

COLEMAN W. DARNALL

UPCOMING GAME DEVELOPER

E

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W

<https://github.com/cdarnall1226/Game-Dev-projects>

OBJECTIVE

Short-term goal to obtain an internship with Bungie, Inc. to gain hands-on knowledge and experience of the game development industry with the intent to improve further career opportunities with Bungie.

EXPERIENCE

Retail Store Technologies/K-12 Repair - 06/2022 – present

- Configuring pinpads, iPods, iPads
- Testing register docks and tablets
- Disassembly and repair of various models of Chromebooks
- Direct influence in construction of full-scale registers
- Assembly and shipment of registers assigned Party City locations

Lake Escape, Lake Ozark, MO - 12/2019 - 08/2021

- Customer service
- Resetting puzzle room elements to default positions
- Monitored and aided large groups engaging in escape room challenges when customers requested assistance
- Maintained all closing procedures for business

Central Bank of Lake Ozarks, Lake Ozarks - 03/2017-02/2020

- Teller duties
- Retail banking customer service
- Facility maintenance
- Assisted with facility clean-out project

LEADERSHIP

Band Student Board member – 2019-2020

SCHOLARSHIPS

- Provost Scholarship
- eSports Scholarship
- Marching Band Scholarship

EDUCATION

Drury University
Springfield, MO
Computer Science major
Game Development emphasis
Anticipated graduation – Dec 2024

RELEVANT COURSEWORK

- ADV GAME DEVELOPMENT
- ARTIFICIAL INTELLIGENCE
- GRAPHIC DESIGN
- COMPUTER SYSTEM CONCEPTS
- INTRO TO MACHINE LEARNING
- APPLICATION DEVELOPMENT
- COMPUTER ANIMATION
- HUMAN COMP INTERFACE
- ALGORITHMS
- INTERACTIVE DESIGN & ASTHETICS

RELEVANT SKILLS

- PYTHON, JAVASCRIPT, C, C++
- UNITY AND UNREAL ENGINE
- PHOTOSHOP, ILLUSTRATOR, AFTER EFFECTS
- WORD, EXCEL, POWERPOINT
- EXPERIENCE IN COLLEGIATE VARSITY E-SPORTS