

# Christopher De Borja

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[portfolio](#)



[linkedin](#)



[github](#)

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## EMPLOYMENT

### **Influential**, *Las Vegas, NV*

January 2017 - Present

Software Engineer (JavaScript, Elm, Node.js, Flow, React.js, HTML, Stylus)

- Worked with product team to design and build new corporate website.
- Optimized search queries by integrating Elasticsearch with real time marketing analytics tool.
- Designed and implemented RESTful API for data intensive applications.
- Created multi-database interface with GraphQL (i.e.: Elasticsearch, CouchDB, MariaDB).
- Improved efficiency of data analytics tools used in daily market research.

### **Finance Manager**, *Setauket, NY*

February 2015 - January 2016

Data Conversion Specialist (SQL, Microsoft Office)

- Increased efficiency and accuracy of database by 25% by solving complex data discrepancies with conversion team using SQL.
- Balanced 5+ separate projects a week & supported 100+ school districts.
- Offered program support when necessary to ensure efficiency in database accuracy.

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## SKILLS

**JavaScript, Node.js, Flow, Elm, Express.js, SQL, jQuery, React.js, Flux, HTML5, CSS, Pug (Jade)**

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## EDUCATION

### **App Academy** - *New York, NY* - *Winter 2016*

Full-stack web development course - acceptance rate < 3%

- 1000+ hour course, emphasizing pair programming, TDD, MVC and Flux, OOP, and code quality.

### **University of California, Davis** - *Davis, CA* - *Fall 2005 - Spring 2009*

BS - Mathematics - Phi Kappa Psi Fraternity - Organized 20 Mathematical Proof Projects.

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## PROJECTS

### **Influential Corporate Website** (Ghost, Pug, Handlebars, Stylus) | *Full-stack Engineer* [live](#)

- Utilized Express server with Ghost Blog Framework to render Handlebars and Pug template pages.
- Applied best responsive design practices for maximum device compatibility.
- Implemented UI specifications based on Sketch mockups under tight time constraints.

### **gotgoodgames** (Rails, React/Flux, PostgreSQL, CSS) | *Full-stack Engineer* [live](#) | [github](#)

- Built indexed search tables to optimally deliver cross category results.
- Designed infinite scrolling to reduce client side loading time.
- Enabled account creation using Twitch or Facebook account with omni authorization.

### **LoveStruck** (JavaScript, jQuery, CSS) | *Frontend Engineer* [live](#) | [github](#)

- Used browser's localStorage to persist game data, removing need for backend storage.
- HTML5 Canvas used in conjunction with vector math to calculate collisions.
- Leveraged object oriented programming to abstract real world interactions.