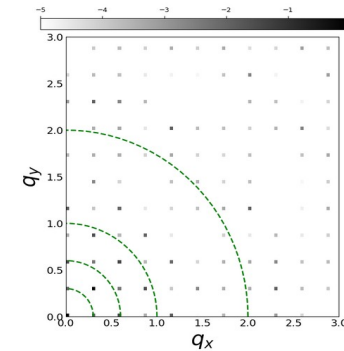
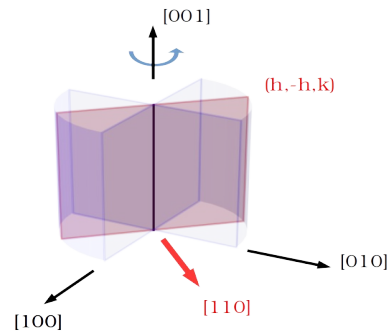
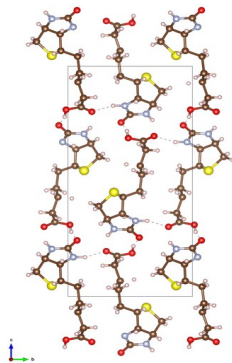


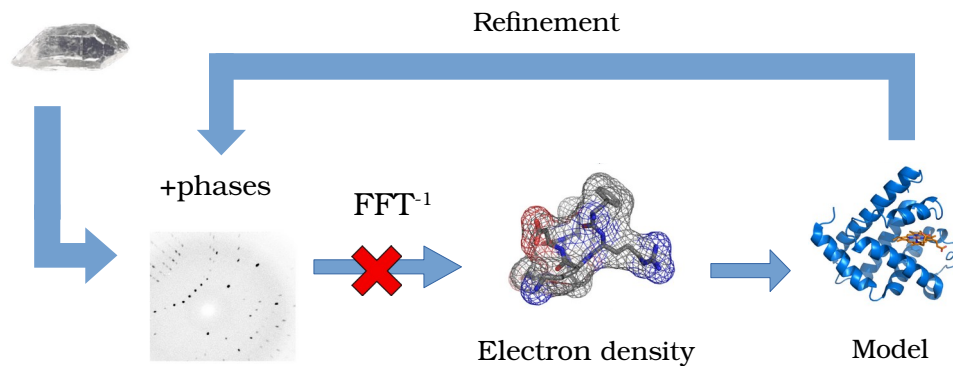
# Simulation of Dynamical Scattering Effect in Electron Diffraction Patterns

*Tarik Drevon, David Waterman, Eugene Krissinel*



# Numerical simulation tools of ED patterns

## Kinematic approximation



## Schrodinger's fast electron wave equation

$$\left\{ \frac{\hbar^2}{2m_0} \nabla^2 + V(\mathbf{r}) \right\} \Psi(\mathbf{r}) = E \Psi(\mathbf{r})$$

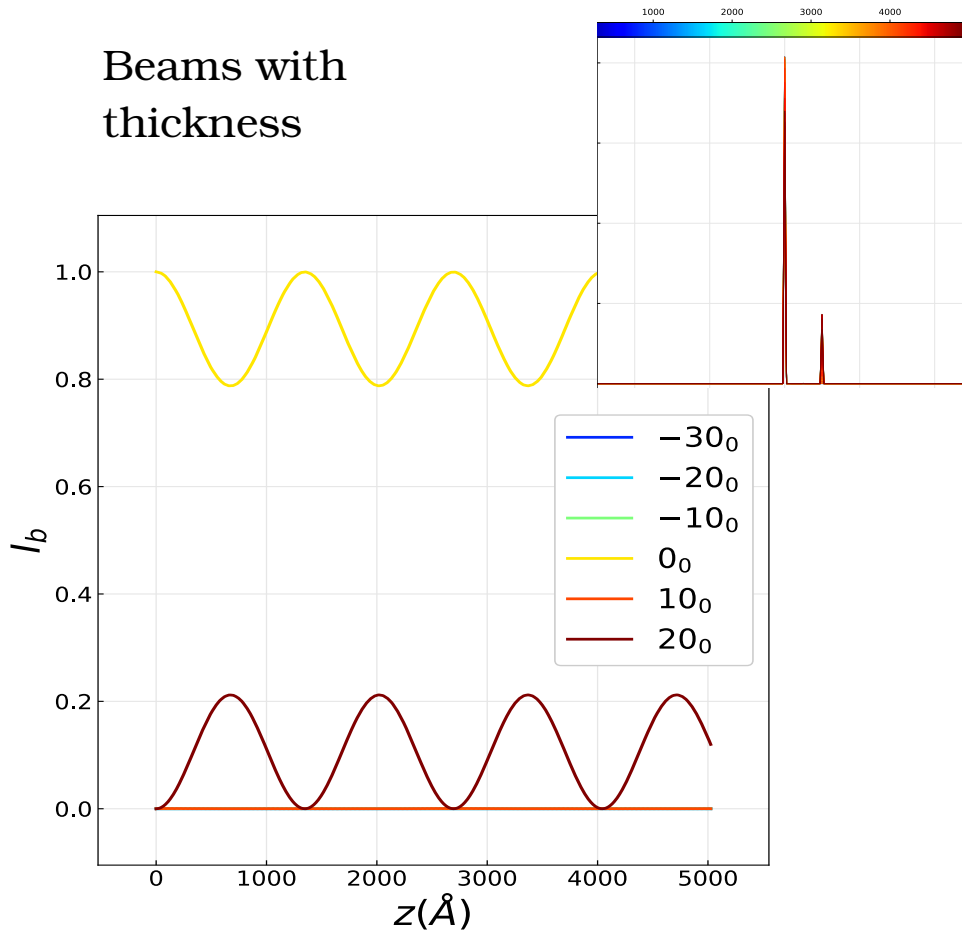
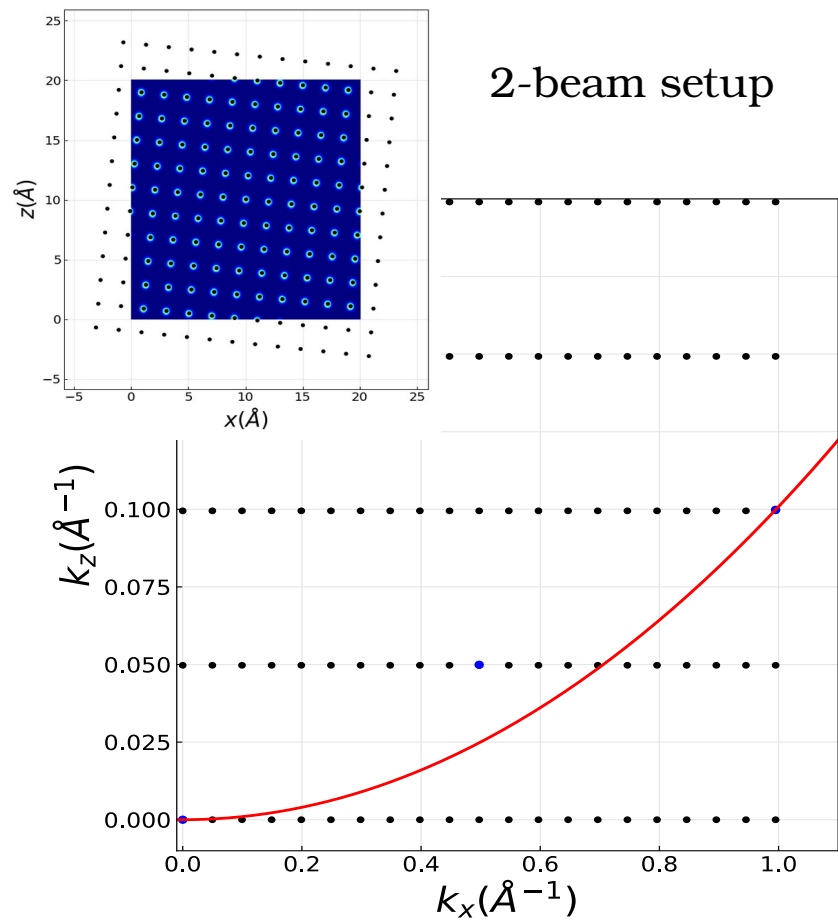
$$\frac{\partial^2}{\partial_z^2} \ll 2ik_0 \partial_z$$

$$\frac{\partial \Psi(x, y, z)}{\partial_z} = \left\{ \frac{i\lambda}{4\pi} \nabla_{xy}^2 + i\sigma V(x, y, z) \right\} \Psi(x, y, z)$$

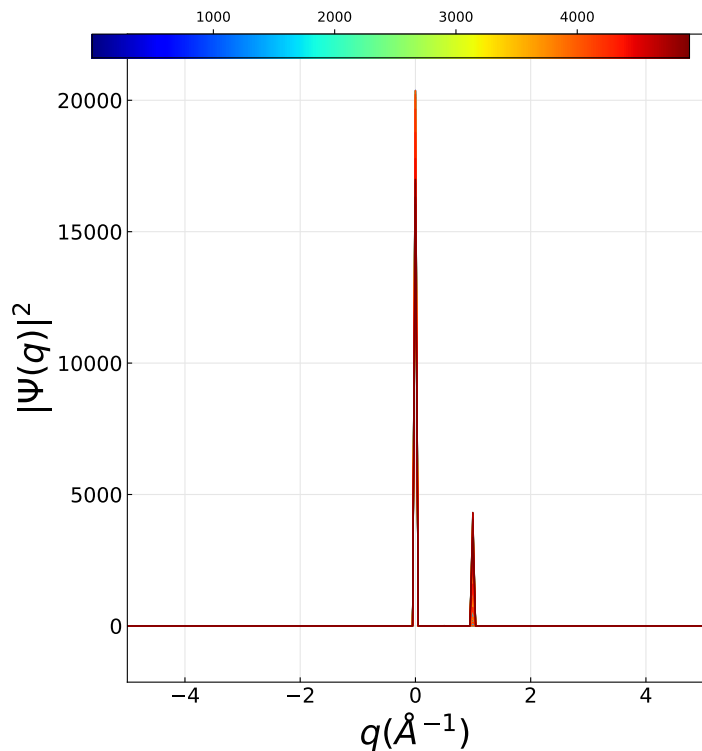
# Numerical simulation tools of ED patterns

Method	Exact	Speed	Mem (beam per atom)	Periodic structure	Grid based	Parallelization type	Package
Multislice (MS) (physical optics based approach)	no	$N_z N_b \log N_b$	100	<b>yes</b>	<b>yes</b>	FFTw one slice after another	<b>TEMSIM</b> <b>(pyMS)</b> PRISM,...
Near bragg (real space path differences)	no	$N_z N_b^2 N_p$	1	<b>no</b>	<b>no</b>	per pixel	NearBragg (James Holton)

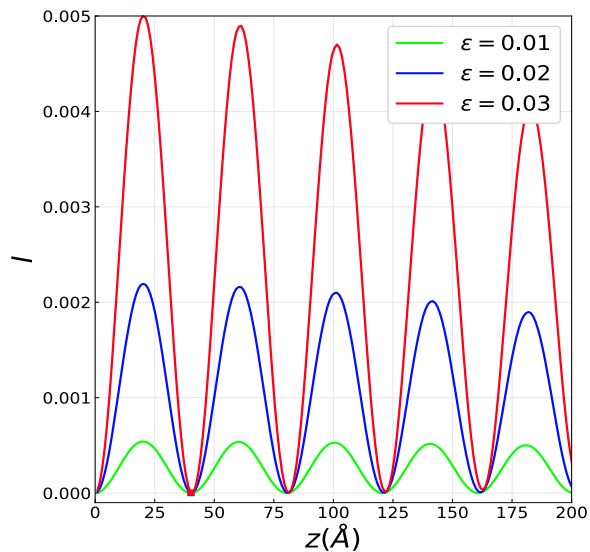
# Multislice 2-beam diffraction case



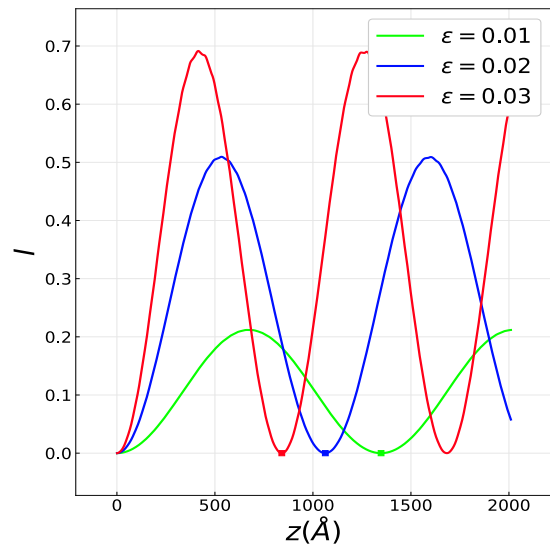
# Dynamical diffraction extinction distance



Kinematic Ewald sphere  
curvature effect weakly  
diffracted beam



Potential dependent  
extinction distance for  
strongly diffracting beam

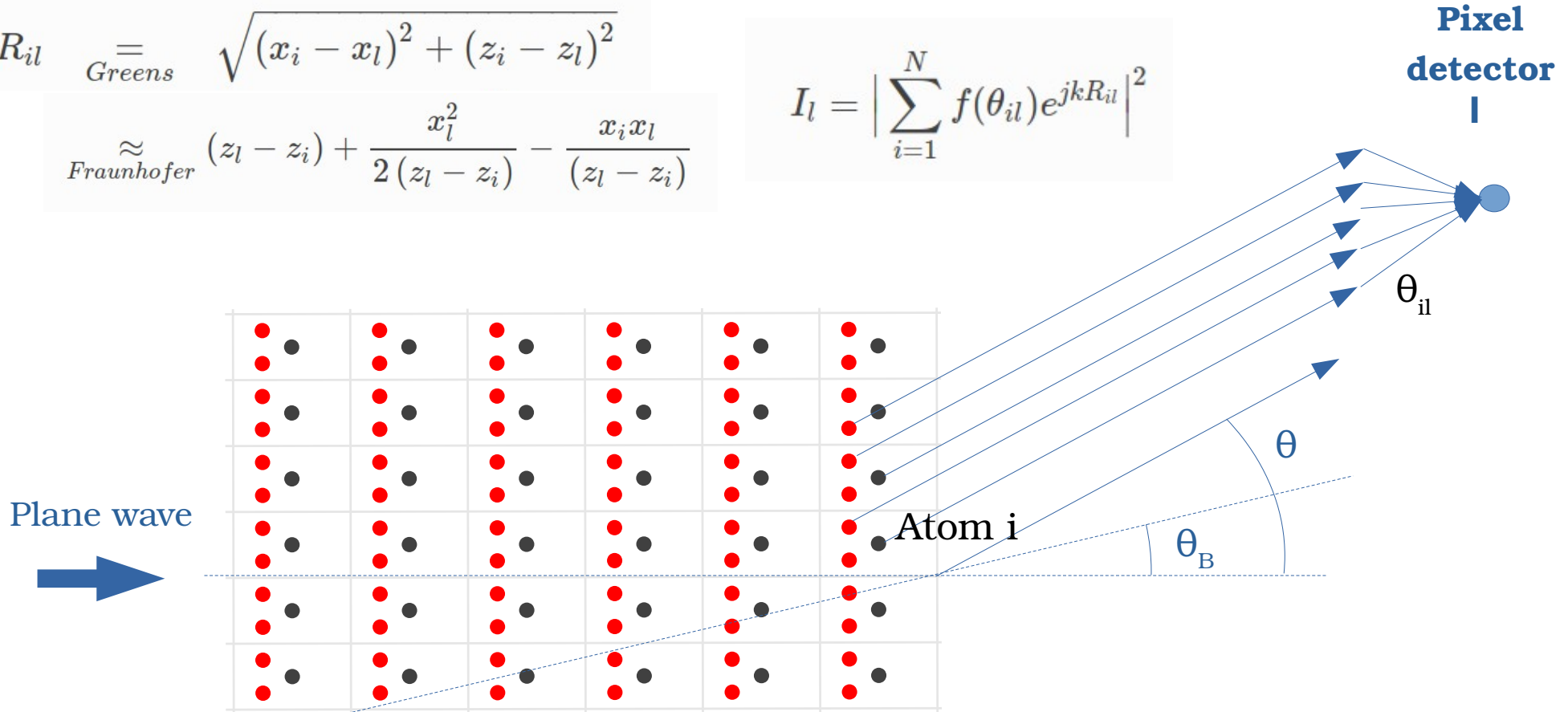


# Near Bragg

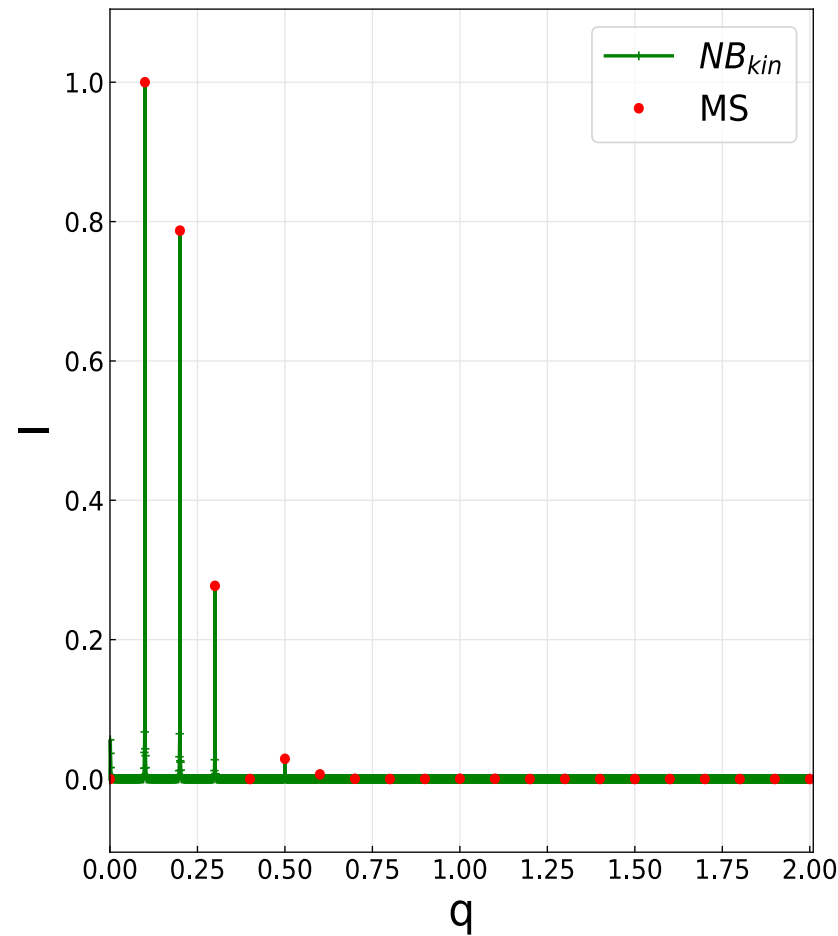
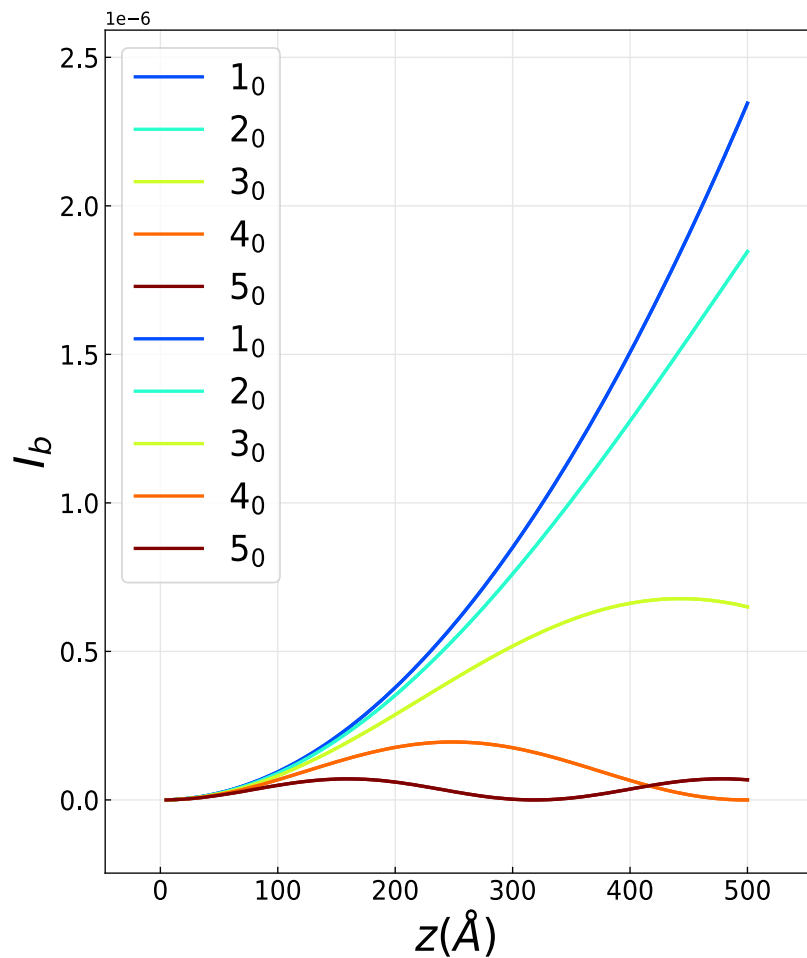
$$R_{il} \stackrel{\text{Greens}}{=} \sqrt{(x_i - x_l)^2 + (z_i - z_l)^2}$$

$$\stackrel{\text{Fraunhofer}}{\approx} (z_l - z_i) + \frac{x_l^2}{2(z_l - z_i)} - \frac{x_i x_l}{(z_l - z_i)}$$

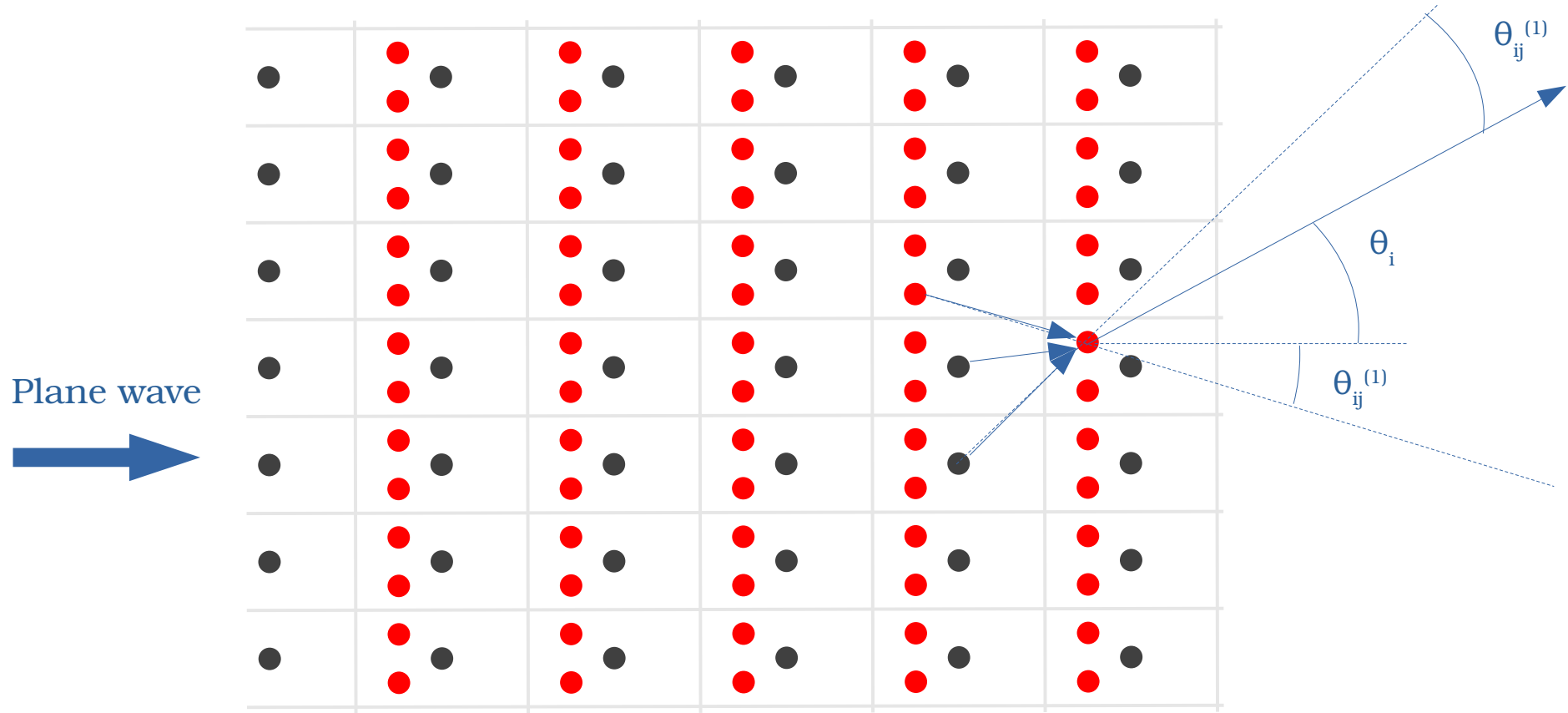
$$I_l = \left| \sum_{i=1}^N f(\theta_{il}) e^{jkR_{il}} \right|^2$$



# Weak potential kinematic approximation



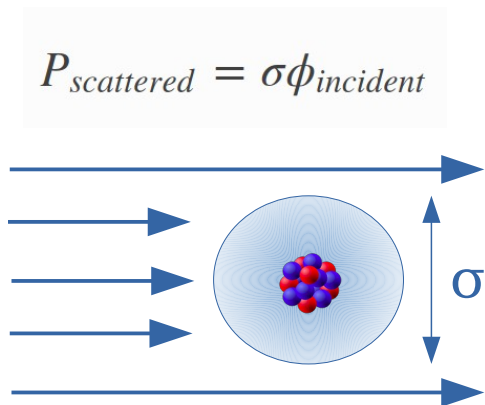
# Extension to multiple scattering





# Multiple Scattering in Electron Diffraction

Atomic interaction cross section



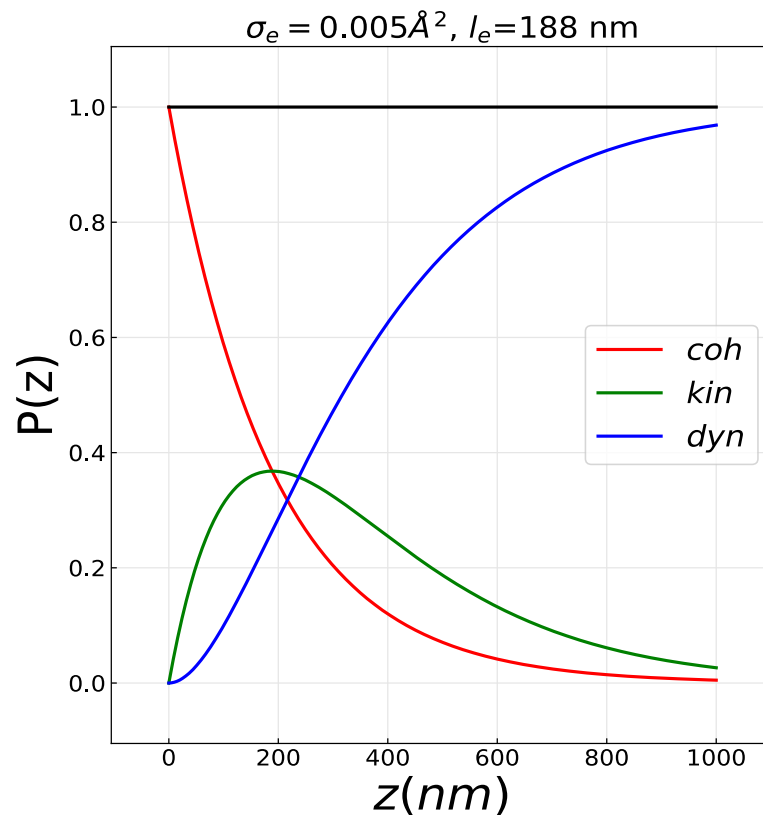
X-rays (Thomson scattering)

$$\sigma_{th} = \frac{8\pi}{3} r_e^2 = 66 fm^2$$

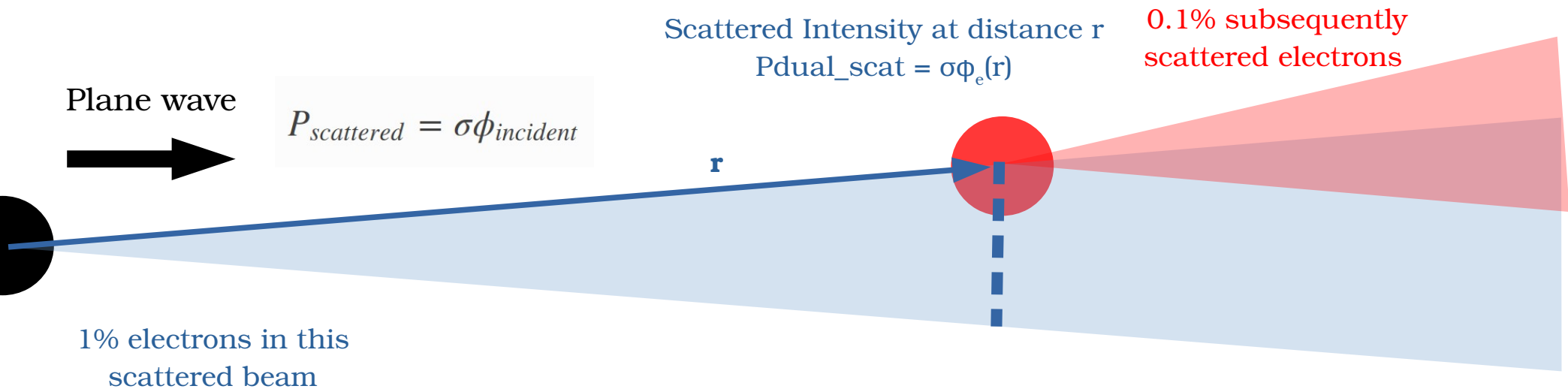
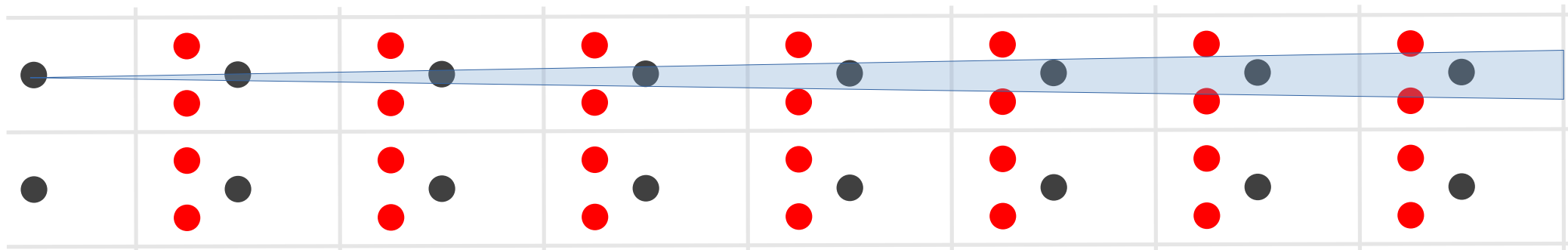
Electrons (Coulomb scattering)

$$\sigma_{th} \approx 1.87 \times 10^6 Z^{4/3} (c/v)^2 = 5 \times 10^7 fm^2$$

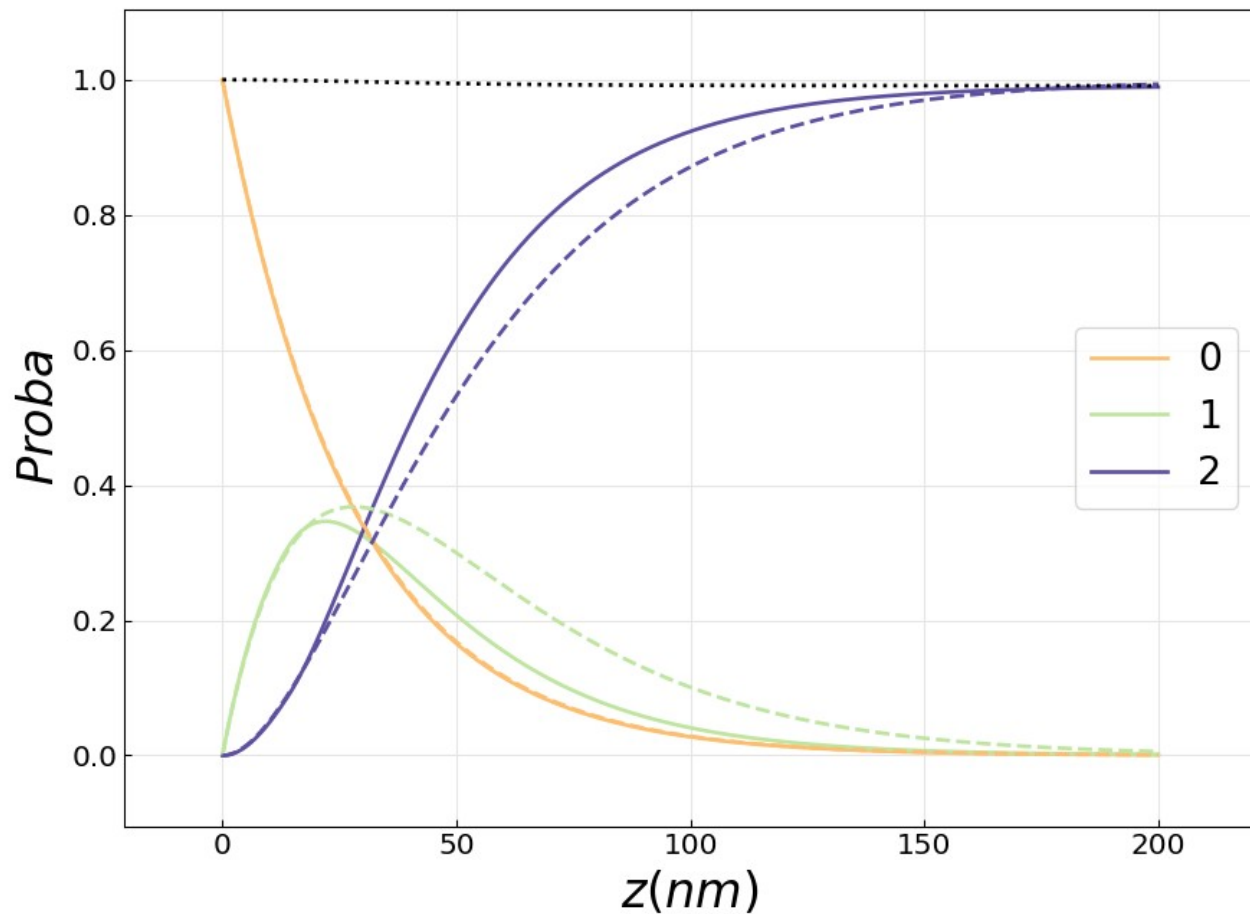
Mean free path,  $l_e = 200nm$



# Extension to multiple scattering



# Extension to multiple scattering



Dashed : near bragg

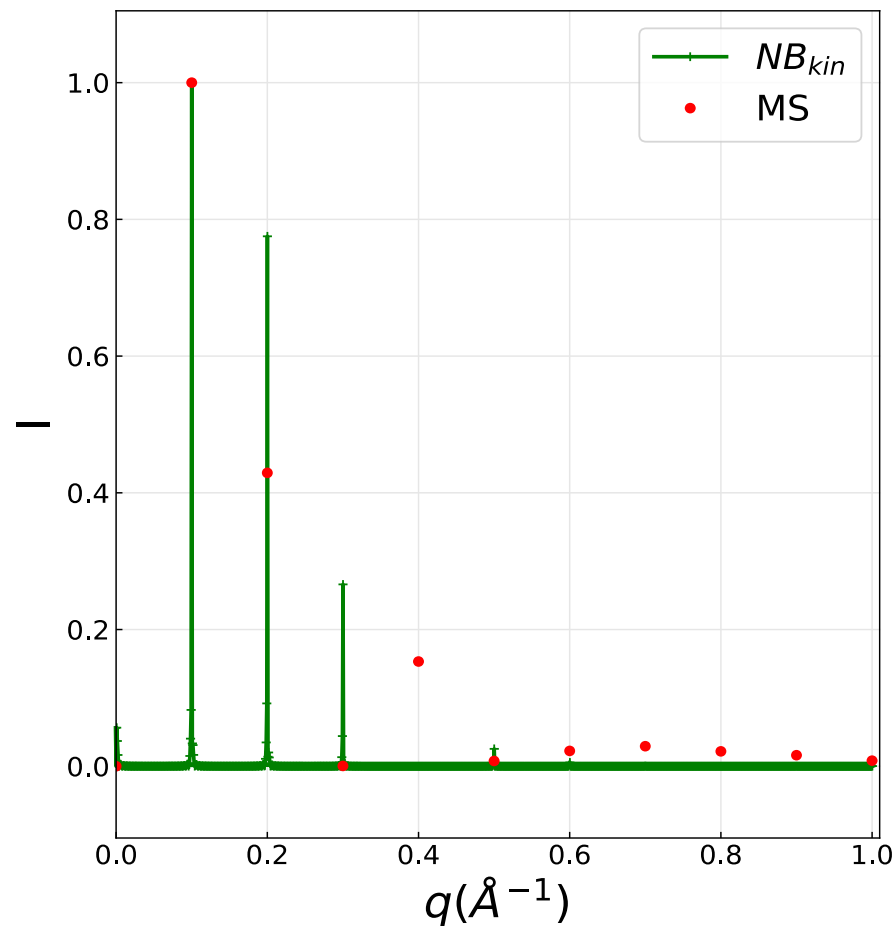
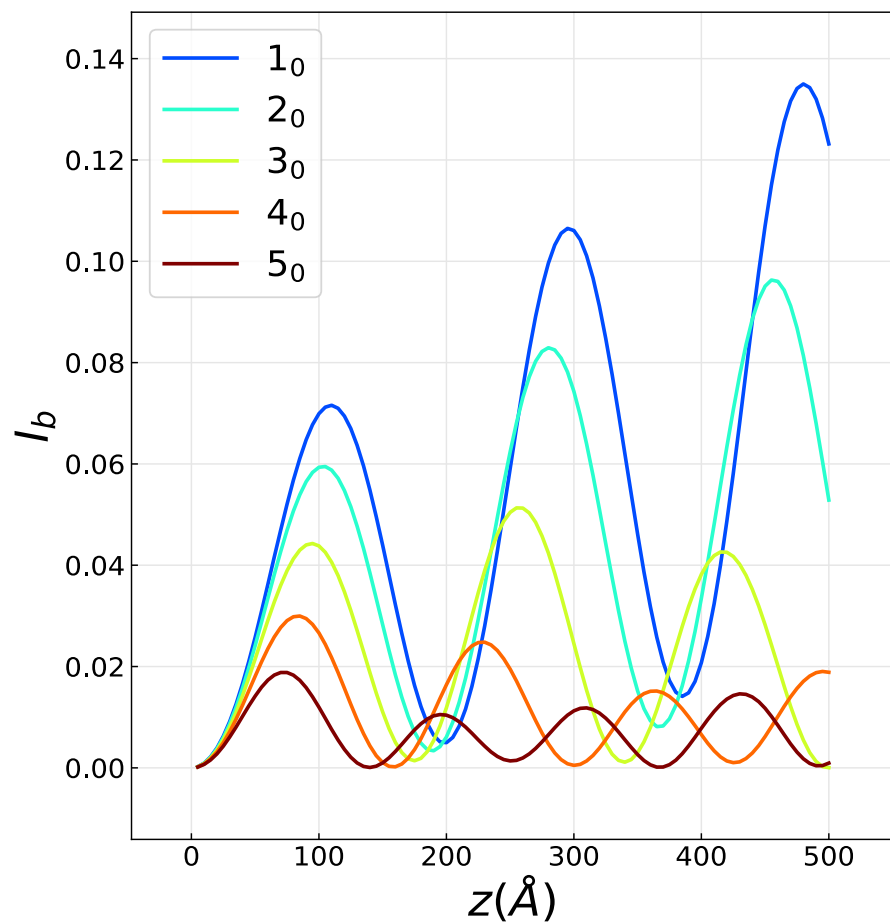
solid : Theory

0 no scattering

1 single scattering

2 multiple scattering

# Near Bragg vs multislice



# Current challenges

- *adapt nearBragg approach to multiple scattering events*
- *Compare simulation to experimental dataset*
- *Simulate defects (modelling and computational), Thermal diffuse scattering, inelastic scattering*
- *model partially coherent beam as produced by LaB<sub>6</sub> guns*