

## ANGULAR 2 FUNDAMENTALS

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# PART 5

#### **RECAP**

- > ANGULAR
- > TYPESCRIPT
- ➤ INSTALLATION & FILES
- ➤ ANGULAR CLI
- ➤ BOOTSTRAP & JQUERY
- ➤ PROGRAM FLOW
- ➤ COMPONENTS
- ➤ DATA BINDING
  - > STRING INTERPOLATION
  - ➤ PROPERTY BINDING
  - ➤ EVENT BINDING
  - ➤ PASSING DATA
- > DIRECTIVES

### BUILT IN DIRECTIVES(NGIF)

```
<div class="container">
    <div *ngIf="false"></div>
    <div *ngIf="a > b">greater</div>
    <div *ngIf="str == 'yes'">yes</div>
    <div *ngIf="myFunc()">True</div>
</div></div>
```

### (NGIF ELSE)

```
<h3>If Else</h3>
<div *ngIf="isValid; else isValidFalse">
    True
</div>
<ng-template #isValidFalse>
    False
</ng-template>
```

#### **NGSWITCH**

#### **NGSTYLE**

</div>

```
<div [style.background-color]="'yellow'">
   Uses fixed yellow background
  </div>
<div [ngStyle]="{color: 'white', 'background-color': 'blue'}">
```

Uses fixed white text on blue background

#### **NGCLASS**

bordered {
 border: 1px dashed black;
 background-color: #eee; }

<div [ngClass]="{bordered: false}">This is never bordered</div>
<div [ngClass]="{bordered: true}">This is always bordered</div>

#### **NGFOR**

#### **EXERCISE**

- Create a new angular app
- ➤ Use ngif, ngif else
- > Sample of ngswitch
- ➤ Sample of ngstyle
- ➤ Sample of ngclass
- ➤ Lastly sample of ngeor

## END OF PART 5