



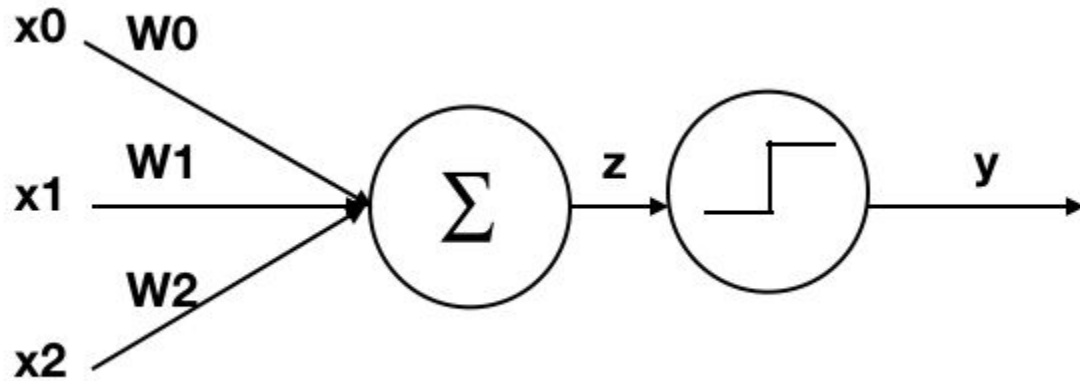
# RNN

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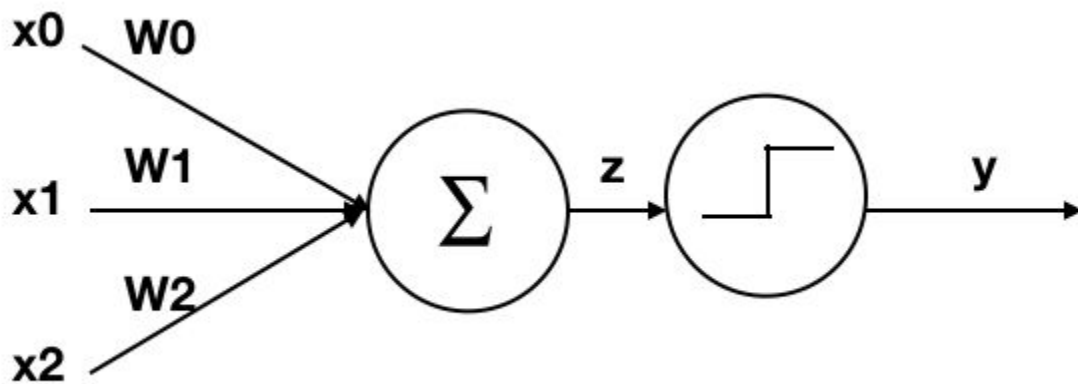
# Perceptron

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# Perceptron

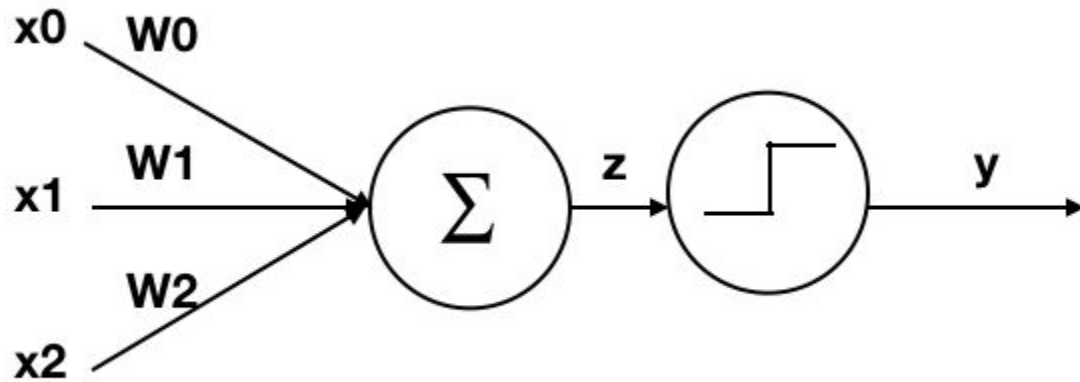


# Perceptron



$$z = \sum_{i=1}^n W_i x_i + b = W^T x + b$$

# Perceptron



$$f(x) = \begin{cases} 1 & \text{if } W^T x + b > 0 \\ 0 & \text{otherwise} \end{cases}$$

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FFNN

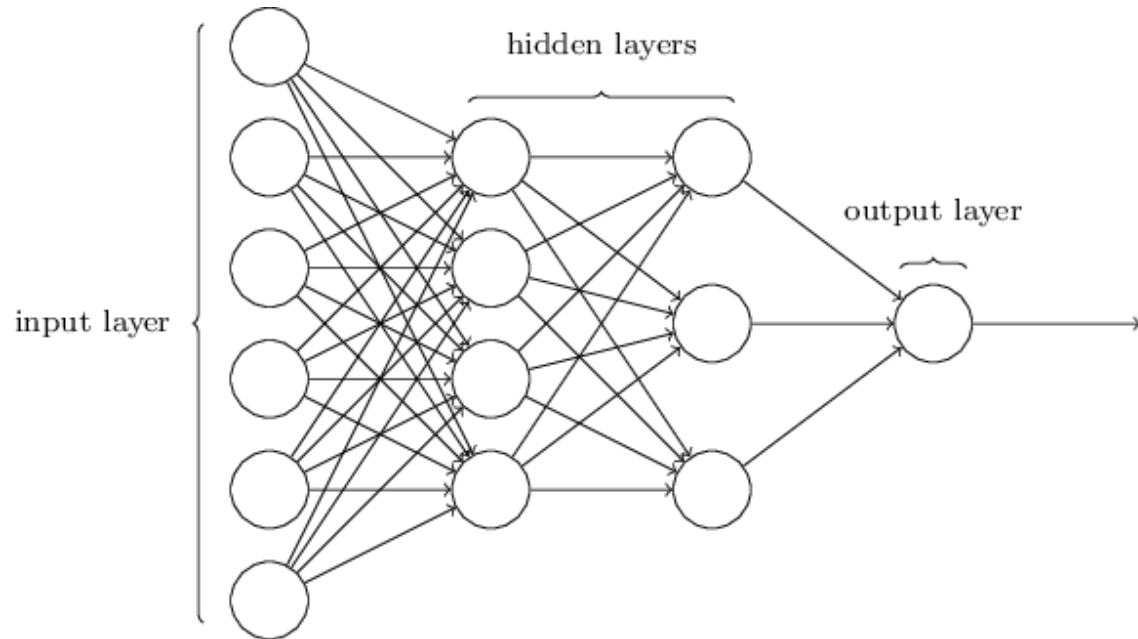
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# Feedforward neural networks (FFNNs)

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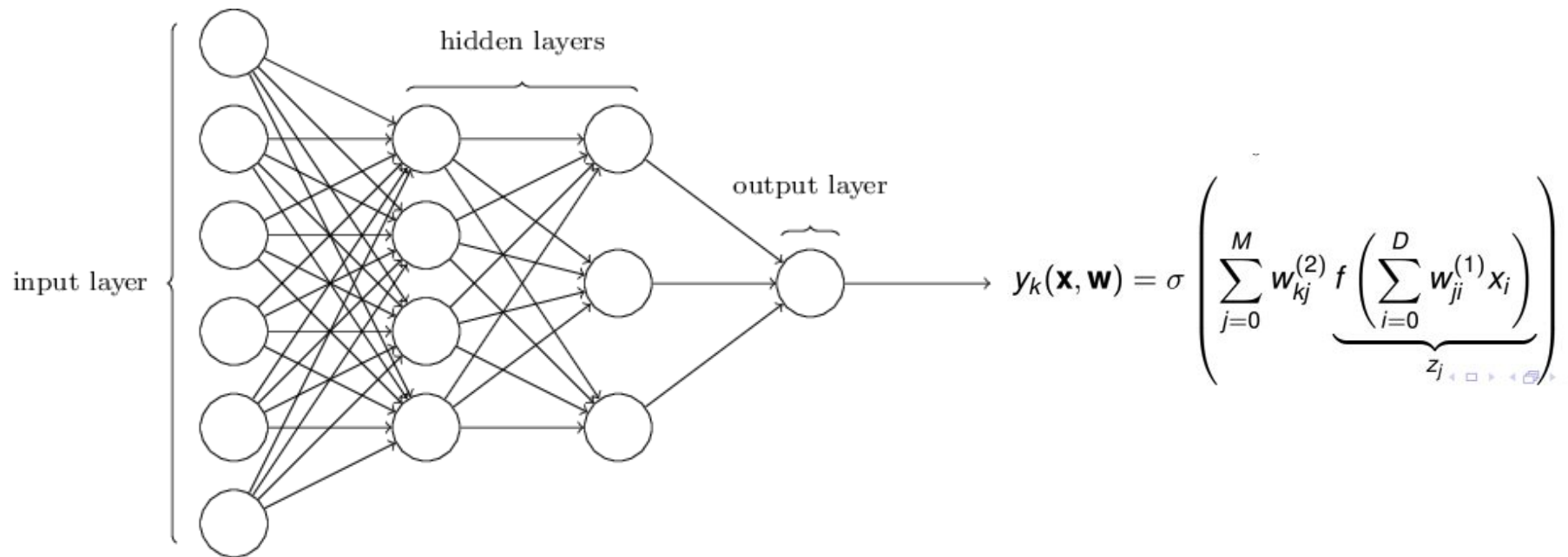
- Supervised learning
- Labeled training set  $D = \{(x_i, y_i) | i = 1, \dots, n\}$
- Input  $x_i$  and output  $y_i$
- Minimize training error by (stochastic) gradient descent

# Feedforward neural networks (FFNNs)





# Feedforward neural networks (FFNNs)



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RNN

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# Architecture

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FFNN like CNN needs a determined input size to process.

RNNs are designed to take a series of input with no predetermined limit on size.

Single input item from the series is related to others and likely has an influence on its neighbors.

We need something that captures this relationship across inputs meaningfully.

# Architecture

FFNN like CNN needs a determined input size to process.



# Architecture

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FFNN like CNN needs a determined input size to process.



# Architecture

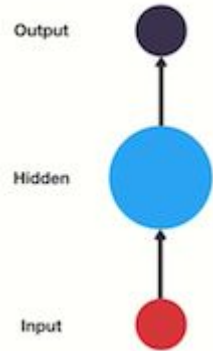
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RNNs are designed to take a series of input with no predetermined limit on size.

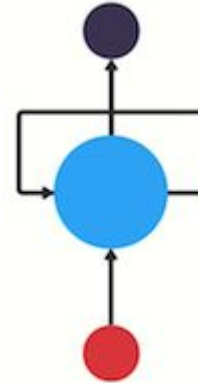


# Architecture

RNNs are designed to take a series of input with no predetermined limit on size.



FFNN

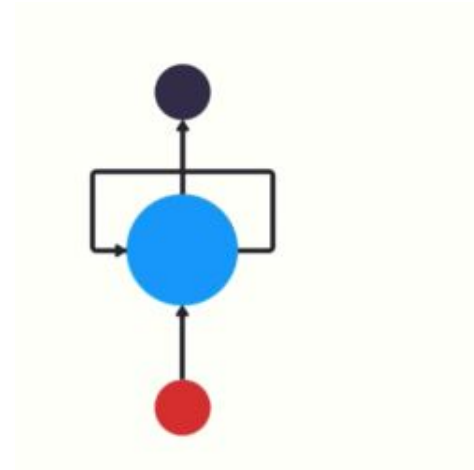


RNN

# Architecture

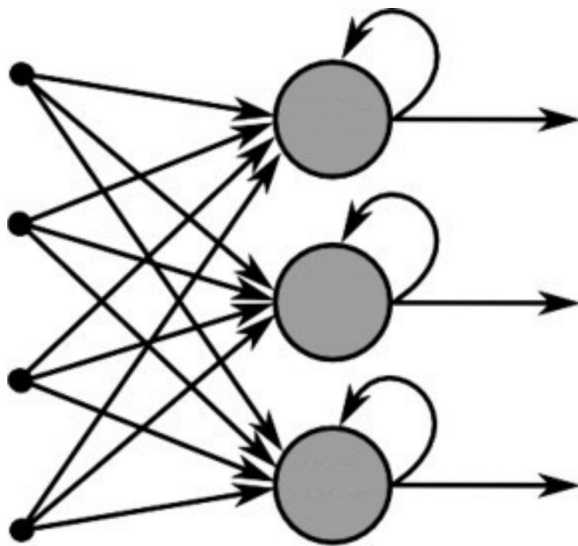
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RNNs are designed to take a series of input with no predetermined limit on size.

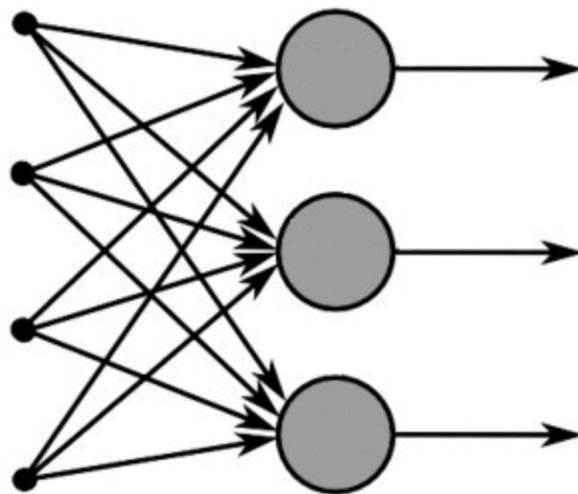




# Architecture



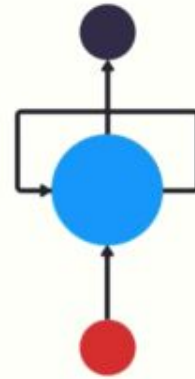
Recurrent Neural Network



Feed-Forward Neural Network

# RNN

- RNNs use their internal state (memory) to process sequences of inputs
- They remember things learnt from prior inputs while generating outputs.
- “hidden” state vector representing the context based on prior input(s)/output(s).
- The same input could produce a different output depending on previous inputs in the series.



# RNN

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RNNs can use their internal state (memory) to process sequences of inputs

- Unsegmented, connected handwriting recognition

# RNN

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RNNs can use their internal state (memory) to process sequences of inputs

- Unsegmented, connected handwriting recognition
- Speech recognition

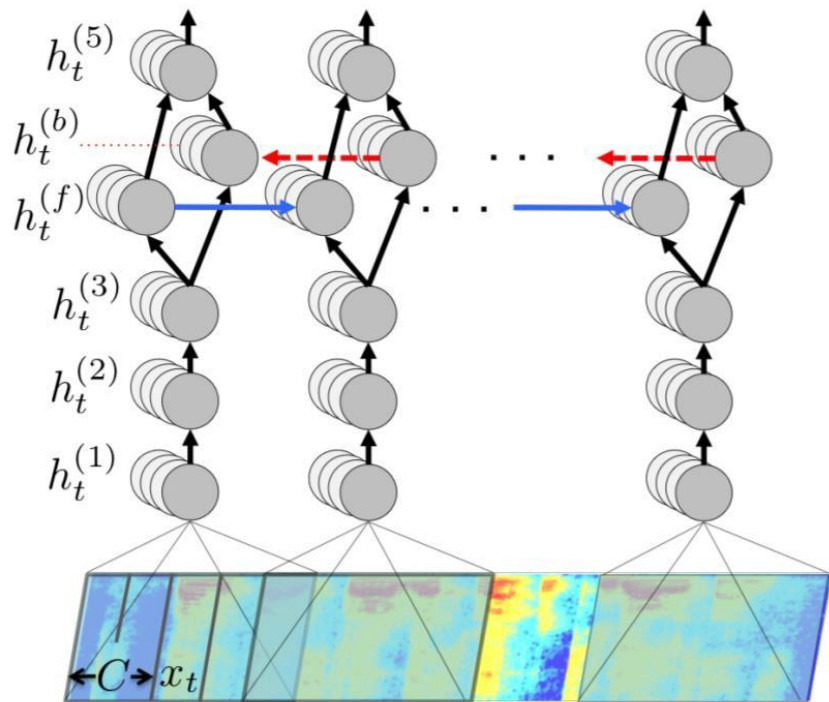
# RNN

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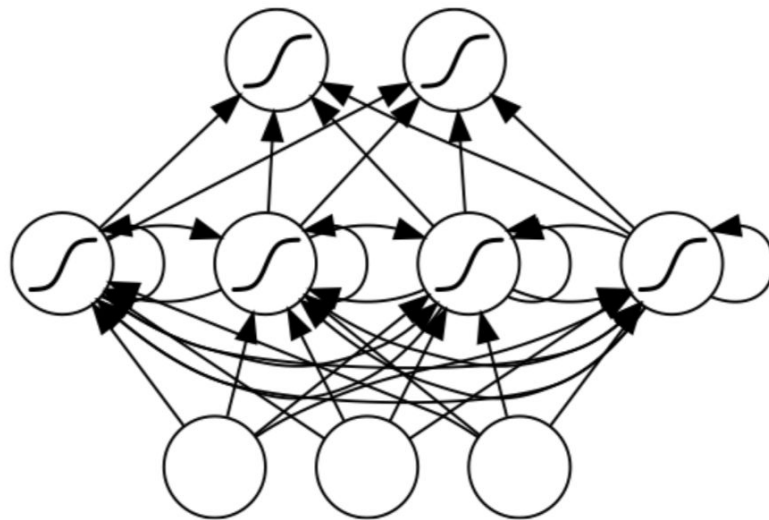
RNNs can use their internal state (memory) to process sequences of inputs

- Unsegmented, connected handwriting recognition
- Speech recognition
- Time Series

# Deep Speech



# RNN

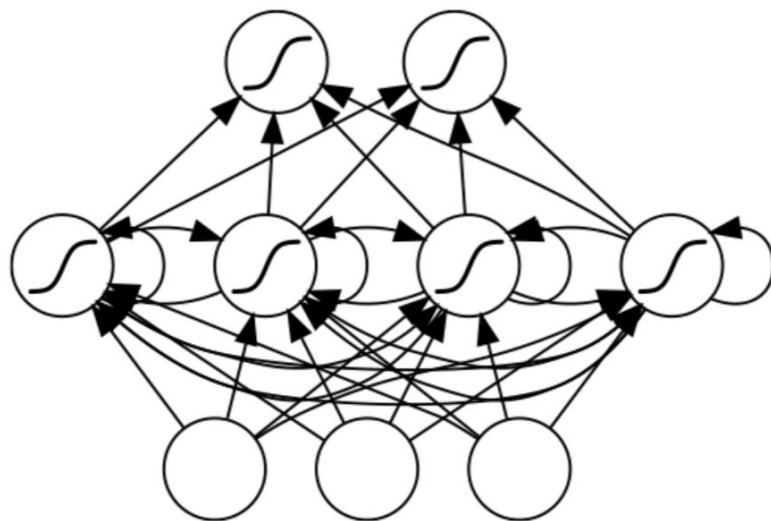


Output Layer

Hidden Layer

Input Layer

# RNN



Output Layer

Hidden Layer

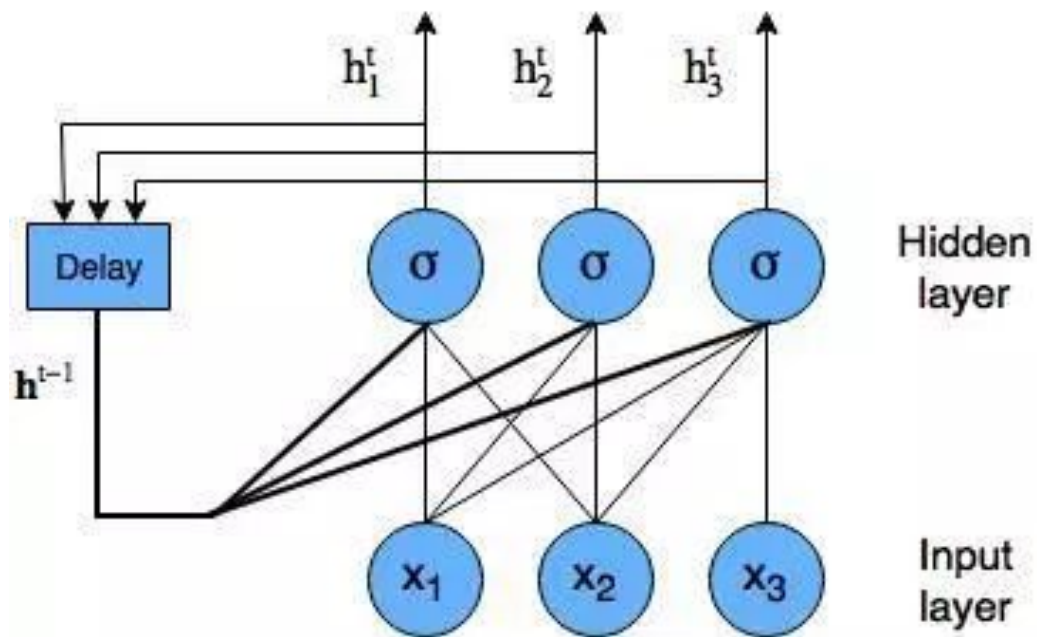
Input Layer

$$\mathbf{h}_t^{(1)} = f_1 \left( W^{(1)} \mathbf{x}_t + W^{(\rightarrow)} \mathbf{h}_{t-1}^{(1)} \right)$$

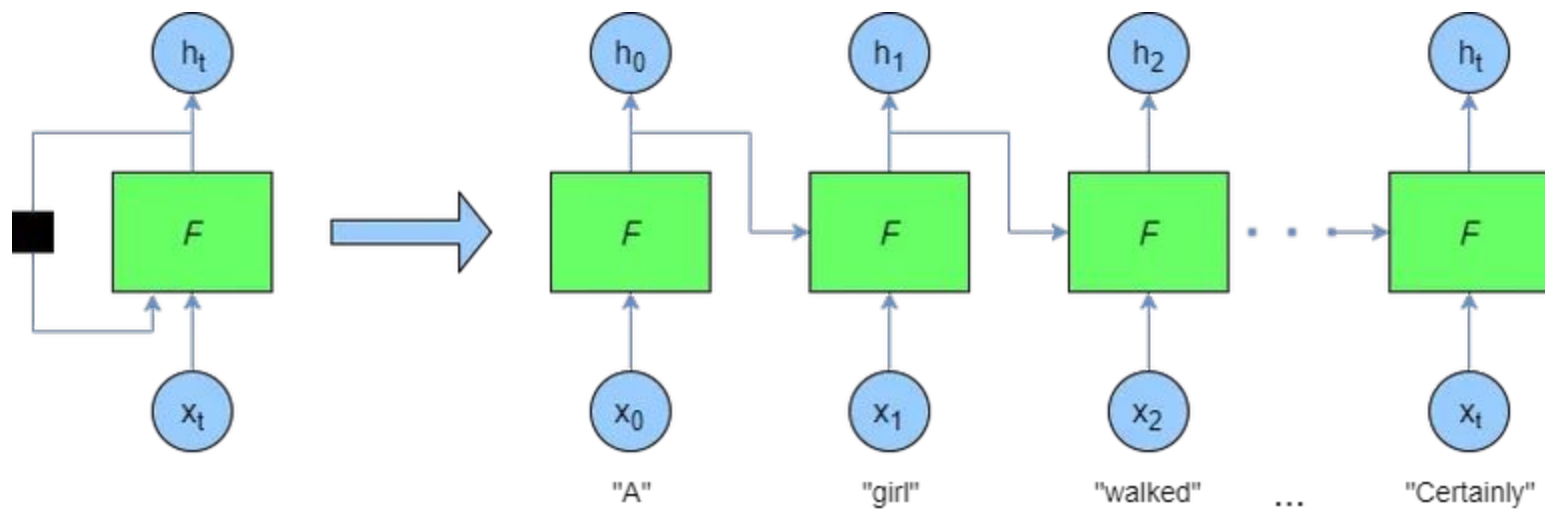
$$\mathbf{h}_t^{(2)} = f_2 \left( W^{(2)} \mathbf{h}_t^{(1)} \right)$$



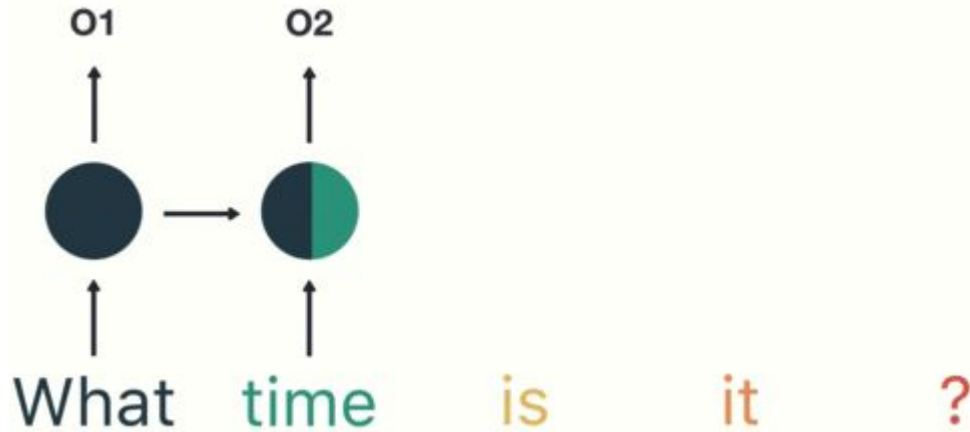
# RNN



# RNN

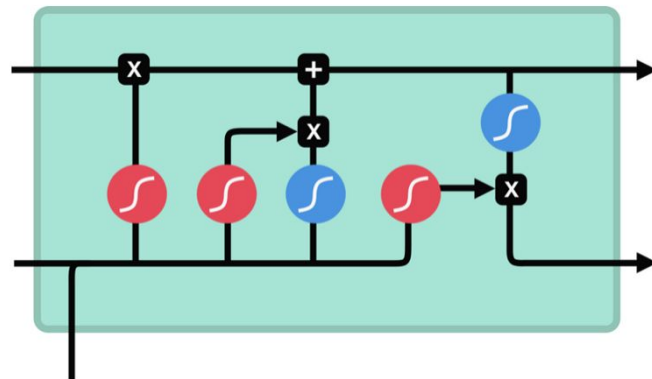


# RNN



# RNN - LSTM

- The Forget gate decides what is relevant to keep from prior steps.
- The input gate decides what information is relevant to add from the current step.
- The output gate determines what the next hidden state should be.



sigmoid



tanh



pointwise  
multiplication

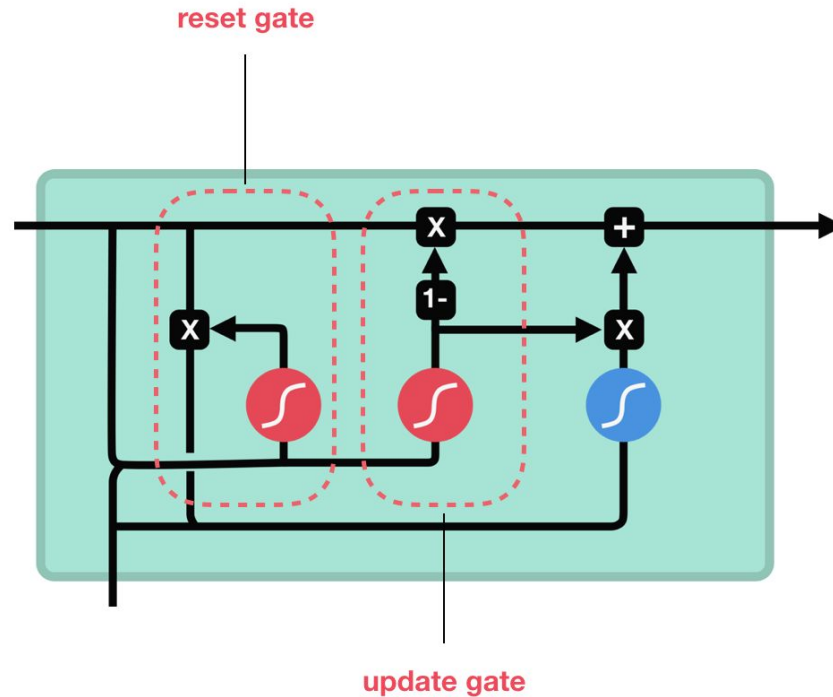


pointwise  
addition



vector  
concatenation

# RNN - Gated Recurrent Unit

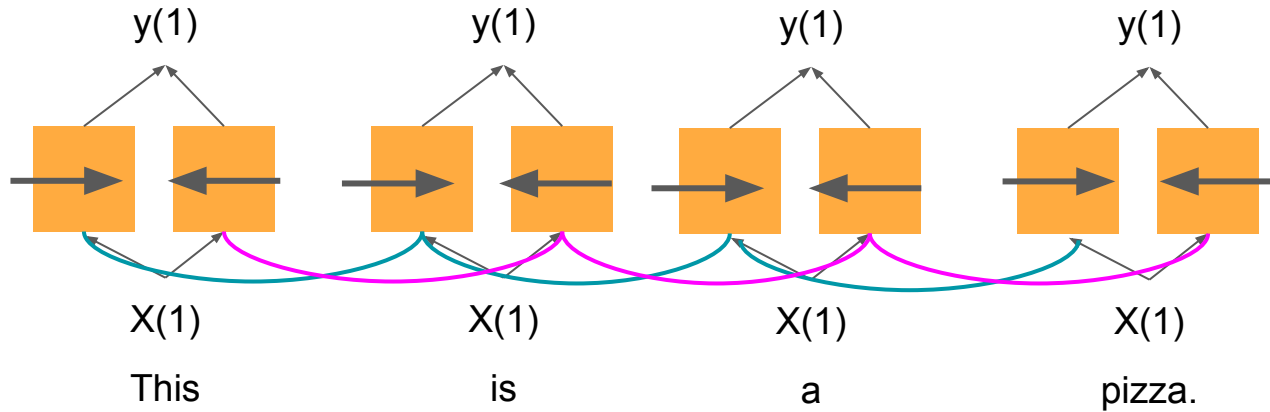


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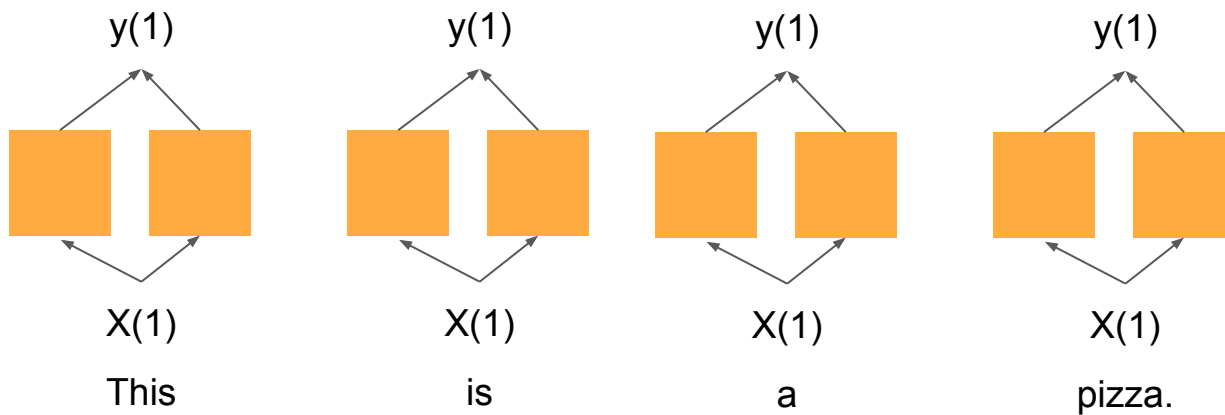
# Attention

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# Machine Translation

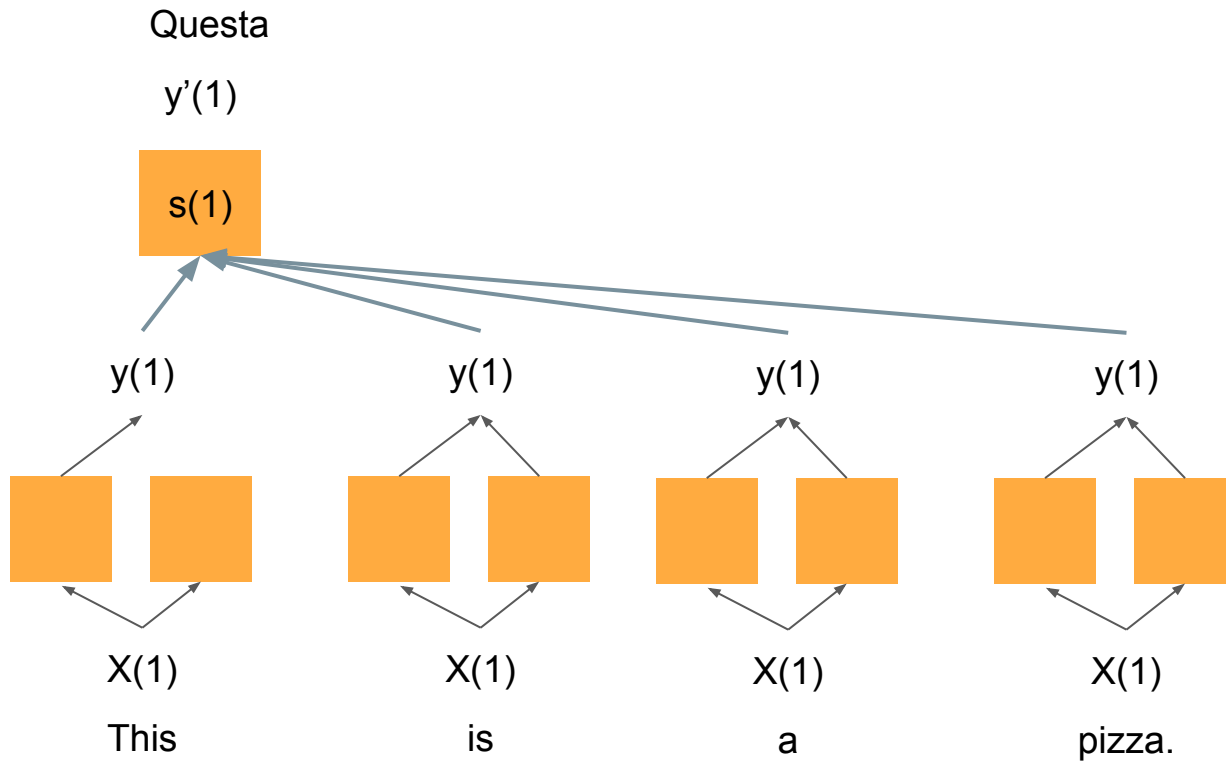


# Machine Translation

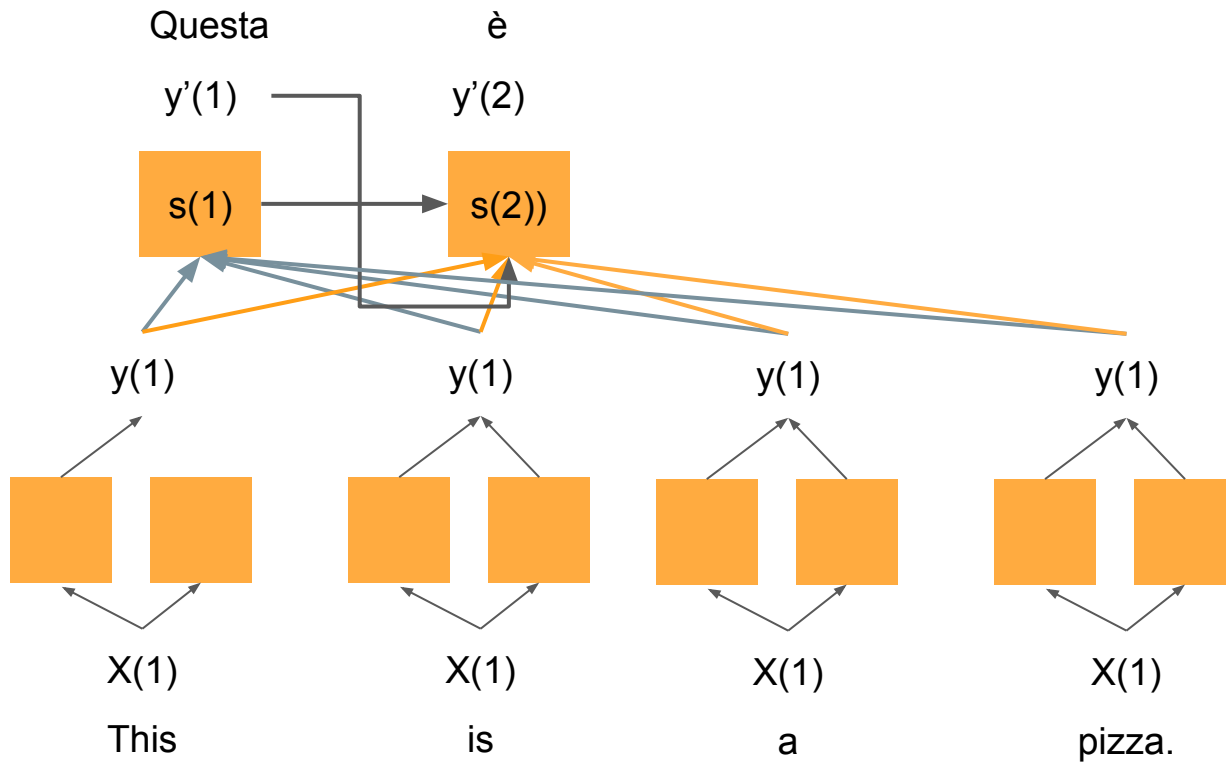




# Machine Translation



# Machine Translation



# Machine Translation

