Christopher De Borja

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portfolio linked

githul

PROJECTS

gotgoodgames (Rails, React/Flux) | *Full-stack Engineer Single page web app based on goodreads*

<u>live</u> | github

- RESTful Rails backend serves a JSON API to React/Flux frontend.
- Builds indexed search tables to optimally deliver cross category results.
- Uses AJAX to perform unobtrusive requests for a seamless UX.

LoveStruck (JavaScript, jQuery, CSS) | *Frontend Engineer*

<u>live</u> | github

- Uses Javascript to create OOP algorithms and HTML5 Canvas to render.
- Leverages object oriented programming to abstract real world interactions.
- Uses localStorage to persist game data, reducing server load.

strikeUPjs (JavaScript)

live | github

Lightweight DOM manipulation library

• Exposes methods to query the DOM and perform AJAX requests.

SKILLS

Ruby, Rails, JavaScript, jQuery, React.js, Flux, Git, SQL, HTML5, CSS3

EDUCATION

App Academy - New York, NY - Winter 2016

Full-stack web development course - acceptance rate < 3%

• Immersive software development course focused on web development, creating a deep understanding of TDD, MVC, OOP, and DRY code quality.

University of California, Davis - Davis, CA - Fall 2005 - Spring 2009

BS - Mathematics

Phi Kappa Psi Fraternity

Curriculum Highlights: Organized 20 Mathematics Proof Projects.

EXPERIENCE

Data Conversion Specialist • February 2015 - January 2016

Finance Manager

- Oversaw database discrepancies and increased efficiency and accuracy by 25% by solving data discrepancies with conversion team.
- Balanced over 5 projects a week, supported over 100 school districts, and offered program support when necessary to ensure efficiency.

Assistant Language Teacher of English • *August 2010 - August 2014* Takasaki Board of Education

- Prepared, researched, and led 25 weekly ESL classes in Japan.
- Organized annual community charity event for earthquake relief fund.