ECG Classification Using Two Class SVM and DNN

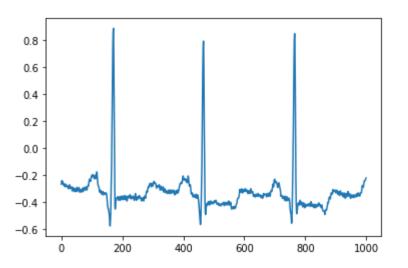
CORY DAVIS
SAYLI APHALE

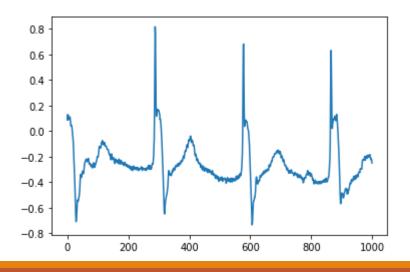
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Introduction

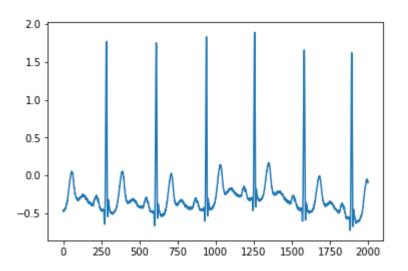
- ☐ Electrocardiograms (ECGs) are test to record heartbeats
- ☐ Measure electrical pulses of heartbeats
- ☐ Cardiologist reads the recordings to detect abnormalities and diagnose heart conditions
- ☐ MIT-BIH Arrhythmia Dataset
 - □ 48 recordings 30 minutes per recording
 - ☐ Approximately 112,000 total heartbeats
 - ☐ Annotations of each peak provides beat type

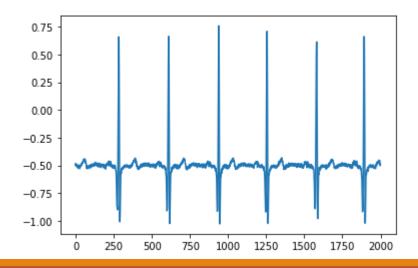




<u>Introduction</u>

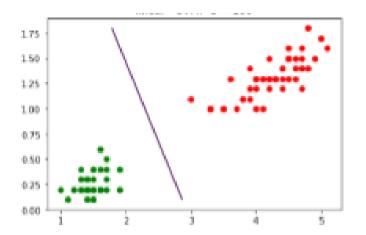
- ☐ Preprocessing
- ☐ Data contains low-frequency variation
 - ☐ Baseline wander or drift
- ☐ Data passes through a filter to remove this
- ☐ Allows for better wave inspection and accurate data processing
- ☐ Pulses are isolated and resampled to length 200
- ☐ Processed using FFT

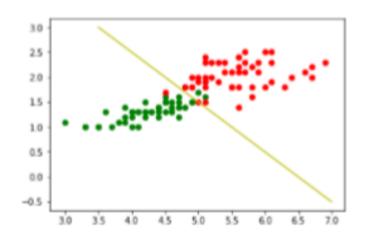




Background: Support Vector Machine

- ☐ Supervised machine learning method for data classification
- ☐ This work uses two-class classification
- ☐ Goal of SVM is to determine hyperplane that correctly
- divides training data
- ☐ Clearly separated 2-D data is easy
- ☐ What about non-perfectly separable data?
- ☐ Hard SVM
- ☐ Soft SVM



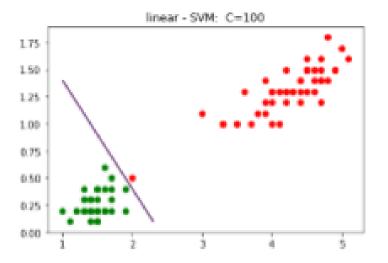


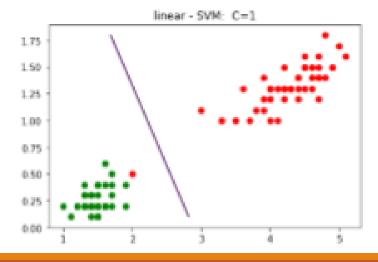
Background: Support Vector Machine

☐ C – optimization Coefficient

$$\begin{aligned} & \min_{\beta,c,\eta} & \beta^T \beta + C \sum_{i=1}^n \eta_i \\ & \text{Subject to} & y_i (\beta^T x_i + c) \geq 1 - \eta_i, \quad \text{for } i = 1, 2, \dots, n \\ & \text{and} & \eta_i \geq 0, \quad \text{for } i = 1, 2, \dots, n. \end{aligned}$$

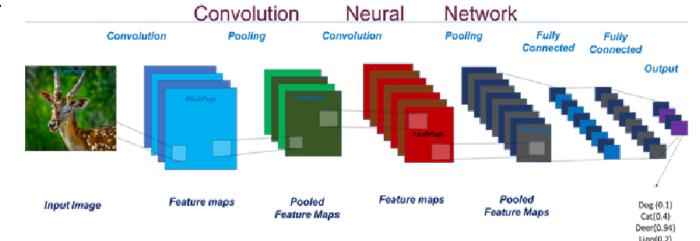
- ☐ Higher values of C creates a strict, and more unstable separation
- ☐ Lower values of C creates a less restrictive and more stable fit.
- ☐ Range of C values must be tested for peak accuracy





Background of Neural Networks

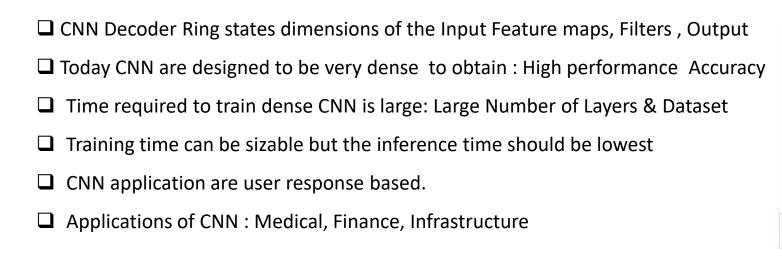
- ☐ Neural Networks Designed to recognize patterns
- ☐ Convolution Neural Networks are constructed by stacking Multiple
- □Convolutional Neural Networks are constructed by stacking Multiple computational layers, each layer provides a higher layer of abstraction of Input data –Feature map.
- ☐ Performance of a CNN depends on the density of the network i.e. the type and number of layers used to design.
- ☐ Types of CNN VGG-16, ResNet50, Xception, etc
- ☐ Types of layers in CNN
 - ■Input Layer
 - Hidden layer
 - Output layer
- ☐ Hidden layer carrier out feature extraction

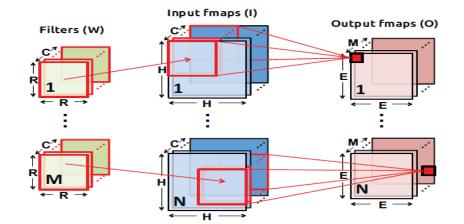


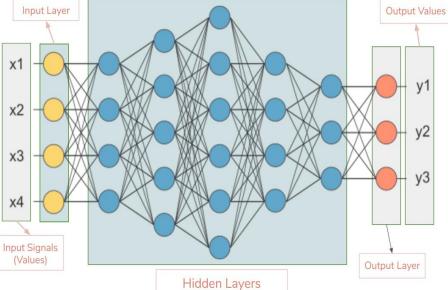
Background of Neural Networks

☐ <u>Hidden layers in CNN:</u>

- Convolution layer: Uses Matrix filter to detect patterns in image
- Activation Function : Rectification pf the feature map of the image
- Pooling layer : Identify edges, corners, etc along with down sampling
- Flatten layer: To convert 2-D array into single linear vector
- Fully connected layer : Classification of images







Design of Implemented Sequential Model

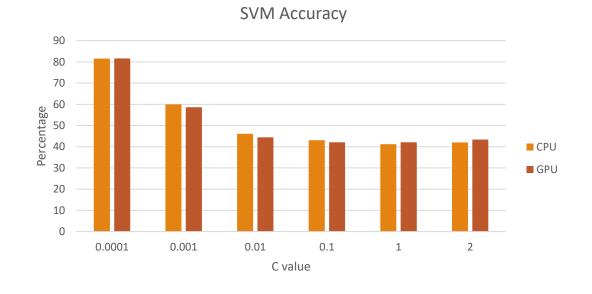
- Model : Keras Sequential
 - Total 16 layers
 - Convolution 1-D : 6 layers (input layer)
 - MaxPooling 1-D : 2 layers
 - GlobalMaxPooling : 1 layer
 - Activation Function : ReLu
 - Dense (fully connected) : 3 layers
 - Before feeding input into Dense layer it is Flattened
- ☐ Model is then compiled, fitted and testing is performed
- ☐ Two sets of data:
 - Set 1: 20,000 beats for Training, 2,000 beats for testing
 - Set 2: 65,000 beats for Training, 10,000 beats for testing
- ☐ Model run on CPU and GPU Nodes

```
2. kri330@compute057:
[INFO] Script Started
(112551, 201)
112551
(102535, 200)
102535
 -0.23429915 -0.29446196 -0.2616097 -0.29020051 -0.27888373 -0.27129108
 -0.27799647 -0.28660208 -0.30091862 -0.28516282 -0.26488845 -0.27731942
            -0.29337548 -0.30381952 -0.31862439 -0.3196641
 -0.30184175 -0.29802402 -0.2959979 -0.29143551 -0.29416997
            -0.29668487 -0.29823312 -0.2971523
 -0.28760925 -0.26797355 -0.28771677 -0.31591832 -0.29925554 -0.29888174
 -0.30324854 -0.31285785 -0.29225593 -0.32512981 -0.35076393 -0.52035003
 -0.51926808 -0.20910275]
```

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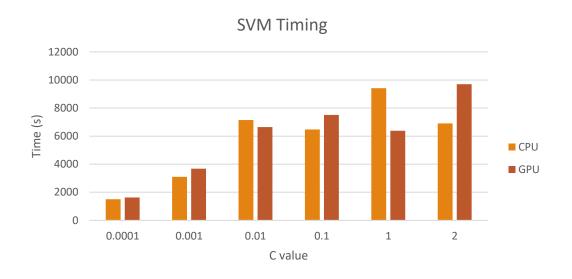
SVM Results

- ☐ Tested using C values: 0.0001, 0.001, 0.01, 0.1, 1.0, 2.0
- ☐ C value 0.0001 yielded 81% across CPU and GPU
- □ 0.5% difference in accuracy in favor of CPU
- ☐ By far the best accuracy
- ☐ Harder SVM yielded accuracy less than a coin flip
- ☐ The variation of "normal" heartbeats amongst patients, lends towards softer SVM



SVM Results

- ☐ Tested using C values: 0.0001, 0.001, 0.01, 0.1, 1.0, 2.0
- ☐ the GPU took 2.7% longer than the CPU to process the data
- ☐ C value 0.0001 was the fastest to process at about 1600s
- ☐ Processing time peaked at 9600s for GPU/C value − 2.0



Accuracy

Set 1- CPU Node: Range : 2.45% - 78.3%, Max at epoch =25

■ Set 2- CPU Node: Range : 56.21% - 95.05%, Max at epoch = 45

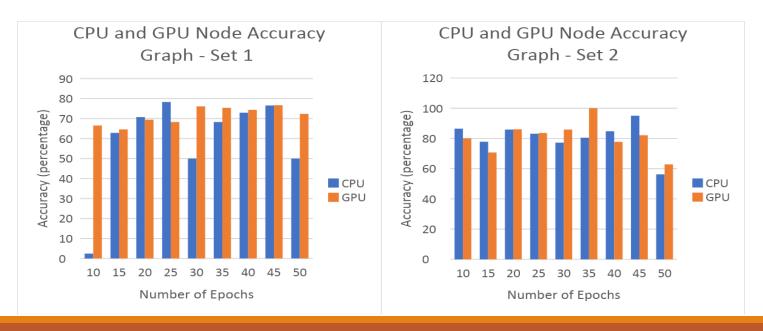
CPU Node: Decrease in correct percentage at epoch = 30 after initial rise

■ Set 1- GPU Node: Range: 64.6% – 76.64%, Max at epoch = 45

Set 2- GPU Node: Range : 68.20% - 100.0%, Max at epoch = 35

■ GPU Node : Set 1: Epoch range 30-45 is ideal as the variation is limited & For set 2 epoch range 20-35 is giving best

outcome



Accuracy : CPU Node

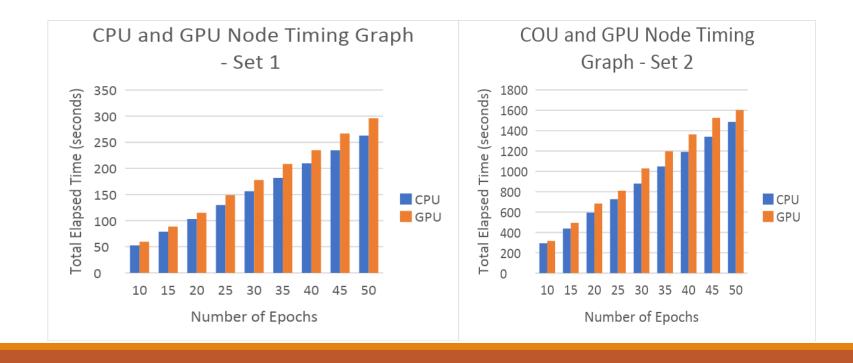
```
2. kri330@compute057:~
               0
                                                        2. kri330@compute031:~
20000/20000 [===
               ======] - 5s 259us/sample - loss: 0.8133 - accuracy: 0.5000
                                                     Epoch 14/30
     20000/20000
Epoch 15/30
                                                     Epoch 30/45
                                                     20000/20000
                  - 5s 260us/sample - loss: 0.8133 - accuracy: 0.5000
Epoch 16/30
                                                     Epoch 31/45
                                                     20000/20000
     [========================] - 5s 260us/sample - loss: 0.8133 - accuracy: 0.5000
                                                     Epoch 32/45
Epoch 17/30
20000/20000
                                                     [============================] - 5s 260us/sample - loss: 0.8133 - accuracy: 0.5000
Epoch 18/30
                                                     20000/20000
     Epoch 34/45
Epoch 19/30
                                                     20000/20000
     Epoch 35/45
Epoch 20/30
                                                     20000/20000
     [=========================] - 5s 259us/sample - loss: 0.8133 - accuracy: 0.5000
                                                     Epoch 36/45
Epoch 21/30
                                                     20000/20000
     Epoch 37/45
Epoch 22/30
                                                     20000/20000
     Epoch 38/45
Epoch 23/30
                                                     Epoch 24/30
                                                     20000/20000
     Epoch 40/45
Epoch 25/30
                                                     102535/102535 [=====
                                                                       ===] - 30s 290us/sample - loss: 0.6348 - accuracy: 0.6784
20000/20000
     Fpoch 41/45
Epoch 26/30
                                                     102535/102535 [============] - 30s 290us/sample - loss: 0.6055 - accuracy: 0.7078
20000/20000
     Epoch 42/45
Epoch 27/30
                                                     20000/20000
               :======] - 5s 258us/sample - loss: 0.8133 - accuracy: 0.5000
                                                     Epoch 43/45
Epoch 28/30
                                                     Epoch 29/30
                                                     =] - 5s 259us/sample - loss: 0.8133 - accuracy: 0.5000
20000/20000
                                                     Epoch 45/45
Epoch 30/30
                                                     20000/20000 [=================== ] - 5s 259us/sample - loss: 0.8133 - accuracy: 0.5000
                                                     [INFO] Time Tracking ENDED
[INFO] Time Tracking ENDED
                                                     Elapsed Training Time: 1340.40457 Seconds
Elapsed Training Time: 156.09425 Seconds
                                                     [INFO] Prediction Starting
[INFO] Prediction Starting
                                                     Percentage correct:
Percentage correct:
                                                     95.05
                                                     [INFO] Script Exiting
[INFO] Script Exiting
                                                     (tensorflow-cpu) [kri330@compute031 ~]$ ■
(tensorflow-cpu) [kri330@compute057 ~]$
                                                     ort MohaYtarm his cuhecrihina to the professional adition here: https://mohaytarm.mohateb.net
```

Accuracy: GPU Node

```
2. kri330@gpu02:~
                                               2. kri330@gpu02:~
20000/20000 [============== ] - 6s 298us/sample - loss: 0.3746 - accuracy: 0.9371
                                             Epoch 19/35
                                             20000/20000 [=================== ] - 6s 296us/sample - loss: 0.3811 - accuracy: 0.9308
                                             Epoch 20/35
Epoch 20/35
                                             Epoch 21/35
                                             Epoch 21/35
                                             20000/20000
    Epoch 22/35
                                             20000/20000
     Epoch 23/35
Epoch 23/35
                                             Epoch 24/35
Epoch 24/35
                                             Epoch 25/35
Epoch 25/35
                                             20000/20000 [============== ] - 6s 298us/sample - loss: 0.3829 - accuracy: 0.9292
                                             Epoch 26/35
Epoch 26/35
                                             20000/20000
    Epoch 27/35
Epoch 27/35
                                             ====] - 35s 346us/sample - loss: 0.6793 - accuracy: 0.6339
20000/20000
     Epoch 28/35
Epoch 28/35
                                             20000/20000 [=================== ] - 6s 301us/sample - loss: 0.3718 - accuracy: 0.9403
                                             Epoch 29/35
Epoch 29/35
                                             20000/20000 [============== ] - 6s 301us/sample - loss: 0.3773 - accuracy: 0.9346
                                             Epoch 30/35
Epoch 30/35
                                             Epoch 31/35
Epoch 31/35
                                             20000/20000
     Epoch 32/35
Epoch 32/35
                                             20000/20000
                ====] - 6s 297us/sample - loss: 0.3673 - accuracy: 0.9449
                                             Epoch 33/35
Epoch 33/35
                                             Epoch 34/35
Epoch 34/35
                                             20000/20000 [=======
                 ==] - 6s 298us/sample - loss: 0.3702 - accuracy: 0.9412
                                             Epoch 35/35
Epoch 35/35
                                             20000/20000 [============== ] - 6s 297us/sample - loss: 0.3902 - accuracy: 0.9215
                                             [INFO] Time Tracking ENDED
[INFO] Time Tracking ENDED
                                            Elapsed Training Time: 1197.52232 Seconds
Elapsed Training Time: 208,61763 Seconds
                                             [INFO] Prediction Starting
[INFO] Prediction Starting
                                             Percentage correct:
Percentage correct:
                                             100.0
75.4
                                            [INFO] Script Exiting
[INFO] Script Exiting
                                            [kri330@gpu02 ~]$
[kri330@gpu02 ~]$
```

☐ <u>Total Elapsed Time</u>

- Time in creating and processing the sequential model increases as the number of epochs are incremented
- With the increase in the training and testing samples there is a rise in time required to process the model
- GPU takes more time CPU



Comparison CPU and GPU Node

The time required to process each epoch of the model on CPU node and GPU node is in seconds
 Difference between the time is only a few second more on GPU node than that of CPU node for set 1
 For set 1 data the is not much of a difference in accuracy just 2% and the CPU is performing better than GPU
 On the contrary for large dataset the GPU performs better than CPU by 6 % at lesser number of epochs
 It can be clearly understood that depending on the size of data both the nodes will require different epoch counts to give the best results
 Even though the time consumed is more, the GPU node performs better than the CPU node for the designed model

Conclusion

There are many ways to perform machine learning.
This research tests two of those methods for comparison, SVM and CNN.
SVM is a supervised learning technique that excels at classification of data.
CNN models a network to recognize patterns between data and excels in this form of classification.
It is clear from the data that CNN performed significantly better than SVM.
CNN peaked at 95% whereas the optimal SVM peaked at roughly 82% accurate.
Using set 2 and 50 epochs, the CNN took 1600s to process
Shortest time for SVM was also approximately 1600s, while the largest processing time was 9600s
Typically, a GPU would be expected to process this data faster than a CPU.
However, in this research the GPU overall took about 3% longer to finish calculations.