

# Abstract Template\*

## Tutorial

Baochuan Lu<sup>1</sup>, Author A<sup>1</sup>, John Meinke<sup>2</sup>, Author B<sup>2</sup>

<sup>1</sup>Computer and Information Sciences

Southwest Baptist University

Bolivar, MO 65613

{blu,author}@sbuniv.edu

<sup>2</sup>Computer Science Department

Another University

Our Town, TX 00000

{jmeinke,author}@univ.edu

This is an example of a Tutorial abstract. The subtitle can be changed to “Poster Session”, “Workshop”, or “Panel” for corresponding types. References must be added using Bibtex format as shown in “sample.bib”. Here are citation examples for a book[2], a journal paper[1], a website[3], and a conference proceeding paper[4].

Use the following code in the “author block” if there is one author:

```
\author{
  John Meinke\\
  Computer Science Department\\
  Another University\\
  Our Town, TX 00000\\
  \email{jmeinke@univ.edu}
}
```

Use the following code in the “author block” if there are multiple authors from different department of the same institute:

```
\author{
  Baochuan Lu\affmark[1], John Meinke\affmark[2]\\
  \affmark[1]Computer and Information Sciences\\
  \affmark[2]Physics Department\\
  Another University\\
  Our Town, TX 00000\\
  \email{{blu,jmeinke}@univ.edu}
}
```

---

\*Copyright is held by the author/owner.

Use the following code in the “author block” if there are multiple authors from different institutes:

```
\author{
  Baochuan Lu\affmark[1], Author A\affmark[1], John Meinke\affmark[2],
  Author B\affmark[2]\\
  \affmark[1]Computer and Information Sciences\\
  Southwest Baptist University\\
  Bolivar, MO 65613\\
  \email{\{blu,author\}@sbuniv.edu}\\
  \affmark[2]Computer Science Department\\
  Another University\\
  Our Town, TX 00000\\
  \email{\{jmeinke,author\}@univ.edu}
}
```

To include tables or figures please refer to the paper template for detailed examples.

## References

- [1] Albert Einstein. Zur Elektrodynamik bewegter Körper. (German) [On the electrodynamics of moving bodies]. *Annalen der Physik*, 322(10):891–921, 1905.
- [2] Michel Goossens, Frank Mittelbach, and Alexander Samarin. *The L<sup>A</sup>T<sub>E</sub>X Companion*. Addison-Wesley, Reading, Massachusetts, 1993.
- [3] Donald Knuth. Knuth: Computers and typesetting. <http://www-cs-faculty.stanford.edu/~uno/abcde.html>.
- [4] Frank Maurer. Agile methods and interaction design: Friend or foe? In *Proceedings of the 1st ACM SIGCHI Symposium on Engineering Interactive Computing Systems*, EICS ’09, pages 209–210, New York, NY, USA, 2009. ACM.