CHRISTAN DE LUNA

FRONT-END DEVELOPER

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SUMMARY

A highly driven college graduate with two years of experience in information technology, specializing in software development. Up-to-date with the web development industry, with demonstrated ability to create exquisite user interface and user experience design, while continuously improving back-end skills and adhering to best coding practices to meet the goal of becoming a full-stack developer. Excels as an individual contributor and in a collaborative team setting to ensure work efficiency and punctual delivery.

EDUCATION

B.S. Information Technology (Software Development)   December 2017
Georgia Gwinnett College – Lawrenceville, Georgia   GPA: 3.76
Awards: Dean's List, President's List, Magna Cum Laude
Coursework: Advanced Programming, Advanced Databases, Web Development, Software Development, Software Testing & QA

EXPERIENCE

Web Developer Intern   January 2018 – May 2018
Turner Broadcasting System – Cartoon Network
- Performed a series of data migrations from a fully Java-based back-end to a Drupal CMA as part of Turner's initiative.
- Integrated Conviva's SDK on website's video player by interacting with its API and constructing a series of metadata objects.
- Implemented complex security protocol changes on CartoonNetwork.com ahead of the Chrome 68 update.
- Converted PSDs manually to front-end code by employing responsive web design on CartoonNetwork.com's Drupal site.
- Accomplished game launches, page updates, and various minor enhancements to aid in the development process.
- Worked in an Agile environment using Scrum and JIRA to collaborate with cross-functional teams.

Web Developer Intern   January 2017 – August 2017
Turner Broadcasting System – Adult Swim
- Assisted in the development of weekly homepage updates and other webpages related to company shows and streams.
- Employed AJAX to interact with the Turner API and fetch data related to drawings submitted by visitors on the homepage.
- Implemented an interactive list of Adult Swim's projects with Vue.js in class-based syntax instead of just HTML and CSS.
- Performed QA tests on video player to ensure proper functionality, browser and device compatibility, and ad delivery.
- Accomplished data management in internal CMS, daily chat moderation, and online search of unwanted bootleg links.

WordPress Developer Intern   September 2016 – October 2016
Innovagears
- Developed, designed, and optimized client's website with WordPress and common web technologies.
- Used BugHerd to effectively communicate with the client, track assignments, and keep work flow going.

PROJECTS

Suri (Vue.js & Laravel)   August 2017 – December 2017
- Used Axios and promises to send AJAX requests, consume REST API, and perform CRUD operations on student data.
- Configured routes with vue-router to update dashboard pages dynamically without reloads from the server.
- Designed the user interface and user experience in clean SASS with minimal Bootstrap.

Xenoblade Chronicles Quiz (AngularJS)   December 2016
- Built a quiz app on the front-end, and fetched hardcoded-JSON data to load questions and answers.

Visual App (Ruby on Rails)   February 2016 – April 2016
- Leveraged in-class knowledge and external resources to develop a visual image hosting app in a complete SDLC methodology.

SKILLS

Languages: HTML5, CSS3, JavaScript, PHP, Ruby, SQL
Technologies: Bootstrap, SASS, LESS, ES6+, jQuery, Vue, Laravel, Rails, MySQL, PostgreSQL, Oracle
Tools: Git, NPM, Bower, Gulp, Webpack, Heroku, AWS, S3, WordPress, Drupal, Photoshop, Google Analytics, GitHub, JIRA
Concepts: Algorithms, Data Structures, OOP, SDLC, Agile, Scrum, UI/UX/Responsive/Graphic Design, SEO
Certifications: Microsoft Technology Associate: Networking Fundamentals, Oracle Database 11g: SQL Fundamentals I