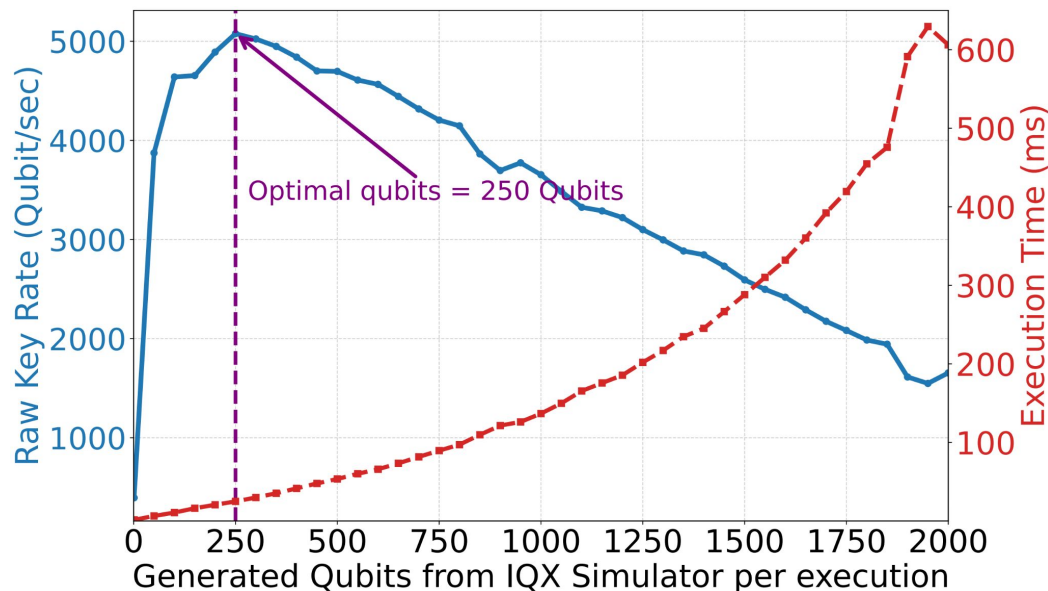
$$\text{SKR} \geq \mathcal{R} \text{spd} \{ -\overline{Q}_\mu f H_2(\overline{E}_\mu) + \overline{Q}_1 [1 - H_2(\overline{e}_1)] \}$$



Symbol	Description
$\mathcal{R}$	Repetition rate (pulses per second)
$s$	Sifting coefficient; e.g., for BB84 protocol, $s = 0.5$
$p$	Parameter estimation coefficient
$f$	Key reconciliation efficiency
$d$	Fraction of bits remaining after the decoy-state method
$H_2$	Shannon's binary entropy function
$\overline{Q}_1$	Detection event probability of single-photon pulses
$\overline{e}_1$	Error rate of single-photon pulses

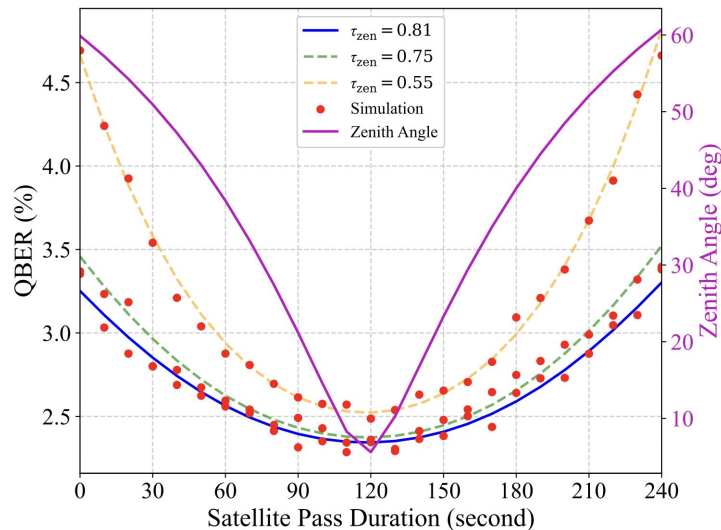
# Numerical Result: Raw Key Rate

Raw key rate is simulated by specifying the number of qubits (100–2000) generated per run on IBM Quantum Experience (IQX), and the corresponding runtime was also measured.

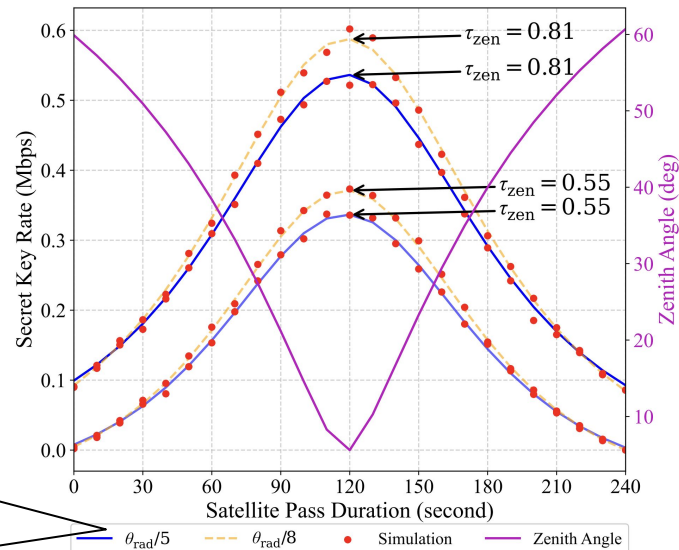


# Numerical Result: QBER and Secret Key Rate

Results are analyzed under the impact of the effects of atmospheric attenuation, turbulence-induced fading, beam spreading loss, and misalignment, using a Qiskit-based simulation to evaluate the QBER and Secret Key Rate.



standard  
deviation of  
horizontal and  
vertical beam  
angle-jitter



QBER over the STARLINK-1293's pass duration with different deterministic transmittance efficiency.

Secret Key Rate Simulation over STARLINK-1293's Pass Duration under Varying Deterministic Transmittance Efficiencies and Beam Angle Jitter Standard Deviations

$\theta_{rad}$  : Half-divergence angle

- We focused on and analysed the LEO satellite-ground-based QKD system.
- Using Qiskit, we built a simulation framework based on the BB84 protocol.
- A quantum channel model are designed and applied to the simulation framework
- The numerical results are given under the impact of the effects of atmospheric attenuation, turbulence-induced fading, beam spreading loss, and misalignment.

**Thank you for your listening**