Charles Cossé

Software R & D

Web Applications Developer 2017-2018

Self-employed, Las Cruces NM

- Developing web version of legacy physics analysis software with d3js and dynamic SVG
- Developing neon-themed math scrabble game with d3js and dynamic SVG animation
- NetDispenser: edu-kiosk and free education software incentivizer
- Developed secure, embedded banking platform with Django, Javascript, Docker, Luks
- AWS consulting

Web Applications Developer 2015-2016

Ministry of Natural Resources, Georgetown Guyana

- Established centralized GIS data hub for use by all government ministries
- Developed interactive, maps-based website for Protected Areas Commision
- Developed and taught course on GIS programming with Javascript and Django

Entrepreneur *2013-2015*

Asymptopia Software, Las Cruces NM

• Developed prototype e-learning platform that makes kids earn their internet access. Technologies include: Linux, Raspberry Pi, Apache, Django, Javascript, OpenLayers

Sr. R & D Software Developer 2000-2013

Physical Science Laboratory, NMSU

- Real-time 3D fluid dynamics and physics based graphics for Army flight simulators
- Developed platform for transition of validated Army smoke models to OpenGL
- Lead web developer for fielded Army weather toolkit
- Developed real-time wavelet-based video tracking system for Army
- Developed prototype system for passive detection of nuclear contraband
- Physics simulations with New Mexico's Encanto supercomputer
- Simulations and detector design for two international astrophysics collaborations
- Cyber-security and dynamic network visualization projects
- Collaborated with numerous companies, agencies and institutions
- Wrote proposals and helped secure several large contracts

Physics Faculty 1998-2000

Francis Marion University, Florence SC

Taught undergraduate physics and developed interactive physics demonstrations

Graduate Physics Research 1994-1998

Particle Astrophysics Laboratory, NMSU

- International Experimental Astrophysics Collaboration
- Developed software tools for real-time physics analysis and visualization

Physics Faculty 1991-1993

United States Peace Corps, Kimang'etti Secondary School, Kenya

• Taught physics and math at rural secondary school; traditional dance project

Education

- PhD Physics, New Mexico State University 2004
 "A measurement of the ground level electron spectrum from 0.1-10 GeV/c"
- MS Physics, New Mexico State University 1998
 "Cosmic AntiProton Ring Imaging Cherenkov Experiment, CAPRICE"
- BS Physics, Fort Lewis College, Durango CO 1991

Selected Presentations

- Rendering Real-time Data using Python and Javascript, PDX Code Guild 2016
- GIS Web Applications with Javascript, Guyana Geology and Mines Commission 2016
- Real-time 3D Navier-Stokes for Obscurant Modelling, Huntsville AL 2012
- Frameworks For Physics, USAF Space Weather Directorate, Boston MA 2008
- Muon Camera System For Passive Detection of Nuclear Contraband, NMSU 2006
- A Work of Nature, SE Section of American Physical Society, Raleigh NC 1998

Selected Papers

- Electron Measurements with the High Energy Particle Calorimeter Telescope (NASA-HEPCaT) 2009 J.W. Mitchell et al, Proceedings of the 31st ICRC, Lo'dz', Poland
- TheOrbiting Astrophysical Spectrometer In Space (NASA-OASIS) 2009 M. Christl, et al., Proceedings of the 31st ICRC, Lo'dz', Poland
- A Measurement of the Ground Level Electron Spectrum from 0.1 10 GeV/c 2004

Selected Links

- https://beta.observablehq.com/@ccosse
- https://us.pycon.org/2017/schedule/presentation/643/
- http://netdispenser.github.io
- http://ccosse.github.io

Technologies Summary

- Javascript 2006-2018
 - D3js, SVG, AJAX, Topojson, JSON, OpenLayers, GDAX Bitcoin API,
 Electron, ES6, Node, JQuery, JQuery Mobile, ThreeJS, Bootstrap, JSRoot
- Python 1999-2018
 - Python3, Python2, Django, Geonode, PyGame, Jython
- C++ 1995-2013
 - OpenSceneGraph, OpenGL, GEANT4, MPI, wxWidgets, Histoscope, Cernlib
- Linux 1994-2018
 - o AWS, Linode, Supercomputers, Gentoo, Debian, RedHat, SuSE, Ubuntu
- Other
 - Apache, Nginx, Flask, Tomcat, Wsgi, Docker, Luks, CSS3, Cyber- Security,
 WebSockets, Raspberry-Pi, Network Programming, RPC, Databases, C/Make