Course Project

Lab

- F 1610-1800, BARH 254
- Lab attendance will not count towards the final grade.
- All lab sessions are "Open labs" in which you are expected to work on the course project where TA will be available for consultation.
- No other Lab assignments (other than Project steps)

Project support

- GTA: Buwani Manuweera, <u>buwani.manuweera@student.montana.edu</u> (please do not email through D2L)
- Office hours: T 1510-1600 and R 1100-1200, Student Success Center

- Direct all the questions related to the Project to the GTA (except help with debugging your code!)
- GTA will leave at 5pm (if no students)

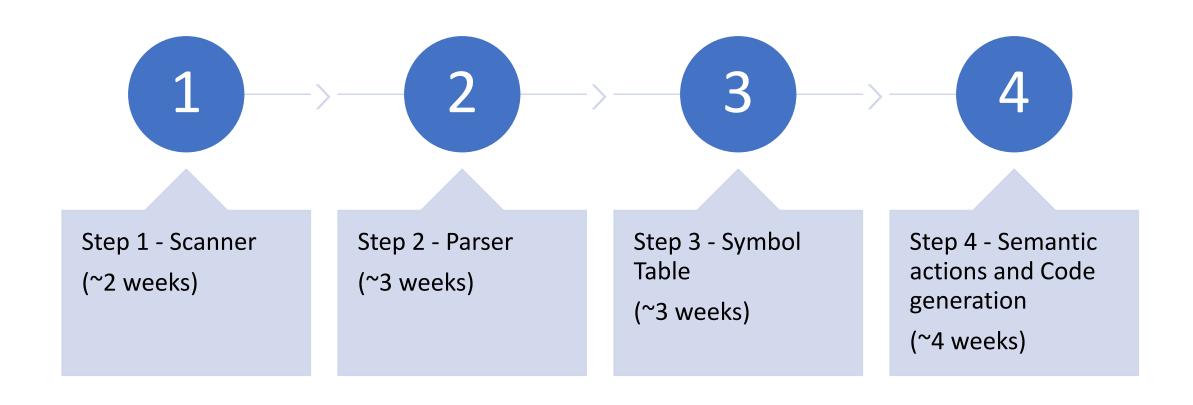
Project

- The bulk of your final grade
- Involves implementing a full-fledged compiler for LITTLE language. See "Project" tab in D2L for more details.
- The project consists of multiple steps, each of which will be graded separately.
 - However, each step builds on the results of previous steps, so it behooves you to ensure that each step works properly.
- The majority of your project grade is based on the performance of your compiler on several predetermined test programs.

Course Grading - Project

- 50% Project
 - implementation: 40% 10% each step,
 - Report: 10%
 - Portfolio: Bonus points
- Report should be continuously developed.
- Portfolio is a Department Requirement.

Four steps





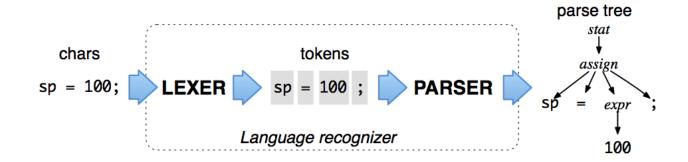


- Dedicated online compiler factory framework: http://oxiago.com/compiler/msu/
- Developed in-house by Nazmul Kazi (CS major)
- OCF uses ANTLR as its back-end.
- OCF has test cases (inputs/outputs) for each step built-in.
 - You will know how your code works on-the-fly!
- Supports Java and Python

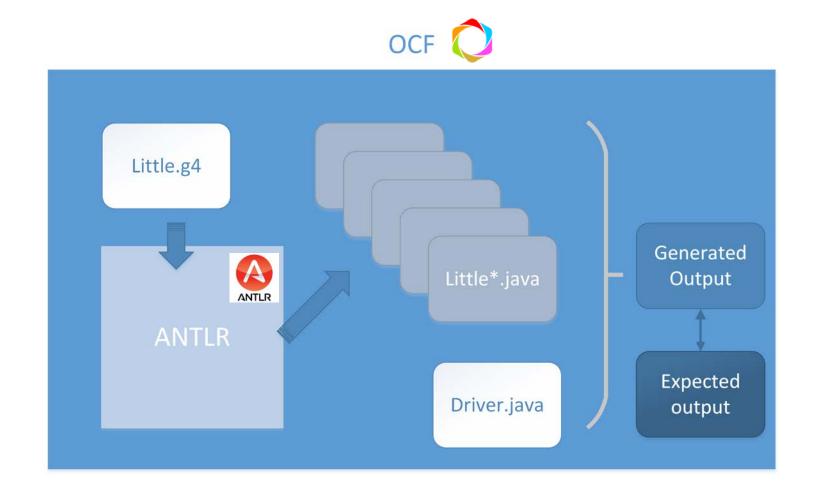
ANTLR (Another Tool for Language Recognition)



- ANTLR is a state-of-the-art scanner/parser generation toolkit Written in Java: http://www.antlr.org
- can be used with Java and python (and some others).
- Regardless of the programming language you choose to build your compiler, GTA will <u>only</u> provide conceptual help regarding implementation (<u>i.e.</u> no technical support for debugging any code).



How OCF/ANTLR work



Project Report

- The report should detail the implementation of the compiler.
 - It should have the structure of a typical scientific paper
 - It should consist of 10-15 pages.
 - Recommended template for the project report will be given under the "Report template" tab.
 - You are expected to work together and submit just <u>one</u> final report per group.
 - Project report is worth 100 points.

It should be written in a progressive manner. The latest version of the report should be uploaded during each step. Failure to so may lead to deduction of points.

Project Report Template ("Project -> Report")

- Introduction
- 2. Background
- Methodology (data/method/tools etc)
 - a) Scanner (min. 2 pages)
 - b) Parser (min. 2 pages)
 - c) Symbol Table (min. 2 pages)
 - d) Code generation (min. 2 pages)
- 4. Conclusions and Future work
- 5. References

E.g. at the end of step 1, the section on "Scanner" (3.a) should be complete.

Portfolio

- The portfolio is a <u>mandatory</u> requirement by the department (for all capstone courses).
 - It is due along with the final version of your report (at step 4 deadline).
 - Template for the portfolio will given under the "Portfolio template" tab.
 - There is no specified length. You are expected to work together and submit just one portfolio per group.

Portfolio template ("Project -> Portfolio")

- Section 1: **Program**. Attach the source listing of the program.
- Section 2: **Teamwork**. Describe how your team worked on this.
- Section 3: **Design pattern**. Identify one design pattern that was used.
- Section 4: **Technical writing**. Include the project report here.
- Section 5: UML. Attach the UML design diagrams for your project.
- Section 6: **Design trade-offs**.
- Section 7: Software development life cycle model.

Submission Instructions

- Code: there is nothing to submit. When you complete your program/code on OCF, they will be auto-graded by the system.
 - OCF uses Unix "diff -b" command to compare the outputs.

• Report:

- use the D2L assignments folders for each step
- E.g by the step 1 deadline: Upload your report with completed "Scanner (3.a)" section

• Portfolio:

• use the D2L assignments folder (due: last day of the semester).

Project Discussion

- If you have questions about the project, I encourage you to post them on D2L.
- Use discussion topic: "Project"
- It's a shared discussion forum, where your question can be answered by myself, the TA or your fellow students!
- Don't share code!

Policies

• (Project) Group work policy:

- work on the project in teams of 2 or 3.
- Once you choose a partner(s), you must continue to work with them.

Late submission policy:

- Except for medical and family emergencies (accompanied by verification), there will be no extensions granted for project submissions. Late submissions will be scaled according to lateness as below.
 - Up to 12 hours late: 10% penalty
 - 12 to 24 hours late: 25% penalty
 - 24 to 48 hours late: 50% penalty
 - More than 48 hours late: No credit

Plagiarism

- We plan to use a automatic plagiarism tracker for code
- Penalty for plagiarizing is severe
 - First time: 0 for the individual step
 - Second time: F for the course + reported to Dean's office
 - Third time: Expulsion

- Hardcoding:
 - OCF will alert/warn if it detects hardcoded outputs
 - At the first instance, your group will be flagged

Step 1

Scanner

Scanner

• A scanner's job is to convert a series of characters in an input file into a sequence of *tokens* -- the "words" in the program. So, for example, the input A := B + 4

Would translate into the following tokens:

```
IDENTIFIER (Value = "A")
OPERATOR (Value = ":=")
IDENTIFIER (Value = "B")
OPERATOR (Value = "+")
INTLITERAL (Value = "4")
```

Token Definitions (LITTLE)

an IDENTIFIER token will begin with a letter, and be followed by any number of letters and numbers. IDENTIFIERS are case sensitive. INTLITERAL: integer number ex) 0, 123, 678 FLOATLITERAL: floating point number available in two different format yyyy.xxxxxx or .xxxxxxx ex) 3.141592 , .1414 , .0001 , 456.98 STRINGLITERAL: any sequence of characters except '"' between '"' and '"' ex) "Hello world!" , "*******" , "this is a string" COMMENT: Starts with "--" and lasts till the end of line ex) -- this is a comment ex) -- anything after the "--" is ignored Keywords PROGRAM, BEGIN, END, FUNCTION, READ, WRITE, IF, ELSE, FI, FOR, ROF, RETURN, INT, VOID, STRING, FLOAT, WHILE, ENDIF, ENDWHILE Operators := + - * / = != < > () ; , <= >=

What you need to do

- build a scanner that will take an input file (LITTLE source program) and output a list of all the tokens in the program.
 - For each token, you should output the token type (e.g., OPERATOR) and its value (e.g., +).
- Inputs/outputs (i.e. testcases) are provided.
 - Your outputs need to match our outputs *exactly* (they will be automatically compared using *diff*, though whitespace will be ignored).

OCF demo

- http://oxiago.com/compiler/msu/
- Log in using: NetID
 - Check whether your group members are accurate.
- Off-campus: use a VPN