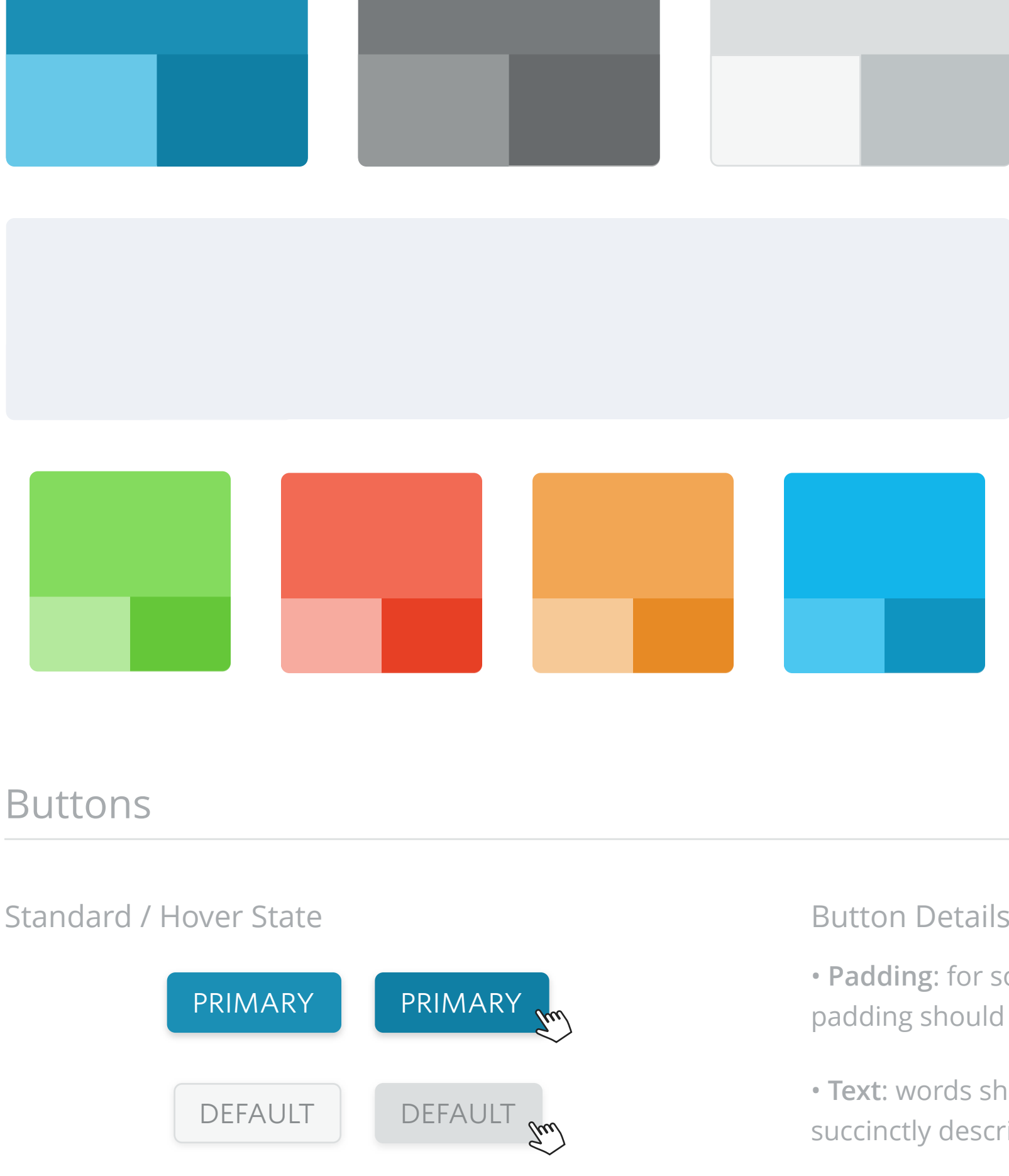


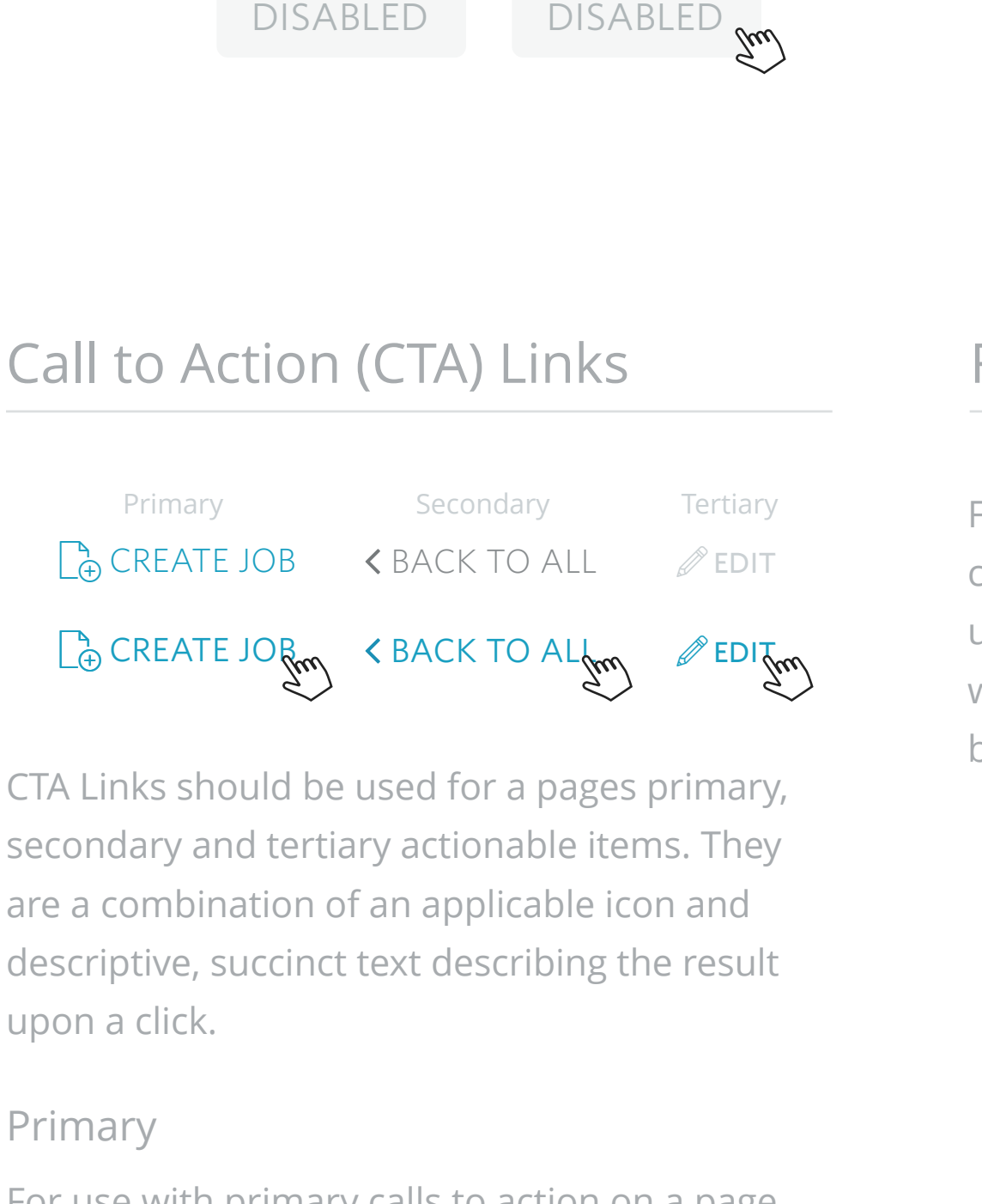
# Vineya UI Style Guide

## Colors



## Buttons

### Standard / Hover State



### Button Details

- **Padding:** for solitary buttons when width is not otherwise determined, padding should be **0.6em 1em**.
- **Text:** words should always be **uppercase** and should accurately and succinctly describe the action that occurs upon click.
- **Positioning:** with two buttons next to each other, the primary action should always appear on the right and the secondary action on the left.
- **Width:** a solitary button width should equal the length of the text plus the padding. Dual buttons should have equal lengths, taking on the length of the button with the longest text plus the padding.

CREATE A JOB

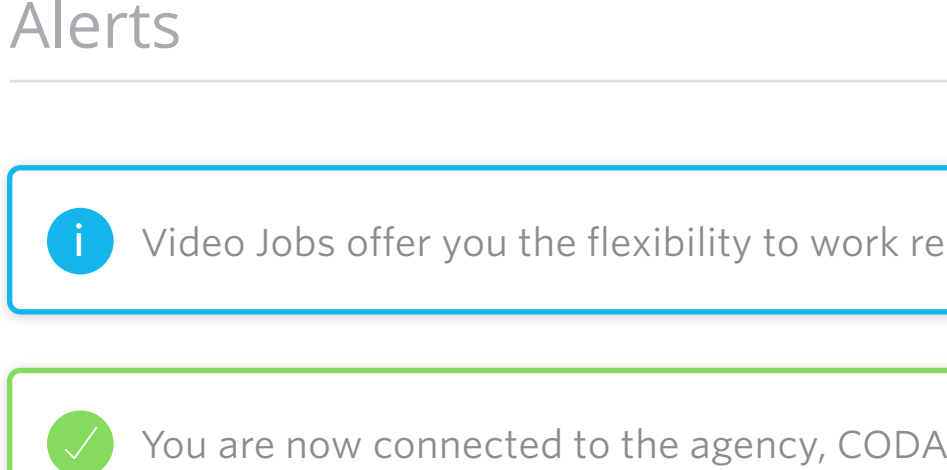
Solitary Buttons

OOPS! DON'T CANCEL

YES, CANCEL JOB

Dual Buttons

## Call to Action (CTA) Links



CTA Links should be used for a pages primary, secondary and tertiary actionable items. They are a combination of an applicable icon and descriptive, succinct text describing the result upon a click.

### Primary

For use with primary calls to action on a page.

### Secondary

For use with secondary calls to action on a page.

### Tertiary

For use with tertiary calls to action on a page.

## Flash Messages

Flash messages should appear with info, success, warning and error messages upon completion of certain actions within the applications. They should appear from the upper right side of the page, positioned absolutely **\_\_\_\_\_** from the top of the screen, and will disappear in 5000 milliseconds unless debounced with a new message or closed out by the user.

Here's a helpful note about an action you just took.

You've successfully accepted this job!

Make sure to double check that your end time is correct with your updated start time!

You've successfully cancelled this job.

## Alerts



Alerts appear at the top of their relevant page in between the page header and first page card.

Messages should notify of info, success, warning and error details since a users last visit to that page.

Links can appear within a message to more easily allow a user to take action on a message when applicable.

## Cards

### Show Card

A card that shows content with a **\$primary-gray** H3 title, with **20px 30px 30px 30px** padding, and **30px** margin between content.

### Show Card with Edit

A card that follows the same pattern as a Standard Show Card, but has the ability to Edit the content. A tertiary CTA link to Edit is added in the upper right hand corner.

### Editing Card

A card that shows the editing state. The card title changes to H3 editing with a **\$vineya-blue** color and the Edit CTA link changes to "EDITING" in the same **\$vineya-blue**.

### Organization Card

A card that shows the basic details of an Agency or Business. Padding should match other cards and all content should be centered.

Logos should not exceed **125px X 125px**.

Organization's name should sit **30px** away from the logo.

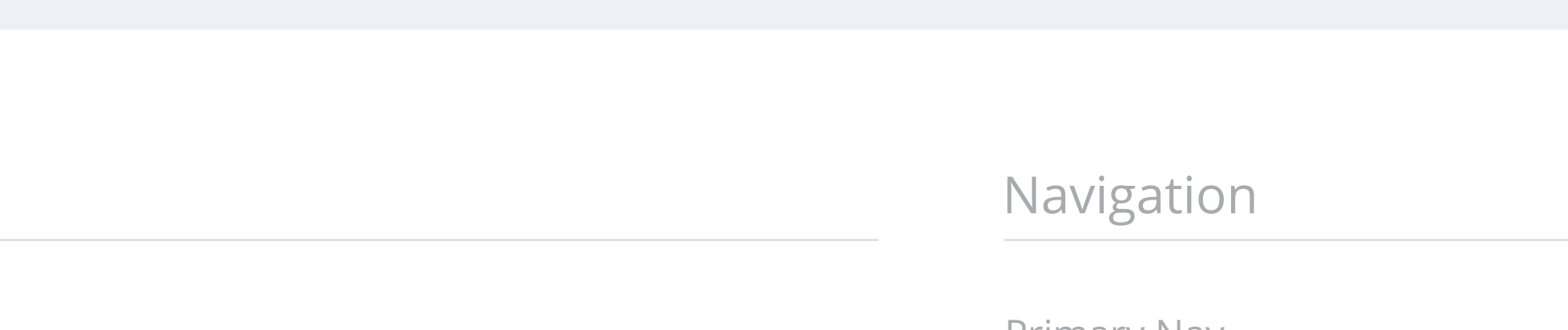
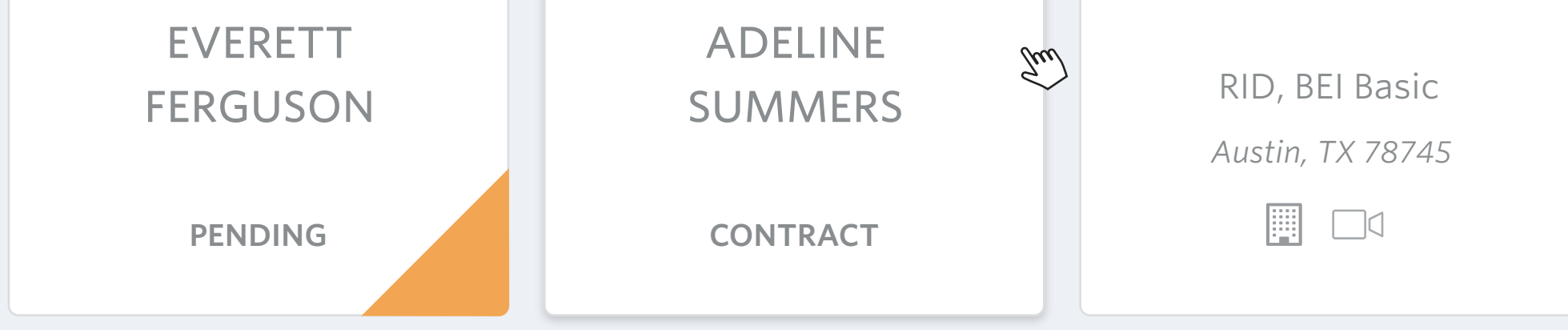
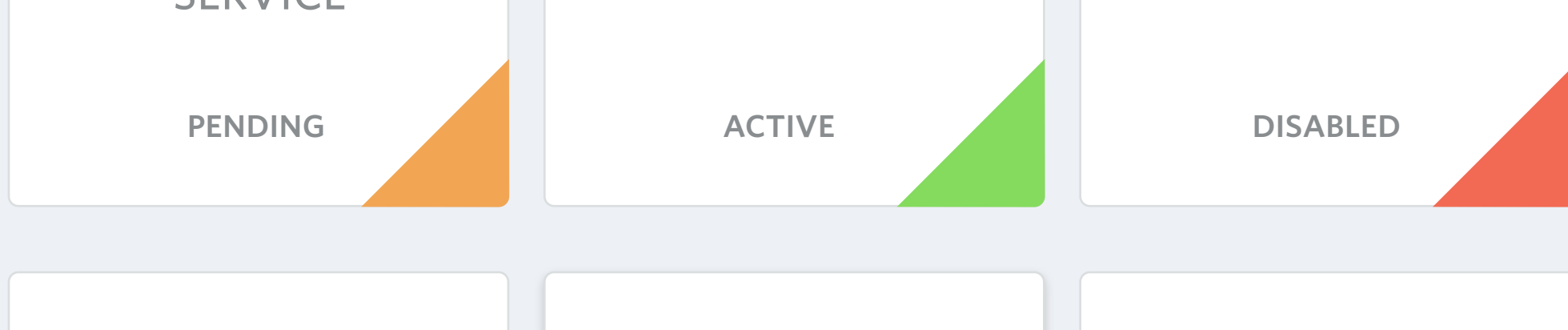
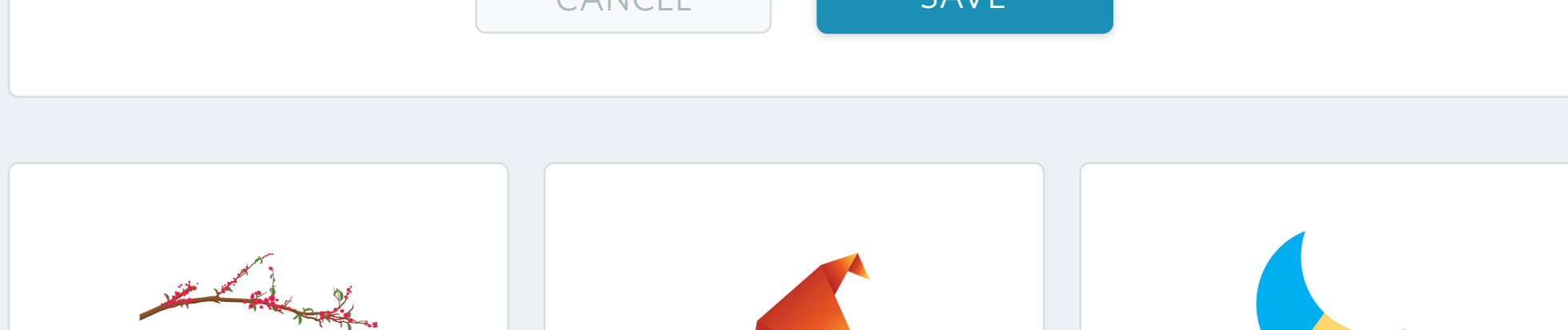
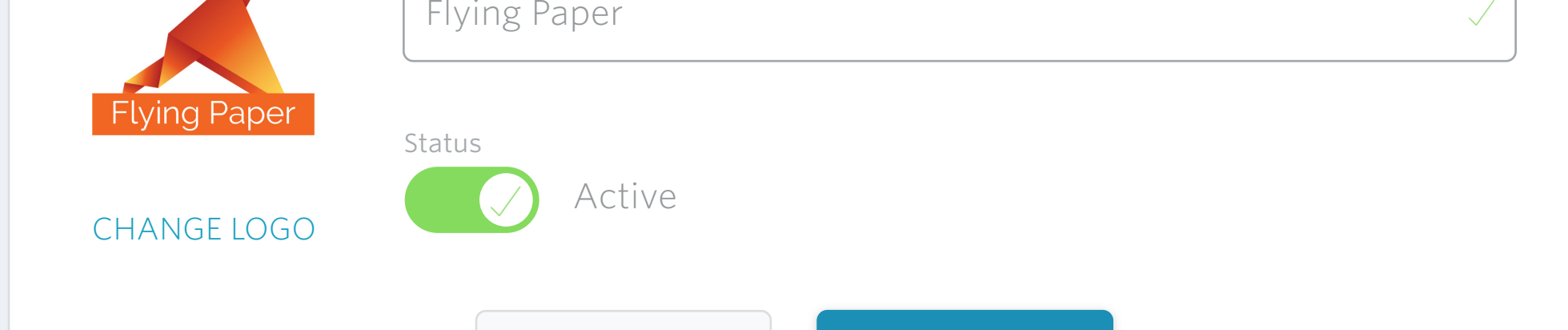
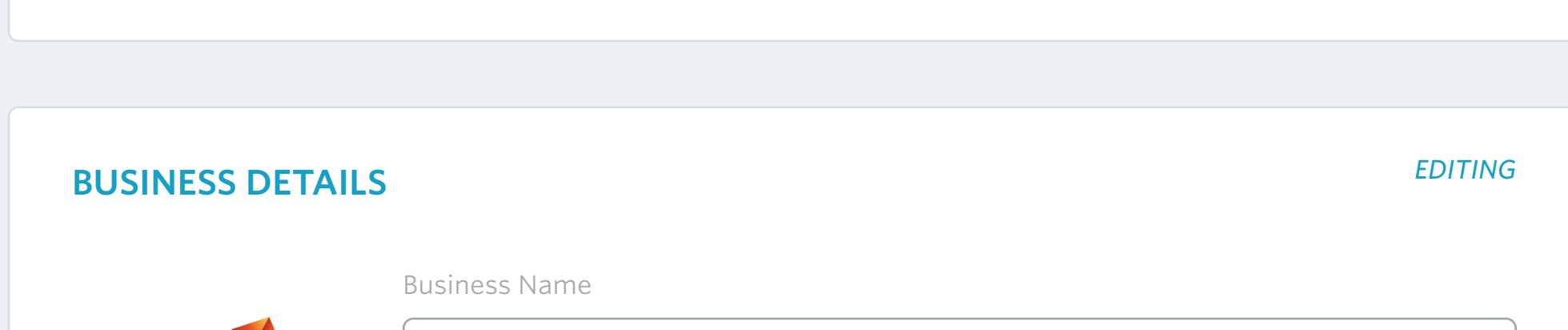
Status should be positioned to the bottom of the card.

### User Card

A card that shows the basic details for certain users. Image size and content space change depending on use case and content of the card.

For image, name and 1 detail, image size should be **150px X 150px**. Any cards with more content should have an image size of **100px X 100px**.

Note the hover state for all user cards of a slight drop shadow.



## Tables

### Primary Table

Use a Primary Table style when the main content of the page is the table (i.e. Agency/Business index page, job index page, etc.).

Name	Status
Cheerful Twig Health Service	PENDING
Flying Paper	ACTIVE
Funky Moon Agency	DISABLED
Link Glasses Company	ACTIVE
Looping Co.	ACTIVE

### Secondary Table

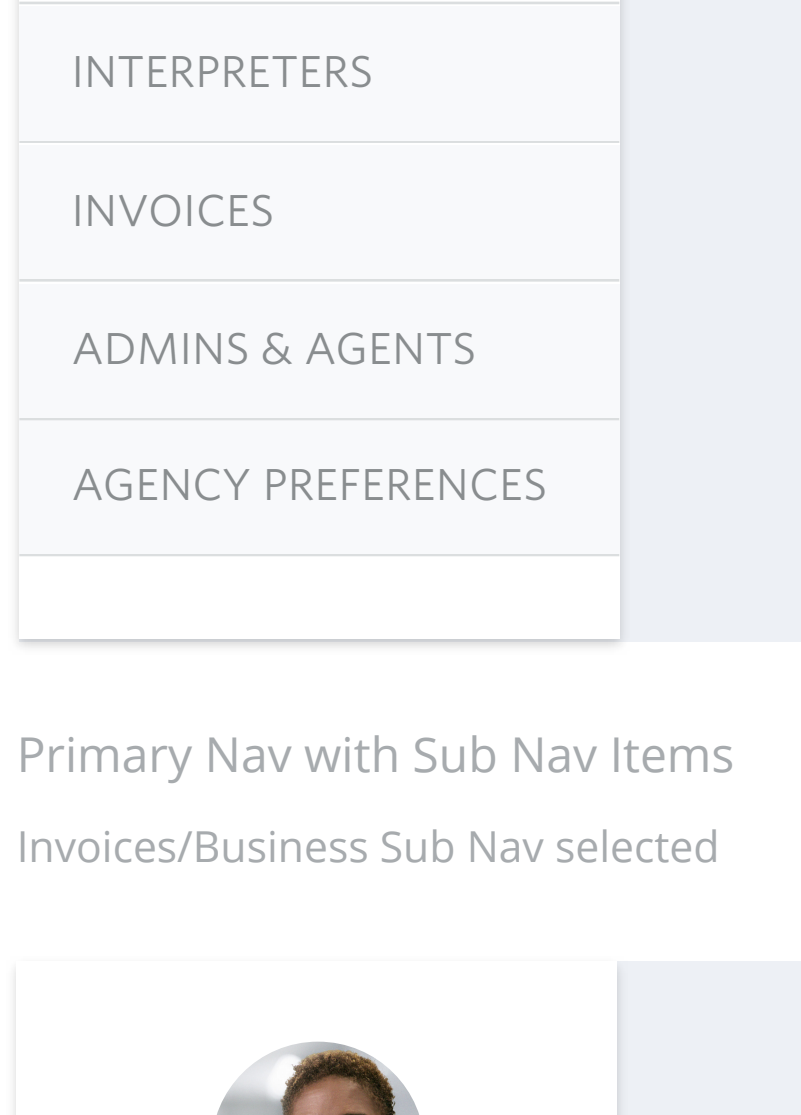
Use a Secondary Table style when the table content is not the main content of the page and is located within a Card.

Status	Job ID	Business	Date	Interpreters	Location
IN PROGRESS	FUN-FLYP-1009	Flying Paper	12/14	1 / 1	Video <input type="checkbox"/>
UNFILLED	FUN-LGCO-1022	Link Glasses Company	12/14	0 / 2	Milwaukee, WI 53202
FILLED	FUN-FLYP-1008	Flying Paper	12/14	2 / 2	Chicago, IL 60604
UNFILLED	FUN-LGCO-1026	Link Glasses Company	12/14	0 / 3	Providence, RI 02905
UNFILLED	FUN-LOOP-1002	Looping Co.	12/14	0 / 1	Austin, TX 78745
UNFILLED	FUN-FLYP-1012	Flying Paper	12/15	0 / 1	Austin, TX 78745

## Navigation

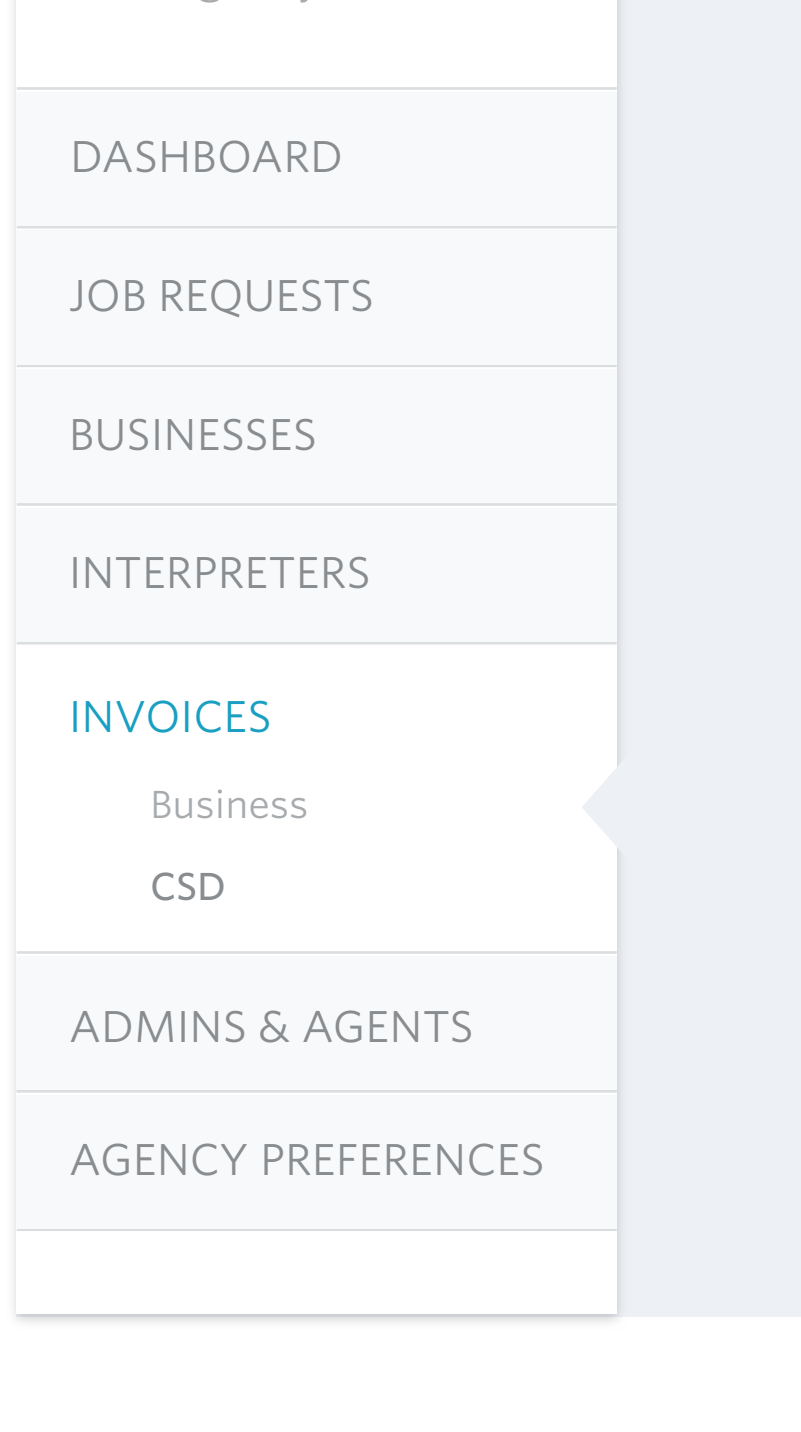
### Primary Nav

Businesses selected



### Primary Nav with Sub Nav Items

Invoices/Business Sub Nav selected



## Radio Buttons

On Site ☐ Video ☒

Option Selected or Default Selected

On Site ☒ Video ☐

Default Selected, Disabled Option

Radio buttons should act as click targets allowing the full button and text to be clickable for easier user selection (reference the outline on the Video option for unselected and required format to the left).

These should be used in cases with less than 4 options to choose from. If there's only one option, defer to check boxes.

Radio buttons should align horizontally, except in cases where the options require an explanation or additional details. Reference a use case to the right during Interpreter to Agency Connect.

Contract Interpreter

Requires a 1099 tax form and allows you to determine your interpreting rates to the agency.

Staff Interpreter

Requires a W-2 tax form and allows the agency to determine your interpreting rates.

## Toggles

### Editing Card

Enabled ☒ Disabled ☐

### Show Card

Enabled ☒ Disabled ☐

Remember me ☐ Remember me ☒

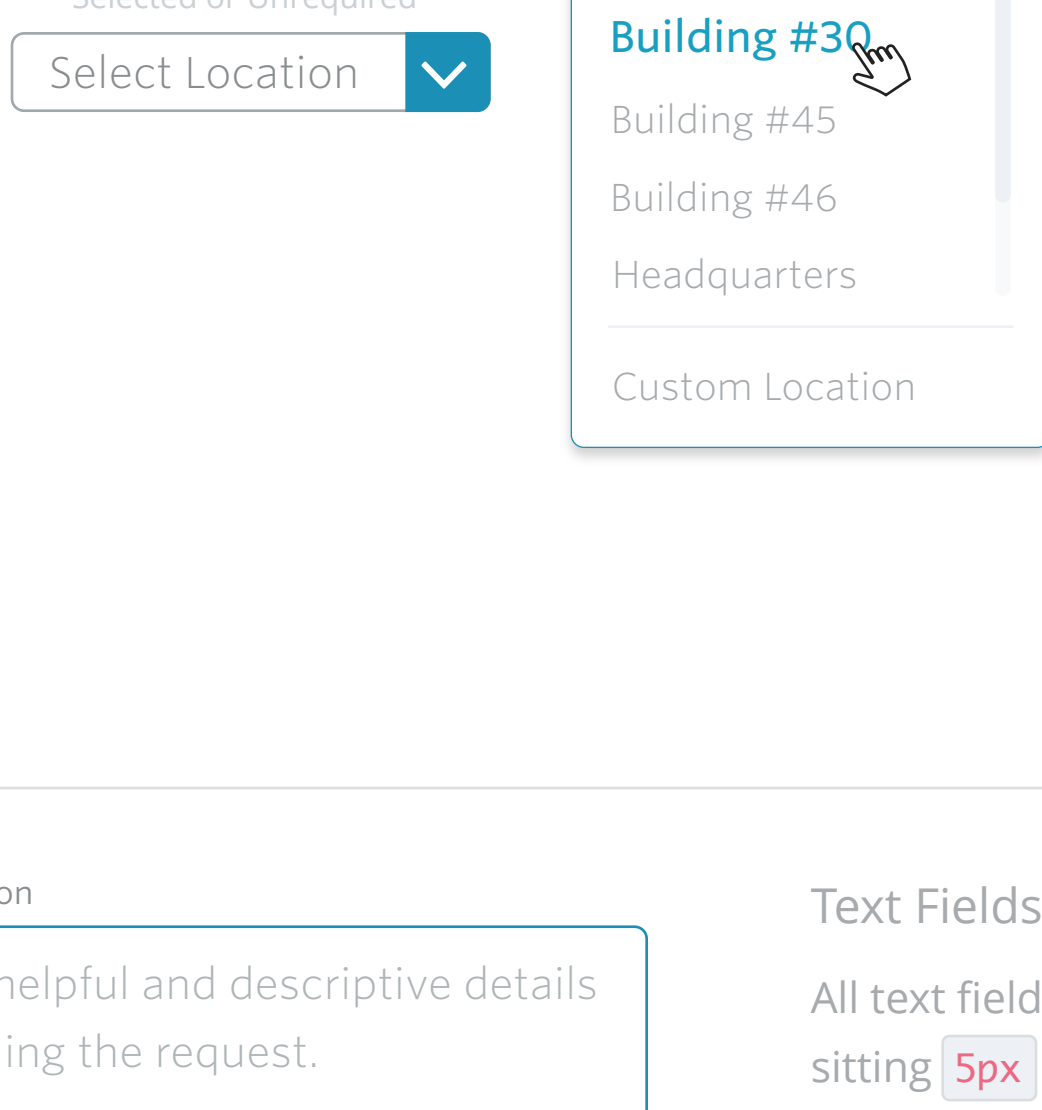
Unrequired, Small Selected, Small

## Drop Downs

### Primary Drop Down

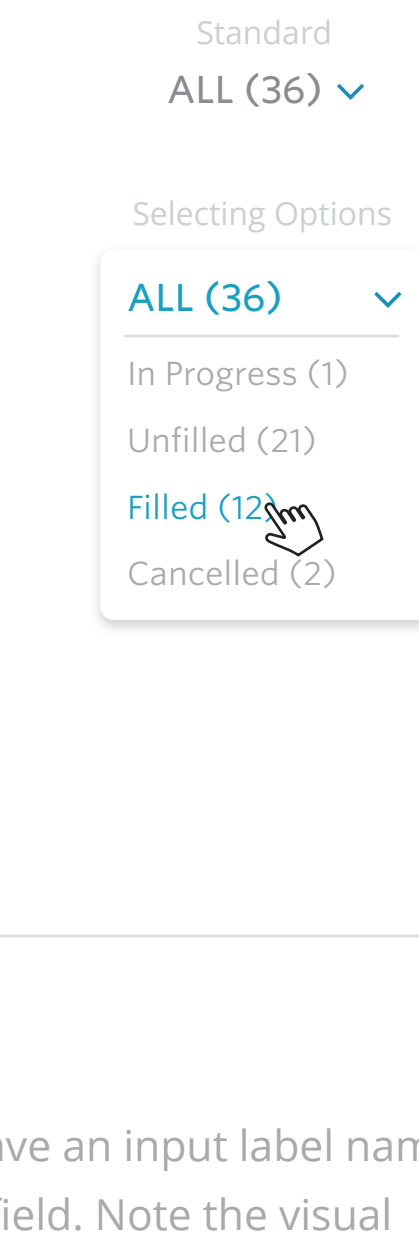
Use a primary drop down when the drop down selection is within a form and has primary selection content.

Note the slight drop shadow added to bring focus to the drop down content when selecting options.



### Secondary Drop Down

Use a secondary drop down for selections that filter or that aren't within a form (i.e. not a primary selection content).



## Text Inputs

Title  
Enter Job Title  
Required Text Input - Empty

Reference Code: optional  
Organization specific codes  
Optional Text Input - Empty

License: CHOOSE  
CHOOSE FILE Select a file to upload  
Required Text Input with Button - Empty

Password  
Disabled Text Input

First Name  
Text Input - Entering Text

Description  
Enter helpful and descriptive details regarding the request.  
Required Text Area - Empty

Description: optional  
Enter helpful and descriptive details regarding the request.  
Optional Text Area - Empty

Description  
Disabled Text Area

### Text Fields

All text fields should have an input label name sitting **5px** above the field. Note the visual styling differences between different input states.

• **Required:** **1px** border color of **\$vineya-blue**

• **Optional:** **1px** border color of **\$secondary-gray** with an italic "optional" tagged next to the input label

• **Disabled:** **1px** border color of **\$background**, a fill of **\$red-gray** lightened, removal of placeholder text, and input label text color of **\$red-gray** lightened

• **Entering:** **1.5px** border color of **\$vineya-blue**, removal of placeholder text, and a slight inner, upper shadow

All Empty Text fields should have placeholder text accurately and succinctly providing additional details on what content a user should enter in the field.

## Field Validations

Inputs that require validation of any sort should follow these entering, correct and incorrect input validation states.

Entering with Helper Text Validation  
Create Password  
Please include:  
✓ a number  
✓ a special character  
✓ an uppercase letter  
at least 10 characters

Correct Input Validation  
Create Password  
Your password is missing:  
a special character

When helper text is required while entering a field, it should appear below the field, shortly and succinctly providing additional directions about field requirements.

In cases similar to creating a password, where requirements are listed, validations of what to include should indicate completion as soon as the user enters the requirement, as displayed in the Entering with Helper Text example to the left with the green checks indicating completion.

As soon as a user has entered a proper input for the field requirements, whether still selected or not, the field border should turn to a completed state and a green check should appear in the far right to indicate proper completion of the input, and any helper text should disappear.

For incorrect inputs, helper text should appear underneath the field indicating what a user needs to change for a proper input. Helper text and the field border should turn to an error state, and an extra small 'x' should appear to the far right of the field to visually indicate the error(s).

Error validation should only appear after a user has left the field to allow the user to make updates or corrections to mistypes.

## Modals

Modal content should sit within a standard card styling and formatting.

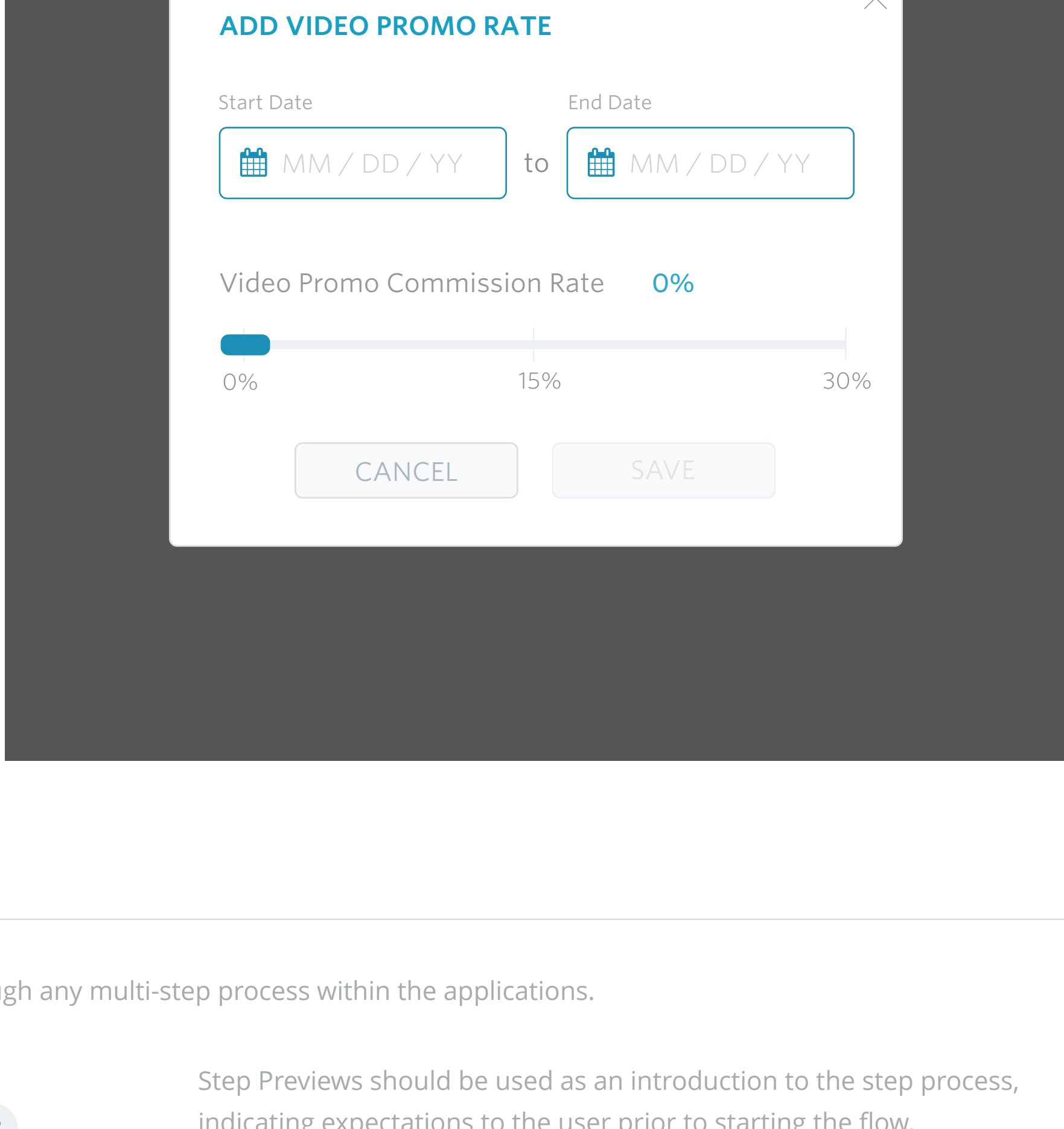
The width of the modal should be determined by the content, and should only equal the width of the largest content of the modal. A modal should never fit the full width or height of the page.

Positioning should be centered top to bottom and left to right in the middle of the page.

Unless a user is required to take action in the modal to proceed, an exit of the modal with the "X" in the upper right hand corner should appear and allow the user to exit the modal.

If input is required in the modal, the modal header should be the **\$vineya-blue** to call attention to the inputs.

The background overlay should be **rgba(43, 46, 56, 0.9)** so that background content is slightly visible.



## Progress Steps

Progress steps should be used to help guide users through any multi-step process within the applications.

Step Previews should be used as an introduction to the step process, indicating expectations to the user prior to starting the flow.

When a user is in progress on a step, visual indicators in color should be applied to both the step number and title as seen in Step 1 to the left.

Once a step is completed, visual indication should occur by transitioning the step from a number to white check and green background, and de-emphasizing the step title with a lighter grey.

Also, the bar should show progression by filling the bar to the next step and adding the In Progress visual indicators to that step.

Should a step be optional and the user decides to skip, the step number should remain with a light grey background indicating the user has passed the step, but not completed it.

Once a user has progressed through all steps, the progress steps should indicate completion with the bar and checked or skipped steps visually indicating the progress.

## Pagination

Pagination functionality is dependent on the number of pages, but the visual indicators should remain consistent.

### General Styling & Visual Indicators

The selected page should appear alone in **\$primary-gray**, removing indications of a clickable element to signify it is the current page.

Any clickable page number should appear in the **\$vineya-blue** with a white square background indicating the element is clickable.

When on the first or last page, the corresponding PREVIOUS or NEXT should appear in a **\$secondary-gray** to indicate a disabling of the link, as no pages exist in that direction.

Note the hover state for the numbers on the "2" in the first example.

Underneath the page links, a count of the indexed content should appear to provide users a reference to the total number.

### Functionality

Seven pages are the maximum amount of pages that should show before condensing the pages with ellipsis.

When the ellipsis are introduced, 5 numbers should appear at the beginning and/or end if one of the first or last 4 numbers are selected.

When a page is selected 5 or more away from the first or last number, two ellipsis should appear after the first and before the last page number and 4 pages should appear in the center.

## Tool Tips

Tool Tips should be used whenever an explanation is a helpful reference for a user. These tips can be for user input or field reference on view only content on any page.

Tool Tip text should always be descriptive, succinct and accurate. For content labeling (i.e. 1 - 3 word help), reference Hover Helpers.

Indication of a Tool Tip comes from a **\$class="icon-information"** icon sitting 10px to the right of the element the tip provides details on.

Upon hover, the tip should appear where the most space allows on the page.

The Vineya Lighthouse should be present in the upper left hand corner to signify how the tip is guiding the user.

Billing Cycle ⓘ

Weekly

Billing Cycle ⓘ

Weekly invoices generate Saturdays at 11:00 pm EST. Biweekly invoices generate every other Saturday at 11:00 pm EST. Monthly and Bimonthly invoices generate every month or every other month on the selected invoice date at 11:00 pm EST.

## Typography

## Main Page Header

## Subpage Header

### SECTION / CARD HEADER

#### Subsection Card Header

Form Label

Link

Visited Link

Body copy looks like this. Here's a one paragraph example. When a link appears within text, it will look like **this**.

Here's a second paragraph. Below you will find an ordered list and unordered list.

1. First item
  2. Second item
  3. Third item
- List item 1
  - List item 2
  - List item 3

## Hover Helpers

Hover Helpers should be used to provide short details about an element (approximately 1 - 4 words).

Upon hover, the helper should appear above or below the element.

### Standard Hover Helper

Standard Hover Helpers should appear with a **\$vineya-blue** background.

Standard Hover Helper

View ASL Services

### Job Dashboard Hover

Job Dashboard Hover Helpers should be outlined in coordination with the job status color.

Job Dashboard Hover Helpers

IN PROGRESS 10:00 am - 11:00 am CST

0 / 2 No interpreters accepted