

## **STATEMENT**

I am interested in the notion of **intelligence augmentation** (as described by Doug Engelbart in his paper (Augmenting Human Intellect (1962))). Mathematica, Google Web Search, Stack Exchange, Wikipedia, stenography, the computer - and the internet - are recent examples of intelligence augmentation artefacts.

## **TECHNICAL SKILLS**

- Programming
- Mathematical Modelling
- Statistics
- Probability Theory
- Formal Logic

## COMPUTER SKILLS

- Wolfram Mathematica (6225 points on stack exchange site)
- Python
- Unix Shell
- Emacs
- Latex
- Linux
- Understanding of Hardware
- AWS
- Google Cloud
- MATLAB
- Pytorch
- Arduino
- Apache MX Net
- TensorFlow
- basic web developement
- LISP

# **Conor Cosnett**

## Intelligence Augmentation Researcher

### **GET IN CONTACT**

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#### **WORK EXPERIENCE**

#### Intern

#### APPLIED OPTICS GROUP, NUIG | SUMMER 2018

- Computer Vision project using Python
- Extended an exoplanet "detection system" developed in (undergraduate) final year project to a "detection and localisation system".
- Documented the project in the style of a journal article
- Carried out further experimental work:
  - Replaced the Google Inception V3 (2D) CNN based classifier with a 3D convolutional neural net.
  - Compared the two classifiers using Reciever Operating Characteristic curves.
  - Demonstrated speckle (optical noise) removal from direct imaging sequences using an Autoencoder.

#### Intern

#### APPLIED OPTICS GROUP, NUIG | SUMMER 2017

- Took steps toward learning about the subject of detecting exoplanets within direct coronagraph image sequences.
- Applied an "off the shelf" neural net to the task of detecting exoplanets in simulated data. Used an AWS GPU cluster to do this.
- Built a triple GPU Computer to experiment with Deep Learning.

## **EDUCATION HISTORY**

## NATIONAL UNIVERSITY OF IRELAND, GALWAY

#### HDIP IN APPLIED MATHEMATICS | 2019-2020

- First Class Honours with final overall grade of 83%
- Project: Created a SAT solver recipe book. Provided recipes to encode John Conway's Game of Life in Boolean logic and investigated the "Boolean Satisfiability Problem" in this context.

### **NATIONAL UNIVERSITY OF IRELAND, GALWAY**

## BSC (HONOURS) IN PHYSICS AND APPLIED PHYSICS | 2016-2018

- First Class Honours with final overall grade of 75%
- School of Physics Third Year Laboratory Gold Medal
- **Final Year Project:** Developed an exoplanet detection system using a Convolutional Neural Network: Used transfer learning to repurpose a pretrained instance of the Google Inception V3 to classify direct imaging sequences.

### **ONLINE COURSES**

- Coursera: Machine Learning Andrew Ng
- Coursera: Introduction to Logic, Michael Genesereth
- Coursera: Probabilistic Graphical Models, Daphne Koller
- Coursera: Introduction to Mathematical Thinking, Keith Devlin
- edX: MITx: 6.041x Introduction to Probability The Science of Uncertainty
- edX: Introduction to Computer Science and Programming Using Python
  edX: Linear Algebra Foundations to Frontiers, Robert van de Geijn

## HOBBIES~2021

- Exploring intelligence augmentation technologies
- Learning Stenography
- Learning Russian
- Dan Carlin Hardcore History Podcast
- Lex Fridman Podcast