

**Don't fear the (((0)))0000**  
**... it's not all that bad**



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# Agenda

- Clojure origins
- (Really) short introduction to the language
- Clojure collections
- A few words about Ring
- Luminus





Ready for battle?



# Some introductory stuff

- Invented by Rich Hickey in 2007
  - [https://www.youtube.com/watch?v=P76Vbsk\\_3J0](https://www.youtube.com/watch?v=P76Vbsk_3J0)
- Clojure is a modern Lisp
- Clojure is a functional language
  - Functions are first-class objects
  - Data is immutable
  - Functions are pure
- Dynamic language
- Embraces Java
- Homoiconicity
- Debugging code from 60 million miles away
  - <https://www.youtube.com/watch?v=gZK0tW8EhQ>

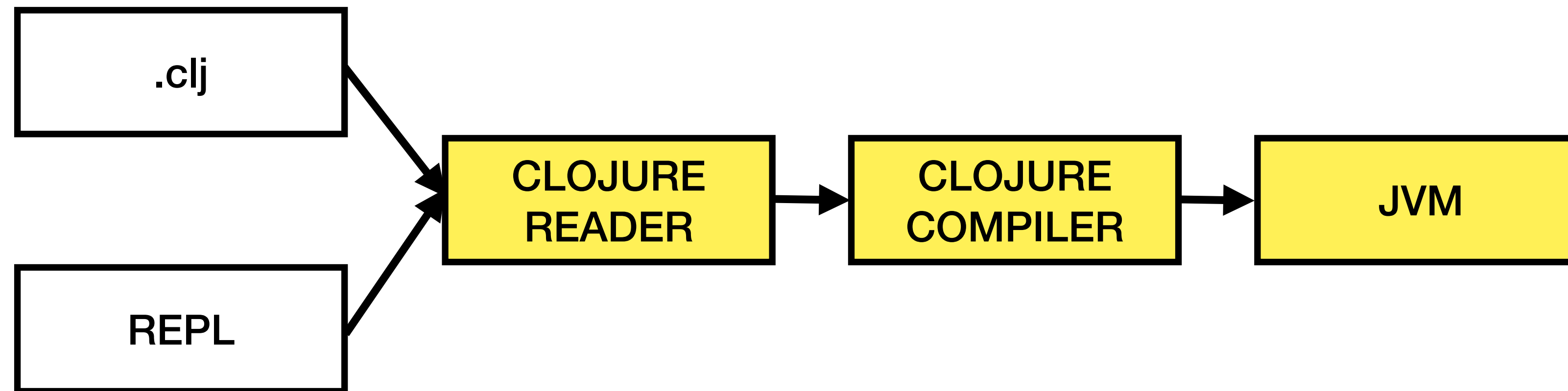


Rich Hickey

# The thin red line

```
(defn _ [time]
  (let [now (java.util.Date. (System/currentTimeMillis))
        diff-in-millis (- (.getTime now) (.getTime time))
        diff (quot diff-in-millis 1000)
        units [{:name "second" :limit 60 :in-second 1}
                 {:name "minute" :limit 3600 :in-second 60}
                 {:name "hour" :limit 86400 :in-second 3600}
                 {:name "day" :limit 604800 :in-second 86400}
                 {:name "week" :limit 2629743 :in-second 604800}
                 {:name "month" :limit 31556926 :in-second 2629743}
                 {:name "year" :limit Long/MAX_VALUE :in-second 31556926}]]
    (if (< diff 5)
      "just now"
      (let [unit (first (drop-while #(or (>= diff (:limit %))
                                         (not (:in-second %)))
                                units))]
        (-> (/ diff (:in-second unit))
              Math/floor
              int
              (#(str % " " (:name unit) (when (> % 1) "s") " ago"))))))))
```

# Evaluation



# The Language

- Primitive types
  - numeric: 42, -3.4, 1/3
  - character: "hello world", \c, \newline, #"[0-9]\*"
- Symbols
  - first, map, reduce
  - + (most punctuation)
  - clojure.core/str (namespaced symbol)
  - nil
  - true false
  - :vega (keywords)
  - mynamespace/:vega (namespaced keyword)

# Functions

- Functions are declared using the `fn` symbol and assigned to a var using `defn`
- A function call is simply a list whose first element is evaluated to a function
  - `+`
  - `str`
  - `filter`, `map`, `reduce`
- No “return”: last expression is the value returned by the function



# A lot of functions...

## Documentation

clojure.repl/ [doc](#) [find-doc](#) [apropos](#) [dir](#) [source](#)  
[pst](#) [javadoc](#) (foo.bar/ is namespace for later syms)

## Primitives

### Numbers

Literals	<a href="#">Long</a> : 7, hex 0xff, oct 017, base 2 2r1011, base 36 36rCRAZY BigInt: 7N Ratio: -22/7 <a href="#">Double</a> : 2.78 -1.2e-5 <a href="#">BigDecimal</a> : 4.2M
Arithmetic	<a href="#">+</a> <a href="#">-</a> <a href="#">*</a> <a href="#">/</a> <a href="#">quot</a> <a href="#">rem</a> <a href="#">mod</a> <a href="#">inc</a> <a href="#">dec</a> <a href="#">max</a> <a href="#">min</a> <a href="#">+'</a> <a href="#">-'</a> <a href="#">*'</a> <a href="#">inc'</a> <a href="#">dec'</a> (1.11) <a href="#">abs</a> <a href="#">==</a> <a href="#">&lt;</a> <a href="#">&gt;</a> <a href="#">&lt;=</a> <a href="#">&gt;=</a> <a href="#">compare</a>
Compare Bitwise	<a href="#">bit-and</a> <a href="#">bit-or</a> <a href="#">bit-xor</a> <a href="#">bit-not</a> <a href="#">bit-flip</a> <a href="#">bit-set</a> <a href="#">bit-shift-right</a> <a href="#">bit-shift-left</a> <a href="#">bit-and-not</a> <a href="#">bit-clear</a> <a href="#">bit-test</a> <a href="#">unsigned-bit-shift-right</a> (see <a href="#">BigInteger</a> for integers larger than Long)
Cast	<a href="#">byte</a> <a href="#">short</a> <a href="#">int</a> <a href="#">long</a> <a href="#">float</a> <a href="#">double</a> <a href="#">bigdec</a> <a href="#">bigint</a> <a href="#">num</a> <a href="#">rationalize</a> <a href="#">biginteger</a>
Test	<a href="#">zero?</a> <a href="#">pos?</a> <a href="#">neg?</a> <a href="#">even?</a> <a href="#">odd?</a> <a href="#">number?</a> <a href="#">rational?</a> <a href="#">integer?</a> <a href="#">ratio?</a> <a href="#">decimal?</a> <a href="#">float?</a> (1.9) <a href="#">double?</a> <a href="#">int?</a> <a href="#">nat-int?</a> <a href="#">neg-int?</a> <a href="#">pos-int?</a> (1.11) <a href="#">NaN?</a> <a href="#">infinite?</a>
Random	<a href="#">rand</a> <a href="#">rand-int</a>
BigDecimal	<a href="#">with-precision</a>
Unchecked	<a href="#">*unchecked-math*</a> <a href="#">unchecked-add</a> <a href="#">unchecked-dec</a> <a href="#">unchecked-inc</a> <a href="#">unchecked-multiply</a> <a href="#">unchecked-negate</a> <a href="#">unchecked-subtract</a>

### Strings

Create	<a href="#">str</a> <a href="#">format</a> <a href="#">"a string"</a> "escapes \b\f\n\t\r\" octal \377 hex \ucafe" See also section IO/to string
Use	<a href="#">count</a> <a href="#">get</a> <a href="#">subs</a> <a href="#">compare</a> (clojure.string/) <a href="#">join</a> <a href="#">escape</a> <a href="#">split</a> <a href="#">split-lines</a> <a href="#">replace</a> <a href="#">replace-first</a> <a href="#">reverse</a> <a href="#">index-of</a> <a href="#">last-index-of</a> (1.11) (clojure.core/) <a href="#">parse-boolean</a> <a href="#">parse-double</a> <a href="#">parse-long</a> <a href="#">parse-uuid</a> <a href="#">Regex</a> <a href="#">#"pattern"</a> <a href="#">re-find</a> <a href="#">re-seq</a> <a href="#">re-matches</a> <a href="#">re-pattern</a> <a href="#">re-matcher</a> <a href="#">re-groups</a> (clojure.string/) <a href="#">replace</a> <a href="#">replace-first</a> <a href="#">re-quote-replacement</a> Note: \ in #"" is not escape char. (re-pattern

Relations (set of maps, each with same keys, aka rels)

Rel algebra	(clojure.set/) <a href="#">join</a> <a href="#">select</a> <a href="#">project</a> <a href="#">union</a> <a href="#">difference</a> <a href="#">intersection</a> <a href="#">index</a> <a href="#">rename</a>
-------------	---

Transients ([clojure.org/reference/transients](#))

Create	<a href="#">transient</a> <a href="#">persistent!</a>
Change	<a href="#">conj!</a> <a href="#">pop!</a> <a href="#">assoc!</a> <a href="#">dissoc!</a> <a href="#">disj!</a> Note: always use return value for later changes, never original!

### Misc

Compare	<a href="#">=</a> <a href="#">identical?</a> <a href="#">not=</a> <a href="#">not</a> <a href="#">compare</a> <a href="#">clojure.data/diff</a>
Test	<a href="#">true?</a> <a href="#">false?</a> <a href="#">instance?</a> <a href="#">nil?</a> <a href="#">some?</a>

## Sequences

### Creating a Lazy Seq

From collection	<a href="#">seq</a> <a href="#">vals</a> <a href="#">keys</a> <a href="#">rseq</a> <a href="#">subseq</a> <a href="#">rsubseq</a>
From producer	<a href="#">sequence</a>
From fn	<a href="#">lazy-seq</a> <a href="#">repeatedly</a> <a href="#">iterate</a> (1.11) <a href="#">iteration</a>
From constant	<a href="#">repeat</a> <a href="#">range</a>
From other	<a href="#">file-seq</a> <a href="#">line-seq</a> <a href="#">resultset-seq</a> <a href="#">re-seq</a> <a href="#">tree-seq</a> <a href="#">xml-seq</a> <a href="#">iterator-seq</a> <a href="#">enumeration-seq</a>
From seq	<a href="#">keep</a> <a href="#">keep-indexed</a>

### Seq in, Seq out

Get shorter	<a href="#">distinct</a> <a href="#">filter</a> <a href="#">remove</a> <a href="#">take-nth</a>
Get longer	<a href="#">for</a> <a href="#">dedupe</a> <a href="#">random-sample</a> <a href="#">cons</a> <a href="#">conj</a> <a href="#">concat</a> <a href="#">lazy-cat</a> <a href="#">mapcat</a> <a href="#">cycle</a> <a href="#">interleave</a> <a href="#">interpose</a> <a href="#">rest</a> <a href="#">nthrest</a> <a href="#">next</a> <a href="#">fnext</a> <a href="#">nnext</a> <a href="#">drop</a> <a href="#">drop-while</a> <a href="#">take-last</a> <a href="#">for</a> <a href="#">take</a> <a href="#">take-while</a> <a href="#">butlast</a> <a href="#">drop-last</a> <a href="#">for</a>
Head-items	<a href="#">conj</a> <a href="#">concat</a> <a href="#">distinct</a> <a href="#">flatten</a>
'Change'	<a href="#">group-by</a> <a href="#">partition</a> <a href="#">partition-all</a> <a href="#">partition-by</a> <a href="#">split-at</a> <a href="#">split-with</a> <a href="#">filter</a> <a href="#">remove</a> <a href="#">replace</a> <a href="#">shuffle</a> <a href="#">reverse</a> <a href="#">sort</a> <a href="#">sort-by</a> <a href="#">compare</a> <a href="#">map</a> <a href="#">pmap</a> <a href="#">map-indexed</a> <a href="#">mapcat</a> <a href="#">for</a> <a href="#">replace</a> <a href="#">seque</a>
Rearrange Process items	

### Using a Seq

Letters	(clojure.string/) <a href="#">capitalize</a> <a href="#">lower-case</a> <a href="#">upper-case</a>
Trim	(clojure.string/) <a href="#">trim</a> <a href="#">trim-newline</a> <a href="#">triml</a> <a href="#">trimr</a>
Test	<a href="#">string?</a> (clojure.string/) <a href="#">blank?</a> <a href="#">starts-with?</a> <a href="#">ends-with?</a> <a href="#">includes?</a>

### Other

Characters	<a href="#">char</a> <a href="#">char?</a> <a href="#">char-name-string</a> <a href="#">char-escape-string</a> <a href="#">literals</a> : \a \newline (more at link)
Keywords	<a href="#">keyword</a> <a href="#">keyword?</a> <a href="#">find-keyword</a> <a href="#">literals</a> : :kw :my.name.space/kw ::in-cur-namespace ::namespace-alias/kw
Symbols	<a href="#">symbol</a> <a href="#">symbol?</a> <a href="#">gensym</a> <a href="#">literals</a> : my-sym my.ns/foo
Misc	<a href="#">literals</a> : true false nil

## Collections

### Collections

Generic ops	<a href="#">count</a> <a href="#">empty</a> <a href="#">not-empty</a> <a href="#">into</a> <a href="#">conj</a> (clojure.walk/) <a href="#">walk</a> <a href="#">prewalk</a> <a href="#">prewalk-demo</a> <a href="#">prewalk-replace</a> <a href="#">postwalk</a> <a href="#">postwalk-demo</a> <a href="#">postwalk-replace</a> (1.9) <a href="#">bounded-count</a> <a href="#">distinct?</a> <a href="#">empty?</a> <a href="#">every?</a> <a href="#">not-every?</a> <a href="#">some</a> <a href="#">not-any?</a>
Content tests	<a href="#">sequential?</a> <a href="#">associative?</a> <a href="#">sorted?</a> <a href="#">counted?</a> <a href="#">reversible?</a>
Capabilities	<a href="#">coll?</a> <a href="#">list?</a> <a href="#">vector?</a> <a href="#">set?</a> <a href="#">map?</a> <a href="#">seq?</a> <a href="#">record?</a> <a href="#">map-entry?</a>
Type tests	

### Lists (conj, pop, & peek at beginning)

Create	() <a href="#">list</a> <a href="#">list*</a>
Examine	<a href="#">first</a> <a href="#">nth</a> <a href="#">peek</a> <a href="#">.indexOf</a> <a href="#">.lastIndexOf</a>
'Change'	<a href="#">cons</a> <a href="#">conj</a> <a href="#">rest</a> <a href="#">pop</a>

### Vectors (conj, pop, & peek at end)

Create	[] <a href="#">vector</a> <a href="#">vec</a> <a href="#">vector-of</a> <a href="#">mapv</a> <a href="#">filtv</a>
Examine	(my-vec idx) → ( <a href="#">nth</a> my-vec idx) <a href="#">get</a> <a href="#">peek</a> <a href="#">.indexOf</a> <a href="#">.lastIndexOf</a>
'Change'	<a href="#">assoc</a> <a href="#">assoc-in</a> <a href="#">pop</a> <a href="#">subvec</a> <a href="#">replace</a> <a href="#">conj</a> <a href="#">rseq</a> <a href="#">update</a> <a href="#">update-in</a>
Ops	<a href="#">reduce-kv</a>

### Sets

item	<a href="#">nfirst</a> <a href="#">fnext</a> <a href="#">nnext</a> <a href="#">nth</a> <a href="#">nthnext</a> <a href="#">rand-nth</a> <a href="#">when-first</a> <a href="#">max-key</a> <a href="#">min-key</a>
Construct coll	<a href="#">zipmap</a> <a href="#">into</a> <a href="#">reduce</a> <a href="#">reductions</a> <a href="#">set</a> <a href="#">vec</a> <a href="#">into-array</a> <a href="#">to-array-2d</a> <a href="#">mapv</a> <a href="#">filtv</a>
Pass to fn	<a href="#">apply</a>
Search	<a href="#">some</a> <a href="#">filter</a>
Force evaluation	<a href="#">doseq</a> <a href="#">dorun</a> <a href="#">doall</a> <a href="#">run!</a>
Check for forced	<a href="#">realized?</a>

## Transducers (clojure.org/reference/transducers)

Off the shelf	<a href="#">map</a> <a href="#">mapcat</a> <a href="#">filter</a> <a href="#">remove</a> <a href="#">take</a> <a href="#">take-while</a> <a href="#">take-nth</a> <a href="#">drop</a> <a href="#">drop-while</a> <a href="#">replace</a> <a href="#">partition-by</a> <a href="#">partition-all</a> <a href="#">keep</a> <a href="#">keep-indexed</a> <a href="#">map-indexed</a> <a href="#">distinct</a> <a href="#">interpose</a> <a href="#">cat</a> <a href="#">dedupe</a> <a href="#">random-sample</a> (1.9) <a href="#">halt-when</a>
Create your own	<a href="#">completing</a> <a href="#">ensure-reduced</a> <a href="#">unreduced</a> See also section Concurrency/Volatiles
Use Early termination	<a href="#">into</a> <a href="#">sequence</a> <a href="#">transduce</a> <a href="#">eduction</a> <a href="#">reduced</a> <a href="#">reduced?</a> <a href="#">deref</a>

## Spec (rationale, guide)

Operations	<a href="#">valid?</a> <a href="#">conform</a> <a href="#">uniform</a> <a href="#">explain</a> <a href="#">explain-data</a> <a href="#">explain-str</a> <a href="#">explain-out</a> <a href="#">form</a> <a href="#">describe</a> <a href="#">assert</a> <a href="#">check-asserts</a> <a href="#">check-asserts?</a>
Generator ops	<a href="#">gen</a> <a href="#">exercise</a> <a href="#">exercise-fn</a>
Defn. & registry	<a href="#">def</a> <a href="#">fdef</a> <a href="#">registry</a> <a href="#">get-spec</a> <a href="#">spec?</a> <a href="#">spec</a> <a href="#">with-gen</a>
Logical Collection	<a href="#">and</a> <a href="#">or</a> <a href="#">coll-of</a> <a href="#">map-of</a> <a href="#">every</a> <a href="#">every-kv</a> <a href="#">keys</a> <a href="#">merge</a>
Regex Range	<a href="#">cat</a> <a href="#">alt</a> * <a href="#">+</a> <a href="#">?</a> <a href="#">&amp;</a> <a href="#">keys*</a> <a href="#">int-in</a> <a href="#">inst-in</a> <a href="#">double-in</a> <a href="#">int-in-range?</a> <a href="#">inst-in-range?</a>
Other	<a href="#">nilable</a> <a href="#">multi-spec</a> <a href="#">fspec</a> <a href="#">conformer</a>
Custom explain	<a href="#">explain-printer</a> <a href="#">*explain-out*</a>

### Predicates with test.check generators

Create unsorted	#{} <a href="#">set</a> <a href="#">hash-set</a>
Create sorted	<a href="#">sorted-set</a> <a href="#">sorted-set-by</a> (clojure.data.avl/) <a href="#">sorted-set</a> <a href="#">sorted-set-by</a> (flatland.ordered.set/) <a href="#">ordered-set</a> (clojure.data.int-map/) <a href="#">int-set</a> <a href="#">dense-int-set</a>
Examine	(my-set item) → ( <a href="#">get</a> my-set item) <a href="#">contains?</a>
'Change'	<a href="#">conj</a> <a href="#">disj</a>
Set ops	(clojure.set/) <a href="#">union</a> <a href="#">difference</a> <a href="#">intersection</a> <a href="#">select</a> See also section Relations
Test Sorted sets	(clojure.set/) <a href="#">subset?</a> <a href="#">superset?</a> <a href="#">rseq</a> <a href="#">subseq</a> <a href="#">rsubseq</a>

### Maps

Create unsorted	{ } <a href="#">hash-map</a> <a href="#">array-map</a> <a href="#">zipmap</a> <a href="#">bean</a> <a href="#">frequencies</a> <a href="#">group-by</a> (clojure.set/) <a href="#">index</a>
Create sorted	<a href="#">sorted-map</a> <a href="#">sorted-map-by</a> (clojure.data.avl/) <a href="#">sorted-map</a> <a href="#">sorted-map-by</a> (flatland.ordered.map/) <a href="#">ordered-map</a> (clojure.data.priority-map/) <a href="#">priority-map</a> (flatland.useful.map/) <a href="#">ordering-map</a> (clojure.data.int-map/) <a href="#">int-map</a>
Examine	(my-map k) → ( <a href="#">get</a> my-map k) also (:key my-map) → ( <a href="#">get</a> my-map :key) <a href="#">get-in</a> <a href="#">contains?</a> <a href="#">find</a> <a href="#">keys</a> <a href="#">vals</a> <a href="#">assoc</a> <a href="#">assoc-in</a> <a href="#">dissoc</a> <a href="#">merge</a> <a href="#">merge-with</a> <a href="#">select-keys</a> <a href="#">update</a> <a href="#">update-in</a> (clojure.set/) <a href="#">rename-keys</a> <a href="#">map-invert</a> (1.11) (clojure.core/) <a href="#">update-keys</a> <a href="#">update-val</a> s GitHub: <a href="#">Medley</a>
Ops	<a href="#">reduce-kv</a>
Entry	<a href="#">key</a> <a href="#">val</a>
Sorted maps	<a href="#">rseq</a> <a href="#">subseq</a> <a href="#">rsubseq</a>

### Queues (conj at end, peek & pop from beginning)

Create	clojure.lang.PersistentQueue/EMPTY (no literal syntax or constructor fn)
Examine	<a href="#">peek</a>
'Change'	<a href="#">conj</a> <a href="#">pop</a>

Numbers	<a href="#">number?</a> <a href="#">rational?</a> <a href="#">integer?</a> <a href="#">ratio?</a> <a href="#">decimal?</a> <a href="#">float?</a> <a href="#">zero?</a> (1.9) <a href="#">double?</a> <a href="#">int?</a> <a href="#">nat-int?</a> <a href="#">neg-int?</a> <a href="#">pos-int?</a>
Symbols, keywords	<a href="#">keyword?</a> <a href="#">symbol?</a> (1.9) <a href="#">ident?</a> <a href="#">qualified-ident?</a> <a href="#">qualified-keyword?</a> <a href="#">qualified-symbol?</a> <a href="#">simple-ident?</a> <a href="#">simple-keyword?</a> <a href="#">simple-symbol?</a>
Other scalars	<a href="#">string?</a> <a href="#">true?</a> <a href="#">false?</a> <a href="#">nil?</a> <a href="#">some?</a> (1.9) <a href="#">boolean?</a> <a href="#">bytes?</a> <a href="#">inst?</a> <a href="#">uri?</a> <a href="#">uuid?</a>
Collections	<a href="#">list?</a> <a href="#">map?</a> <a href="#">set?</a> <a href="#">vector?</a> <a href="#">associative?</a> <a href="#">coll?</a> <a href="#">sequential?</a> <a href="#">seq?</a> <a href="#">empty?</a> (1.9) <a href="#">indexed?</a> <a href="#">seqable?</a>
Other	(1.9) <a href="#">any?</a>

### IO

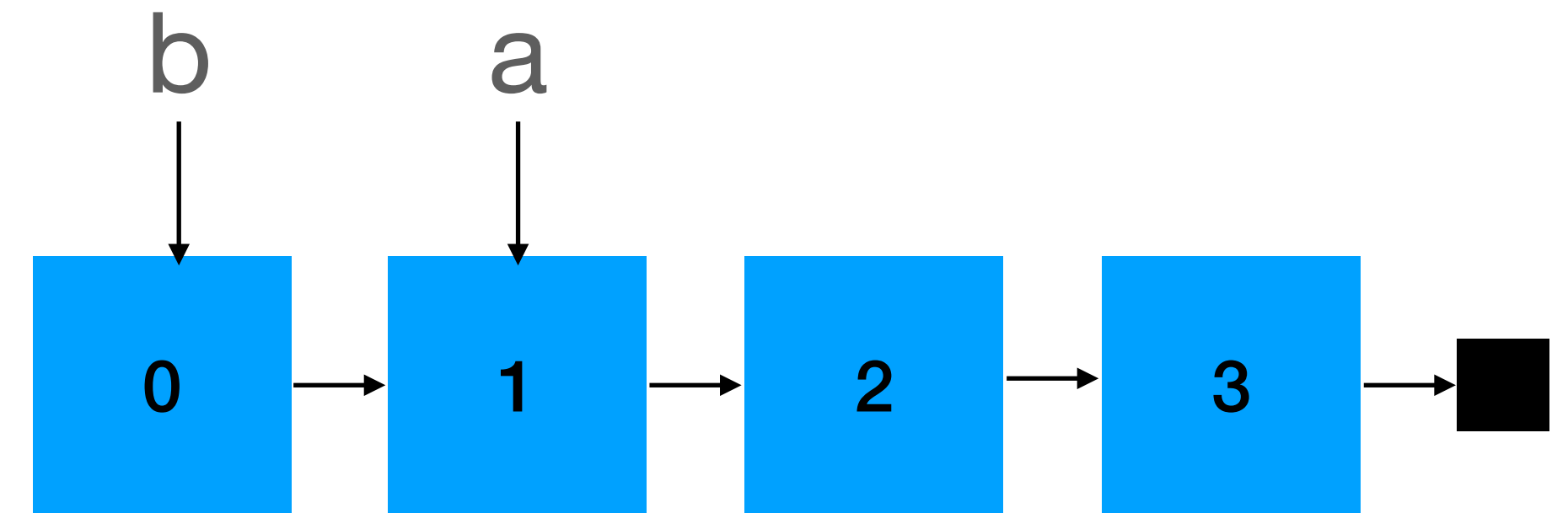
to/from ...	<a href="#">spit</a> <a href="#">slurp</a> (to writer/from reader, Socket, string with file name, URI, etc.)
to *out*	<a href="#">pr</a> <a href="#">prn</a> <a href="#">print</a> <a href="#">printf</a> <a href="#">println</a> <a href="#">newline</a> (clojure.pprint/) <a href="#">print-table</a> (clojure.pprint/) <a href="#">pprint</a> <a href="#">cl-format</a>
to writer	also: (binding [*out* writer] ...) <a href="#">format</a> <a href="#">with-out-str</a> <a href="#">pr-str</a> <a href="#">prn-str</a>
to string	<a href="#">print-str</a> <a href="#">println-str</a>
from *in*	<a href="#">read-line</a> (clojure.edn/) <a href="#">read</a> (clojure.tools.reader.edn/) <a href="#">read</a>
from reader	(clojure.tools.reader.edn/) <a href="#">read</a> also: (binding [*in* reader] ...) <a href="#">java.io.Reader</a>
from string	<a href="#">with-in-str</a> (clojure.edn/) <a href="#">read-string</a> (clojure.tools.reader.edn/) <a href="#">read-string</a>
Open	<a href="#">with-open</a> (clojure.java.io/) text: <a href="#">reader</a> <a href="#">writer</a> binary: <a href="#">input-stream</a> <a href="#">output-stream</a>
Binary	(.write ostream byte-arr) (.read istream byte-arr) <a href="#">java.io.OutputStream</a> <a href="#">java.io.InputStream</a> GitHub: <a href="#">gloss</a> <a href="#">byte-spec</a>
Misc	<a href="#">flush</a> (.close s) <a href="#">file-seq</a> <a href="#">*in*</a> <a href="#">*out*</a> <a href="#">*err*</a> (clojure.java.io/) <a href="#">file</a> <a href="#">copy</a> <a href="#">delete-file</a> <a href="#">resource</a> <a href="#">as-file</a> <a href="#">as-url</a> <a href="#">as-relative-path</a> GitHub: <a href="#">fs</a>
Data readers tap	<a href="#">*data-readers*</a> <a href="#">default-data-readers</a> <a href="#">*default-data-reader-fn*</a> (1.10) <a href="#">tap&gt;</a> <a href="#">add-tap</a> <a href="#">remove-tap</a>

# Sequences

- Clojure defines a lot of algorithms in terms of sequences (seqs)
  - In order for collections to allow access as seq, they must define
    - first
    - rest
    - cons
- Most library functions return lazy sequences

# Collections

- Lists, vectors, maps, sets
  - Immutable
    - thus trivially thread-safe
  - Persistent
    - `(def a '(1 2 3))`
    - `(def b (conj a 0))`
- All collections support: `count`, `conj`, `seq`



# Collections

## Lists

- `(+ 1 2 3)` — evaluated as invocation
- `'(+ 1 2 3)` — list containing one symbol and 3 primitive types
- optimised for manipulations at the head of the list
- `conj` inserts at the beginning



# Collections

## Vectors

- [1 2 3 4]
- contiguous memory layout
- constant complexity random access
- conj inserts at the end

# Collections

## Maps

- Collection of key-value pairs
- `{:a 1 :b 2}`
- Commas are considered whitespace and can be used to organise the pairs
  - `{:a 1, :b 2}`

# Collections

## Sets

- Sets are zero or more forms enclosed in braces and prefixed by #
  - `#{:a :b :c}`

# Lexical Scoping

- let — isolate vars to a specific scope
  - much like scoping variables in other programming languages



# Flow Control

- if, if-not
- when, when-not
- do — evaluate more than one expression and return the last
- iteration — loop/recur

# Threading macros

- ->
  - Thread as first argument
- ->>
  - Thread as second argument

# Ring

## The foundation for web apps in Clojure

- Luminus and other frameworks are based on Ring
- Ring is based on simple abstractions
  - Handler

```
(defn what-is-my-ip [request]
  {:status 200
   :headers {"Content-Type" "text/plain"}
   :body (:remote-addr request)})
```

- Request

- Response

- Middleware

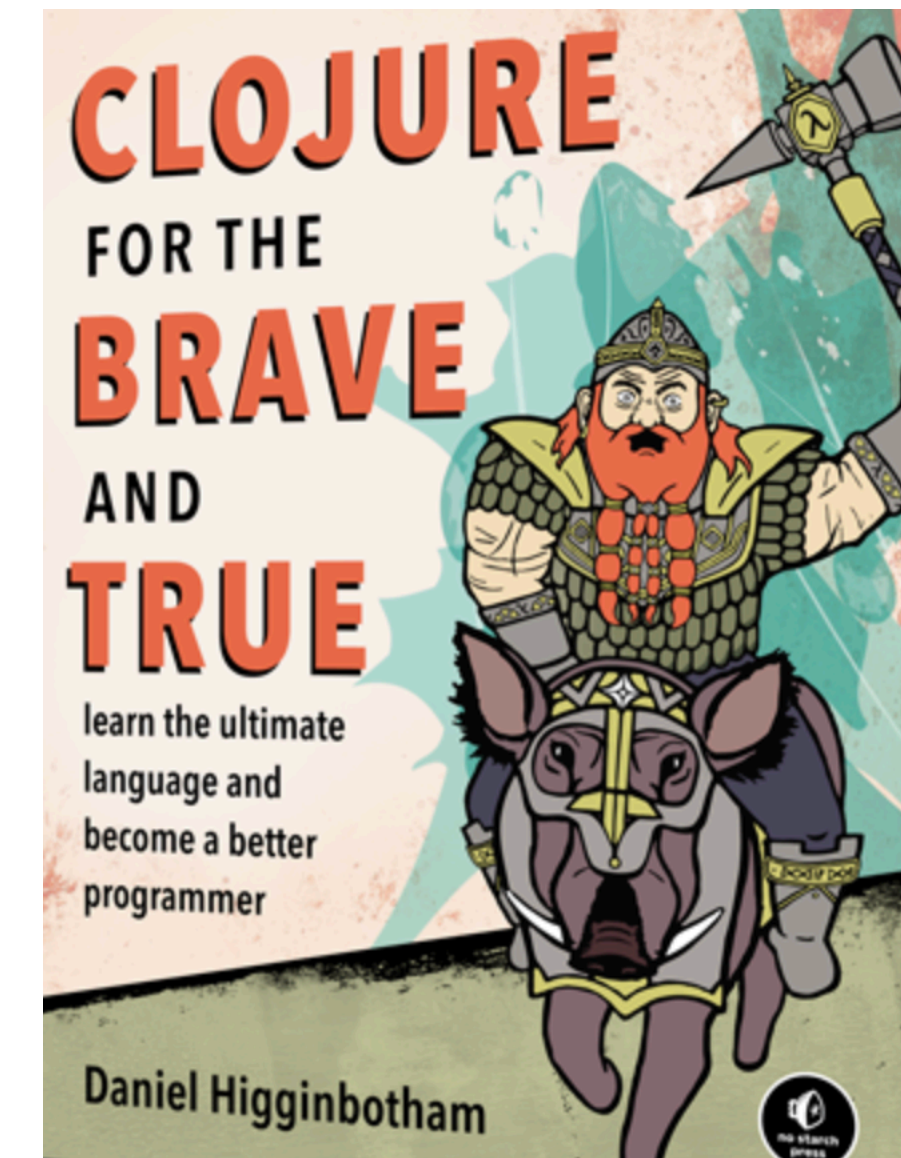
```
(defn wrap-content-type [handler content-type]
  (fn [request]
    (let [response (handler request)]
      (assoc-in response [:headers "Content-Type"] content-type))))
```

# Luminus demo



# References

- <https://clojure.org/index>
- <https://clojure.org/api/cheatsheet>
- <https://www.braveclojure.com>
- <https://leiningen.org>
- <https://luminusweb.com>
- REPL samples can be found here:
  - <https://github.com/ccosmin/clojure-brujug-samples>



# Shameless plug

- [www.snowlinesoftware.com](http://www.snowlinesoftware.com)
- [Buy some Mac apps ;\)](#)



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