

CESAR CORDERO

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EDUCATION

Camarillo, CA	CSU Channel Islands	May 2025
Bachelor of Science in Computer Science		
<ul style="list-style-type: none">• Concentration in Software Engineering, Minors in Mathematics and Cybersecurity• In-major GPA: 3.4• Relevant Coursework: Object-Oriented Programming, Data Structures, Software Engineering, Computer Architecture, Discrete Mathematics, Database Systems		

TECHNICAL EXPERIENCE

Projects

- **Pickup (2025)**. Mobile app to find and join local pickup games. Built with React Native, Firebase, and Google Maps API. Includes user authentication, friend system, and leaderboards.
- **Etch-A-Sketch (2023)**. Created a grid on which users can draw. The user can change the size of the grid and the colors with which he/she draw. JavaScript, HTML, and CSS.
- **Rock-Paper-Scissors (2023)**. Implemented a simple rock-paper-scissors game where a user can play against the computer. JavaScript, HTML, and CSS.

Additional Experience

Plot-A-Thon 2024: Best in Data Cleaning using Python

Bilingual: English, Spanish

Programming Languages: Java, Python, C/C++, JavaScript, TypeScript, SQL, Ruby

Frontend Technologies: React, React Native, HTML5, CSS3, JSON

Backend & Database: Firebase, Flask, SQL, RESTful APIs

Developer Tools: Git/GitHub, Vim

EMPLOYMENT/EXPERIENCE

Software Engineer Internship	CodeDay Labs - Storybook	June-August 2024
<ul style="list-style-type: none">• Enhanced component architecture for Storybook, an open-source tool used by 100k+ developers worldwide• Resolved critical GitHub issue #23216 by implementing React hooks support as components within stories using React and TypeScript• Collaborated in an agile environment with 2 teammates and an industry mentor to deliver production-ready code		
Software Engineer Internship	CodeDay Labs - Supabase	February 2024
<ul style="list-style-type: none">• Contributed to open-source Firebase alternative serving 40k+ active users under mentorship from Two Sigma engineer.• Debugged and resolved dashboard issues by analyzing a complex multi-language codebase (JSON, React, TypeScript)• Implemented version display fixes for the project dashboard, improving user experience and platform reliability• Applied collaborative development practices using Git workflows and code review processes		