MarioLevelXGant

6-Apr-2020

http://

Project manager	
Project dates	29-Jan-2020 - 7-Apr-2020
Completion	100%
Tasks	46
Resources	3

Gant project for Mario Level X

Tasks

Name	Begin date	End date
Development Plan	29/01/20	31/01/20
coding stye, project schedule, review	29/01/20	29/01/20
meeting plan, communication, roles	30/01/20	30/01/20
git, proof of concept, technology	31/01/20	31/01/20
Requirements Document Revision 0	03/02/20	10/02/20
Project Drivers	03/02/20	04/02/20
Functional and non functional req.	05/02/20	06/02/20
Project Issues	07/02/20	10/02/20
Proof of Concept Demonstration	11/02/20	13/02/20
Render From JSON	11/02/20	11/02/20
Presentation Slides	13/02/20	13/02/20
Test Plan Revision 0	14/02/20	28/02/20
General Information	14/02/20	14/02/20
Plan	17/02/20	17/02/20
System Test Description	19/02/20	20/02/20
Test for Proof of Concept	21/02/20	21/02/20
Comparison to Existing Implementation	24/02/20	25/02/20
Unit Testing Plan	26/02/20	28/02/20
Design & Document Revision 0	02/03/20	13/03/20
MIS	02/03/20	06/03/20
Components	02/03/20	03/03/20
GameController	04/03/20	06/03/20
MG	09/03/20	13/03/20
Intro	09/03/20	09/03/20
Anticipated and Unlikely Changes	09/03/20	09/03/20

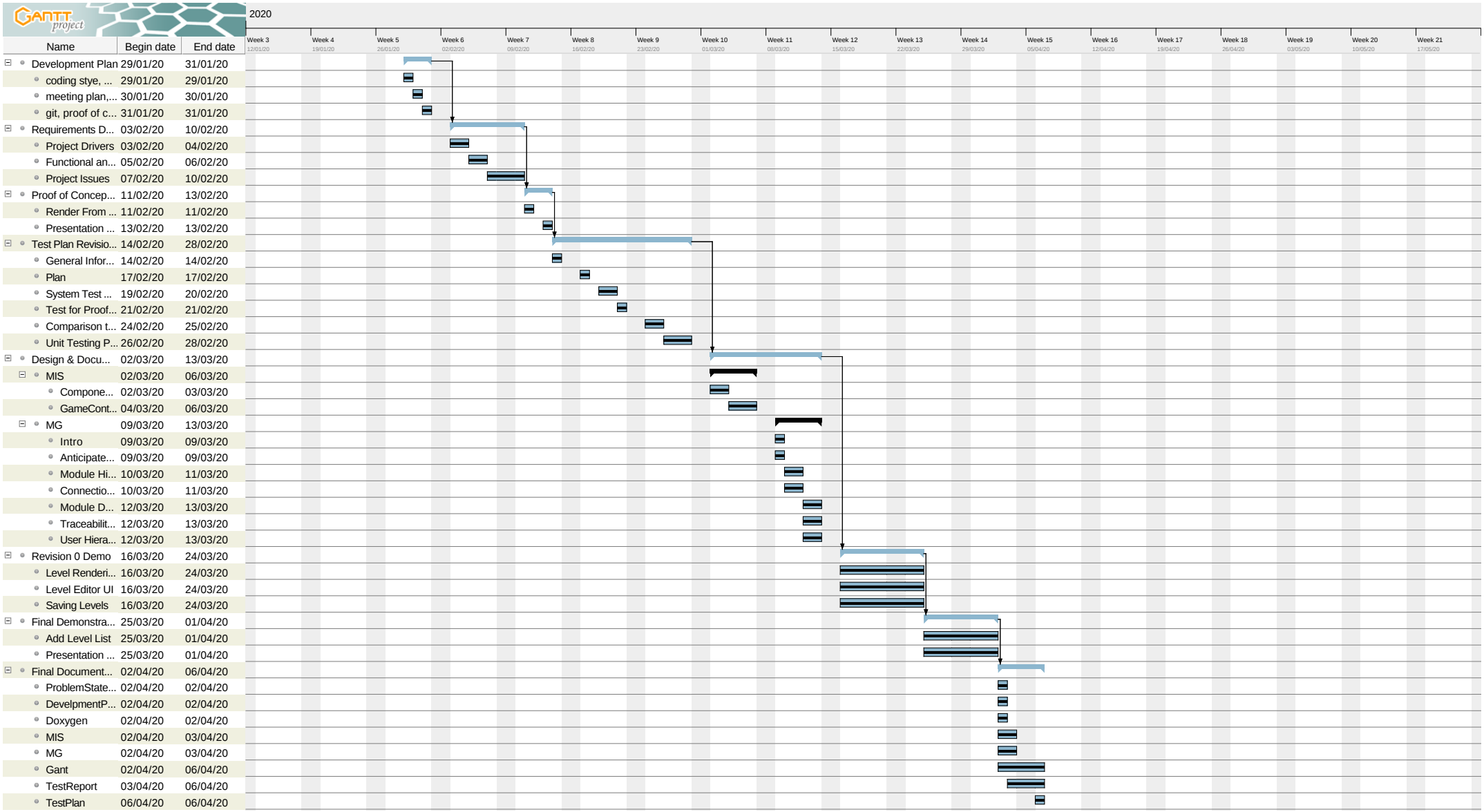
Tasks

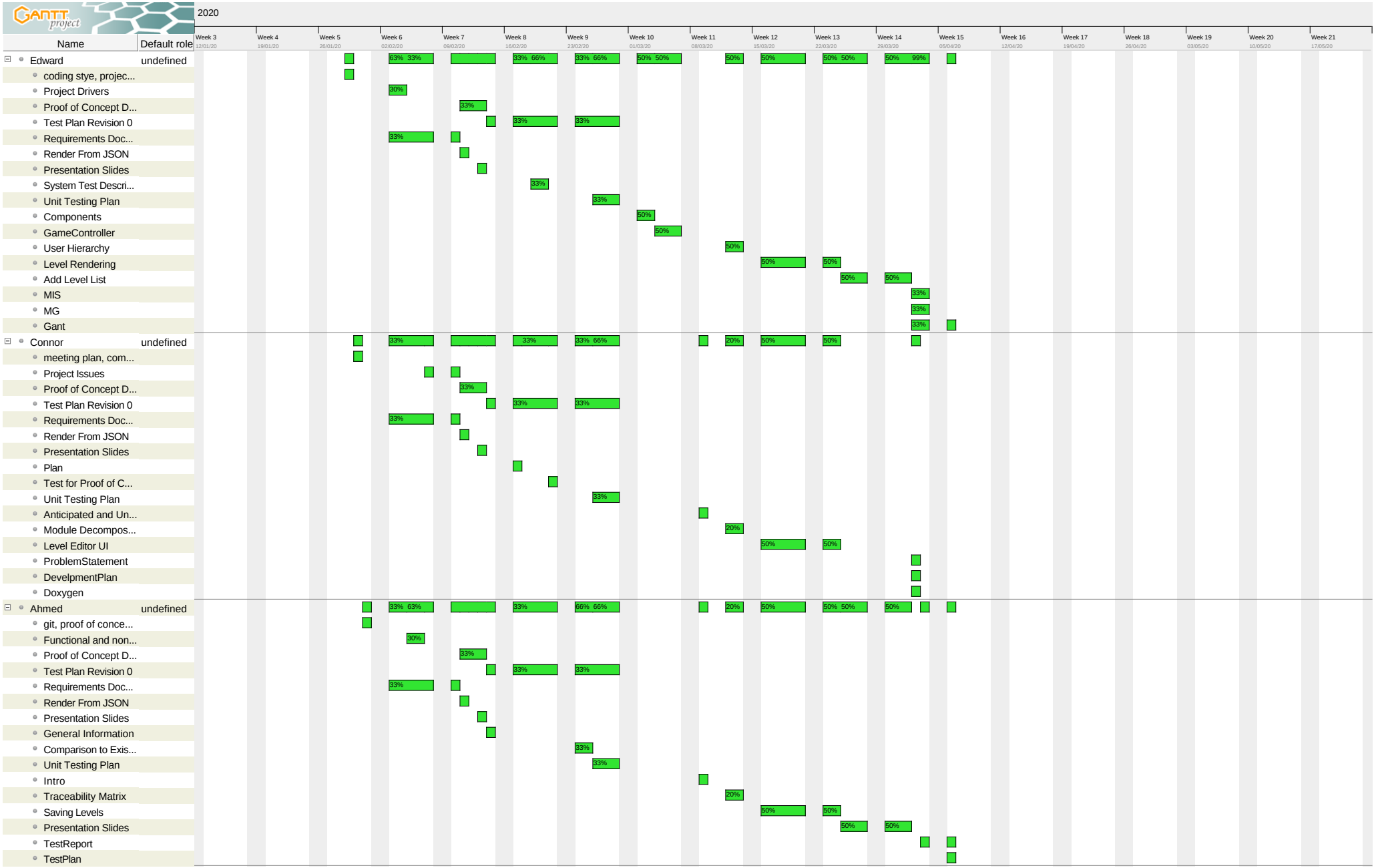
Name	Begin date	End date
Module Hierchy	10/03/20	11/03/20
Connection Between Requirements and Design	10/03/20	11/03/20
Module Decomposition	12/03/20	13/03/20
Traceability Matrix	12/03/20	13/03/20
User Hierarchy	12/03/20	13/03/20
Revision 0 Demo	16/03/20	24/03/20
Level Rendering	16/03/20	24/03/20
Level Editor UI	16/03/20	24/03/20
Saving Levels	16/03/20	24/03/20
Final Demonstration (Revision 1)	25/03/20	01/04/20
Add Level List	25/03/20	01/04/20
Presentation Slides	25/03/20	01/04/20
Final Documentation (Revision 1)	02/04/20	06/04/20
ProblemStatement	02/04/20	02/04/20
DevelpmentPlan	02/04/20	02/04/20
Doxygen	02/04/20	02/04/20
MIS	02/04/20	03/04/20
MG	02/04/20	03/04/20
Gant	02/04/20	06/04/20
TestReport	03/04/20	06/04/20
TestPlan	06/04/20	06/04/20

Resources

Name	Default role
Edward	undefined
Connor	undefined
Ahmed	undefined

Gantt Chart



Name	Begin date	End date
Development Plan	29/01/20	31/01/20
coding stye, ...	29/01/20	29/01/20
meeting plan,...	30/01/20	30/01/20
git, proof of c...	31/01/20	31/01/20
Requirements D...	03/02/20	10/02/20
Project Drivers	03/02/20	04/02/20
Functional an...	05/02/20	06/02/20
Project Issues	07/02/20	10/02/20
Proof of Concep...	11/02/20	13/02/20
Render From ...	11/02/20	11/02/20
Presentation ...	13/02/20	13/02/20
Test Plan Revisio...	14/02/20	28/02/20
General Infor...	14/02/20	14/02/20
Plan	17/02/20	17/02/20
System Test ...	19/02/20	20/02/20
Test for Proof...	21/02/20	21/02/20
Comparison t...	24/02/20	25/02/20
Unit Testing P...	26/02/20	28/02/20
Design & Docu...	02/03/20	13/03/20
MIS	02/03/20	06/03/20
Compone...	02/03/20	03/03/20
GameCont...	04/03/20	06/03/20
MG	09/03/20	13/03/20
Intro	09/03/20	09/03/20
Anticipate...	09/03/20	09/03/20
Module Hi...	10/03/20	11/03/20
Connectio...	10/03/20	11/03/20
Module D...	12/03/20	13/03/20
Traceabilit...	12/03/20	13/03/20
User Hiera...	12/03/20	13/03/20
Revision 0 Demo	16/03/20	24/03/20
Level Renderi...	16/03/20	24/03/20
Level Editor UI	16/03/20	24/03/20
Saving Levels	16/03/20	24/03/20
Final Demonstra...	25/03/20	01/04/20
Add Level List	25/03/20	01/04/20
Presentation ...	25/03/20	01/04/20
Final Document...	02/04/20	06/04/20
ProblemState...	02/04/20	02/04/20
DevelpmentP...	02/04/20	02/04/20
Doxygen	02/04/20	02/04/20
MIS	02/04/20	03/04/20
MG	02/04/20	03/04/20
Gant	02/04/20	06/04/20
TestReport	03/04/20	06/04/20
TestPlan	06/04/20	06/04/20

Resources Chart