

# **E-411 PRMA**

## **WEEK 5 - ITEM RESPONSE THEORY AND GENERALIZABILITY THEORY**

Christopher David Desjardins

# **THIS WEEK**

Item Response Theory

Generalizability Theory

# REVIEW

## Classical Test Theory

$$X = T + E$$

$$\sigma_X^2 = \sigma_T^2 + \sigma_E^2$$

$$\sigma_{SEM} = \sigma \sqrt{1 - r_{xx}}$$

# CRITIQUES OF CTT

- Person are measured on number correct
- Score dependent on number of items on a test and their difficulty
- Scores are limited to fixed values
- Scores are interpretable on a within-group normative basis
- SEM is group dependent and constant for a group
- Item and person fit evaluation difficult
- Test development different depending on type of test

# ITEM RESPONSE THEORY RATIONALE

- In a nutshell, IRT is able to address all of these criticisms
- BUT, makes stronger assumptions and requires a larger sample size

# WHAT IS ITEM RESPONSE THEORY?

A measurement perspective

A series of non-linear models

Links **manifest** variables with **latent** variables

Latent characteristics of individuals and items are  
predictors of observed responses

Not a "how" or "why" theory

# GENERALIZED ANXIETY DISORDER

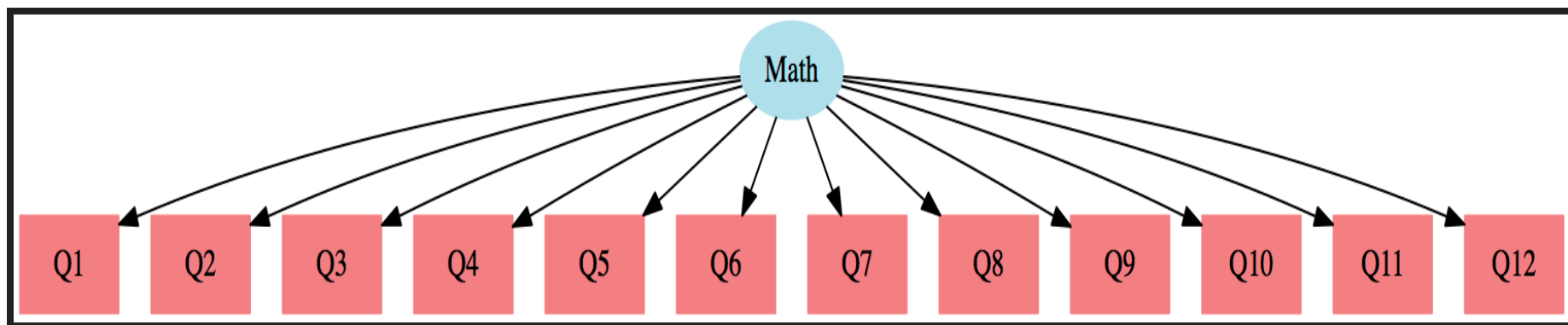
- Anxiety could be loosely defined as feelings that range from general uneasiness to incapacitating attacks of terror
- Is anxiety latent and is it continuous, categorical, or both?
  - **Categorical** - Individuals can be placed into a high anxiety latent class and a low anxiety latent class
  - **Continuous** - Individuals fall along an anxiety continuum
  - **Both** - Given a latent class (e.g. the high anxiety latent class), within this class there is a continuum of even greater anxiety.

# PROPERTIES OF IRT

1. Manifest variables differentiate among persons at different locations on the latent scale
2. Items are characterized by location and ability to discriminate among persons
3. Items and persons are on the same scale
4. Parameters estimated in a sample are linearly transformable to estimates of those parameters from another sample
5. Yields scores that are independent of number of items, item difficulty, and the individuals it is measured on, and are placed on a real-number scale

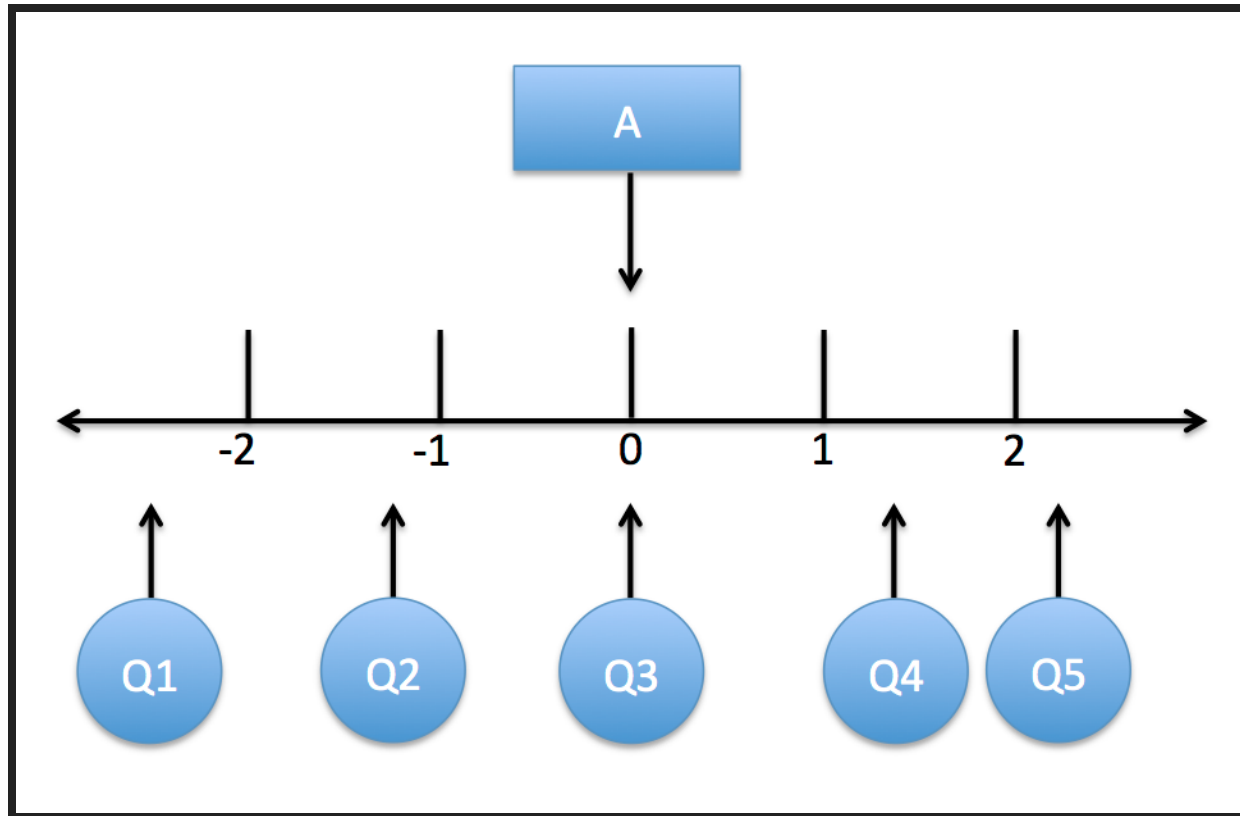


# ASSUMPTIONS OF IRT

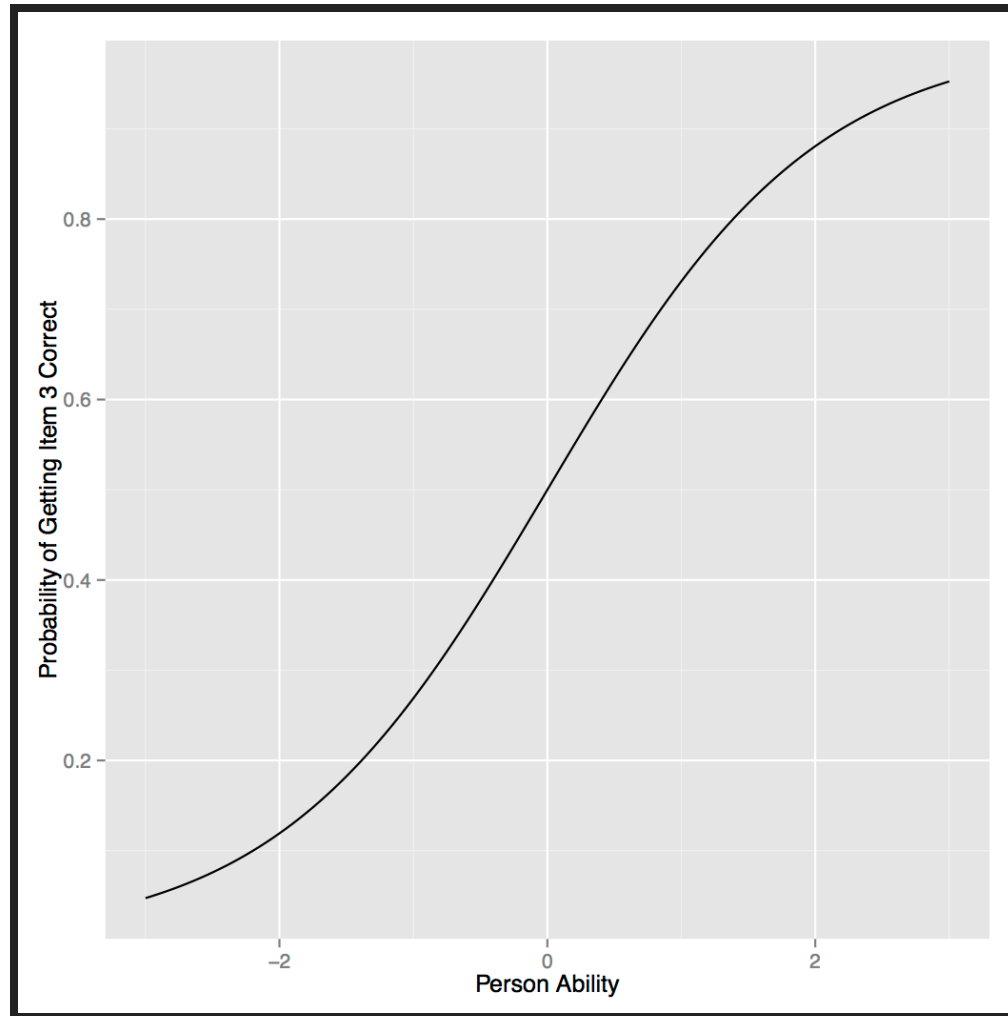


Response of a person to an item can be modeled with the a specific item reponse function

# IRT CONCEPTUALLY



# ITEM RESPONSE FUNCTION (IRF)



# THE RASCH MODEL

The logistic model

$$p(x = 1|z) = \frac{e^z}{1+e^z}$$

The logistic regression model

$$p(x = 1|g) = \frac{e^{\beta_0 + \beta_1 g}}{1+e^{\beta_0 + \beta_1 g}}$$

The Rasch model

$$p(x_j = 1|\theta, b_j) = \frac{e^{\theta - b_j}}{1+e^{\theta - b_j}}$$

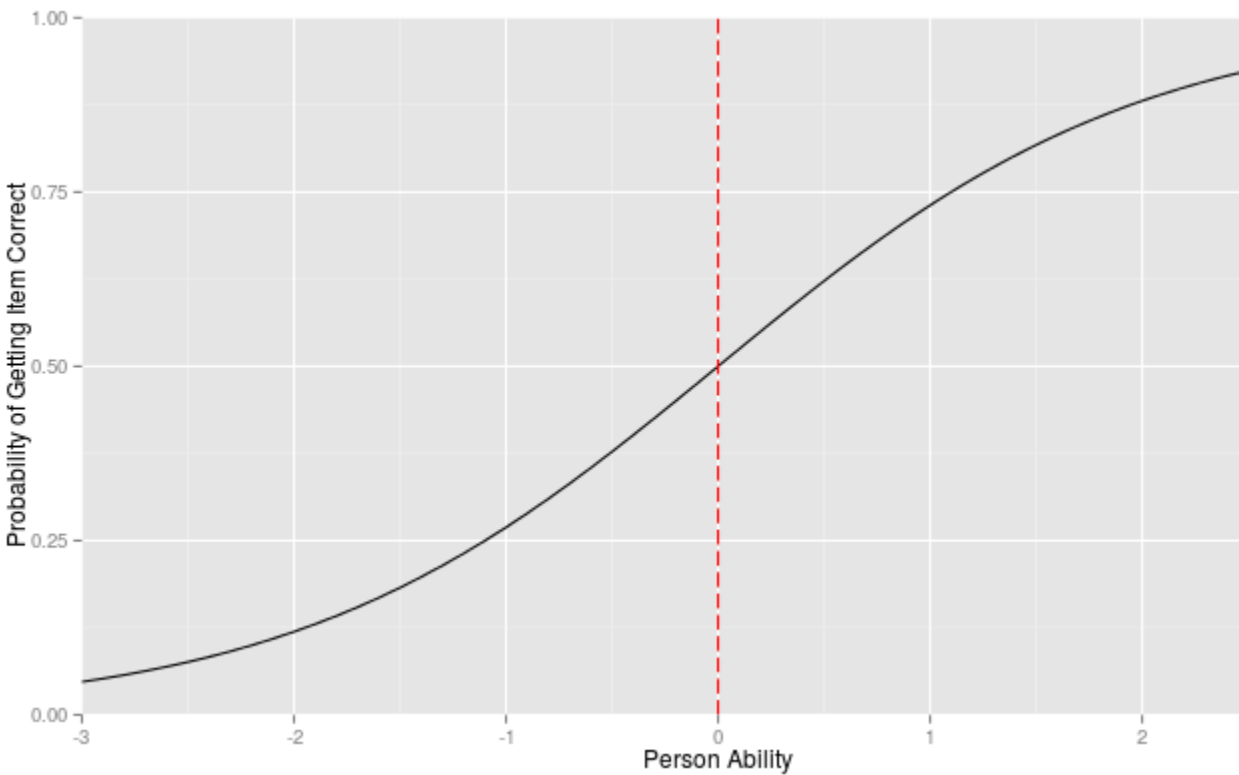
So, the Rasch model is just the logistic regression model in disguise

# WHAT DOES $\theta - b_j$ MEAN

```
rasch <- function(person, item) {  
  exp(person - item)/(1 + exp(person - item))  
}  
rasch(person = 1, item = 1.5)  
# [1] 0.3775407  
  
rasch(person = 1, item = 1)  
# [1] 0.5
```

# Rasch Model

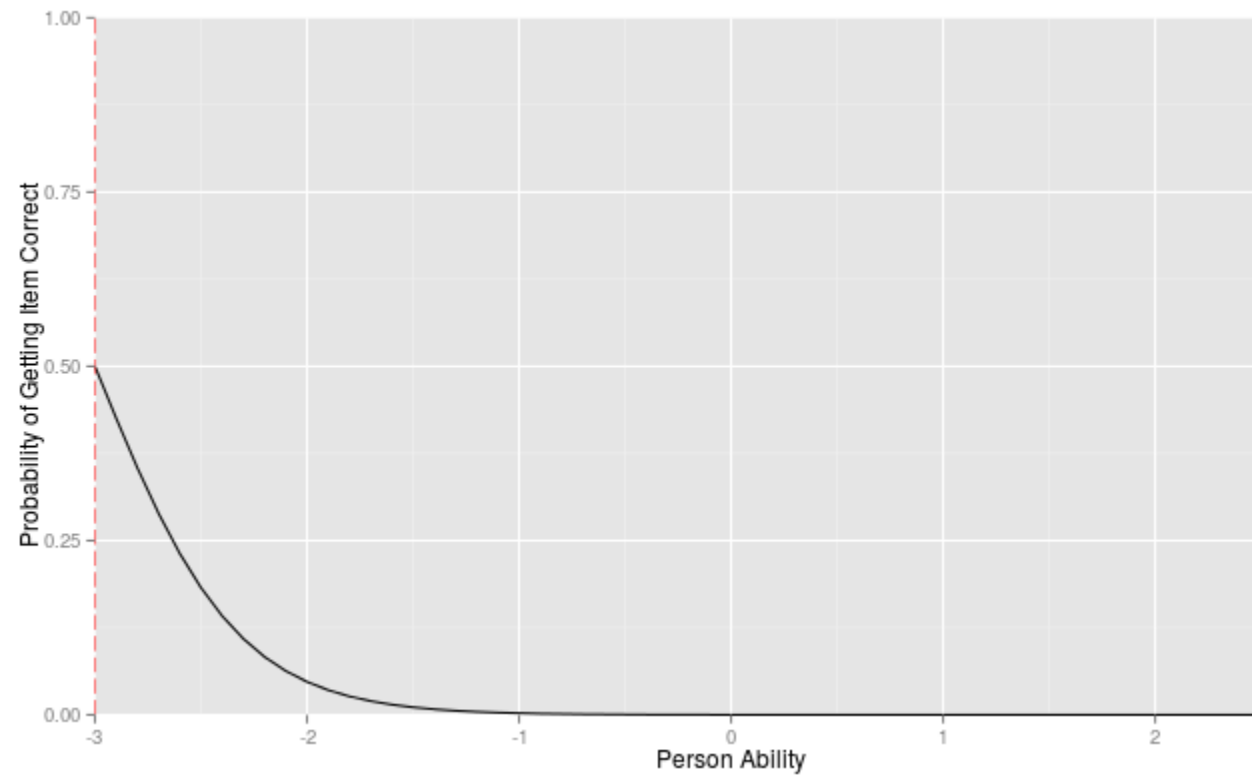
Item Difficulty



## 2-PL IRT model

Item Difficulty

Item Discrimination

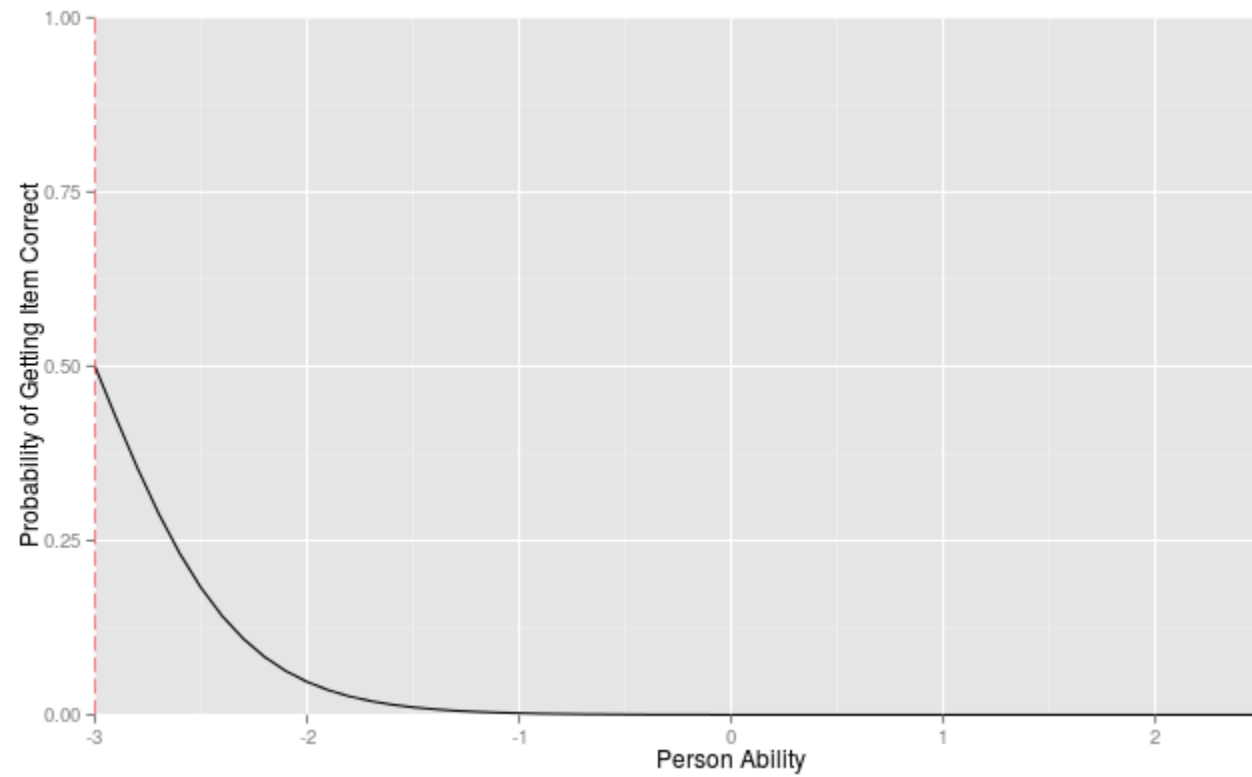


## 3-PL IRT model

Item Difficulty

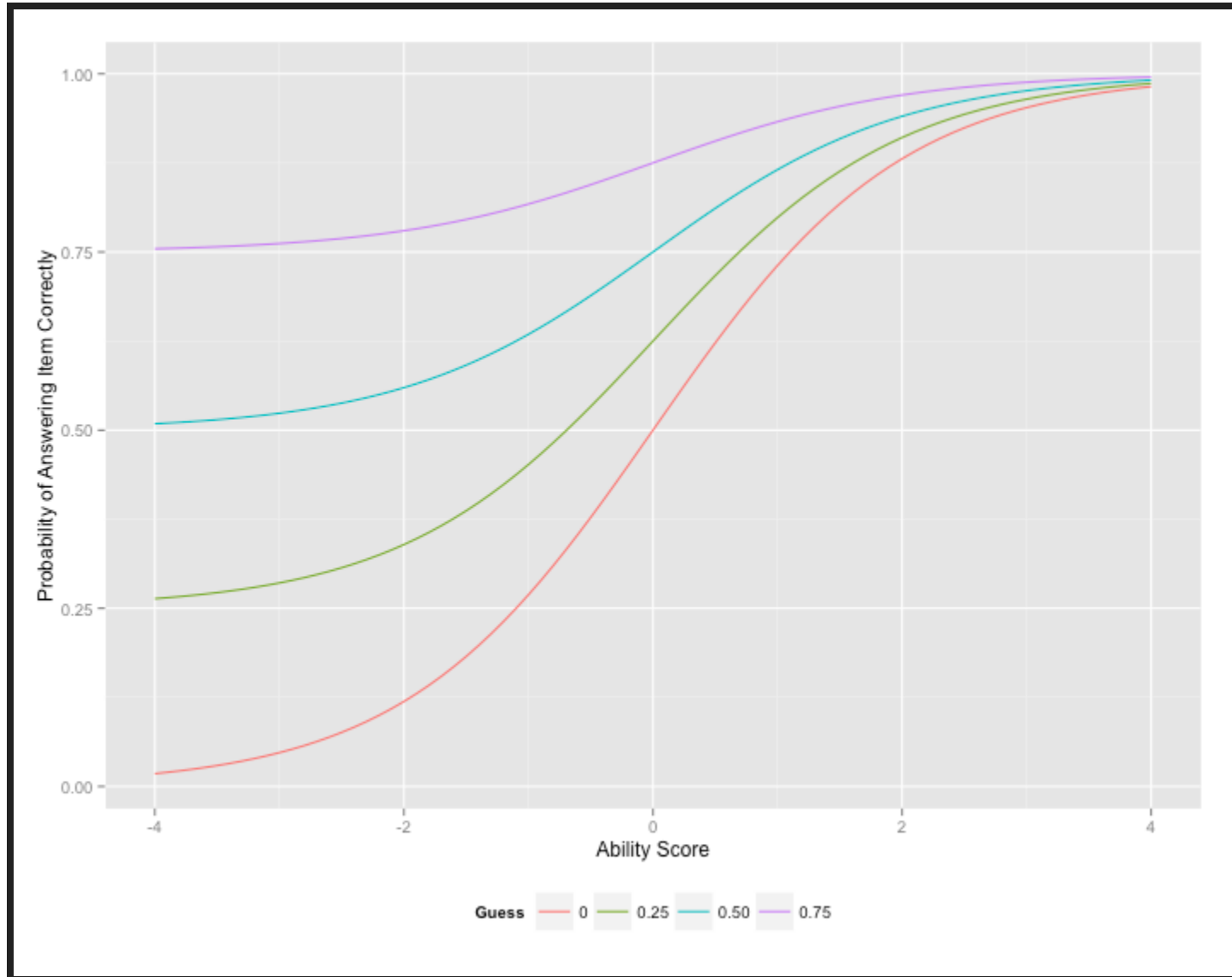
Item Discrimination

Guessing





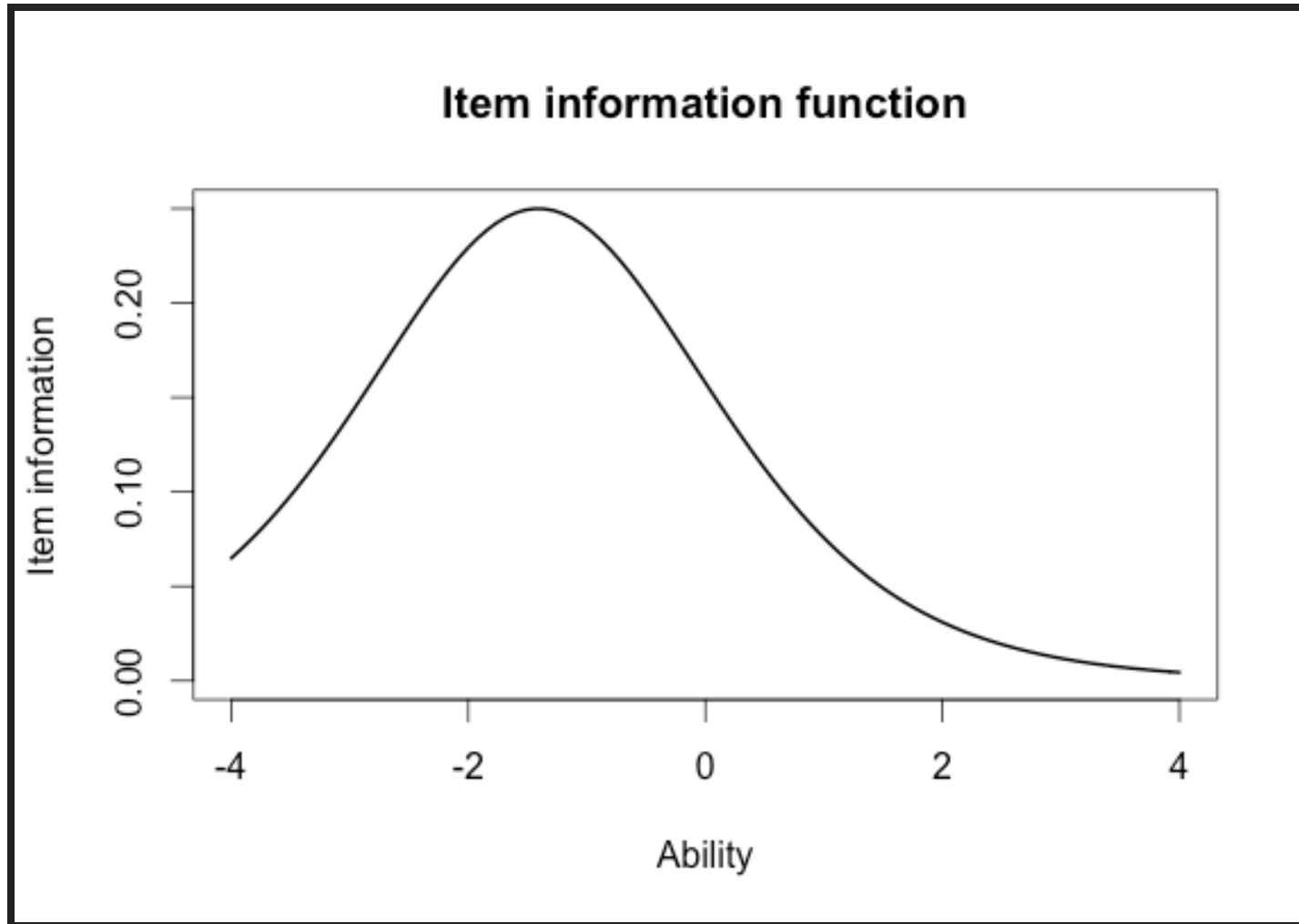
# GUESSING PARAMETER



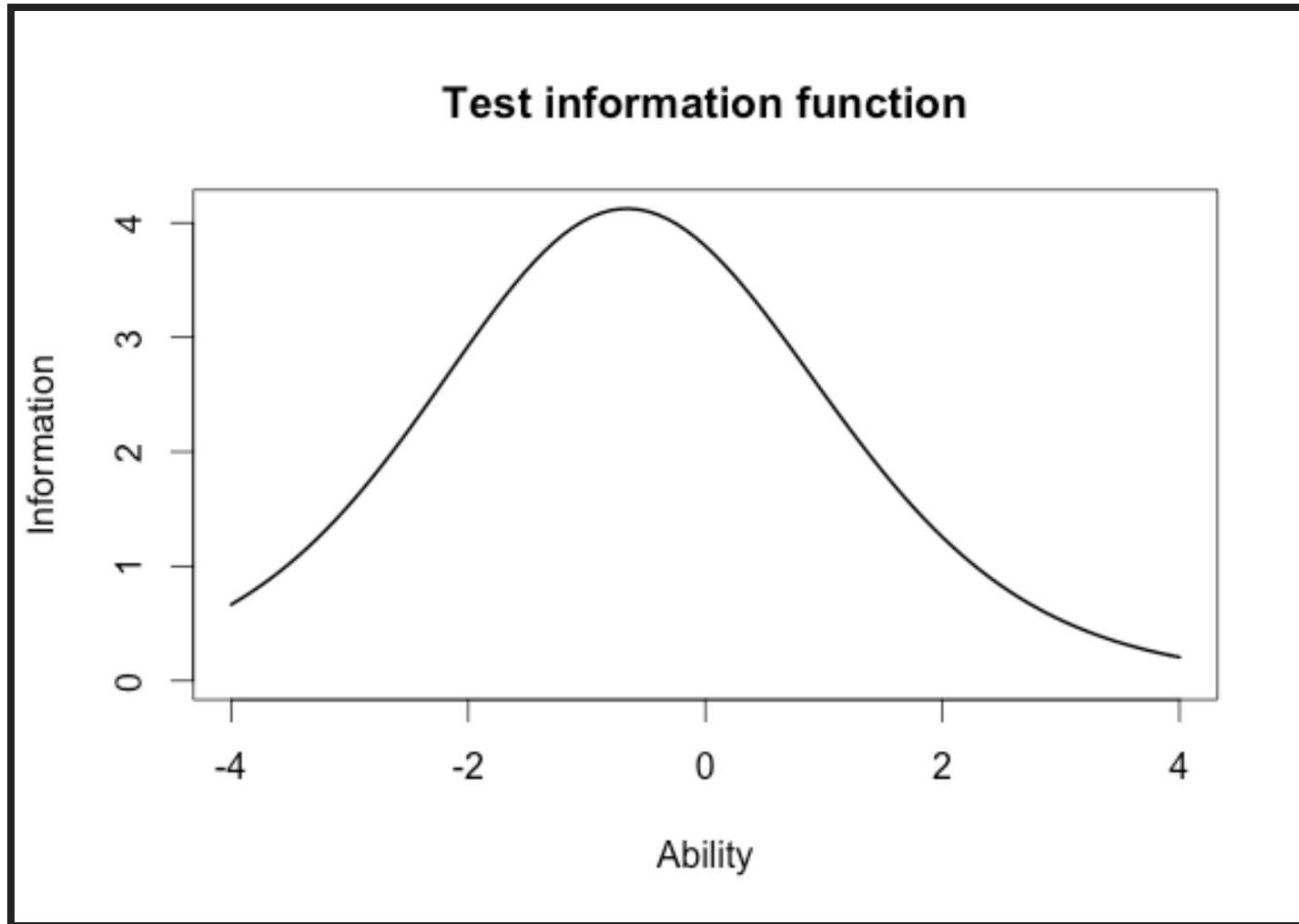
# STANDARD ERROR OF ESTIMATE AND INFORMATION

- Similar to the SEM, the **standard error of estimate (SEE)** allows us to quantify uncertainty about score of a person within IRT
- **Information** is the inverse of the SEE and tells us how precise our estimates
- We can use this to select items and develop tests!

# ITEM INFORMATION FUNCTION



# TEST INFORMATION FUNCTION



# GENERALIZABILITY THEORY

Generalizability theory, the child of CTT, allows a researcher to quantify and distinguish the different sources of error in observed scores

The G-Theory model is:  $X = \mu_p + E_1 + E_2 + \dots + E_H$

$\mu_p$  - universe score and  $E_h$  - are sources of error

# G STUDIES

- Suppose we develop a test to measure Icelandic writing abilities
- We have various **items**, people that will score the test (**raters**), and **people** that will take the test
- Item and rater are referred to as **facets** and any rater could rate any item (they are fully crossed)
- They could be considered **fixed** or **random** in a D study
- **Universe** are the conditions of measurement (item and rater) and **population** are the objects of measurement (people taking the test)

# OUR MODEL

$$X_{pir} = \mu + v_p + v_i + v_r + v_{pi} + v_{pr} + v_{ir} + v_{pir}$$

If we assume that that these effects are uncorrelated then

$$\sigma^2(X_{pir}) = \sigma_p^2 + \sigma_i^2 + \sigma_r^2 + \sigma_{pi}^2 + \sigma_{pr}^2 + \sigma_{ir}^2 + \sigma_{pir}^2$$

These are our **random effects variance components**

This forms the basis of our **D study** which can investigate different scenarios and allow us to calculate reliability estimates

# D STUDY

In a D study, we partition our variance into 3 components: **universe score**, **relative error**, and **absolute error** variance.

**Relative error** and the **generalizability coefficient**, are analagous to  $\sigma_E^2$  and reliability in CTT, and is based on **comparing examinees**

$$E\rho^2 = \frac{\sigma_\tau^2}{\sigma_\tau^2 + \sigma_\delta^2}$$

Absolute error variance is for making **absolute decisions** about examinees

$$\text{Dependability coefficient, } \phi = \frac{\sigma_\tau^2}{\sigma_\tau^2 + \sigma_\Delta^2}$$



# COMPARING G-THEORY TO CTT

- CTT reliability estimates are often too high
- Especially true when more than 1 random effect
- Different D-study scenarios allow you to investigate what-ifs based on treatment of effects, design, and number of subjects
  - Universe score variance gets smaller if we consider a facet fixed instead of random
  - Larger D study sample sizes lead to small error variances
  - Nested D study designs usually lead to small error variances and larger coefficients