UNIVERSITY OF HELSINKI DEPARTMENT OF PHYSICS

MONTE CARLO SIMULATIONS IN PHYSICS

Exercise 1

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Note. In order to run the exercise's source codes, use the command *make all* (see the Makefile for more compilation commands and details). The graphs and plots are available in the ./Figures/ folder.

Problem 1

The source code for this problem's program is named ex1p1.f90. You can compile and test it using the Makefile. The relation between $\langle R^2(N) \rangle$ and the number of steps (N) can be seen in the plot in figure 1. This relation seems to be linear.

The relation between $\langle R^2(N) \rangle$ and the step length (*l*) can be seen in the plot in figure 2. This relation seems to be exponential or quadratic.

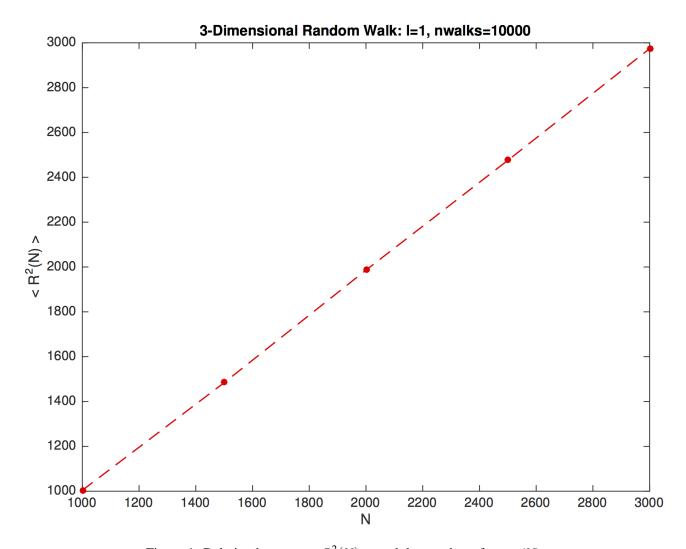


Figure 1: Relation between $\langle R^2(N) \rangle$ and the number of steps (N).

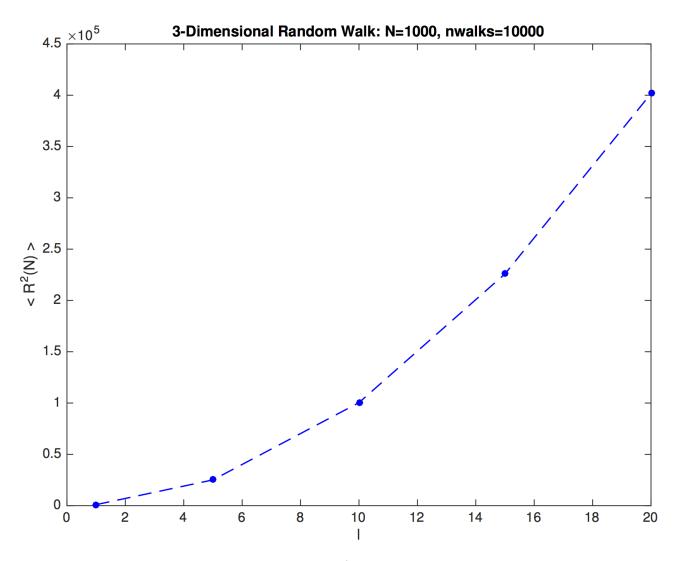


Figure 2: Relation between $\langle R^2(N) \rangle$ and the step length (*l*).

Problem 2

The source code for this problem's program is named ex1p2.f90. You can compile and test it using the Makefile.

The relation between $\langle R^2(N) \rangle$ and the step length 1 (11) can be seen in the plot in figure 3. This relation seems to be exponential or quadratic. The relation between $\langle R^2(N) \rangle$ and the step length 2 (12) can be seen in the plot in figure 4. Just as expected, this relation seems to be exponential or quadratic as well.

The relation between $< R^2(N) >$ and the number of steps (N) can be seen in the plot in figure 5. This relation seems to be linear.

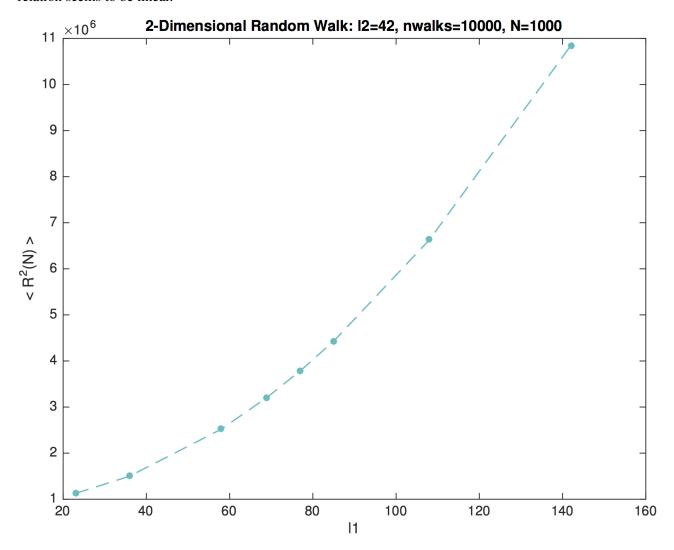


Figure 3: Relation between $\langle R^2(N) \rangle$ and the step length 1 (11).

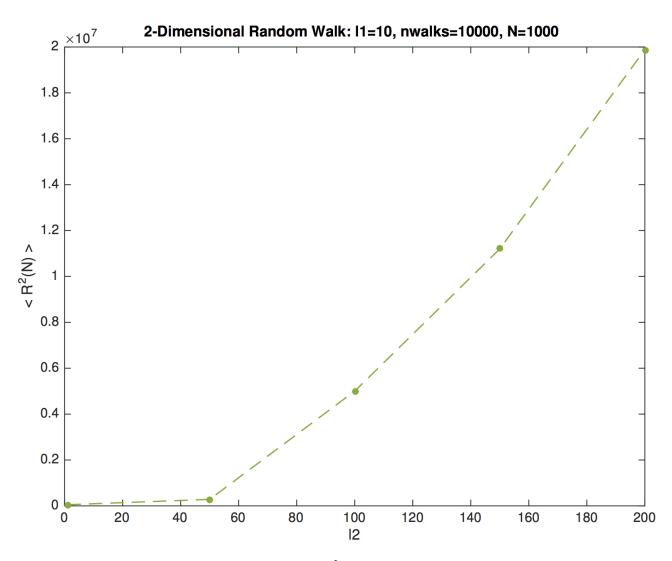


Figure 4: Relation between $< R^2(N) >$ and the step length 2 (12).

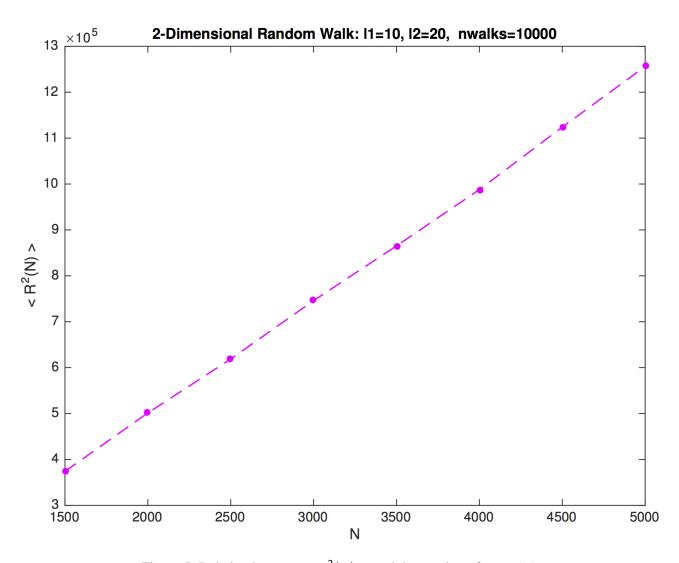


Figure 5: Relation between $\langle R^2(N) \rangle$ and the number of steps (N).

Problem 3

COMMAND 1

```
$ ./ex1p3
 drunkensailor: 2-dimensional Random Walk
Usage: drunkensailor N nwalks wind [seed]
The argument [ARGUMENT] is optional.
Note: wind can be 0 (no wind), 1 (west wind) or 2 (east wind).
$ ./ex1p3 1000000 1000 0
 drunkensailor: 2-dimensional Random Walk
                                             1000 times
Doing random walk to
                        1000000 steps
Failures
<t> 17200.0449 min
median(t) 904.000000
                           min
$ ./ex1p3 1000000 1000 1
 drunkensailor: 2-dimensional Random Walk
                                             1000 times
                         1000000 steps
Doing random walk to
Failures
<t> 1719.85901 min
median(t) 656.000000
                           min
$ ./ex1p3 1000000 1000 2
 drunkensailor: 2-dimensional Random Walk
Doing random walk to
                         1000000 steps
                                             1000 times
Failures
           457
<t> 1412.45483 min
median(t) 118.500000
                           min
```

We can notice that, with a strong wind coming from west, the drunken sailor reaches the quay much quicker and with no cases where the sailor doesn't reach the quay even after 10^6 minutes. If there is a strong wind coming from east, however, the number of cases where the sailor doesn't reach the quay even after 10^6 minutes is almost half of the number of tries (or simulations).

Problem 4

COMMAND 2

```
$ ./ex1p4

saw3d: 3-dimensional Self-Avoiding Random Walk
Simulating a polymer with 50 monomers 1000 times

<R^2(N)> 97.7233429 N 50

ni 0.585525692 +/- 1.86048448E-03
```

The value obtained by the simulation very close to the experimental value of v = 0.592.