Shrey Vinaykumar Prajapati

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Education

L.D. College of Engineering   **Sep 2022 – Present**

Pursuing Bachelor of Engineering Degree in Computer Engineering.   *Ahmedabad, Gujarat*

Technical Skills

Languages and Databases: JavaScript, MongoDB.
Libraries and Frameworks: React.js, Express.js, Node.js.
Development/Testing Tools: Visual Studio code, Postman API, Git, Git-Hub.

Personal Projects

Tile Master Game   **April 2024 - May 2024**

- The Tile Master game is a web-based puzzle game where players are challenged to match tiles in pairs, with the objective of finding unique tile.
- Developed using **HTML** for structuring the game's layout, **CSS for styling**, including tile design and animations, and **JavaScript for implementing game logic**, handling user interactions, and managing the game's state.

Quick Bites   **July 2024 – Present**

- Quick Bite is a Web-based food delivery application designed to provide users with a seamless and efficient experience for ordering meals from local restaurants. The app allows users to browse menus, select dishes, and place orders for delivery.
- Developed using the MERN stack, with **MongoDB** for the database, **Express.js** for the server-side logic, **React.js** for the front-end interface and **Node.js** for the backend environment, ensuring a dynamic and responsive user experience.
- Implemented **JWT (JSON Web Tokens)** for secure user authentication, ensuring that only authorized users can access certain features of the application, and **ByCrypt** for password hashing, enhancing the security of user credentials.
- Styled using **Tailwind CSS**, providing a modern and responsive design that is both visually appealing and easy to navigate across various devices.
- The application includes an **Admin panel**, allowing administrators to manage orders and list items on the website, providing efficient control over the platform's operations.