http://

Project manager

Project dates 29-Jan-2020 - 7-Apr-2020

Completion100%Tasks46Resources3

Gant project for Mario Level X

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Tasks

Name	Begin date	End date
Development Plan	29/01/20	31/01/20
coding stye, project schedule, review	29/01/20	29/01/20
meeting plan, communication, roles	30/01/20	30/01/20
git, proof of concept, technology	31/01/20	31/01/20
Requirements Document Revision 0	03/02/20	10/02/20
Project Drivers	03/02/20	04/02/20
Functional and non functional req.	05/02/20	06/02/20
Project Issues	07/02/20	10/02/20
Proof of Concept Demonstration	11/02/20	13/02/20
Render From JSON	11/02/20	11/02/20
Presentation Slides	13/02/20	13/02/20
Test Plan Revision 0	14/02/20	28/02/20
General Information	14/02/20	14/02/20
Plan	17/02/20	17/02/20
System Test Description	19/02/20	20/02/20
Test for Proof of Concept	21/02/20	21/02/20
Comparison to Existing Implementation	24/02/20	25/02/20
Unit Testing Plan	26/02/20	28/02/20
Design & Document Revision 0	02/03/20	13/03/20
MIS	02/03/20	06/03/20
Components	02/03/20	03/03/20
GameController	04/03/20	06/03/20
MG	09/03/20	13/03/20
Intro	09/03/20	09/03/20
Anticipated and Unlikely Changes	09/03/20	09/03/20

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Tasks

Name	Begin date	End date	
Module Hierchy	10/03/20	11/03/20	
Connection Between Requirements and Design	10/03/20	11/03/20	
Module Decomposition	12/03/20	13/03/20	
Traceability Matrix	12/03/20	13/03/20	
User Hierarchy	12/03/20	13/03/20	
Revision 0 Demo	16/03/20	24/03/20	
Level Rendering	16/03/20	24/03/20	
Level Editor UI	16/03/20	24/03/20	
Saving Levels	16/03/20	24/03/20	
Final Demonstration (Revision 1)	25/03/20	01/04/20	
Add Level List	25/03/20	01/04/20	
Presentation Slides	25/03/20	01/04/20	
Final Documentation (Revision 1)	02/04/20	06/04/20	
ProblemStatement	02/04/20	02/04/20	
DevelpmentPlan	02/04/20	02/04/20	
Doxygen	02/04/20	02/04/20	
MIS	02/04/20	03/04/20	
MG	02/04/20	03/04/20	
Gant	02/04/20	06/04/20	
TestReport	03/04/20	06/04/20	
TestPlan	06/04/20	06/04/20	

Resources

Name	Default role
Edward	undefined
Connor	undefined
Ahmed	undefined

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Gantt Chart

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Resources Chart

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