## **ONLINE ACTIVITY 7: Creating User Model**

## **Objective**

- 1. Design a user model in User Centered System Design(UCSD)
- 2. Evaluate interactive systems using Nielsen's Heuristics

#### **Materials**

- Personal computer
- MS Word

# **Background**

Atakan(2006), To understand UCSD, you first need to understand the people who will use the systems. One way to do is through the concept of user modeling. A user model is a psychologically valid way of depicting the people who will use the systems, and whose needs and preferences will be considered when designing those systems.

### **Procedure**

- a. Look for two existing websites and do the following:
  - 1. Identify possible expected users of the said websites
  - 2. Evaluate the designs of the two websites according to Nielsen's Heuristics. Justify

Table 1: Evaluation Criteria (Based on the 10 heuristics of design evaluation) for website 1.

WEBSITE NAME: Netflix					
URL: https://www.netflix.com/browse					
Area of Evaluation	5	4	3	2	1
A. Visibility of System Status	/				
- The system design provides appropriate feedback like	,				
message prompts in response to user actions.	/				
- The message prompts are clear, visible and understandable.					
Evaluation	1			I	
The website provides a clear message to the user when	n there wo	ould be er	ors, or the	user would	just simply
interact with the website.					
B. Match between the system and the real world	/				
- Used words, phrases and concepts according to users'					
language rather than system oriented words and computer					
jargons.					
Evaluation	1			I	
Users can adjust or change the language settings to their	preferred l	anguage a	nd also Net	flix uses simi	lar terms to
users such as "My List", "Continue Watching, and "Trending Now".					
C. User control and freedom	/				
- The system design provides ways of allowing users to easily					
"get in" and "get out" if they find themselves in unfamiliar parts					

of the system.					
Evaluation					
Users can navigate to different sections of the website.					
D. Consistency and Standards	/				
- The colors, text, labels, buttons and other elements in the					
design are uniform from start to finish.	/				
- Text and icons are not too small or too big.	/				
- Menus and other features of the system are arranged and	/				
positioned in a consistent way. (For ex. If your website has					
navigation buttons on the top under the page title on one page,					
the users will automatically look there for the same features on					
other pages.					
Evaluation					
The website maintains a consistent design with the colors	, text, labe	ls, and but	tons.		
E. Error Prevention	/				
- The system design provides an automatic detection of errors					
and preventing them to occur in the first place.	/				
- Idiot proofing mechanisms are applied	,				
Evaluation					
The website provides prompts to guide the user.					
F. Help users recognize, diagnose and recover from errors		/			
- Error messages and the terms used are recognizable, familiar					
and understandable for the users.					
Evaluation	<u> </u>		L	L	
The error messages are clear and provides information on	how to re	solve the is	ssue.		
G. Recognition rather than recall	/				
- Objects, icons, actions and options are visible for the user.					
- Objects are labeled well with text and icons that can					
immediately be spotted by the user and matched with what					
they want to do.					
Evaluation			I		
The website's interface is highly visual with icons and labels that would be easy to recognize and understand.					
H. Flexibility and efficiency of use	/				
- The system design provides easy to navigate menus.					
- the system does not make wasteful time of system resources.					
Evaluation					
The website offers clear navigation and well-organized menus alongside a search functionality.					
I. Aesthetic and minimalist design	/				
-Graphics and animations used are not difficult to look at and					
does not clutter (mess) up the screen.					
- Information provided is relevant and needed for the system					

design.					
-					
Evaluation					
The website has a clean and visually appealing design, w	th the use	of graphic	s and anima	ations that w	on't clutter
the interface.					
J. Help and Documentation	/				
-the system design provides information that can be easily					
searched and provides help in a set of concrete steps that can					
easily be followed.					
Evaluation				•	
The website provides a help center that is searchable and	offers a ste	ep-by-step	guides to re	esolve comm	on issues.
SUGGESTION FOR IMPROVEMENTS					
: Evaluation Criteria (Based on the 10 heuristics of design eva					

Table

WEBSITE NAME: Youtube						
URL: https://www.youtube.com/						
Area of Evaluation	5	4	3	2	1	
A. Visibility of System Status	/					
- The system design provides appropriate feedback like	,					
message prompts in response to user actions.	/					
- The message prompts are clear, visible and understandable.						
Evaluation	•		1	•		
The website provides status such as presenting loading s	spinners ar	nd visual in	ndications o	f when the	video loads,	
paused. Also, there are actions such as the loading bar, letting the	user know	how much	of the vide	eo is left.		
B. Match between the system and the real world	/					
- Used words, phrases and concepts according to users'						
language rather than system oriented words and computer						
jargons.						
Evaluation						
Using familiar language or concept such as "Subscribe", "Like", "Comment", and "Watch Later".						
C. User control and freedom	/					
- The system design provides ways of allowing users to easily						
"get in" and "get out" if they find themselves in unfamiliar parts						
of the system.						
Evaluation	ı		<u> </u>	ı		

Users can easily navigate between videos, channels, and playlist, such as there are options to delete, add, or edit comments, also add videos to a playlist.

D. Consistency and Standards	/				
- The colors, text, labels, buttons and other elements in the					
design are uniform from start to finish.	/				
- Text and icons are not too small or too big.	/				
- Menus and other features of the system are arranged and	,				
positioned in a consistent way. (For ex. If your website has					
navigation buttons on the top under the page title on one page,					
the users will automatically look there for the same features on					
other pages.					
Evaluation	1		•	•	
The website maintains consistent design with color palett	e being ma	intained, a	llongside wi	th texts and	buttons.
E. Error Prevention	/				
- The system design provides an automatic detection of errors					
and preventing them to occur in the first place.	/				
- Idiot proofing mechanisms are applied					
Evaluation	<u>I</u>	<u> </u>	ı	I	
The website prevents errors by disabling the unavailable	e options	and provid	ling prompt	s such as w	arnings and
before taking actions such as deleting videos or comments.					
F. Help users recognize, diagnose and recover from errors		/			
- Error messages and the terms used are recognizable, familiar					
and understandable for the users.					
Evaluation		l			
Though error messages are clear and informative, it need	s more con	text-specif	ic help links	would impr	ove this.
G. Recognition rather than recall	/				
- Objects, icons, actions and options are visible for the user.					
- Objects are labeled well with text and icons that can					
immediately be spotted by the user and matched with what					
they want to do.					
Evaluation		l			
The website's interface is highly visual with icons and la	bels that a	re easy to	understand	d, alongside	options like
"Trending", "Subscription", and "Library".					
H. Flexibility and efficiency of use	/				
- The system design provides easy to navigate menus.					
- the system does not make wasteful time of system resources.					
Evaluation		l			
The website offers efficient navigation with well-orga	nized mer	nus and se	earch funct	ionality, wit	h keyboard
shortcuts and quick access menus would help with user's experier	ice.				
I. Aesthetic and minimalist design	/				
-Graphics and animations used are not difficult to look at and					
does not clutter (mess) up the screen.					
- Information provided is relevant and needed for the system					
design.					

Evaluation					
The website has a clean and visually appealing design, it doesn't clutter the interface.					
J. Help and Documentation	/				
-the system design provides information that can be easily					
searched and provides help in a set of concrete steps that can					
easily be followed.					
Evaluation					
Provides help and documentation through the help center, which searchable and offers step-by-step guides but					
the in-app help and tips could be more prominent.					
SUGGESTION FOR IMPROVEMENTS					