BHARATH KUMAR RAMESH BABU

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EDUCATION

Worcester Polytechnic Institute (WPI) (CGPA: 4/4)

Aug 2021 - Present

Masters Degree, Robotics Engineering.

National Institute of Technology Tiruchirappalli, India (NIT-T) (CGPA: 7.8/10)

Jul 2016 - Sep 2020

Bachelor Degree, Instrumentation and Control Engineering.

Minor Degree, Computer Science Engineering.

Relevant Courses: Computer Vision, Foundation of Robotics, Control Systems, Deep Learning, Motion Planning, Embedded Systems, Vision-Based Robotic Manipulation, Data Structures and Algorithms.

TECHNICAL SKILLS

Programming Languages Proficient: Python, Intermediate: C, C++, C#, Embedded C

Software Skills Proficient: ROS, Matlab, Linux, Unity, Gazebo, Intermediate: Blender, Fusion 360

WORK EXPERIENCE

Robotics Engineer, Flytbase, India

Jul 2020 - May 2021

• Developed perception, navigation and automation modules for drone based warehouse inventory product (FlytWare) and progressed it to the stage of deployment at 3 warehouses in top organizations in United States. Delivered ROS/REST APIs for drone surveillance product (FlytNow) as per customer requirement.

RESEARCH EXPERIENCE

Research Assistant (Vision based Grasp Detection and Bench-marking)

Nov 2021 - Present

Manipulation and Environmental Robotics Lab, Worcester Polytechnic Institute, Prof Berk Calli

• Created Gazebo environment for bench-marking grasp synthesis algorithms. Implemented 2 learning-based algorithms (GGCNN, ResNet) and 2 analytical algorithms (EFD, Assuming Symmetry) for benchmark evaluation.

Research Intern (Fault Tolerant Control of a Quad-rotor using Super-Twisting SMC)
Artificial Intelligence and Robotics Lab, Indian Institute of Science, Prof Suresh Sundaram

May 2019 - Jul 2019

• Implemented Super-Twisting SMC and Control Allocation algorithm for robust trajectory tracking of a Quad-rotor. Achieved stable landing of the drone in simulation with 70% under-actuation in one of the rotors.

PROJECTS

3D Pose Estimation and Augmented Reality using Rubik's cube as fiducial

Nov 2021 - Dec 2021

• Implemented Perspective Projection algorithm for augmented reality of virtual 3D objects. Estimated the pose of the camera using Perspective-N-Point algorithm. Designed Kalman Filter to improve the performance pose estimation.

Laser based SLAM for an Indoor Agricultural Robot using Gmapping

Dec 2017 - Mar 2018

• Built a differential drive robot that can map and navigate indoor farmlands using Gmapping and ROS navigation stack with Kinect's RGB-D data and wheel/IMU odometry.

Shadow Detection and Removal using Unsupervised Segmentation

Dec 2018 - Jan 2019

• Implemented an FCN based Unsupervised Segmentation algorithm for shadow segmentation. Designed a pipeline to extracts gabor features and match the sub-regions for transfer of illuminance to shadow regions.

End-Effector Trajectory Control of a 4DOF Manipulator using EEG signals

Dec 2018 - Dec 2019

• Designed SSVEP classifier for EOG signals obtained from OpenBCI Ganglion. Achieved 98% accuracy for eye ball movement classification. Implemented end effector trajectory control in MoveIt using the output from EOG classifier.