Christopher R. Culpepper

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CAREER **OBJECTIVE**

To continue my career in Electrical or Computer Engineering: designing electronic hardware, working with RF devices, or creating embedded software, preferably in the aerospace or subsurface domain.

EXPERIENCE

Electrical Engineer

October 2019 - Present

FTL Labs Corporation, Amherst MA

- Designed and built large li-ion battery for underwater applications, designed with safety in mind
- Developed and implemented battery test plan for pressure, electrical, thermal and capacity
- Following a battery assembly incident, led the team in redesign for additional assembly safety
- Designed interface electronics, analog piezo load cell interface, COTS LED module dimmer
- Designed PCB to expand IO in a ruggedized product, solenoid drive, 4-20mA, protected IO
 Created RF chain to sample RADAR magnetron TX pulses
- Reverse engineered commercial laser diode driver to implement circuit
- Designed control loop to keep laser diode at constant optical power over temperature
- Designed an automated data collection system to treat jet fuel to test treatment efficacy

Senior Electrical Engineer (Previous Systems Engineer, Co-Op)

Coop 2013-2017. FT 2017-2019

General Dynamics Mission Systems, Pittsfield MA

- Developed and executed evaluation and qualification tests for inherited hardware
- Performed integration and repair operations on legacy hardware
- Performed tasking at customer locations and pre-deployment locations
- Performed software and systems testing on high-integrity mission-critical software

Test Engineer Co-op

January 2016 - May 2016

Space Exploration Technologies, Hawthorne CA

- Designed and built hardware to test bias-T HD cameras
- Created software to automate the creation of trouble reports

EDUCATION

Bachelor of Science, Computer Engineering

Rochester Institute of Technology, Rochester NY, Graduated May 2017

Digital Signal Processing

Data Communication and Networks HW & SW Design for Crypto Applications

Digital System Design General Chemistry for Engineers

PROJECTS

24 Hours of Lemons Racecar

- Procured \$500 car, built it into an endurance racecar
- Designed and built roll cage, selected performance components

- Designed, built and tested a battery for a handheld Amateur Radio
- Designed a PCB that features USB-C charging, balancing and temperature monitoring
- Designed a 3D printed case featuring compliant clips, light pipes and a tight internal layout

Wideband Oxygen Sensor Controller

- Designed, built and programmed sensor controller that measured oxygen concentration
- Incorporated PID loops to keep a sensor at a constant temperature and oxygen concentration

Assembly Language Pong Game

• Created a 1.5D Pong game for a school project in HCS12 assembly

Various Other Projects:

Motorcycle Speedometer 3D Printer Modifications Metal Melting Foundry Race Car Data logger and Comms Board

RIT Rocket Initiative Power Board Electric Fence Controller

SKILLS & AWARDS

PERSONAL

Eagle Scout

Languages & Software:

Kicad PCB Design Software

Linux VHDL Python

Amateur Radio Extra

3D Printering INTERESTS

Photography (Analog, digital) AND HOBBIES

Carbon fiber layup

A+ Certified

Working towards pilot licence Licked thing that was in space

AutoIt Automation Scripting

OpenSCAD Parametric Modeling Software

Visual Basic for Applications (VBA)

Networking Equipment Configuration

DOORs Requirement Management