

Christopher De Borja

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SKILLS

JavaScript, ES6, HTML5, CSS, CSS3, Node.js, Express.js, LitElement.js, SQL, React.js, Sequelize, Elm, GraphQL

EMPLOYMENT

ChiroTouch, Las Vegas, NV

January 2019 - Present

Software Engineer, Team Lead (JavaScript, LitElement, Node.js)

- Trained and mentored interns, junior level, and staff level developers on best and clean coding practices.
- Led bi-monthly sprint retrospectives, multiple story refinement sessions, and bi-monthly sprint planning meetings.
- Volunteered to hold a knowledge sharing session on frontend development centered around using flexbox and css grid.
- Collaborated with the design team to develop new SAAS EHR cloud software layout.
- Helped redesign and implement RESTful API for multi-patient and tenant data applications and microservices.
- Implemented scalable and reusable frontend component library.

Influential, Las Vegas, NV

January 2017 - January 2019

Software Engineer (JavaScript, Elm, Node.js, Flow, React.js, HTML, Stylus)

- Cooperated with the product team to design and build the new responsive corporate website.
- Optimized search queries by integrating Elasticsearch with real time marketing analytics tools.
- Designed and implemented RESTful API and GRPC servers for data intensive applications and microservices.
- Created multi-database interface with GraphQL (i.e.: Elasticsearch, CouchDB, MariaDB).
- Improved efficiency of data analytics tools used in daily market research.

Finance Manager, Setauket, NY

February 2015 - January 2016

Data Conversion Specialist (SQL, Microsoft Office)

- Increased efficiency and accuracy of database by 25% by solving complex data discrepancies with team using SQL.
- Balanced 5+ separate projects a week & supported 100+ school districts.
- Offered program support when necessary to ensure efficiency in database accuracy.

EDUCATION

App Academy - New York, NY - Winter 2016

Full-stack web development course - acceptance rate < 3%

- 1000+ hour course, emphasizing pair programming, test driven development (TDD), Model View Controller (MVC) Flux, object-oriented programming (OOP), and code quality.

University of California, Davis - Davis, CA

BS- Mathematics - Phi Kappa Psi Fraternity - Organized 20 Mathematical Proof Projects.

SIDE PROJECTS

gotgoodgames (Rails, React/Flux, PostgreSQL, CSS) | Full-stack Engineer

[live](#) | [github](#)

- Built indexed search tables to optimally deliver cross category results.
- Designed infinite scrolling to reduce client side loading time.
- Enabled account creation using Twitch or Facebook account with omni authorization.

LoveStruck (JavaScript, jQuery, CSS) | Frontend Engineer

[live](#) | [github](#)

- Used browser's localStorage to persist game data, removing need for backend storage.
- HTML5 Canvas used in conjunction with vector math to calculate collisions.
- Leveraged object oriented programming to abstract real world interactions.