Christopher Conner

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About Me

I am a Software Engineer with experience in developing innovative apps & services that expedite the efficiency and effectiveness of organizational success. Well-versed in technology and writing code to create reliable and user-friendly apps—always following software engineering best practices, design principles, and code testing. I always look for challenges where I can use my potential at most and always love to work on cutting-edge technologies.

Experience

• Naked Development | Full-Stack Developer

(July 2021 - Present | Irvine)

✓ Dish Out App (FinTech)

Dish Out is a solution for restaurant owners and employees to seamlessly distribute, split & share tips.

- Implemented Context API into the mobile app, simplifying state management resulting in faster performance throughout the app
- Integrated Dwolla and Synapse APIs into the Web and Mobile app, allowing users to create personal financial accounts within the app
- Optimized Web app by reducing initial load times and added lazy loading/caching features

√ Tribe App (Social Media)

Tribe is a secured private social media app for colleges & universities offering stories, Live streaming, etc.

- Created stories feature and real-time chat notification system
- Implemented Detox to cover 90% of tests for the app
- Integrated Typescript throughout Tribe app, resulting in faster deployment and fewer developer errors

Language/Tools: TypeScript, Node.js, Express, React, React Native, Detox, MySQL

Hacked for LA | Frontend Developer (Volunteer)

(July 2021 - Sep 2021 | Los Angeles)

- ✓ Created dashboard and UI changes for users and admin for a better user experience
- √ Code and develop a system-wide design language

Language/Tools: TypeScript, React, StorybookUI

• Munca Technologies Inc | Frontend Developer (Contract)

(Mar 2021 - June 2021 | Online)

- ✓ Developing scalable, reusable components for user-profiles and ride finding feature
- ✓ Translating UI designs and UX wireframes into high-quality code

Language/Tools: React Native, TypeScript, Redux

Skills

- Programming Language: JavaScript, TypeScript, Golang
- Tools and Interests: React, React Native, Redux, Node.js, Express, MySQL, MongoDB, PostgreSQL, Sass, Styled Components, Bootstrap, Storybook, Unit Testing, Detox

Education & Certification

• Software Engineering Bootcamp | Springboard

(2020 - 2021 | Online)

- ✓ 700-hour curriculum in full-stack development with 1:1 industry expert mentor oversight and completion of an in-depth portfolio projects
- California State University | Bachelors in Psychology

(2011 - 2013 | Los Angeles)

AWS Certified Cloud Practitioner