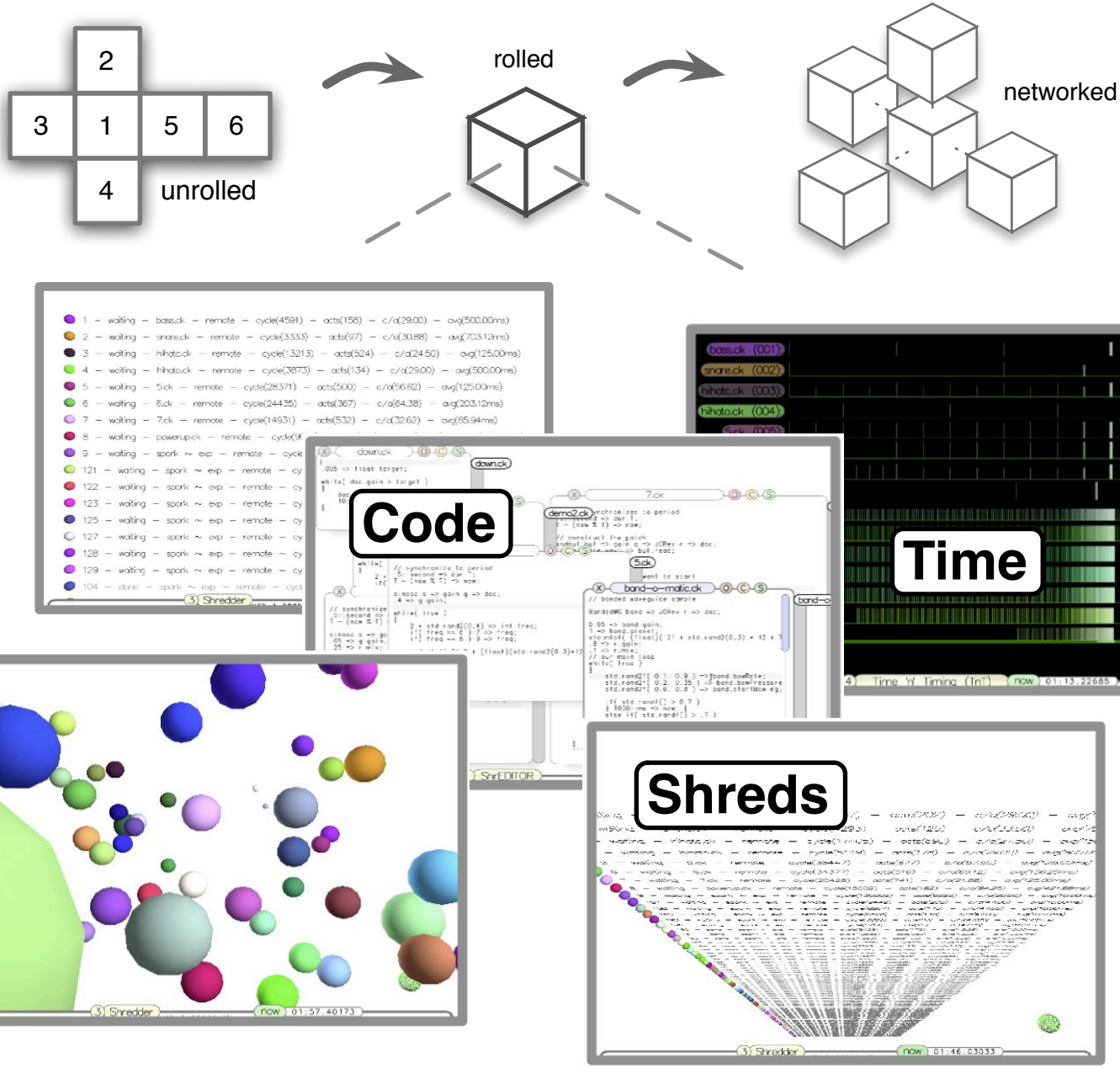
2
3
1
5
6
4
unrolled
rolled
networked
Code
Time
Shreds