Content-centric Information Protection in Cloud Computing

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| **Article Info** |  | **ABSTRACT** |
| ***Article history:***  Received October 10th, 2012  Revised October 20th, 2012  Accepted October 30th, 2012 |  | Information security was becoming even more important as organizations migrated systems to third-party infrastructure providers. Once migrated, previously transparent network topologies, information paths, and systems infrastructure became more opaque. This loss of control when coupled with storage of corporate and personally sensitive information lead to significant increases in potential vulnerability. Herein, we discuss the current state of the art with respect to network information security, discuss the shortcomings of current designs, and propose a taxonomy of network-enabled usage control architectures that can solve sensitive information transmission problems. We then close with a description of our information-centric network, a discussion of our experience using this system to manage real-time sensitive information flow over commercial cloud systems, and experimental evidence demonstrating the feasibility of the approach. |
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1. **INTRODUCTION**

Current enterprise computing systems are facing a troubling future. As things stand today, they are too expensive, unreliable, and information dissemination procedures are just too slow. Current approaches to partitioning information are unable to migrate to cloud environments. Additionally, the current approach of controlling information by controlling the underlying physical network is too cost ineffective to continue. This leaves large government and commercial organizations concerned with avoiding the exposure of sensitive data in a very uncomfortable position, where they cannot continue doing what they have done, and cannot migrate to what everyone else is doing (1). In many cases networks containing sensitive data are separated from other internal networks to enhance data security at the expense of productivity, leading to decreased working efficiencies and increased costs (2). Information delivery without regard for underlying infrastructure exposes that information to unnecessary exposure as encryption breaking becomes easier and easier. Content-centric routing with a variety of delivery options is a flexible solution to these problems.

Federal, military, and healthcare computer systems are prime examples of these kinds of problematic distributed systems, and demonstrate the difficulty inherent in implementing new technical solutions. They, like other similar systems, need to be re-imagined to take advantage of radical market shifts in computational provisioning. New approaches to networking and information management present possible solutions to these kinds of problems by providing distributed information-centric approaches to data management and transfer (3) (4). Cloud systems certainly exhibit economic incentives for use, providing cost savings and flexibility, but they also have distinct disadvantages as well (5).

How to address these issues is an open research question. Organizations ranging from cloud service providers to the military are exploring how to engineer solutions to these problems, and to more clearly understand the trade-offs required between selected system architectures (6). Within this paper, after reviewing the current state of the art in secure systems, we describe specifically how information can be better protected when transiting dynamic networks while still providing timely access to needed information. We present a specific taxonomy of development that demonstrates how to migrate from current to future systems, and describe our experience with our own information-centric overlay prototype. The specific contributions of this work include our taxonomy, our approach to applying information-centric security in dynamic networks, our experimental results supporting our approach, and the application of our ideas to not only current cloud-based systems but to information and content-centric networks as well (7) (8) (9) (10).

**1.1. Current Solutions**

The Unified Cross Domain Management Office (UCDMO) supports efforts to develop solutions to enable unfettered but secure information flow. The National Security Agency set the standard in this area initially. In 2009, at a conference sponsored by the UCDMO, Booz Allen Hamilton (BAH) and Raytheon presented alternative notional architectures contrasting with current NSA-influenced approaches (11) (12) (13) (14). These cross-domain solutions are intended to enable sensitive information to flow both from a higher sensitivity domain to a lower sensitivity domain, and from lower to higher as well. They generally act over both primary data (say, a document) and metadata over that primary data.

The NSA conducted initial work in this area. Their standard-setting efforts culminated in reasonable conceptual system architecture, using groups of filters dedicated to specific delineated tasks to process sensitive information (12).

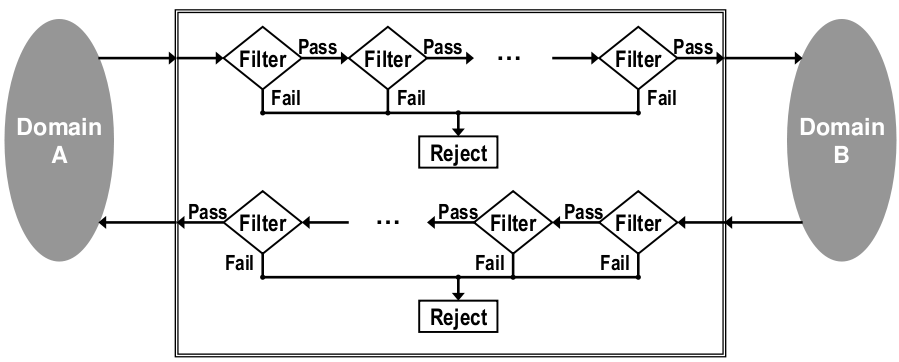


Figure 1. Original Cross-Domain Notional Architecture

In the scenario portrayed in Figure 1, Domain A could very well be a private cloud managed by the U.S. Air Force, while Domain B is a public operational network of some kind shared by coalition partners in a joint operation. A system user attempts to send a data package consisting of a primary document and associated metadata from Domain A to Domain B. At some point, that submission reaches a guard, which contains at least one filter chain. Each filter chain then contains at least one filter. Individual filters can execute arbitrary actions over a submitted data package and have access to any number of external resources as required. At any point, a filter can examine the data package and reject it, at which point it will frequently wait for human review. If a filter does not reject a data package, it passes that package onto the next filter or submits it for delivery to Domain B.

In recent years, the NSA has extended the legacy system architecture for cross-domain information sharing to exploit service-oriented computing styles (12). Visualized in Figure 2, this model incorporates more modern conceptual elements and componentry.

We see on the left the Global Information Grid, or GIG. On the right, we have the Distributed Service-oriented Cross Domain Solution, or DSCDS. The GIG is not a truly open system – rather, it is a loosely coupled collection of computational services handing data at a variety of levels of sensitivity, federated to provide stakeholders timely access to relevant information (11). The DSCDS is essentially the embodiment of the NSA's cross-domain vision applied to service oriented computing. This model fuses various technology choices with previous cross-domain thinking.

Indicative of this more modern system design, we have a variety of services and service consumers attached to a common service bus within the GIG. Within the DSCDS, we have groups of filters implemented as services inspecting transferred data when moved over the bus. Finally, all of this interaction is managed by a management interface and controlled by an orchestration engine accessing a centralized group of policies. Note that here we have begun to access a common policy repository for various types of security metadata regarding primary data elements.

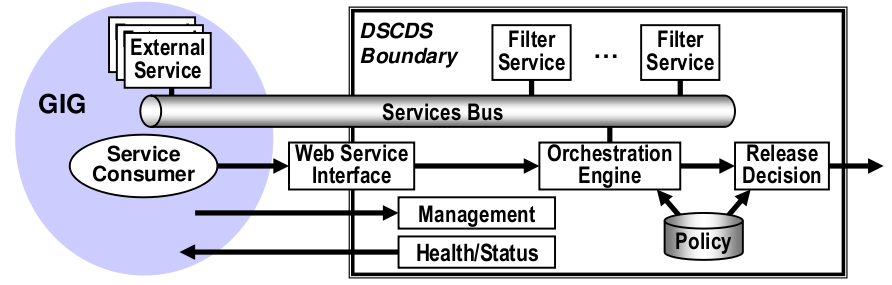


Figure 2. Service-centric Cross-Domain Notional Architecture

In the past few years, Raytheon has offered a new model for cross domain use influenced by the NSA service-oriented model (14). The model in Figure 3 is more grounded in the actual technical environment this kind of solution would be embedded within. Here, we have the Non-secure Internet Protocol Router Network (NIPRNet) as one domain, and the Secret Internet Protocol Router Network (SIPRNet) as the other. Here, NIPRNet is the lower security domain (lowside), and SIPRNet the higher security domain (highside). This particular view shows the motion of data from the high side (SIPRNet) to the low side (NIPRNet). Here, a data request is submitted from SIPRNet first to the XML Security Gateway which calls into the Orchestration Engine for policy validation. The Orchestration Engine then coordinates calls into a Policy Repository as well as to a collection of external Support Services. Once rectified against these elements, the request is passed into the Cross Domain Guard that routes the request into the Unclassified Enclave in NIPRNet. Here, the request is passed directly through the lowside XML Security Gateway, without rectification, onto the Service Provider. The response from the Service Provider is then passed back to the requester via the inverse path. This model begins to use a centralized policy repository, just as the NSA Service Model. It also uses a single cross domain guard to transfer information from both the highside to the lowside, and vice-versa.

BAH submitted a competing model, also in 2009 (13). In fact, both Raytheon and BAH presented their models under competitive contract to the UCDMO at the same conference, so the domain application is not coincidental.

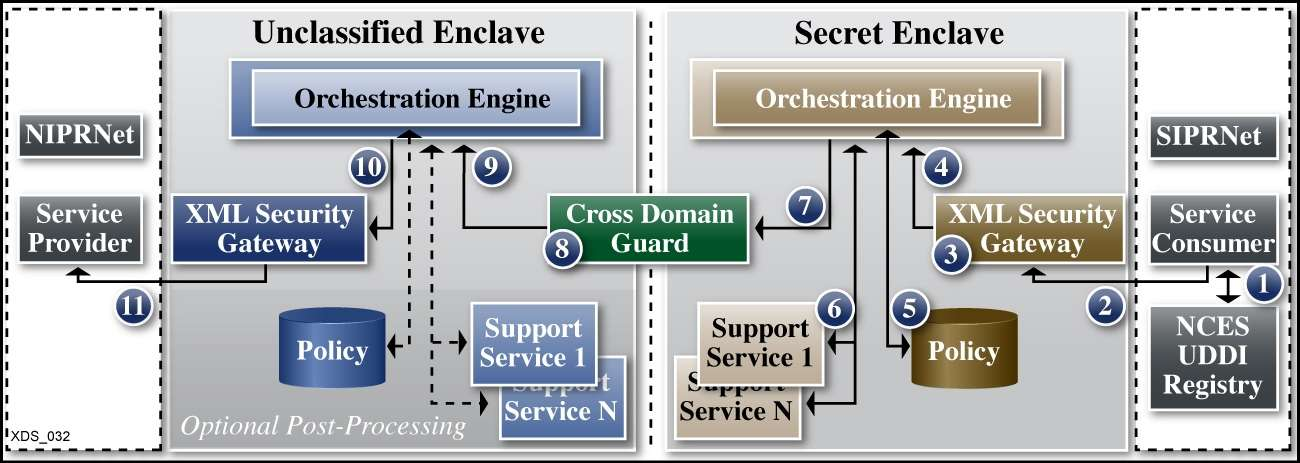


Figure 3. Raytheon’s Notional Architecture

Figure 4 embodies BAH's thinking with respect to cross domain information management. We have a Domain A as a high security domain, and Domain B as a low security domain. Here, we again have dataflow from the highside to the lowside through the cross domain management system. While not as detailed as the Raytheon proposal, this does have similar elements. Here, the data first travels from Domain A into the Interface Segment for Domain A, similar to the secret enclave used in the Raytheon model. From there, it moves into the CI Segment, which in turn submits the transferring data into the Filter Segment. From there, the package is moved into the Interface Segment for Domain B, and then onto Domain B. The Administrative Segment provides management and oversight of the system as a whole. Note the absence of specific policy-centric elements. This system is reliant on specific policy-agnostic content filters as well.

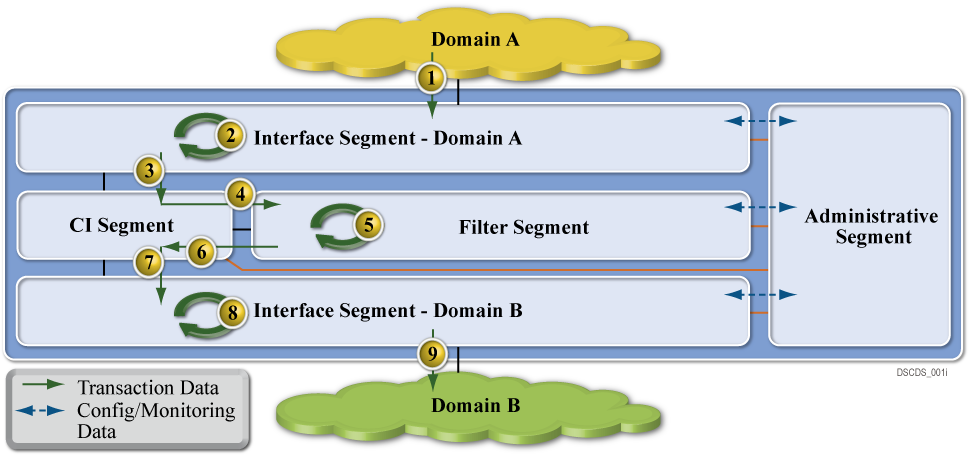


Figure 4. Booz | Allen | Hamilton’s Notional Architecture

These kinds of cross-domain solutions still have clear similarities, and in fact have not progressed far beyond the initial notions of how these kinds of systems should work. They still, for example, all use some kind of filter chaining mechanism to evaluate whether a given data item can be moved from a classified to an unclassified network. Both NSA models used filters explicitly, as did the BAH model. They all use a single guard as well, a sole point of security and enforcement, providing perimeter data security, but nothing else. The physical instantiations of these models are locked by operational policy to a single classification level. Users cannot, for example, have Top Secret material on a network accredited for Secret material.

Future systems will generally demonstrate decentralized policy management capabilities, infrastructural reuse, the ability to integrate with cloud systems, and security in depth. Policy management will need to be decentralized and integrated within the fabric of the system. The system is both more secure and resilient as a result, better able to control information and operate under stressful conditions. Multi-tenancy can lower costs and increase reliability. An appropriately secured system facilitates integration of computing resources into multi-tenant environments. The ability to handle multi-tenant environments and to reliably secure both data at rest and data in motion leads to computational environments deployable in cloud systems. Finally, systems must operate under all conditions, including when they are under attack or compromise (15).

This work introduces the notion of usage management embedded in a delivery network itself. It also provides an analysis of the challenges and principles involved in the design of an open, inter-operable usage management framework that operates over this kind of environment. Besides referencing the material we have covered to portray the current state of the art, the analysis includes application of well-known principles of system design and standards (16) (17) (18), research developments in the areas of usage control (19) (20), policy languages design principles (21), digital rights management (DRM) systems (22), and interoperability (23) (24) (25) (26) (27) towards the development of supporting frameworks.

While a large body of work exists on how overlay networks can use policies for network management, very little work has been done on using usage policies for content management. The primary contribution in this area focuses on dividing a given system into specific security domains that are governed by individual policies (28). This system fits into our proposed taxonomy as an α-type system as it has domains with single separating guards. A large body of work currently exists with respect to security in and over overlay networks as well. These kinds of techniques and this area of study is vital to the production development and delivery of overlay systems, but is outside the scope of this work.

1. **PROPOSED SOLUTIONS AND TAXONOMY**

A clear taxonomic organization of potential steps in approaching finer-grained policy based usage management helps in describing the difficulties inherent in developing potential solutions as well as aiding in planning system evolution over time. Here, we have four distinct types of integrated policy-centric usage management systems, as shown in Table 1. Of these four, only the first two levels are represented in current system models.

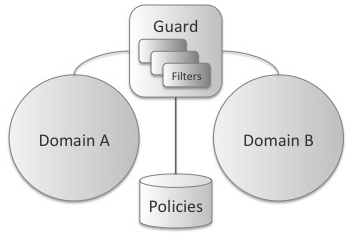
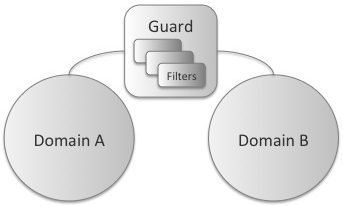
Table 1. Taxonomic Elements

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| Name | Description |
| ϕ | The initial level of this taxonomy, these systems have a single guard without policy-based control |
| α | These systems have begun to integrate policy-based control |
| β | Systems that have begun to integrate policy-based control with router elements |
| γ | Systems that have integrated policy-based control with routing and computational nodes |

In this taxonomy, it is not required that systems pass through lower levels to reach higher ones. This taxonomy represents a continuum of integration of usage management controls. Systems can very well be designed to fit into higher taxonomic categories without addressing lower categories. That said however, many of the supporting infrastructural services, like identification management or logging and tracing systems, are common between multiple levels. The taxonomy itself starts with the current state, integrating policy evaluation systems into the network fabric gradually, moving away from filters, then by adding policy evaluation into the routing fabric.

The ϕ classification consists of systems like the initial NSA and BAH notional models. These systems consist of two distinct domains, separated by a filter-centric single guard. The initial NSA system model is clearly of this type, separating two domains with a guard using filter chains. The BAH model is also of this type, using a Filter Segment to evaluate data packages transmitted between interface segments attached to specific domains.

In these kinds of systems, specific rules regarding information transfer and domain characterization are tightly bound to individual filter implementations. They are based on *a priori* knowledge of the domains the guard connects, and therefore are tightly coupled those domains. Furthermore, the filter elements are standalone within the system, in this classification, not availing themselves of external resources. Rather, they examine information transiting through the filter based purely on the content of that information. The set of filters that could be developed and deployed within the guard are unlimited. Developers could easily create a filter that inspects and possibly redacts the sections within the document, rather than passing or not passing the entire document through the guard. Indeed, if we assume even very limited processing capabilities within the guard, that is, Turing completeness, then this guard can be made as powerful as any solution we can derive for implementing a cross-domain solution (CDS). Thus the computational power of the guard is not the issue. The real issues are the benefits that can be gained by distributing the capabilities intelligently within the networked environment.



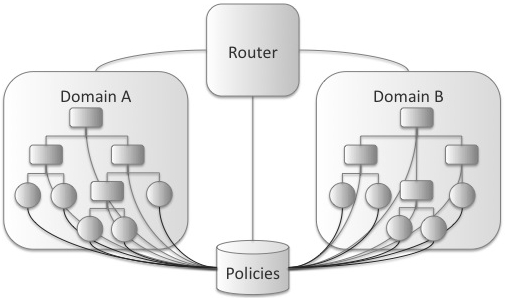
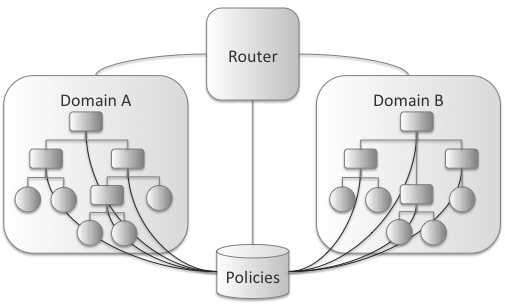
(a) ϕ classified structure (b) α classified structure

Figure 5. ϕ and α Conceptual Interaction

The α overlay classification contains systems that have begun to integrate policy-centric usage management. Both policies and contexts are dynamically delivered to the system. The dynamic delivery of context and policies allows these kinds of systems more flexibility with policy evaluation. The α category begins to integrate policy-centric management rather than using strict content filtering. Here, we again have at least two domains, Domain A and Domain B, though we could potentially have more. ϕ type systems require domain specific information to be tightly coupled to the filter implementations. Separating the permissions, obligations, and other constraints from the filters and incorporating them into a specific separate policy entity frees the guard from this coupling and provides additional flexibility to the system. The guard can continue to use filters to process data. These filters however are now more generic and decoupled from the specific domains the guard manages. The choice of using a specific filtering model rather than some other kind of construct is a design detail level to implementers. That said however, individual filters will be remarkably different and still need to understand the ontologies over which specific licenses are defined rather than specific content semantics. The policy repository is key to the implementation and differentiation of this taxonomy category. This repository can be implemented as a separate repository keyed into via a data artifact's unique URI, for example. It could also represent a policy sent in tandem with a data artifact in a data package. The policy repository may be implemented as some kind of external service, and as such, represents the first such external service explicitly used in this taxonomy. Other external services may well exist and be used to adjudicate information transfer decisions as well.

The β taxonomic category begins to integrate policy-centric processing with router elements in a given network. While this work is centered on using overlay technology to illustrate and implement these concepts, it is important to note that this kind of distributed policy-centric processing could very well be distributed into the physical routing fabric of a given network as well by extending Software Defined Networking systems like OpenFlow (29). In this model we can also host multiple domains as a result of flexible policy-based content examination. Each domain hosts a network of some kind, though that hosted network could very well be a degenerate network of a single system. Each network hosted in a domain is hierarchical, with specific computational nodes embodied by workstations, tablet computers or mobile devices, and routing points embodied by routers or switches of some kind.

We have started to penetrate into the routing fabric of the network by doing content evaluation at router points. Content-based switching networks have been successful in other domains, and such techniques can be used here to provide policy evaluation capabilities (30). Certain types of traffic are easier to evaluate than others however. For example, HTTP requests and responses are easier to examine that TCP packets. When examining TCP packets, systems generally require additional context to select an appropriate packet window (e.g. the number of packets cached for examination). HTTP traffic does not usually require this kind of complexity.



(a) β classified structure (b) γ classified structure

Figure 6. β (on the left) and γ (on the right) Conceptual Interaction

This migration of policy evaluation into the routing fabric provides for enhanced data security and better network management, especially if part of a network is compromised. Now that policy decisions can be made at the router level in a given network, we are starting to have network security in depth rather than simple perimeter protection. This not only provides the ability for additional information protection, but also allows for different compartments holding information at different need-to-know levels to be created ad-hoc under different routing segments. In cases of network compromise, this kind of dynamic policy enforcement can also allow for quick node excision as well.

The γ compartment has integrated policy evaluation with compute and routing nodes. Here, policies can be evaluated against content at all network levels --- nodes emitting requests, nodes fielding requests, and all routing elements in between. The policy repository is supplying services to all computational elements in both domains. This gives us increased granularity with respect to data compartmentalization by integrating information security into each network element. At this point, the network can create compartments of single nodes, while previously in β level systems compartments could only be created under specific routing elements. At this level, we can also provide services revoking data access based on policy evaluation decisions when needed. Furthermore, individual node exclusion is possible as well. β classified systems could excise network elements under specific routers by dynamic policy application. Now, we can apply the same functionality to individual compute nodes. For example, if a networked device like a smart phone is compromised, that device can be removed from access quickly or used to supply misinformation.

The various levels of the taxonomy vary primarily with respect to the inclusion of policy-based usage management and overlay structure. ϕ type systems are not structured with distributed use in mind, nor do they use policy-centric management. Conversely, γ type systems are both purely policy oriented and completely distributed. As systems move through the various levels of the taxonomy they gradually move from one side of the spectrum to another. Distributed usage management structures, hierarchical or otherwise, gradually migrate into the network beginning with β systems. Policy orientation is injected into the architectures starting with α systems and moving into the network fabric in parallel with overlay inclusion.

1. **RESULTS AND EXPERIENCE**

At this point, we have created and deployed baseline system images in both Amazon's Elastic Compute Cloud (EC2) and Rackspace Servers infrastructures. We have also created and exercised our deployment, configuration, and logging systems to enable distributed monitoring and centralized reporting. Overall, we currently have 20 nodes running with two distinct providers geographically dispersed across the continental United States. This leads to a distinct requirement for a centralized system with distributed access for initial configuration information as well as logging and auditing. We have implemented this infrastructure using Amazon's Simple Storage Service (S3), accessible from both Rackspace and Amazon hosted virtual machines.



Figure 7. Hierarchical Node and Router Structure

The specific technical components are EC2, S3, Rackspace Servers, and GitHub. Both EC2 and Rackspace nodes are Ubuntu virtual machines, albeit at different versions, as we run Ubuntu version 11.04 in Rackspace and Ubuntu Version 12.04 in Amazon's infrastructures. These systems are provisioned with Git, Ruby, the Ruby Version Manager (RVM), and supporting libraries. They all run as micro-instances or equivalent, and are bootstrapped with the appropriate project information to begin to participate as an overlay network node. While EC2 and Rackspace Server infrastructures are infrastructure-as-a-cloud (IaaS) offerings supporting virtual machine instances of various types, Amazon S3 is a simple key-value store. Running with REST semantics over HTTP, S3 stores arbitrary documents associated with specific keys in buckets. Any authorized participant can download these documents, where authorization state is proven by possession of a secret key. In this way, we can store the global configuration of a specific overlay network in a single location from which every node can access information with respect to their pending role and needed configuration information. Likewise, all overlay network state can also be saved to centralized buckets for later analysis. Finally, Github is a centralized source code repository used to share code between all participating nodes. Prior to each content network instantiation, each node checks the repository for updates, and downloads them if they exist. All data saved within S3 is serialized in a text-based data serialization language known as YAML. YAML is a widely supported hierarchical data representation language with support within the Ruby core platform. This enables us easily serialize Ruby-native data structures to text-based representations for storage within S3. We use Capistrano to manage and initialize overlay nodes, which allows us to bootstrap different configurations of networks from a single command-and-control node simply and efficiently.

The unique strength of this system is enabling dynamic distributed content control. This includes information retraction, redaction, protection, and secure routing. Information retraction involves quickly removing a user's access to sensitive data. Redaction addresses simple data removal, while protection would operationally involve applying encryption. Finally, secure routing would provide the ability to send data over a more secure link if such a link is available and required.

Figure 8. Amazon Timing Results

In this system information retraction involves changing the execution context such that access for a given user, perhaps even on a specific device, is removed. This context then propagates through the information network and attached clients. This is useful when a given user, say a coalition partner, is suddenly considered compromised and can no longer be allowed access to sensitive information. Likewise, a specific user's system may likewise be compromised and be forbidden access to specific information.

Information redaction is used when a user simply does not have authorization for a specific section of content, generally within a larger document. In these cases, that information and related policy metadata are simply removed from any query responses. Likewise, information protection also addresses specific subsections of information in a larger document, but unlike redaction, a user is in these cases authorized to access information, but one of the links over which the information must travel is not authorized to transmit specific sensitive information. In these cases that information can be encrypted with appropriately strong encryption to allow for more secure information transmission.

Finally, secure routing use directly addresses the ability to select communication links based on information content. In these situations, a network has more than one path over which to return content. Furthermore, these multiple paths have different characteristics providing different levels of service. The system, based on rules contained in a policy and the current context can then select communication links of different security levels when returning content.

The functional flow is built around responding to content queries with information of appropriate sensitivity for a given query context, as shown in Figure 7. In general, applications accessing the content network are designed with a layered perspective, with an application layer fielding initial requests, a protocol-agnostic domain layer that manages query responses, and an infrastructure layer that contains specific required libraries and other technical artifacts. In these systems, the application layer handles HTTP protocol issues, translating requests from the lingua franca of HTTP into the domain language reflected in the domain layer. The infrastructure layer consists of various data management technologies called upon by the domain layer when needed.

Figure 7 also highlights communication ordering within components in a hierarchical content network and also shows the functional components within the system. From a communication perspective, requests come in through the application layer and are then handed off for processing to the domain layer. The domain layer retrieves the current context and is responsible for query dispatch (in the case of a router) or data responses (in the case of a node) that are managed according to the current environmental context.

Figure 9. Rackspace Timing Results

The primary components in the router and node systems' application layer are small adapters intended to translate between HTTP protocols and domain components. They include the Context Manager Service (ctx\_mgr\_s), the Node Service (node\_s), Router Service (router\_s), and Dispatch Service (dispatch\_S). They use specific domain components. The Context Manager (ctx\_mgr)retrieves the most current contextual information about the network. A Node (node) processes and responds to content requests. The Usage Management Mechanism (umm) makes usage decisions over content. A Router (router) routes content requests through the network, and a dispatcher (dispatch) dispatches requests to known components. The sole infrastructure component is the Information and Policy Repository (repo). Unique to nodes, information and policy repositories contain specific network content, organized by key, and associated policies.

We use attribute based control in these scenarios, in which we make access decisions based on the attributes of a requesting user or link rather than defined roles or groups. User attributes support defined policy elements. Not every policy attribute has a corresponding user attribute as not all policy attributes are associated with users. Some are associated with the user's environment, like operating system or device.

In the scope of this project, we use a Ruby-based domain specific language (DSL) to describe policies. In larger heterogeneous deployments, a standards-based alternative like XACML would be more suitable. This project however is not focused on developing a complete policy specification language, but rather on using one in a very dynamic environment. XACML, for example, is a very large and complete standard that would require a significant investment of effort to implement. It can also tend to be verbose. A simple DSL focused on our specific needs is a more efficient.

**3.1 Experimental Results**

Our experiments using our inter-cloud systems yield promising support for this approach. Our experiments show only a slight degradation of information availability as a result of our network permeated security approach, with redaction and rerouting demonstrating the smallest degradation at a higher impact on delivered information integrity. Encryption-based approaches have the most performance degradation, but have a smaller impact on information integrity.

We used three distinct strategies for information transmittal and evaluate their impacts on information confidentiality, integrity, and availability. We measured confidentiality via the control used to protect information. Removing information entirely provided the highest measure of protection, but is akin to unplugging a computer to improve its cyber-security posture. Routing information through a more secure channel is the next approach, as is sensitive information protection via strong encryption. We use 256-bit AES-CBC encryption scheme in our current work. We measured availability by the delivery of information and the time required to ensure information delivery, measured by end-to-end network performance. Integrity is a function of the alterations to the information required for secure delivery in the tested scenario. Unaltered information has the highest integrity, followed by information that is still complete but protected via encryption, information that has been divided and rerouted, and finally information that has had content redacted. Though we can specify combinations of strategies in a given network, as we specify strategies by network node, in our experiments we use a single strategy in each network to more clearly attribute strategy performance impacts. We also ran a control simulation that did not incorporate any usage management to provide a performance baseline. We used identical policies in each simulation to ensure the same amout of required usage management actions.

Figure 10. Comcast Timing Results

In order to develop a stronger perspective on the network performance, we measure delivery times from three separate nodes. One node is hosted in Comcast’s infrastructure (an large local Internet Service Provider), one at Amazon, and another at Rackspace. The tested network has four levels. The first level has a single router node. The next level has two routers, both connected to the router in the first level. The third level contains four routers, two attached to each of the routers at the level just above. Finally, the fourth level contains nodes, distributed so that two level three routers have three nodes, one router has two nodes, and the last router has four nodes. The first three levels are essentially a binary tree. We query the network from five different locations. We query the node that contains the content requested directly (the home node). We then query a node under the same router as the content node (the peer node). Next, we query a node under a different router, but connected to the same second level router (the neighbor node). Finally, we query two nodes on the other side of the network (the distant (1) and (2) nodes). We query each node 50 times in each simulation, for a total of 250 queries per simulation.

Our results show that, from a performance perspective, the encryption approach fares the worst, but only slightly, and certainly not in all cases. Furthermore, network effects have a much larger impact on performance than information protection approach as well. The query to the home node is an excellent predictor of overall network stability, as content delivered directly from a home node is not subjected to the selected information protection strategy. Note that when queried from Amazon or Rackspace, the home node timing results are very close to uniform. Queries from Comcast, however, are much more varied, indicating more highly variable quality of service within the Comcast network. This is also supported by the gross distribution of response times. Within both the Amazon and Rackspace networks, the farther a queried node is from the content requested, the worse the performance, as expected. Comcast’s network has a much more uniform information network response time overall as the processing time of the information network simulation is overshadowed by the highly varied performance of Comcast’s physical network.

From an information integrity perspective, encryption is the best approach, followed by rerouting, then redaction. When sensitive information is encrypted, it still exists within the document, though at a reduced level of availability. Rerouting information provides all requested information when the rerouted information finally reaches its destination, but that was shown to be very depended on the stability of the out-of-band channel. In this work, our simulations removed sensitive information from the information network and dispatched it to a user’s email address via SMTP over TLS when the selected strategy was rerouting. This impacts information availability, as email delivery times can be highly variable. In our experiments, delivery could take anything from a few seconds to a few minutes.

Availability is surprisingly uniform across all confidentiality strategies, showing little impact on end-to-end processing times. Encryption strategies show the most degradation, though that performance degradation is less than general network performance variation.

**4. CONCLUSIONS AND FUTURE WORK**

Overall, confidentiality strategy had little impact on information availability. Redaction, rerouting, and encryption all performed within similar bounds. Of these three approaches, redaction damaged information integrity the most, followed by rerouting, and then encryption. Redaction provided the most confidentiality, followed by rerouting, and then by encryption (as encrypted content is generally at best a delaying tactic given enough time for cryptanalysis). Based on these results, rerouting is likely the best general solution, depending on the existence of a secondary secure channel. Less sensitive information can still be delivered via encryption, especially if that information is only sensitive within a given time window. Very sensitive information can be redacted, but due to the related damage to integrity, this is not an attractive option.

At this point, our information network implementation has integrated three different configurable strategies for information protection, and routes information via an overlay network using HTTP. Longer term, this project will expand to both incorporate public-key encryption protocols and software defined networking (SDN) capabilities to provide physical control of information routing. We intend to provide public-key encryption capabilities via an integrated public key infrastructure providing additional privacy and non-repudiation abilities for the network and SDN capabilities via integration with OpenFlow. Shorter term goals include inclusion of different modes of operation, so that the network can support both request/response and publish/subscribe modes of operation, and more robust development so the system can run as a commercial grade security-on-demand service.

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